

Perfect Forward Secrecy

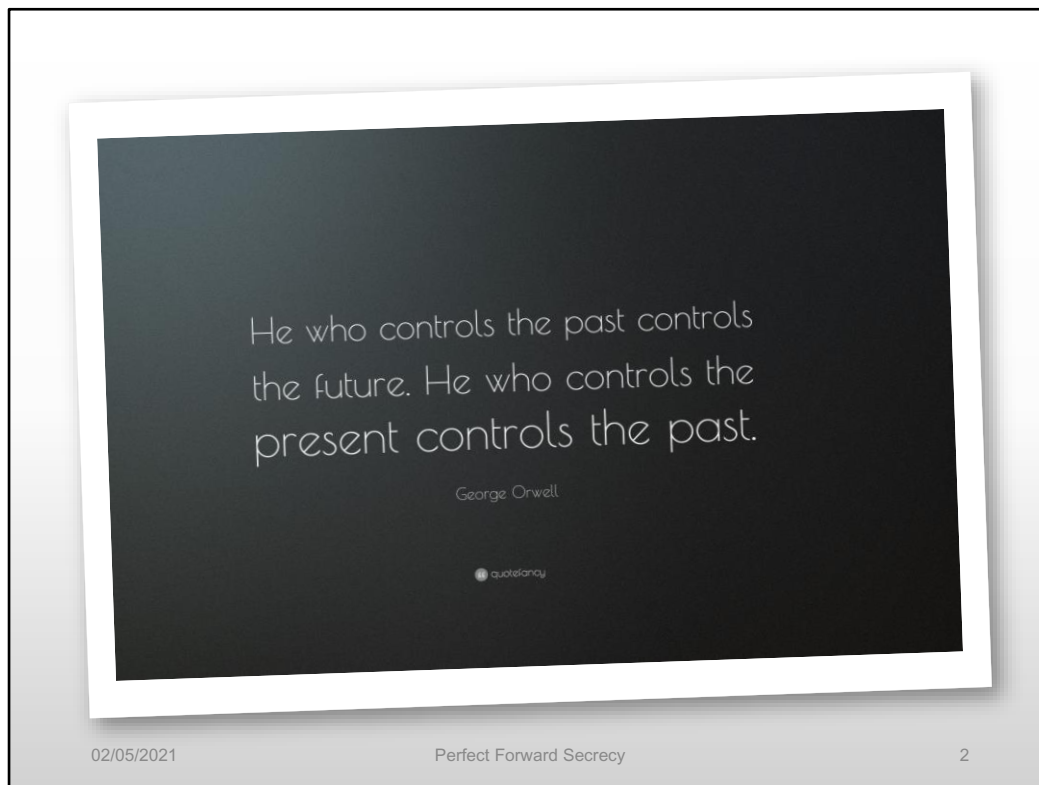
Gianluca Dini

Department of Ingegneria dell'Informazione

University of Pisa

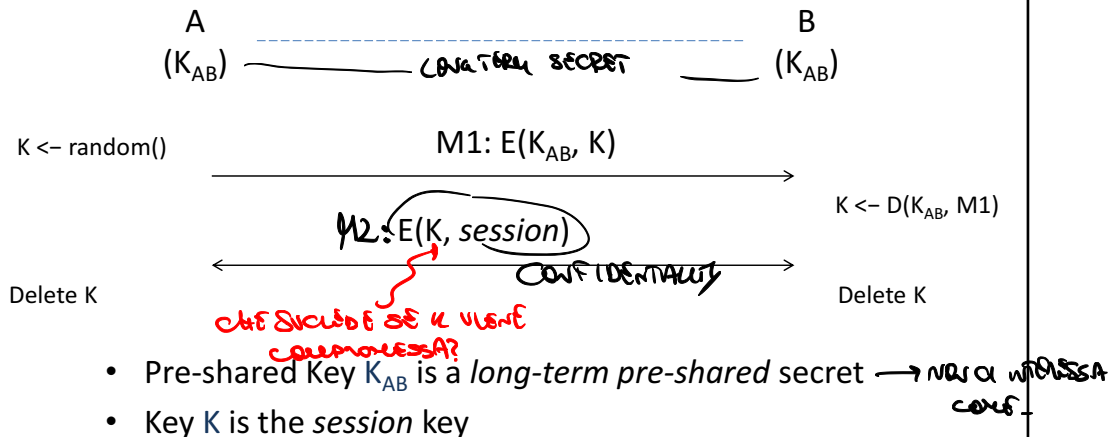
Email: gianluca.dini@unipi.it

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Pre-Shared Key-based Key Exchange

Warning: replay is not considered for simplicity



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Let us consider a scenario where the long-term shared secret is a shared key K_{AB} (e.g., IpSec).

The long-term key K_{AB} is used to exchange a shared key K . Actually, K_{AB} guarantees authenticity and confidentiality of K (here replay is not considered).

If the long-term key K_{AB} is compromised, no future communication is secure. However, what about the past?

The problem

- The adversary records the encrypted session
- If the adversary compromises the PSK K_{AB} then (s)he can now recover K from $M1$
- Then, the adversary decrypts the session and violates secrecy
- The long-term secret/key K_{AB} becomes a single-point of failure

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In case the long-term shared key is compromised, the previous sessions are compromised as well. Is there any trick that allows us to protect the past, even though we cannot protect the future?

Perfect Forward Secrecy

- **(DEF) Perfect Forward Secrecy**
 - Disclosure of long-term secret keying material does not compromise the secrecy of the exchanged keys from earlier runs
- Public Key Cryptography makes it possible to achieve this requirement

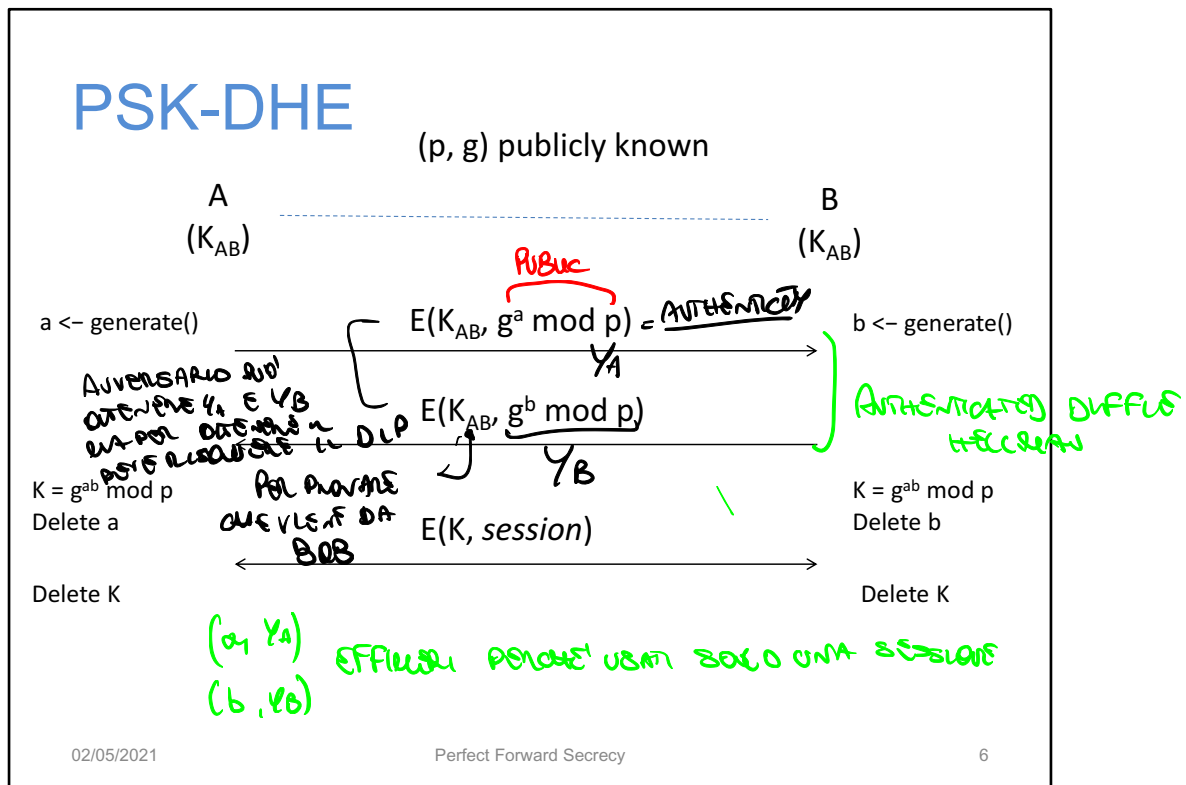
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The PFS requirement definition

PFS can be achieved by means PKE, DH in particular.



Pre-Shared Key – Diffie-Hellmann Encryption (PSK-DHE)

Let us consider a scenario where the long-term shared secret is a shared key K_{AB} . The long-term key K_{AB} is used to authenticate the exchange of a shared key K by means of a DHKE. More precisely, K_{AB} guarantees authenticity of DH public keys. The important point to notice is that the DH secret keys (a and b) as well as the corresponding shared key K are *ephemeral*, i.e., they are freshly generated for the current execution of the protocol (current session). Private keys a and b are deleted as soon as the session key K is established. The session key K is deleted as soon as the session is terminated. Now, if the long-term secret K_{AB} is compromised, the adversary can only recover the DH public keys $Y_A = g^a \bmod p$ and $Y_B = g^b \bmod p$. However, (s)he is unable to detect the shared key K unless (s)he is able to solve the DLP.

PSK-DHE

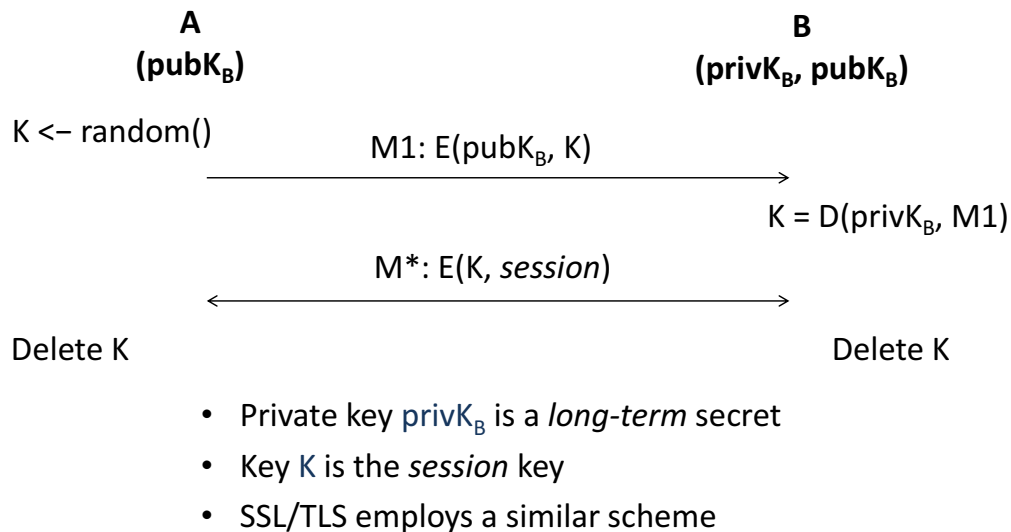
- Pre-Shared Key Ephemeral Diffie-Hellman
- Ephemeral Diffie-Hellman
 - Keys a and b are ephemeral
 - One-time (per-session or per message)
 - Once a and b (and K) have been deleted there is no way to recover K , and thus the session, even if the long-term private K_{ab} is compromised: neither A nor B can
- Even though the shared key K_{ab} is compromised, the adversary has still to solve the DLP
 - K_{ab} is used for authentication and not for confidentiality anymore

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PKE-based Key Exchange



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Let us consider a PKE-based key exchange. Alice generates a symmetric key and transmits it to B in its encrypted form under public key pubK_B . Bob decrypts the ciphertext by means of his private key privK_B . The session key k is used for all the session and then it is deleted. Bob's private key privKB is the long term secret.

If the session key K gets compromised, the whole session gets compromised. If the long term secret privKB gets compromised, future and past sessions are at risk. Actually, an adversary may recover any past session (s)he recorded the corresponding ciphertext.

The problem

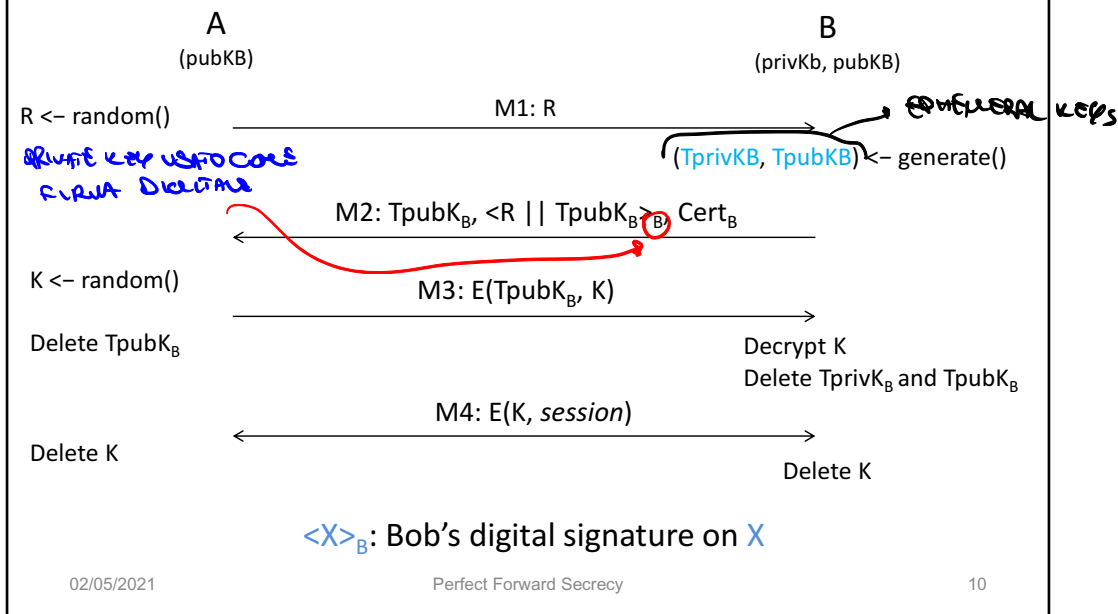
- The adversary records the encrypted session
- If the adversary compromises privK_B then (s)he can recover K from CT
- Then, the adversary decrypts the session and violates secrecy
- The long-term secret becomes a **single-point of failure**

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Ephemeral RSA (RSAE)



In the RSAE, Bob generates an *ephemeral* pair of private and public keys ($TprivKB$, $TpubKB$). Bob transmits Alice $TpubKB$. Bob authenticates this key by signing it with $privKB$. The random quantity R is used as a nonce and makes it possible to avoid replay. Upon receiving $TpubKB$, Alice authenticates it by means of $pubKB$ and then uses it to send Bob the session key K . Bob uses $TpubKB$ to decrypt the session key K and then deletes that public key. When the session terminates, Alice and Bob delete the session key K .

If the session key K is compromised the corresponding session is compromised. If the long-term secret $privKB$ is compromised, future sessions are at risk. However, past sessions are secure. Actually, an adversary can eavesdrop $TpubKB$ but (s)he non able to determine $TprivKB$ and thus decrypt the session key of previous sessions.

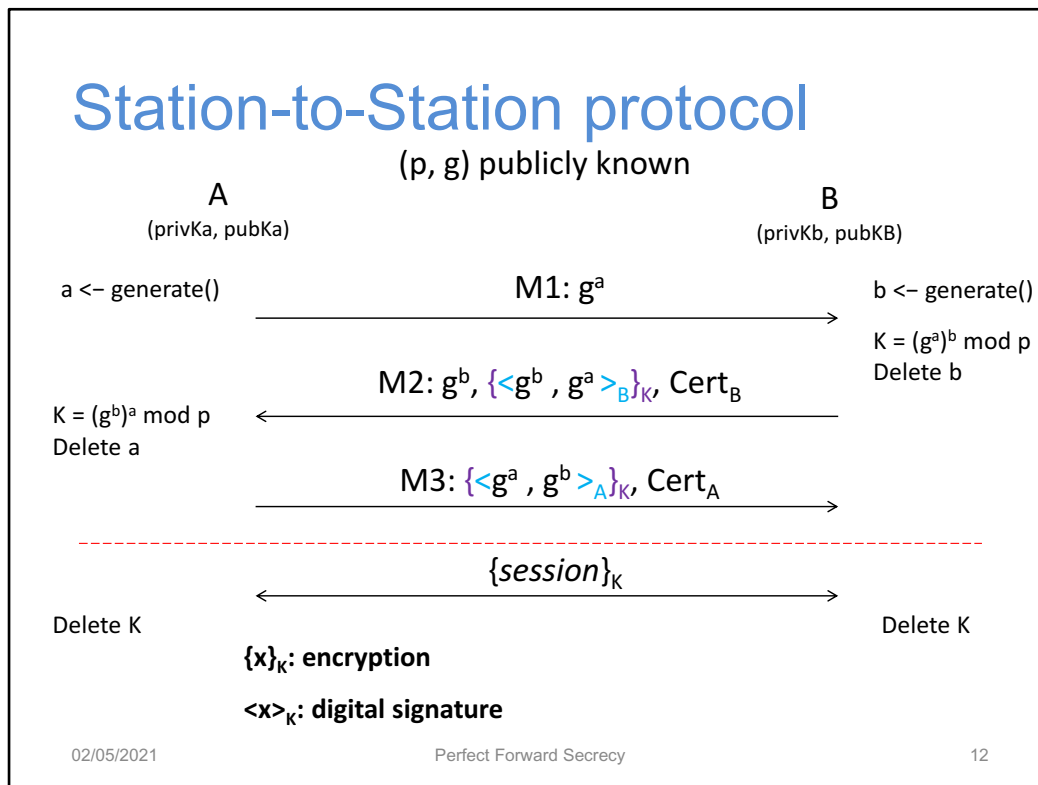
Direct Authentication

- (DEF) **Direct Authentication**: To prove the peer the knowledge of the key K
 - If a KeyEx protocol does not fulfil direct authentication, this authentication is achieved at the first application message
 - DA is also said **Key Confirmation** in the BAN parlance
- DHE and RSAE don't fulfil direct authentication
 - Until $E(K, \text{session})$
- **Station-To-Station (STS) Protocol** fulfils direct authentication while guaranteeing PFS

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Informally, the STS Protocol guarantees direct authentication because it uses the session K to encrypt messages $M2$ and $M3$. By means of these encryptions, peers prove each other that they hold the session key K .

Misc

- CONS
 - PFS requires more computation
 - Crypto-(co)processors do not support PFS (for the moment)
- Who uses PFS
 - Whatsapp, Twitter, IOS9, Google
 - (EC)DHE is part of SSL/TLS cipher suite
- SSL Quality Test
 - <https://www.ssllabs.com/ssltest>

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