

Crypto 2

Client C and server S share a secret password P. Furthermore, client C knows the server S' public encryption key pubKS . Design a key establishment protocol that fulfils key authentication, key confirmation and is robust w.r.t. replay attack. Assume that client C and server S clocks are not synchronized.

SOLUZIONE

M1: $S \rightarrow C$: S, C, nS
M2: $C \rightarrow S$: C, $E_{\text{pubKS}}(C, S, P, nS, nC, K)$.
M3: $S \rightarrow C$: S, $E_K(S, C, H(nC), nS)$

In case KCS is compromised, the attacker gets hold on $H(nC)$ but not nC . So the attacker cannot perform a password attack against M2.