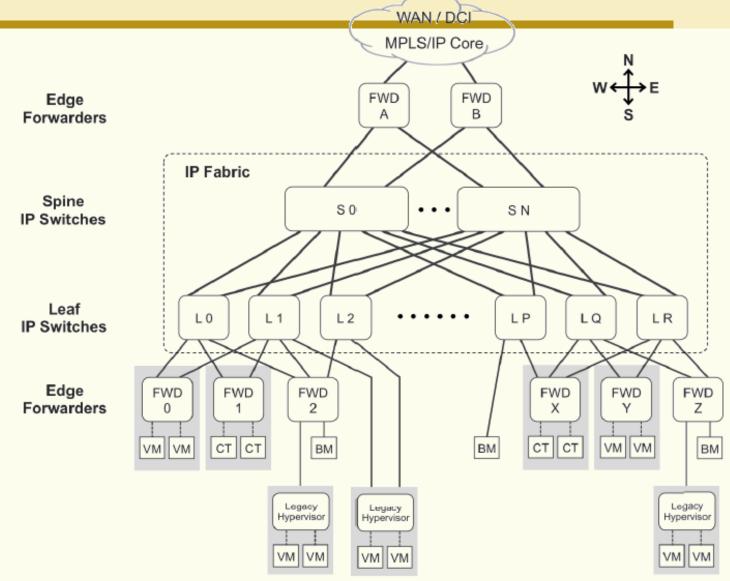
# Data Center Networks

Enzo Mingozzi
Professor @ University of Pisa
enzo.mingozzi@unipi.it

## **Data Center Networks**





# **Modern DCN requirements**



#### Increased server-to-server communication

 modern data center applications involve a lot of server-to-server communication (east-west)

#### Scale

 modern data centers range from a few hundred to a hundred thousand servers in a single physical location

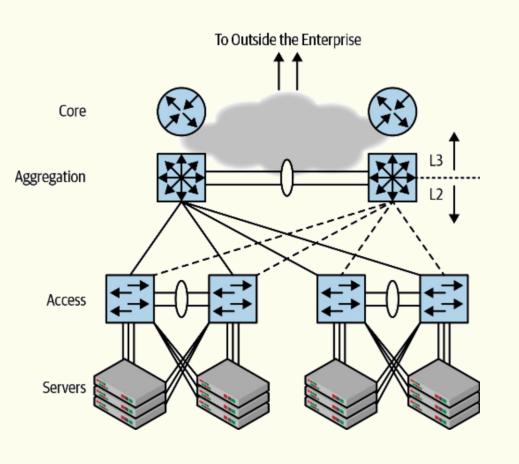
### Resilience

 The primary aim is to limit the effect of a failure to as small a footprint as possible

# **Legacy DCN topologies**



### Access/Aggregation/Core network design

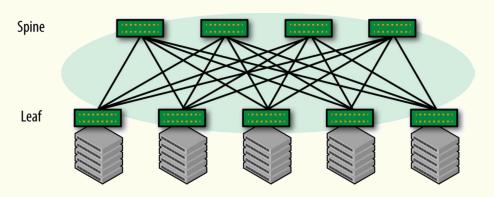


- Unscalability
  - Flooding
  - VLAN limitations
  - Burden of ARP
  - Limitations of switches and STP
- Complexity
- Failure domain
- Unpredictability

### **Modern DCNs**



- The flexibility promised by bridging to run multiple upper-layer protocols is no longer needed. The only network-layer protocol that need be supported is IP!
- Modern DCNs are IP-based (IP fabric) with a Leaf-and-Spine topology

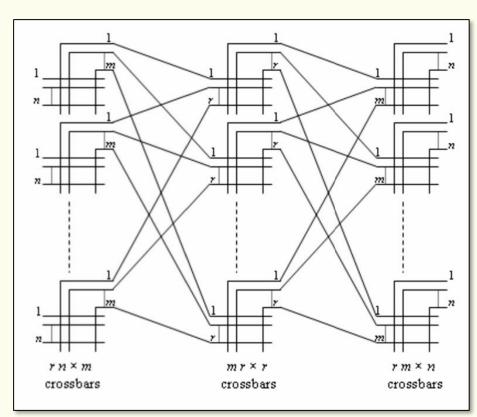


### Clos networks



### Originally invented by Charles Clos in the 1950s for old, circuit-

switched, telephone networks



Charles Clos. "A Study of Non-blocking Switching Networks". Bell System Technical Journal, March 1953

#### Scaling a switching matrix by decomposition:

An N×N matrix is realized by a multistage network made of smaller switching matrices organized into multiple layers or stages

Let us consider a 3-stage network

- Original matrix: N×N
- Let us decompose  $N = r \times n$
- Input stage: r (n×m) switches
- Output stage: r (m×n) switches
- Intermediate stage: m (r×r) switches

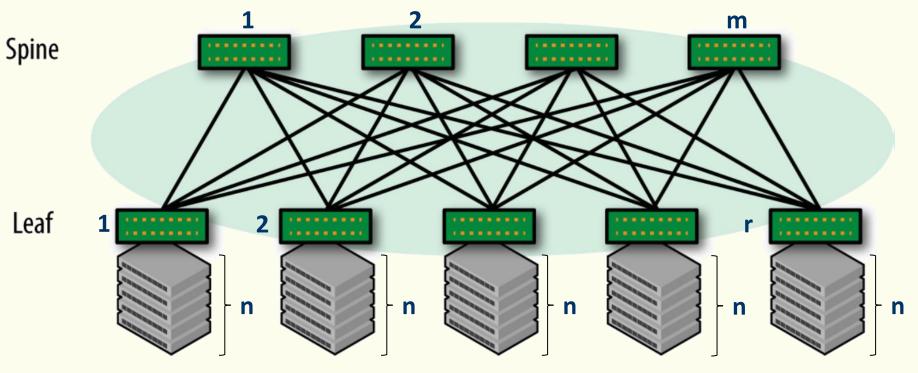
If the number of intermediate switches **m** is not sufficiently high, a blocking condition may occur

- Non-blocking condition (re-routing may be necessary): m ≥ n
- Non-blocking condition without re-routing:
   m ≥ 2n − 1 (Clos theorem)

### **Modern DCNs**



 A simple Leaf-and-Spine topology is a folded (three-stage) Clos network



 $N = r \times n$  servers connected

### **Modern DCNs**



### Advantages of Leaf-and-Spine topologies

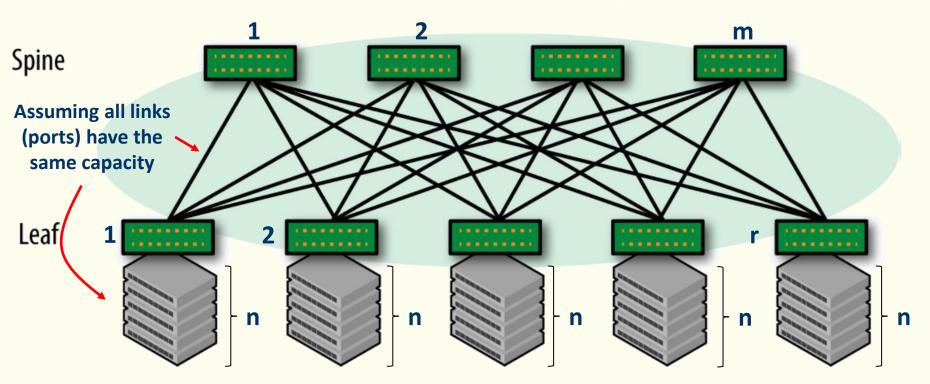
- Simple and scalable
  - Scale-out: More access ports → more leafs (if spines have sufficient downlink ports)
  - Scale-up: More capacity → more spines (and bandwidth on links)
- Better load distribution: m equal paths between each two leaves → ECMP for east-west traffic
- Lower CAPEX and OPEX
  - Economy of scale: switches with fixed configuration
  - Ease of configuration

# **Capacity of the DCN**



- How many access ports can be available (non-blocking)?  $N = r \times n$
- R ports on Spine  $\rightarrow$  r = R
- K ports on Leaves  $(n + m = K) \rightarrow n = m = K/2$





 $N = r \times n$  servers connected

## Capacity of the DCN

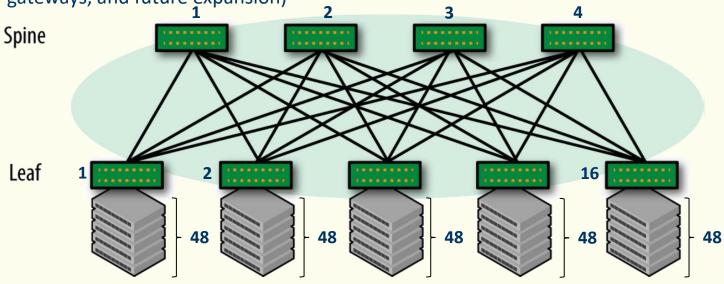


In common deployments, servers are interconnected to leaf switches via lower-speed links (e.g. 10Gb/s), while Leaf switches are interconnected to Spine switches by higher-speed links (e.g., 40Gb/s) **Oversubscription ratio**: the ratio between the overall bandwidth server-side (access) and spine-side on a Leaf switch

#### Example:

- Leaf switches with 48 10Gb/s (access) ports + 4 40Gb/s (uplink) ports  $\rightarrow$  oversubscription ratio 3:1
- Spine switches with 24 40 Gb/s ports

**750** access ports required → 4 Spine switches (using 16 ports per switch, 8 are left for interconnection to router gateways, and future expansion)



## Capacity of the DCN



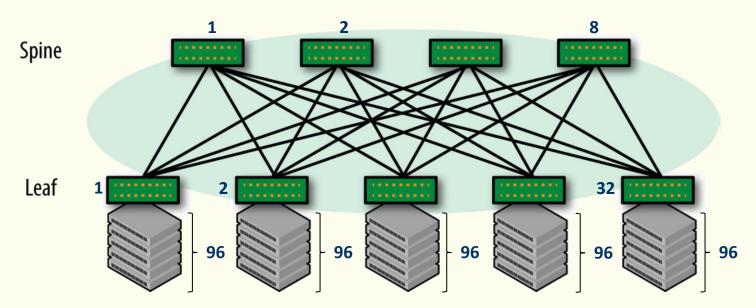
Onother example (realistic figures considering switches available on the market):

- Leaf switches with 96 10Gb/s access ports + 8 40Gb/s uplink ports → oversubscription ratio 3:1
- Spine switches with **32 40 Gb/s** ports

[Today, a 25Gb/s access link coupled with a 100Gb/s uplink is becoming the trend]

How many access ports are available at most?  $N = 96 \times 32 = 3.072$ 

What if I need to accommodate 40.000 servers with 10 Gb/s access ports? Spine switches should have 40.000/96 = 417 ports each!!!

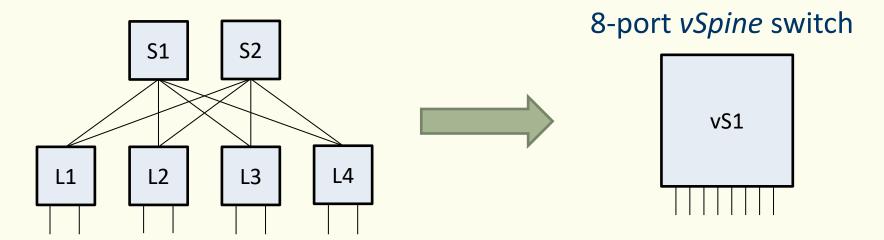


## **Scaling Clos networks**



Example: two-tier (three-stage folded) Clos network

- 6 four-port switches
- 1:1 oversubscription



#### In general

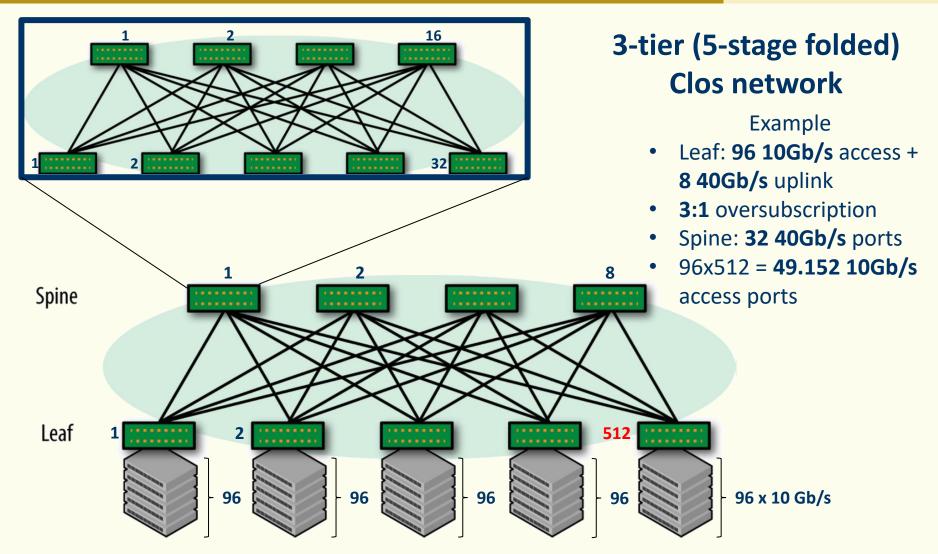
- (N+N/2) N-port switches
- 1:1 oversubscription



(N<sup>2</sup>/2)-port *vSpine* switch

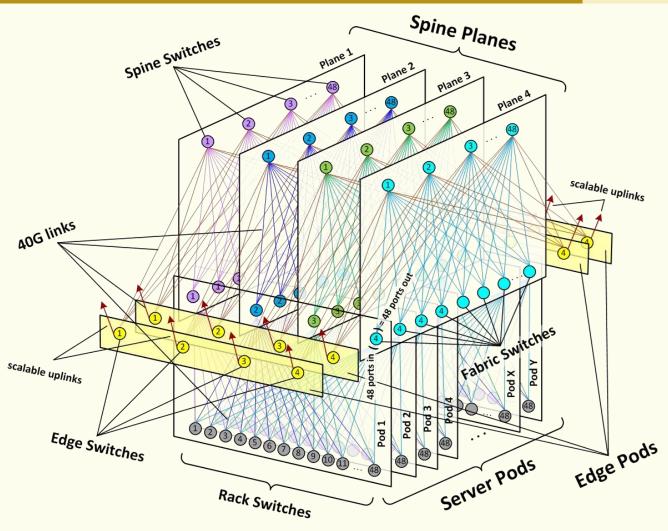
## **Scaling Clos networks**





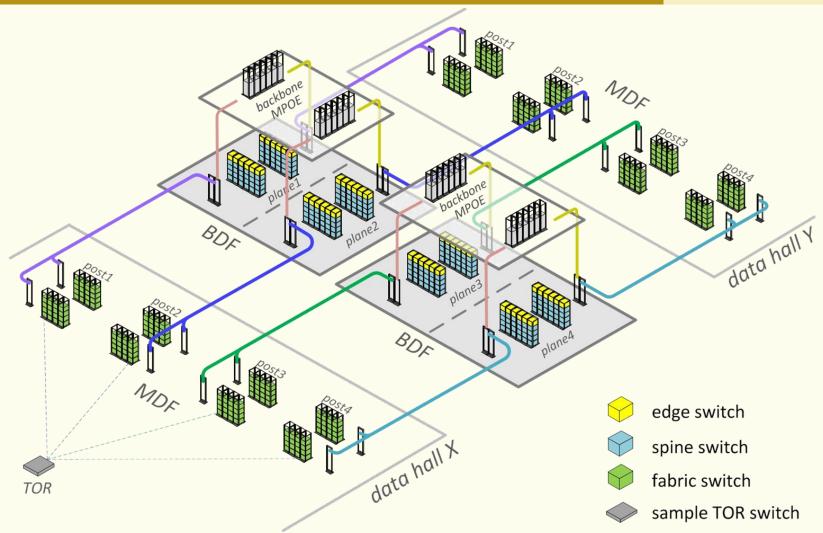
## Data center networks





### **Data center networks**



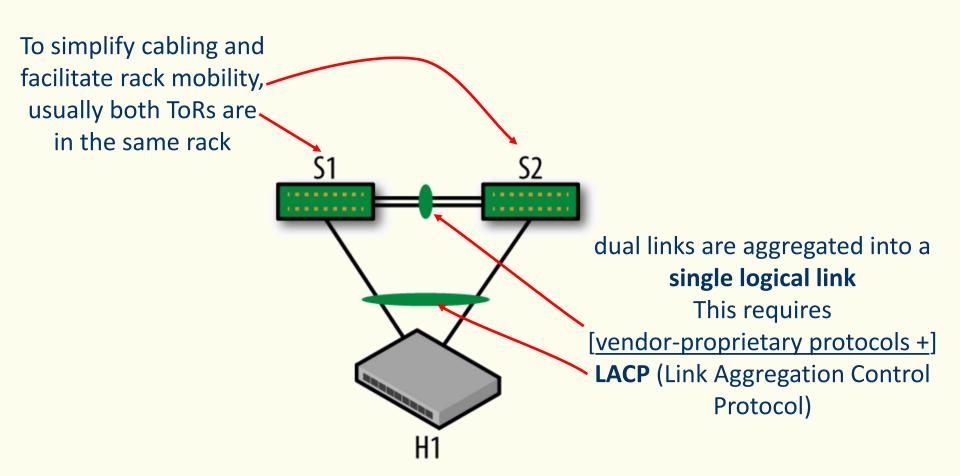


Introducing data center fabric, the next-generation Facebook data center network - Facebook Engineering (fb.com)

### Server attach models



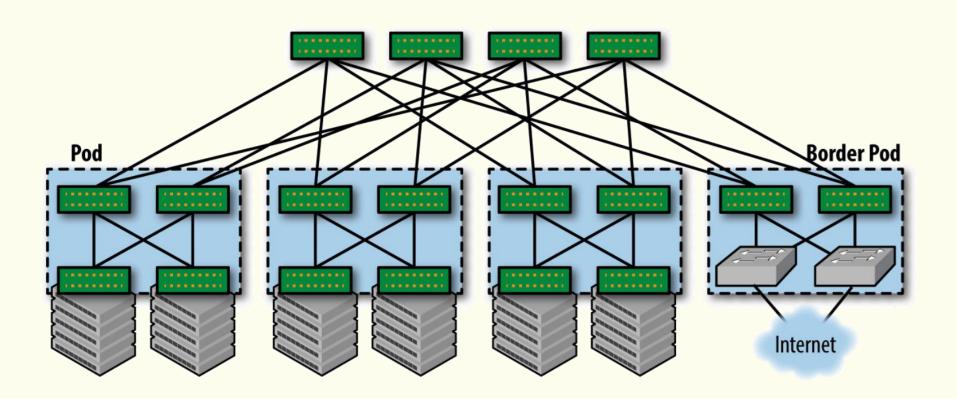
Single-attach vs. dual-attach server



# **External connectivity**



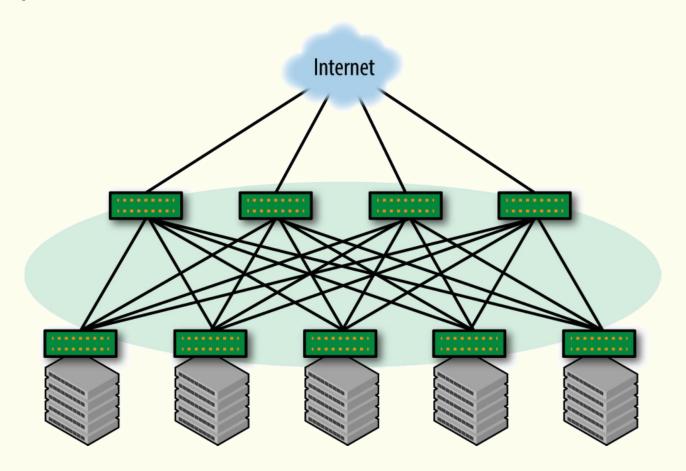
Via border ToRs or pods



# **External connectivity**



Via Spine switches



# DCN Underlay – IP fabric

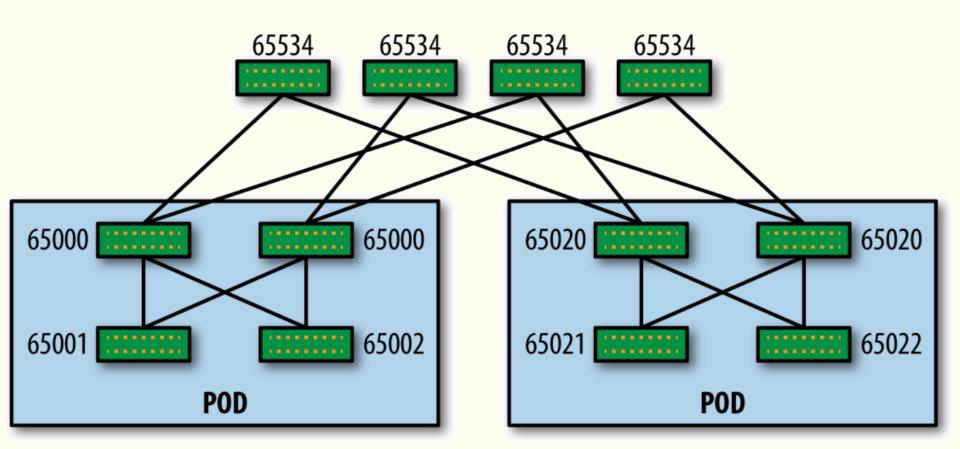


- Data plane: IP
  - In some cases, MPLS may be available
- Control plane
  - Distributed
    - IGP: OSPF or IS-IS
    - IGP-free: eBGP
  - Centralized/Hybrid
    - SDN

# DCN Underlay – IP fabric



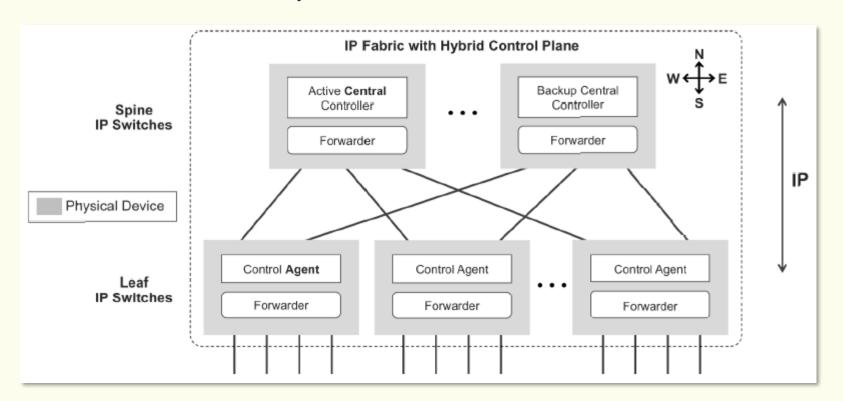
Distributed control plane: eBGP



# DCN Underlay – IP fabric



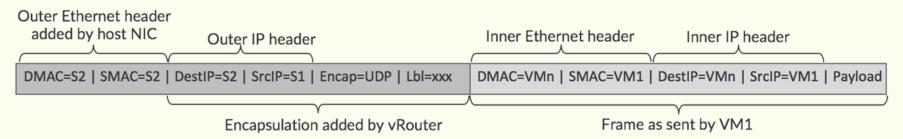
 Centralized/Hybrid control plane: either proprietary or use non-standard protocol extensions



# **Network Virtualization Overlay**



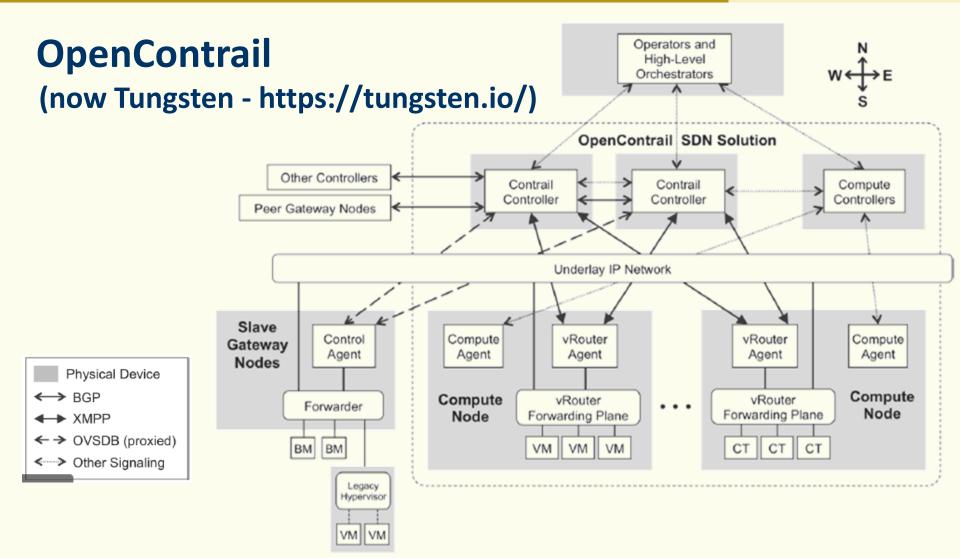
- Data plane: L2
  - Ethernet frames tunneled over the IP fabric
     (VXLAN, MPLSoUDP, MPLSoGRE, NVGRE, STT, ...)



- Control plane: controller
  - Centralized: SDN-based
  - Protocol-based: VXLAN + EVPN

# **Network Virtualization Overlay**





## References



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   1st ed., O'Reilly, Dec. 2019
- RFC 7938 Use of BGP for Routing in Large-Scale Data Centers
- RFC 8365 A Network Virtualization Overlay
   Solution Using Ethernet VPN (EVPN)