## SICUREZZA NELLE RETI SICUREZZA DEI SISTEMI SOFTWARE (6/9 CFU)

Laurea Specialistica in Ingegneria Informatica

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#### SECURITY IN NETWORKED COMPUTING SYSTEMS

Computer Engineering

## 15 July 2015

EXERCISE NO. 1 #MARKS: 10

In RSA, encryption/decryption performance depends on the key's binary representation.

- 1. Argue the above sentence.
- 2. Argue why the public exponent e = 3 or  $e = 2^{16} + 1$  are a good choice.
- 3. Argue whether a private exponent *d* with only two 1's in its binary representation is a good choice or not.
- 4. Is a public exponent with only one 1 in its binary representation a viable solution?

EXERCISE NO. 2 #MARKS: 12

Alice a Bob share a password (or PIN) *P*. For identification, they run the following challenge-response protocol:

M1 A
$$\rightarrow$$
B: CHL  
M2 B $\rightarrow$ A: RSP

Indicate which one of the following implementations of CHL and RSP is secure w.r.t. to an off-line password-guessing attack.

- 1. CHL =  $r_a$  and RSP =  $\{r_a\}_{\kappa}$ ;
- 2. CHL =  $r_a$  and RSP =  $H_K(r_a)$ ;
- 3. CHL =  $r_a$  and RSP =  $\{r_a, r_b\}_{\kappa}$ ;
- 4. CHL =  $r_a$  and RSP =  $H_K(r_a||r_b)$ ;
- 5. CHL =  $r_a$  and RSP =  $\left\{ H_K(r_a) \right\}_{\Pi}$ ;
- 6. CHL =  $r_a$  and RSP =  $\left\{ H_K(r_a), r_b \right\}_{\Pi}$ .

where: i)  $\{\cdot\}_{\kappa}$  denotes encryption by means of key  $\kappa$  (whether symmetric or asymmetric depends on the context), ii)  $H_k(\cdot)$  denotes a secure MAC; iii)  $r_k$  is a random number generated by X; iv) K is a symmetric key, with K = f(P) and  $f(\cdot)$  a deterministic function; and, finally, v)  $\Pi_A$  is A's public key, known to B.

EXERCISE NO. 3 #marks: 8

Indicate which of the following certificates is correct.

- 1. A,  $\Pi_A$ , L,  $S_{CA}(H(A||\Pi_A||L))$
- 2. A,  $\Pi_A$ , L,  $S_{CA}(H(\Pi_A||L))$
- 3.  $A, \Pi_A, L, S_{CA}(H(A||\Pi_A))$
- 4.  $A, \Pi_A, L, S_{CA}(A||\Pi_A||L)$

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## **SOLUTION**

#### Exercise n.1

For the relationship between performance and key-bit configuration see theory. From that relationship, it follows that the number of multiplications depends on the number of bits equal to 1.

We choose those values for *e* because they contain only two 1's in their binary representation.

Selecting *d* so that it has only two 1's in its binary representation would reduce the private key space and make it vulnerable to exhaustive key search.

If *e* contains only one 1 in its binary representation, then its value is either 1 or even. In both case, it does not fulfill the constraint specified by the RSA key generation algorithm.

## Exercise n.2

Case 1 is insecure. The adversary guesses a password, computes a key and decrypts RSP. Then (s)he compares the resulting plaintext with  $r_a$ . It follows the complexity of the attack is equal to the password-guessing attack.

Case 2 is insecure. The adversary guesses a password and computes a key. Then (s)he computes the MAC of  $r_a$  and checks whether it is equal to RSP. It follows the complexity of the attack is equal to the password-guessing attack.

Case 3 is insecure. The adversary guesses a password, computes a key and decrypts RSP. Then (s)he compares the resulting plaintext with the first field of the resulting plaintext. It follows the complexity of the attack is equal to the password-guessing attack.

Case 4 is insecure. A is not able to verify RSP because (s)he does not know  $r_b$ .

Case 5 is insecure. The adversary guesses a password and computes a key. Then (s)he computes the MAC of  $r_a$ , encrypts it by means of  $\Pi_A$ , and checks whether it is equal to RSP. It follows the complexity of the attack is equal to the password-guessing attack.

Case 6 is secure, because  $r_b$  randomizes RSP.

#### Exercise n. 3

Case 1 and 4 are secure.

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Case 2 is insecure because it doesn't link the user identifier to his/her key.

Case 3 is insecure because it doesn't link the period of validity to the user's key and user's identifier

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#### Exercise number 1

- 1. Square-and-multiply algorithm
- 2. See notes
- 3. No. Altrimenti si ridurrebbe lo spazio delle chiavi.
- 4. Uno non cifra niente, e un numero pari non serve a niente. e dev'essere co-primo rispetto a phi = (p -1)(q -1).

## Exercise number 2

- 3. I falsi positivi (di K) possono essere eliminati analizzando altre coppie di r\_a ed r b.
- 4. L'avversario per fare l'attacco dovrebbe provare tutti i possibili r\_b per ogni password da provare.
  - L'attacco è difficile, ma A non conosce r\_b.
- La chiave pubblica ce l'ha anche l'avversario, perciò la sfrutta sempre.
  Prova un K (generato da una P), fa l'hash e la cripta con la chiave pubblica di A.
  - Siccome l'avversario parte dalla password, l'attacco è molto semplice.
- 6. Lo stesso attacco nel 5, ma per ogni chiave K generata, occorre provare tutti i valori di r\_b.
  - r\_b di solito ha la stessa dimensione delle chiavi, perciò si tratta di tanti valori da provare.

### Exercise number 3

- Certificato giusto, con l'Hash che lega le tre entità.
  È una versione più efficiente da calcolare.
- 2. Non c'è legame tra
- 3.
- 4. Certificato classico, versione meno efficiente della digital signature.