

# A Simple Summary of Orbital Mechanics

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# 1 Derivation of Kepler's First Law

This is the derivation for the equation of an orbit, starting from Newton's Law of Gravitation.

## 1.1 Step 1: Acceleration in Polar Coordinates

We work in a 2D plane. The position vector  $\vec{r}$  is given by:

$$\vec{r} = r\hat{r}$$

where  $\hat{r}$  is the unit vector in the radial direction and  $\hat{\theta}$  is the unit vector in the tangential (angular) direction.

The time derivatives of the unit vectors are:

$$\frac{d\hat{r}}{dt} = \frac{d\hat{r}}{d\theta} \frac{d\theta}{dt} = \dot{\theta}\hat{\theta}$$

$$\frac{d\hat{\theta}}{dt} = \frac{d\hat{\theta}}{d\theta} \frac{d\theta}{dt} = -\dot{\theta}\hat{r}$$

The **velocity**  $\vec{v}$  is the first time derivative of position:

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{d}{dt}(r\hat{r}) = \dot{r}\hat{r} + r\frac{d\hat{r}}{dt}$$

$$\vec{v} = \dot{r}\hat{r} + r\dot{\theta}\hat{\theta}$$

The **acceleration**  $\vec{a}$  is the second time derivative:

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt}(\dot{r}\hat{r} + r\dot{\theta}\hat{\theta})$$

$$\vec{a} = (\ddot{r}\hat{r} + \dot{r}\frac{d\hat{r}}{dt}) + (\dot{r}\dot{\theta}\hat{\theta} + r\ddot{\theta}\hat{\theta} + r\dot{\theta}\frac{d\hat{\theta}}{dt})$$

$$\vec{a} = (\ddot{r}\hat{r} + \dot{r}\dot{\theta}\hat{\theta}) + (\dot{r}\dot{\theta}\hat{\theta} + r\ddot{\theta}\hat{\theta} - r\dot{\theta}^2\hat{r})$$

Grouping the  $\hat{r}$  and  $\hat{\theta}$  terms gives the acceleration in polar coordinates:

$$\vec{a} = \frac{d^2\vec{r}}{dt^2} = (\ddot{r} - r\dot{\theta}^2)\hat{r} + (r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{\theta}$$

## 1.2 Step 2: Newton's Law of Gravitation

Newton's Second Law is  $\vec{F} = m\vec{a}$ . The gravitational force between a large mass  $M$  (like the sun) and a small mass  $m$  (like a planet) is a central force:

$$\vec{F} = -\frac{GMm}{r^2}\hat{r}$$

Now we set  $\vec{F} = m\vec{a}$ :

$$-\frac{GMm}{r^2}\hat{r} = m(\ddot{r} - r\dot{\theta}^2)\hat{r} + m(r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{\theta}$$

Equating the components gives two differential equations:

$$\text{(Radial)} \quad \ddot{r} - r\dot{\theta}^2 = -\frac{GM}{r^2} \tag{1}$$

$$\text{(Tangential)} \quad r\ddot{\theta} + 2\dot{r}\dot{\theta} = 0 \tag{2}$$

### 1.3 Step 3: Solving the Differential Equation

First, look at the tangential equation (2). It can be rewritten as:

$$\frac{1}{r} \frac{d}{dt}(r^2 \dot{\theta}) = 0 \implies \frac{d}{dt}(r^2 \dot{\theta}) = 0$$

This means  $r^2 \dot{\theta}$  is a constant. We call this constant  $h$ , the specific angular momentum ( $h = L/m$ ).

$$h = r^2 \dot{\theta} = \text{constant}$$

This is **Kepler's Second Law** (a body sweeps out equal areas in equal times, since  $dA/dt = \frac{1}{2} r^2 \dot{\theta} = h/2$ ).

Now, we solve the radial equation (1). It's hard to solve with respect to time ( $t$ ). We change the variable from  $r$  to  $u = 1/r$  and from  $t$  to  $\theta$ .

- $r = 1/u$
- $\dot{\theta} = \frac{h}{r^2} = hu^2$
- $\dot{r} = \frac{d}{dt}\left(\frac{1}{u}\right) = -\frac{1}{u^2} \frac{du}{dt} = -\frac{1}{u^2} \frac{du}{d\theta} \frac{d\theta}{dt} = -\frac{1}{u^2} \frac{du}{d\theta} (hu^2) = -h \frac{du}{d\theta}$
- $\ddot{r} = \frac{d}{dt}\left(-h \frac{du}{d\theta}\right) = \frac{d}{d\theta}\left(-h \frac{du}{d\theta}\right) \frac{d\theta}{dt} = \left(-h \frac{d^2 u}{d\theta^2}\right) (hu^2) = -h^2 u^2 \frac{d^2 u}{d\theta^2}$

Substitute these into the radial equation (1):

$$\begin{aligned} (\ddot{r}) - (r)(\dot{\theta})^2 &= -\frac{GM}{r^2} \\ \left(-h^2 u^2 \frac{d^2 u}{d\theta^2}\right) - \left(\frac{1}{u}\right)(hu^2)^2 &= -GMu^2 \\ -h^2 u^2 \frac{d^2 u}{d\theta^2} - h^2 u^3 &= -GMu^2 \end{aligned}$$

Divide the entire equation by  $-h^2 u^2$ :

$$\frac{d^2 u}{d\theta^2} + u = \frac{GM}{h^2}$$

This is a standard second-order linear inhomogeneous differential equation.

### 1.4 Step 4: The Orbit Equation and Eccentricity

The general solution to  $\frac{d^2 u}{d\theta^2} + u = \frac{GM}{h^2}$  is the sum of the homogeneous solution ( $u_h$ ) and the particular solution ( $u_p$ ).

- **Particular solution ( $u_p$ ):** A constant  $C$ .  $0 + C = GM/h^2 \implies u_p = GM/h^2$ .
- **Homogeneous solution ( $u_h$ ):** Solution to  $u'' + u = 0$ .  $u_h = A \cos(\theta - \theta_0)$ . We can set the phase  $\theta_0 = 0$  by rotating our coordinate system so that  $\theta = 0$  is the point of closest approach (periapsis). So,  $u_h = A \cos(\theta)$ .

The full solution is  $u = u_p + u_h$ :

$$u(\theta) = \frac{GM}{h^2} + A \cos(\theta) = \frac{GM}{h^2} \left( 1 + \frac{Ah^2}{GM} \cos(\theta) \right)$$

We define the **eccentricity** ( $e$ ) as  $e = \frac{Ah^2}{GM}$ .

$$u(\theta) = \frac{GM}{h^2} (1 + e \cos(\theta))$$

Since  $u = 1/r$ , we flip the equation to get the polar form of the orbit:

$$r(\theta) = \frac{h^2/GM}{1 + e \cos(\theta)}$$

This is **Kepler's First Law**: The path of a body in orbit is a conic section (circle, ellipse, parabola, or hyperbola) with the central body ( $M$ ) at one focus.

## 2 Energy, Eccentricity, and Orbit Types

The total energy of the system ( $E_{tot}$ ) determines the shape of the orbit. The total energy is the sum of kinetic ( $K$ ) and potential ( $U$ ) energy.

$$E_{tot} = K + U = \frac{1}{2}mv^2 - \frac{GMm}{r}$$

Through a more involved derivation (substituting  $v^2 = \dot{r}^2 + (r\dot{\theta})^2$  using the solutions from section 1), this energy can be shown to be constant and related to the eccentricity  $e$  and specific angular momentum  $h$

$$E_{tot} = \frac{G^2 M^2 m}{2h^2}(e^2 - 1)$$

### 2.1 Classifying Orbits

We can also relate the energy to the **semi-major axis** ( $a$ ). For a bound elliptical orbit,  $2a = r_p + r_a$ , where  $r_p$  (periapsis) and  $r_a$  (apoapsis) are the closest and farthest points.

- $r_p = r(\theta = 0) = \frac{h^2/GM}{1+e}$
- $r_a = r(\theta = \pi) = \frac{h^2/GM}{1-e}$

$$2a = r_p + r_a = \frac{h^2}{GM} \left( \frac{1}{1+e} + \frac{1}{1-e} \right) = \frac{h^2}{GM} \left( \frac{1-e+1+e}{1-e^2} \right) = \frac{2h^2}{GM(1-e^2)}$$

This gives a key relationship:  $h^2 = GMa(1-e^2)$ . Substituting this  $h^2$  into the energy equation:

$$E_{tot} = \frac{G^2 M^2 m}{2(GMa(1-e^2))}(e^2 - 1) = \frac{GMm}{2a(1-e^2)}(-(1-e^2))$$

$$E_{tot} = -\frac{GMm}{2a}$$

This fundamental equation links total energy to the size of the orbit. The type of orbit depends directly on the total energy and eccentricity

Orbit Type	Eccentricity ( $e$ )	Total Energy ( $E_{tot}$ )	Description
<b>Circular</b>	$e = 0$	$E_{tot} = -\frac{GMm}{2R}$	Bound, minimum energy
<b>Ellipse</b>	$0 < e < 1$	$E_{tot} = -\frac{GMm}{2a} < 0$	Bound, closed orbit
<b>Parabola</b>	$e = 1$	$E_{tot} = 0$	Unbound, open (escape orbit)
<b>Hyperbola</b>	$e > 1$	$E_{tot} = +\frac{GMm}{2a} > 0$	Unbound, open

\*Note: For hyperbolas,  $a$  is defined as  $a = \frac{h^2}{GM(e^2-1)}$ , which is why  $E_{tot}$  becomes positive.\*

### 3 The Vis-Viva Equation

The **vis-viva equation** (living force) gives the velocity  $v$  of an orbiting body at any distance  $r$  from the center. It is derived directly from the energy conservation equation.

$$E_{tot} = \frac{1}{2}mv^2 - \frac{GMm}{r}$$

#### 3.1 For Ellipses and Circles ( $E_{tot} \leq 0$ )

We use  $E_{tot} = -\frac{GMm}{2a}$  [cite: 2]:

$$\begin{aligned} -\frac{GMm}{2a} &= \frac{1}{2}mv^2 - \frac{GMm}{r} \\ \frac{GMm}{r} - \frac{GMm}{2a} &= \frac{1}{2}mv^2 \end{aligned}$$

Divide by  $m/2$ :

$$\begin{aligned} 2\left(\frac{GM}{r} - \frac{GM}{2a}\right) &= v^2 \implies v^2 = GM\left(\frac{2}{r} - \frac{1}{a}\right) \\ v &= \sqrt{GM\left(\frac{2}{r} - \frac{1}{a}\right)} \end{aligned}$$

This is the vis-viva equation for bound orbits.

#### 3.2 For Hyperbolas ( $E_{tot} > 0$ )

We use  $E_{tot} = +\frac{GMm}{2a}$  [cite: 3]:

$$\begin{aligned} +\frac{GMm}{2a} &= \frac{1}{2}mv^2 - \frac{GMm}{r} \\ \frac{GMm}{r} + \frac{GMm}{2a} &= \frac{1}{2}mv^2 \\ v &= \sqrt{GM\left(\frac{2}{r} + \frac{1}{a}\right)} \end{aligned}$$

#### 3.3 Special Case Velocities

- **Circular Velocity ( $v_{circ}$ ):** For a circle,  $r = a = R$ .

$$v_{circ} = \sqrt{GM\left(\frac{2}{R} - \frac{1}{R}\right)} = \sqrt{\frac{GM}{R}}$$

- **Escape Velocity ( $v_{esc}$ ):** This is the speed needed to reach infinity, which is a parabolic orbit ( $E_{tot} = 0$ , so  $a \rightarrow \infty$ ).

$$v_{esc} = \sqrt{GM\left(\frac{2}{r} - \frac{1}{\infty}\right)} = \sqrt{\frac{2GM}{r}}$$

- **Relationship:** Notice that  $v_{esc} = \sqrt{2} \times v_{circ}$ . To escape from a circular orbit, you must multiply your speed by  $\sqrt{2}$ .

## 4 Perihelion and Aphelion (Key Points)

These are the points of closest and farthest approach, respectively. (The general terms are periapsis and apoapsis; "helion" is specific to the Sun).

### 4.1 Distances

As shown in Section 2.1, for an ellipse:

- **Perihelion distance ( $r_p$ ):**  $r_p = a(1 - e)$
- **Aphelion distance ( $r_a$ ):**  $r_a = a(1 + e)$

For a parabola ( $e = 1$ ):

- $r_p = \frac{h^2/GM}{1+1} = \frac{h^2}{2GM}$
- $r_a = \infty$  (it never returns)

For a hyperbola ( $e > 1$ ):

- $r_p = a(e - 1)$  (using the hyperbola definition of  $a$ )

### 4.2 Velocities

We find the velocities at these points by plugging the distances into the vis-viva equation. For an ellipse:

- **Perihelion velocity ( $v_p$ , max speed):**

$$v_p^2 = GM \left( \frac{2}{r_p} - \frac{1}{a} \right) = GM \left( \frac{2}{a(1 - e)} - \frac{1}{a} \right)$$

$$v_p^2 = \frac{GM}{a} \left( \frac{2 - (1 - e)}{1 - e} \right) = \frac{GM}{a} \left( \frac{1 + e}{1 - e} \right)$$

$$v_p = \sqrt{\frac{GM}{a} \left( \frac{1 + e}{1 - e} \right)}$$

- **Aphelion velocity ( $v_a$ , min speed):**

$$v_a^2 = GM \left( \frac{2}{r_a} - \frac{1}{a} \right) = GM \left( \frac{2}{a(1 + e)} - \frac{1}{a} \right)$$

$$v_a^2 = \frac{GM}{a} \left( \frac{2 - (1 + e)}{1 + e} \right) = \frac{GM}{a} \left( \frac{1 - e}{1 + e} \right)$$

$$v_a = \sqrt{\frac{GM}{a} \left( \frac{1 - e}{1 + e} \right)}$$

These also satisfy the conservation of angular momentum:  $v_p r_p = v_a r_a = h$ .

## 5 Kepler's Other Two Laws

### 5.1 Second Law: Law of Equal Areas

As shown in the derivation (Section 1.3), the tangential equation of motion implies:

$$\frac{dA}{dt} = \frac{1}{2}r^2\dot{\theta} = \frac{h}{2} = \text{constant}$$

A line joining a planet and the Sun sweeps out equal areas in equal intervals of time. This means the planet moves **fastest** at perihelion (closest) and **slowest** at aphelion (farthest).

### 5.2 Third Law: Law of Periods

The area of an ellipse is  $A = \pi ab$ , where  $b = a\sqrt{1 - e^2}$  is the semi-minor axis.

$$A = \pi a^2 \sqrt{1 - e^2}$$

The total area is swept out in one period,  $T$ .

$$A = \int_0^T \frac{dA}{dt} dt = \int_0^T \frac{h}{2} dt = \frac{hT}{2}$$

Equating the two expressions for area:

$$\frac{hT}{2} = \pi a^2 \sqrt{1 - e^2} \implies T = \frac{2\pi a^2 \sqrt{1 - e^2}}{h}$$

Square both sides:

$$T^2 = \frac{4\pi^2 a^4 (1 - e^2)}{h^2}$$

From Section 2.1, we know  $h^2 = GMa(1 - e^2)$ . Substitute this in:

$$T^2 = \frac{4\pi^2 a^4 (1 - e^2)}{GMa(1 - e^2)}$$

$$T^2 = \left( \frac{4\pi^2}{GM} \right) a^3$$

The square of the orbital period ( $T$ ) is directly proportional to the cube of the semi-major axis ( $a$ ).