**SCRUM REPORT and MEETING AGENDA**

Report #: 4 Project Name: Game Prices

Date:4/15/2021 Prepared by: Leonardo Tulod

**Attendies for the meeting**

1. Xavier Polisetty
2. Leonardo Tulod
3. Hariharan Sivakumar
4. Evan Chiang

**Agenda for the meeting**

1. Talk about user stories
2. Brainstorm solutions with APIs
3. UI Design ideas and implementation

**Overall accomplishments since last meeting**

1. Created Presentation
2. Practiced presentation to make it polished and ensure proper length
3. Added Epic API to demo
4. UI foundations

**Tasks completed by each team member since last meeting**

|  |  |  |
| --- | --- | --- |
| Task description | Assigned to | Completed? |
| Prepare Slides for Presentation | Everyone | yes |
| Learned more about flask development | Leo | Yes |
| Studied HTML templates | Leo | Yes |
| Implemented Steam API onto streamlit framework | Hariharan | Yes |
| UI HTML | Evan | Partially |
| Research how to integrate Epic API into product | Xavier | Yes |

**Plans for next period**

1. Working Flask Demo
2. Implement second API
3. Find suitable Epic API in python
4. Implement steam API onto flask on python
5. UI CSS

**Task assignment per team member (to be completed before the next meeting)**

|  |  |
| --- | --- |
| Task description | Assigned to |
| Get a local working flask demo | Hari and Leo |
| Build and improve UI | Xavier and Evan |

**Project management status**

1. Completed presentation with interactive components
2. Practiced Presentation and coordinated teams to work on different parts of the project
3. Slight improvements with Streamlit demo and we are currently trying to integrate the second API.

**Minutes from previous meeting**

Please be thorough, a bullet list of 2-3 single-liners is not sufficient

0-1 Minutes: Talk about the current state of our UI

2-3 Minutes: Discussed current accomplishments like being able to navigate between multiple pages of our Streamlit demo.

4-5 Minutes: Notify everyone about the user stories, since that is the next deliverable that is due. We discussed the different tasks included in user stories deliverable. We also talked about what counts as a user story