

SECURITY IN NETWORKED COMPUTING SYSTEMS  
Computer Engineering

11 September 2013

NAME \_\_\_\_\_ SERIAL NO. \_\_\_\_\_

**EXERCISE NO. 1**

**#MARKS: 10**

- (A) State the Shannon's definition of Perfect Security.  
(B) State the assumptions under which One Time Pad (OTP) is a perfectly secure cipher.  
(C) In order for OTP to be perfectly secure, which of the following do we need to assume about the adversary?
- The adversary has limited computing power.
  - The adversary does not know anything about the key.
  - The adversary cannot modify the message.

**EXERCISE NO. 2**

**#MARKS: 10**

The figure shows an identification protocol that allows a mobile station (MS) to identify itself w.r.t. an access point (AP) where  $c$  is a 128-bit random *challenge*,  $r$  is the corresponding *response*, and  $v$  is 24-bit random *initialization vector*.

M1  $MS \rightarrow AP: REQ$

M2  $AP \rightarrow MS: c$

M3  $MS \rightarrow AP: v, r$

M4  $AP \rightarrow MS: YES | NO$

Upon receiving message M2 carrying a challenge  $c$  from AP, MS generates an initialization vector  $v$  at random, computes the response  $r$  by encrypting  $c$ ,  $r = \text{SPRG}(k \| v)_{128} \oplus c$ , where  $\text{SPRG}(k \| v)_{128}$  is a 128-bit sequence generated by a secure pseudo-random generator SPRG. The generator is seeded by  $k \| v$ , where  $k$  is a long-term cryptographic key secretly shared by AP and MS.

Upon receiving the response  $r$  from MS in message M3, AP computes  $r' = \text{SPRG}(k \| v)_{128} \oplus c$ , and returns  $r' = r$  to the user.

- A. Does this protocol guarantee identification? Can a passive adversary impersonate a mobile station?

Let us suppose now that AP sends MS the initialization vector  $v$  together with the challenge  $c$  in message M2 which becomes  $\langle c, v \rangle$  ( $v$  in M3 is not necessary anymore)

- B. Define a *dictionary attack* against this variant of the protocol and evaluate the size in bytes of the dictionary.<sup>1</sup>

**EXERCISE NO. 3**

**#marks: 10**

We consider the basic version of Kerberos insufficient and feel the need to introduce the Ticket Granting Ticket. Explain why.

<sup>1</sup> Hint: the initialization vector space is small and thus vectors can be reused with high likelihood.



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**SOLUTION**

**EXERCISE #1**

- A. See the theory.
- B. See the theory.
- C. The correct answer is B). Option A) is wrong because, a perfectly secure cipher is secure regardless the adversary's computing power. Option C) is wrong because OTP is malleable.

**EXERCISE #2.**

- A. An adversary can eavesdrop the channel, and obtains  $v$ ,  $r$  and  $c$ . So it is able to determine  $z = r \oplus c$ , where  $z = \text{SPRG}(k||v)$ . By using the pair  $(v, z)$  then the adversary is able to identify as MS w.r.t. to AP as many times he likes.
- B. As in step A, the adversary can eavesdrop the channel, and obtains  $v$ ,  $r$  and  $c$ . However, now, the choice of  $v$  is not under its control. So he has to build a dictionary  $(v, z)$ . Whenever AP reuses  $v$ , the adversary is able to reuse  $z$ . The dictionary has a number of entries  $n_e$  that is equal to the number of initializations vectors, namely  $n_e = 2^{24}$ . Each entry must accommodate the pseudo-random sequence of bits corresponding to  $v$ . So, its size  $s_e$  is 16 bytes. It follows that the dictionary size  $s_d$  is  $s_d = n_e \times s_e = 2^{28}$  bytes = 256 Mbytes.

**EXERCISE #3.**

See the theory.