

# Symmetric Encryption

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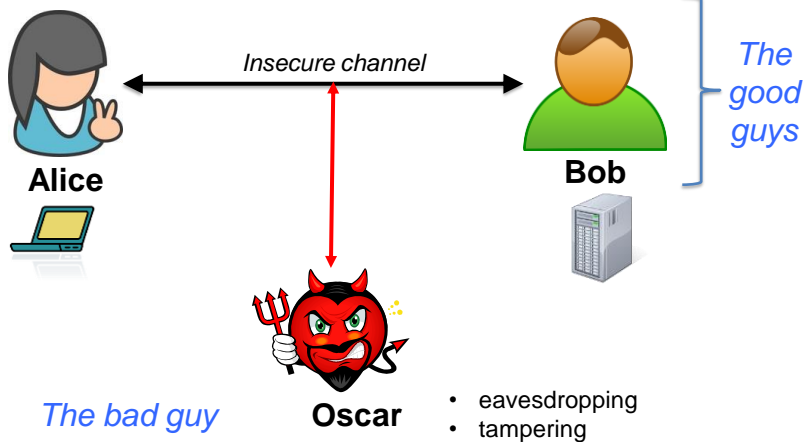
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## Main characters



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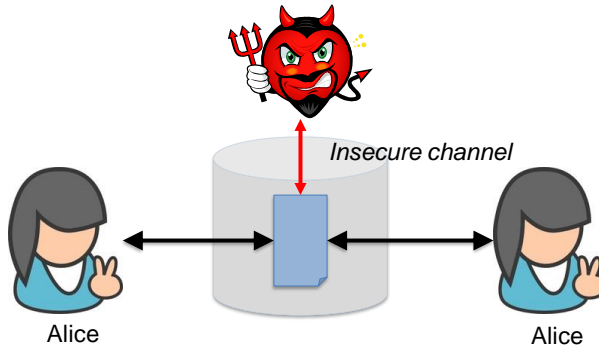
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## Encrypted files



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- Analogous to secure communication
- *Alice-today* sends an encrypted message to *Alice-tomorrow*

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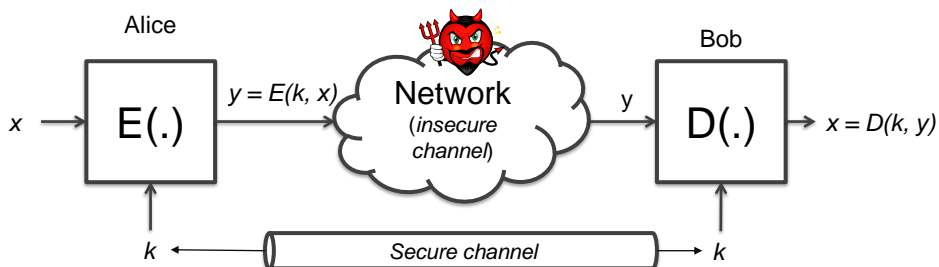
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## The model



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- $E, D$ : cipher       $k$ : **shared secret key** (128 bits)
- $x, y$ : plaintext, ciphertext
- Encryption algorithm is **publicly known**
  - Never use proprietary algorithm

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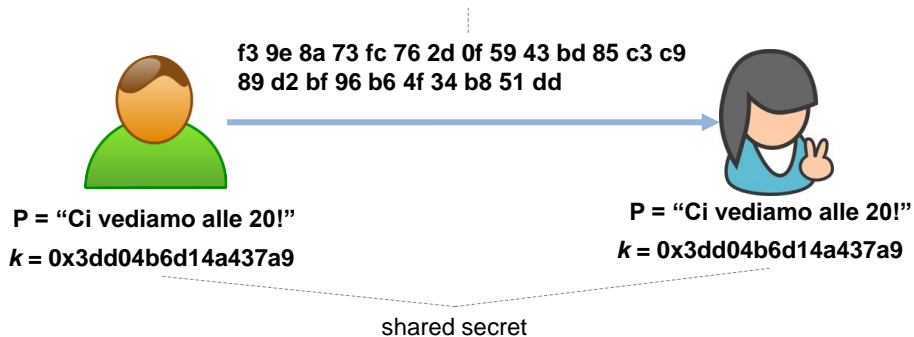
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## Example: DES (CBC)



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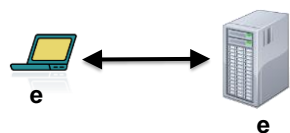
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## Example: SSL



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- **Handshake protocol**
  - establish a **shared secret key** by means of public key cryptography
    - 2<sup>nd</sup> part of the course
- **Record protocols**
  - use **shared secret key** to transmit data to ensure confidentiality and integrity
    - 1<sup>st</sup> part of the course

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## Cipher definition



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- **(DEF)** A cipher defined over  $(\mathcal{K}, \mathcal{P}, \mathcal{C})$  is a pair of “efficient” algs  $(E, D)$  where

$$E: \mathcal{P} \times \mathcal{K} \rightarrow \mathcal{C} \qquad D: \mathcal{C} \times \mathcal{K} \rightarrow \mathcal{P}$$

- **Consistency Property**

$$\forall p \in \mathcal{P}, k \in \mathcal{K} : D(k, E(k, p)) = p$$

- $E$  may be randomized;  $D$  is always deterministic

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## Security of a cipher (informal)



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- A symmetric cipher is secure *iff* for each pair  $(p, c)$  then
  - given the ciphertext  $c$ , it is “difficult” to determine the corresponding plaintext  $p$  without knowing the key  $k$ , and vice versa
  - given a pair of ciphertext  $c$  and plaintext  $p$ , it is “difficult” to determine the key  $k$ , unless it is used just once


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# An historical example



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## Mono-alphabetic substitution

Cleartext alphabet	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Key	J	U	L	I	S	C	A	E	R	T	V	W	X	Y	Z	B	D	F	G	H	K	M	N	O	P	Q

$P$  = "TWO HOUSEHOLDS, BOTH ALIKE IN DIGNITY,  
IN FAIR VERONA, WHERE WE LAY OUR SCENE"  
(*"Romeo and Juliet"*, Shakespeare)


$P'$  = "TWOHO USEHO LDSBO THALI KEIND IGNIT  
YINFA IRVER ONAWH EREWE LAYOU RSCEN E"

$C$  = "HNZEZ KGSEZ WIGUZ HEJWR VSRYI RAYRH  
PRYCJ RFMSF ZYJNE SFSNS WJPZK FGLSY S"

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# First Attack



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- **Brute force attack (exhaustive key search)**
  - Oscar has ciphertext (y) and some plaintext (x)
  - Oscar tries all possible keys
    - for each k in K
      - if ( y == E(k, x) ) return k
- The attack is *always possible*
- The attack may be more complicated because of *false positives*

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# An historical example



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## Mono-alphabetic substitution

- The key is a permutation of the alphabet
- **Encryption algorithm**
  - every **cleartext** character having position  $p$  in the alphabet is substituted by the character having the same position  $p$  in the key
- **Decryption algorithm**
  - every **ciphertext** character having position  $p$  in the key is substituted by the character having the same position  $p$  in the cleartext
- **Number of keys** =  $26! - 1 \simeq 4 \times 10^{26}$   
(number of seconds since universe birth!)

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# An historical example



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- **Brute force attack** is practically infeasible given the enormous key space
- Brute force attack considers the cipher as a black box
- The monoalphabetic substitution algorithm by an **analytical attack** which analyze the internals of the algorithm

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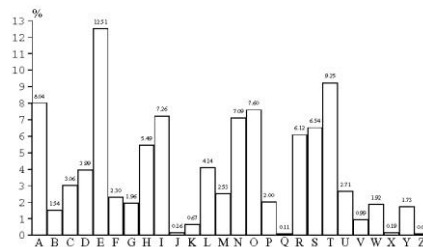
## An historical example



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- The monoalphabetic-substitution cipher maintains the redundancy that is present in the cleartext
- It can be “easily” crypto-analyzed with a ciphertext-only attack based on language statistics

*Frequency of single characters in English text*



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## An historical example



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- The following properties of a language can be exploited
  - The frequency of letters
  - Generalize to pairs or triples of letters
  - Frequency of short words
    - If word separators (blaks) have been identified

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## Lesson learned



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- Good ciphers should hide statistical properties of the encrypted plaintext
- The cyphertext symbols should appear to be random
- A large key space alone is not sufficient for strong encryption function (**necessary condition**)

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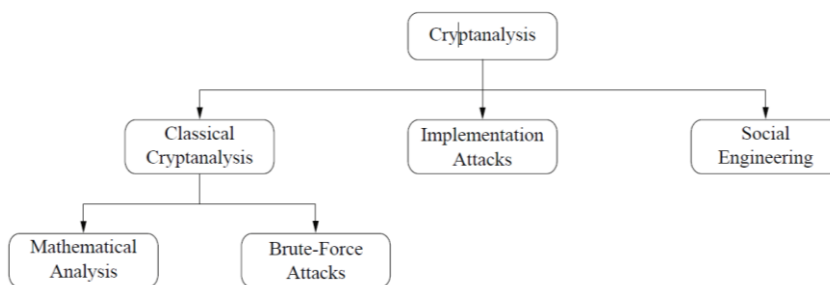
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## Crptanalysis



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# Attack Complexity



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- **Attack complexity** is the dominant of:
  - **data complexity** — expected number of input data units required
    - Ex.: exhaustive data analysis is  $O(2^n)$
  - **storage complexity** — expected number of storage units required
  - **processing complexity** — expected number of operations required to processing input data and/or fill storage with data
    - Ex.: exhaustive key search is  $O(2^k)$

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# Types of attacks



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- Attacks are classified according to what information an adversary has access to
  - **ciphertext-only attack** (the least strong)
  - **known-plaintext attack**
  - **chosen-plaintext attack** (the strongest)
- Fact.
  - A cipher secure against CPAs is also secure against COAs and KPAs
- Best practice.
  - It is customary to use ciphers resistant to a CPA even when mounting that attack is not practically feasible

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## Kerchoff's principle (19<sup>th</sup> century)



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- Kerchoff's maxim
  - *A cryptosystem should be secure even if everything about the system, except the key, is public knowledge*
- Shannon's maxim
  - *The enemy knows the system*
- Pros
  - Maintaining security is easier
    - Keys are small secrets
      - Keeping small secrets it's easier than keeping large secrets
      - Replacing small secrets, once possibly compromised, is easier than replacing large secrets

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## Security through Obscurity



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- Security through Obscurity
  - Attempt to use secrecy of design or implementation to provide security
- History shows that StO doesn't work
  - GSM/A1 disclosed by mistake
  - RC4 disclosed deliberately
  - Enigma disclosed by intelligence
  - ... many others...
- Defense in Depth
  - Solely relaying on StO is a poor design decision
  - StO is a valid secondary measure

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# Security through Obscurity



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- Hiding security vulnerabilities in algorithms, software, and/or hardware decreases the likelihood they will be repaired and increases the likelihood that they can and will be exploited by evil-doers. Discouraging or outlawing discussion of weaknesses and vulnerabilities is extremely dangerous and deleterious to the security of computer systems, the network, and its citizens.

[S. Bellovin, Steven, R. Bush, (February 2002), [Security Through Obscurity Considered Dangerous](#), Internet Engineering Task Force (IETF), retrieved February 27, 2019]

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# Things to remember



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- Cryptography is
  - a very useful tool
  - the basis for many mechanisms
- Cryptography is not
  - The solution to all security problems
    - Software bugs
    - Social engineering
  - Reliable if designed, implemented and used properly
    - WEP, Heartbleed,...
  - Something you should try to invent yourself

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## EXERCISES

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## Shift Cipher (Caesar Cipher)



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- Shift every plaintext letter by a fixed number of positions (the key) in the alphabet with wrap around
- Ex.
  - PT = «ATTACK»
  - K = 17
  - CT = «RKKRTB»

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# Shift Cipher (Caesar Cipher)



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- Letters are encoded as numbers
  - A: 0, B: 1, C: 2, ..., Z: 25
- PT and CT are elements of the ring  $Z_6$ 
  - Ecrption:  $y = x + k \bmod 26$
  - Decryption:  $x = y - k \bmod 26$
  - EX.
    - Pt = «ATTACK»  $\Rightarrow$  0 19 19 0 2 10
    - K = 17
    - Ct = 17 10 10 17 19 1  $\Rightarrow$  «RKKRTB»

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# Shift Cipher (Caesar Cipher)



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- Possible attacks
  - Brute force attack
    - Small key space: 26 possible keys
  - Analytical attack
    - Letter frequency analysis

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# Affine cipher



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- Definition
  - Let  $a, b, x, y \in \mathbb{Z}_{26}$
  - Encryption:  $y = a \cdot x + b \bmod 26$
  - Decryption:  $x = a^{-1} (y - b) \bmod 26$
  - With  $k(a, b)$  and  $\gcd(a, 26) = 1$
- Example
  - Plaintext: «ATTACK»  $\Rightarrow 0, 19, 19, 0, 2, 10$
  - $k = (9, 13)$
  - Ciphertext: 13, 2, 2, 13, 5, 25  $\Rightarrow$  «NCCNFZ»

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# Affine cipher



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- Attacks
  - Brute force attack
    - Key space =  $(\# \text{values for } a) \times (\# \text{values for } b) = 12 \times 26 = 312$
  - Analytical attack
    - Letter frequency analysis

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## Towards a secure cipher



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- Attacker ability: cipher-text only
- Possible security requirements
  - Attacker cannot recover secret key
  - Attacker cannot recover plaintext
- Shannon's idea
  - Cipher-text should not reveal any information about plaintext

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## Perfect secrecy (Shannon, 1949)



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- A cipher  $(E, D)$  defined over  $(\mathcal{K}, \mathcal{P}, \mathcal{C})$  has **perfect secrecy** iff
 
$$\forall p \in \mathcal{P}, c \in \mathcal{C} : \Pr(P = p | C = c) = \Pr(P = p)$$
 where  $P$  is a random variable in  $\mathcal{P}$  and  $C$  is a random variable in  $\mathcal{C}$

Information theoretical secure cipher

Unconditionally secure cipher

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# Shannon's Theorem



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- **Shannon's Theorem**
  - In a perfect cipher  $|\mathcal{K}| \geq |\mathcal{P}|$ , i.e., the number of keys cannot be smaller than the number of messages
  - **Proof.** By contradiction.

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# Unconditional security



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- Perfect secrecy = unconditional security
  - An adversary is assumed to have infinite computing resources
  - Observation of the CT provides the adversary no information whatsoever
- Necessary condition is that
  - the key bits are truly randomly chosen and
  - key len is at least as long as the msg len

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## Perfect secrecy (another definition)



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- **Definition.** A cipher  $(E, D)$  over  $(\mathcal{K}, \mathcal{P}, \mathcal{C})$  has perfect secrecy iff
  - $\forall m_1, m_2 \in \mathcal{P}, |m_1| = |m_2|, \forall c \in \mathcal{C},$   
 $\Pr(E(k, m_1) = c) = \Pr(E(k, m_2) = c),$  with  
 $k \leftarrow \text{random}()$