



# Fragments and method assembly

Session 7  
11 March 2019



**Universiteit Utrecht**

# Method assembly - agenda

- Situationality and evolution of methods
- Method fragments
- Structuring the Method Base
- Method assembly: rules and guidelines
- An example of Method assembly



# Outline

- Situational method engineering for informational system project approaches (Harmsen, Brinkkemper & Oei, 1994)
- Meta-modelling based assembly techniques for situational method engineering (Brinkkemper, Saeki, Harmsen, 1999)



# The poor ICT-worker...

Many books on methods contain descriptions on phases and steps, but ...

*your project is always different*

So:

how to **adapt** the process to suit your **circumstance**?

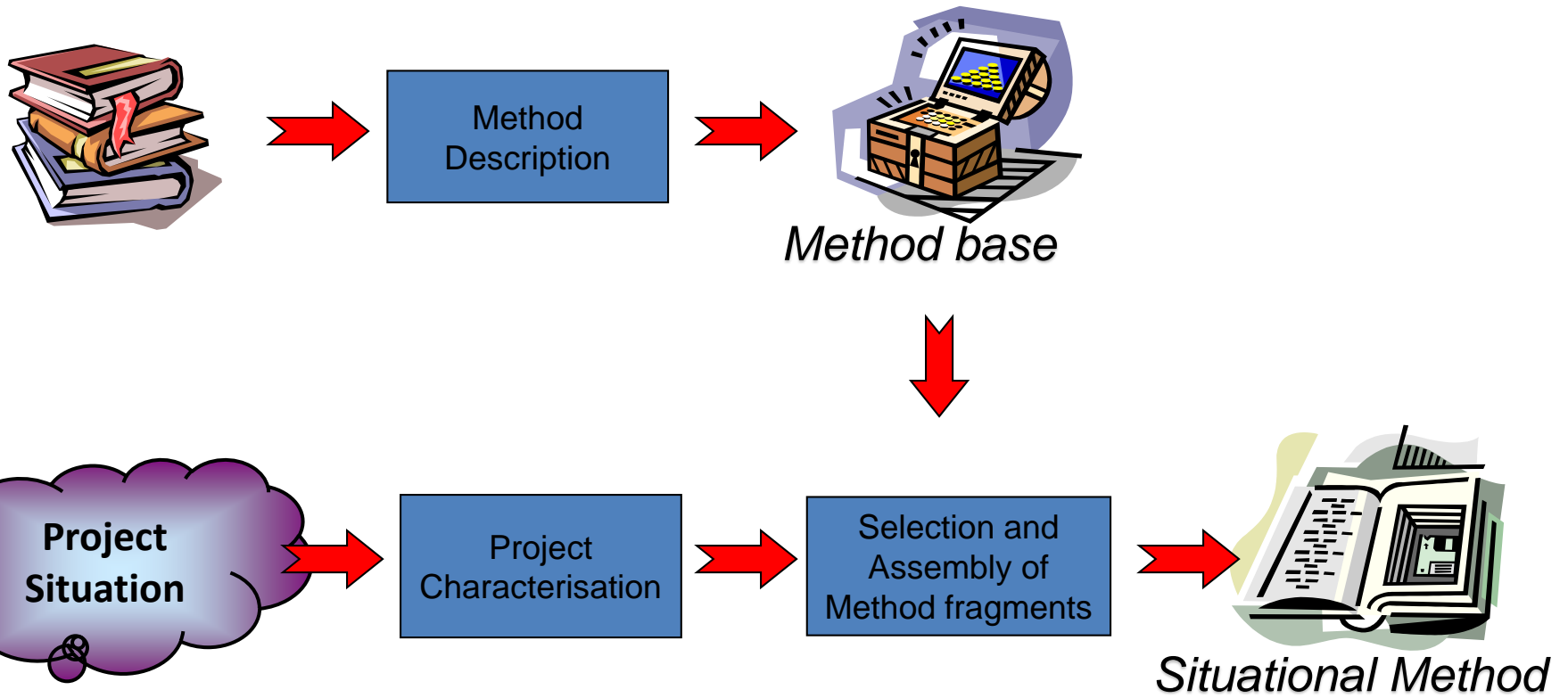


# Diversity in IT projects

- Different IT systems
  - Information systems
  - Apps, web-applications, portals
  - Workflow, business intelligence
  - Product software, commercial software, freemium
  - Real-time systems, embedded software
- Different domains
  - Consumer, gaming
  - Financial, insurance, banking
  - Educational
  - Government, public sector
  - Transport, logistics
  - IT services
  - Manufacturing, production
  - Service industry
  - Energy, oil, utilities
- Different platforms
  - AWS, Azure, Google apps
  - Relational DBMS
  - Java, J2EE, Eclipse
  - MS Access, .NET,
  - LAMP (Linux, Apache, MySQL, PHP)



# Situational Method



# Situational

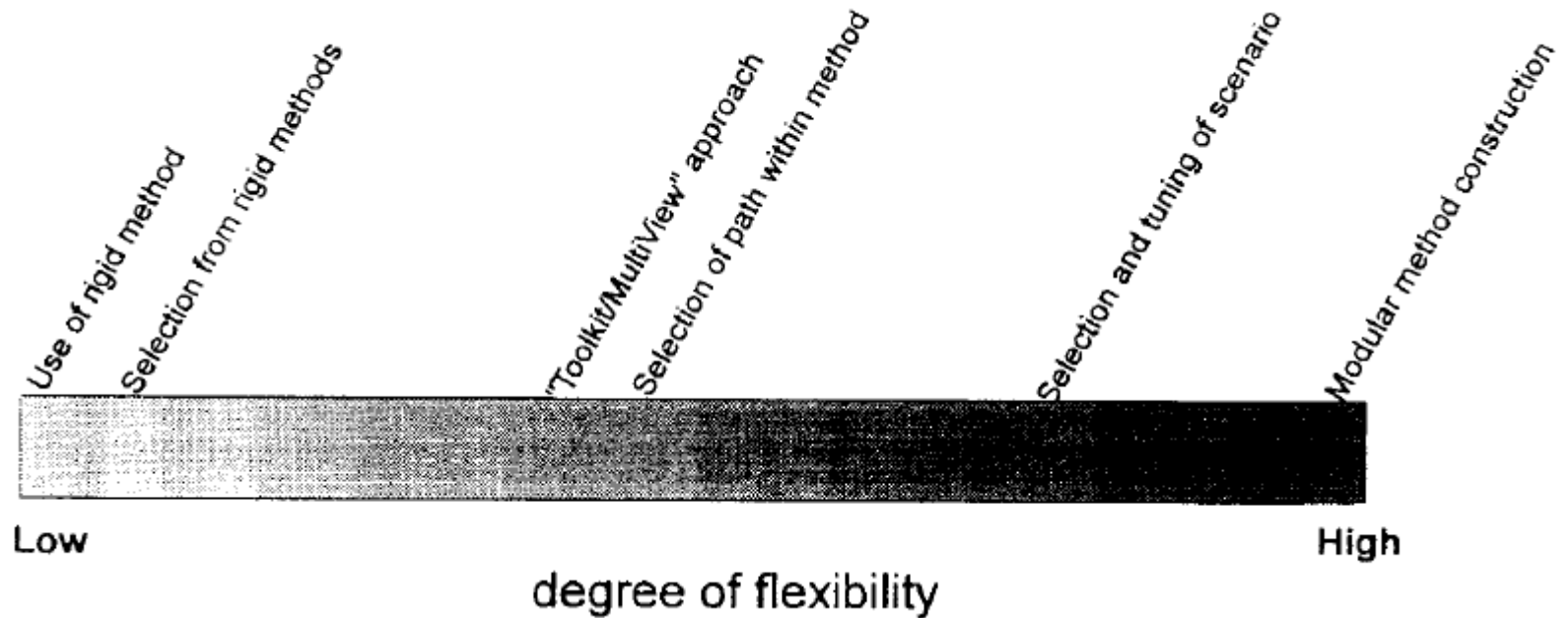
## Definition

A *Situational method* is a method tuned to a specific situation.

*Situational Method Engineering* is the area of method engineering focusing on situational methods.



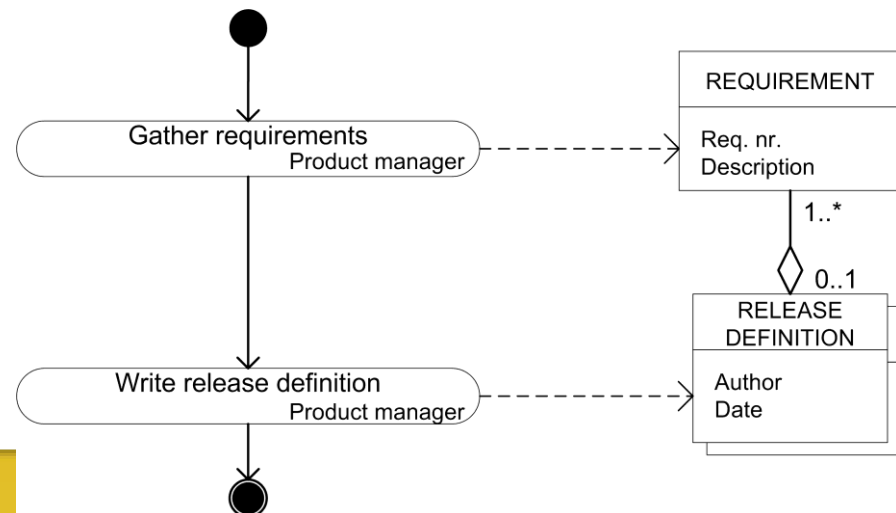
# Situational method spectrum





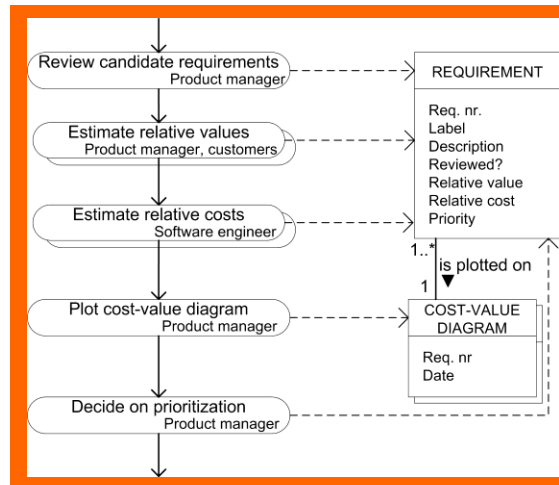
# Situationality in software industry

- ERP software company
- Three years old
- 50 employees
- Problems:
  - Releases not completed on time
  - Stakeholders not satisfied with the implemented requirements
- Current Process (Incr. #0):
- (Note: more increments later)

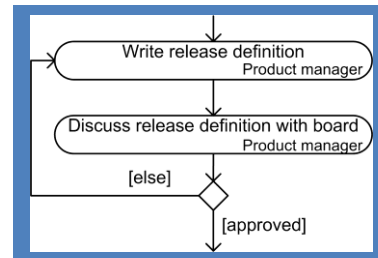


# Method assembly for ERPComp

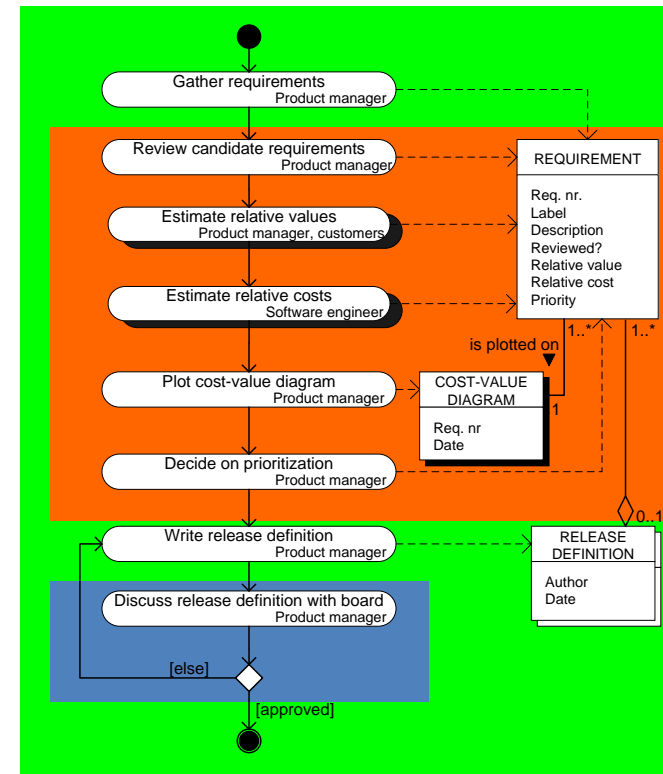
## Method fragment for requirements prioritization



## + Method fragment for release validation



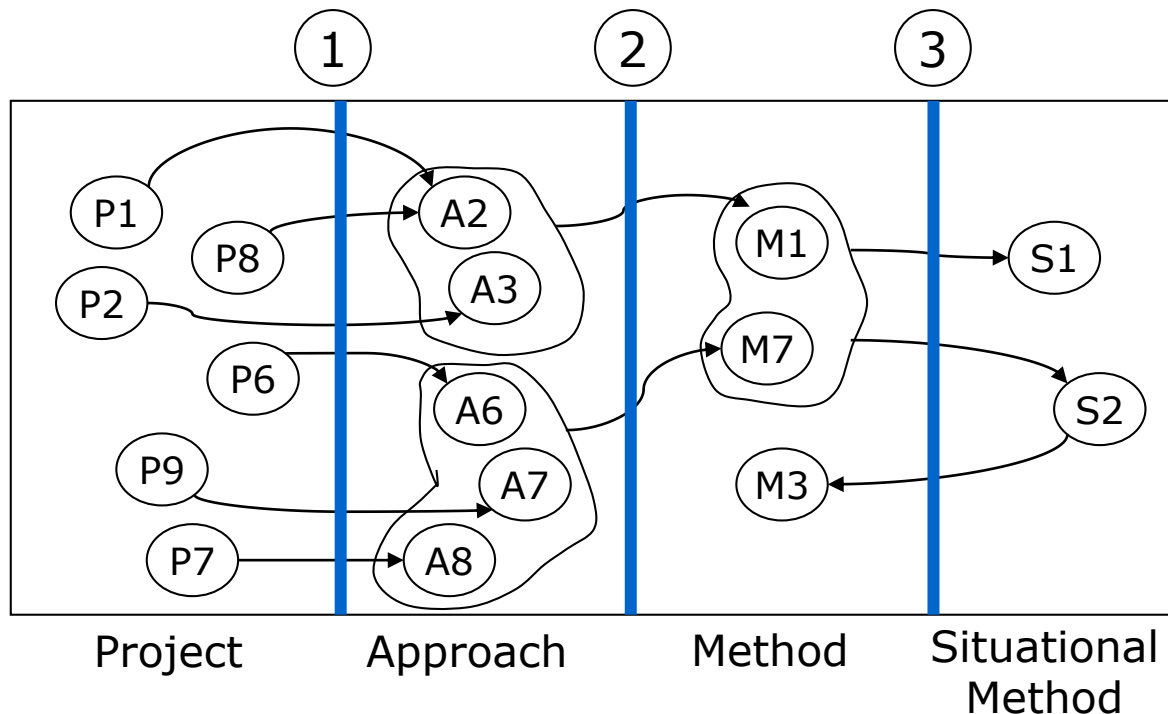
## Increment #1



Increment #0



# Method evolution



1. In **project** experiences generic activities are identified and new **approaches** are created
2. **Approaches** are codified into published **methods**
3. **Situational methods** are derived from **published methods**



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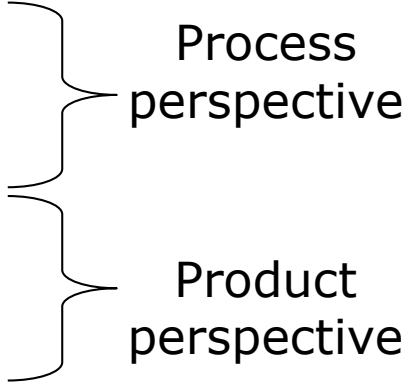


# Method Fragment

## Definition

A *Method fragment* is any coherent building block of a method, technique or tool

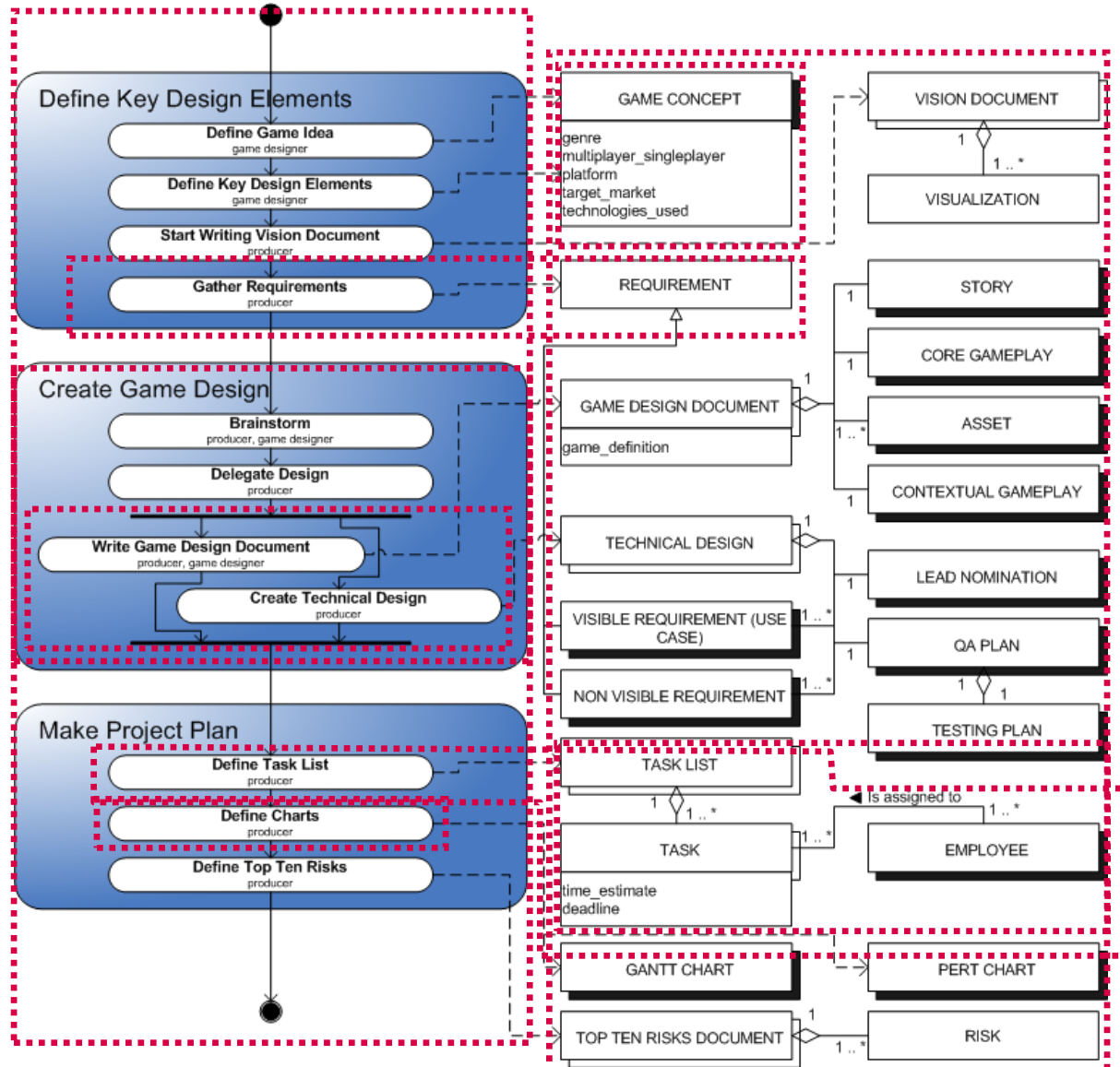
Examples of method fragments:

- **Phase:** Feasibility, Deployment, Beta Test
  - **Activity:** Create Data model, Verify Release plan
  - **Route map:** Packaged systems selection
  - **Deliverable:** Functional Design, Test plan
  - **Technique:** Use Cases, State diagram
  - **Concept:** Entity, Class, Action, Test
- 

Method fragments can be at any abstraction level of a method, technique or tool.



# Examples of method fragments



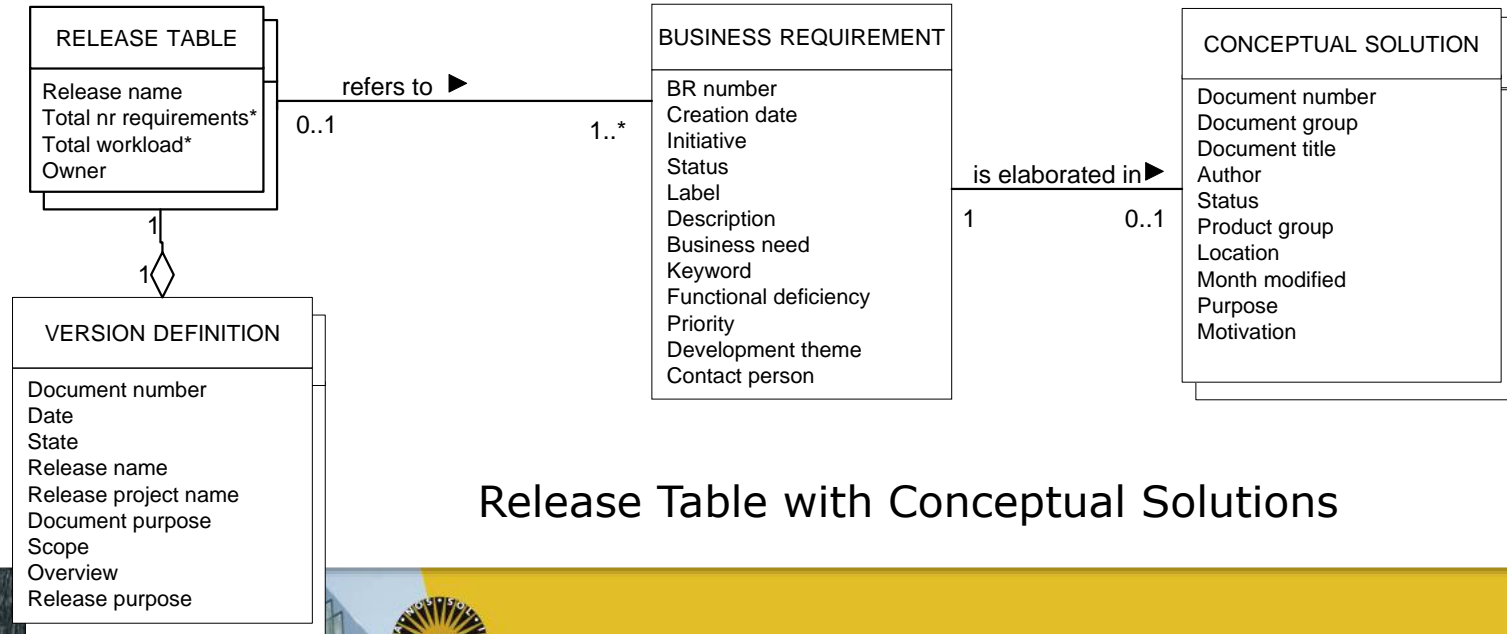
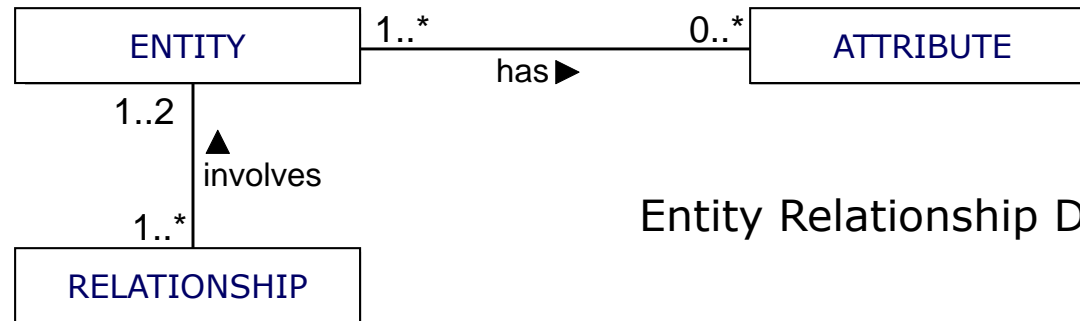
# Types of method fragments

- **Product fragments**  
products and sub-products to be delivered by a method, such as deliverables, milestone documents, models, diagrams, etc.
- **Process fragments**  
represent the stages, activities and tasks to be carried out in order to produce product fragments.
- **Combination fragments**  
contain both process fragments and product fragments, where the product is the output of the process

Meta-data models and meta-process models are used for the description and manipulation of method fragments

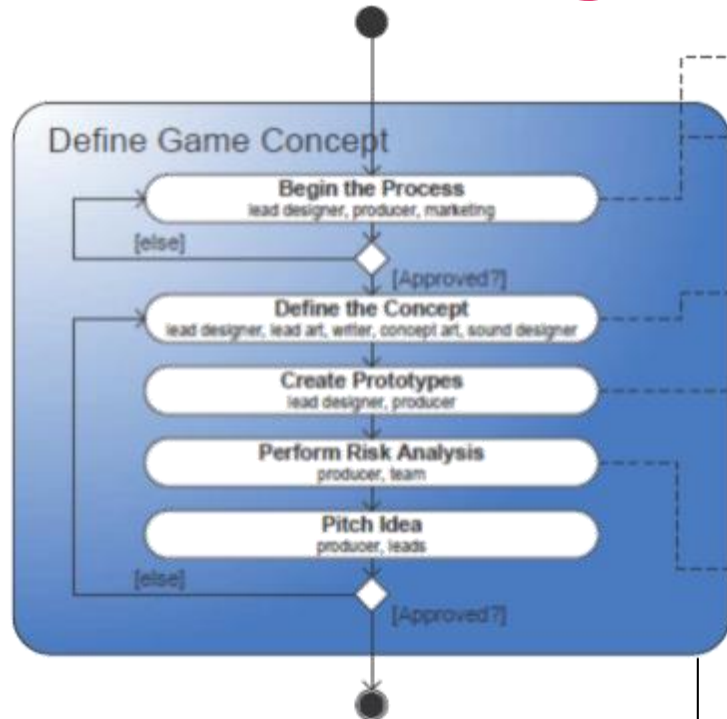


# Product fragments

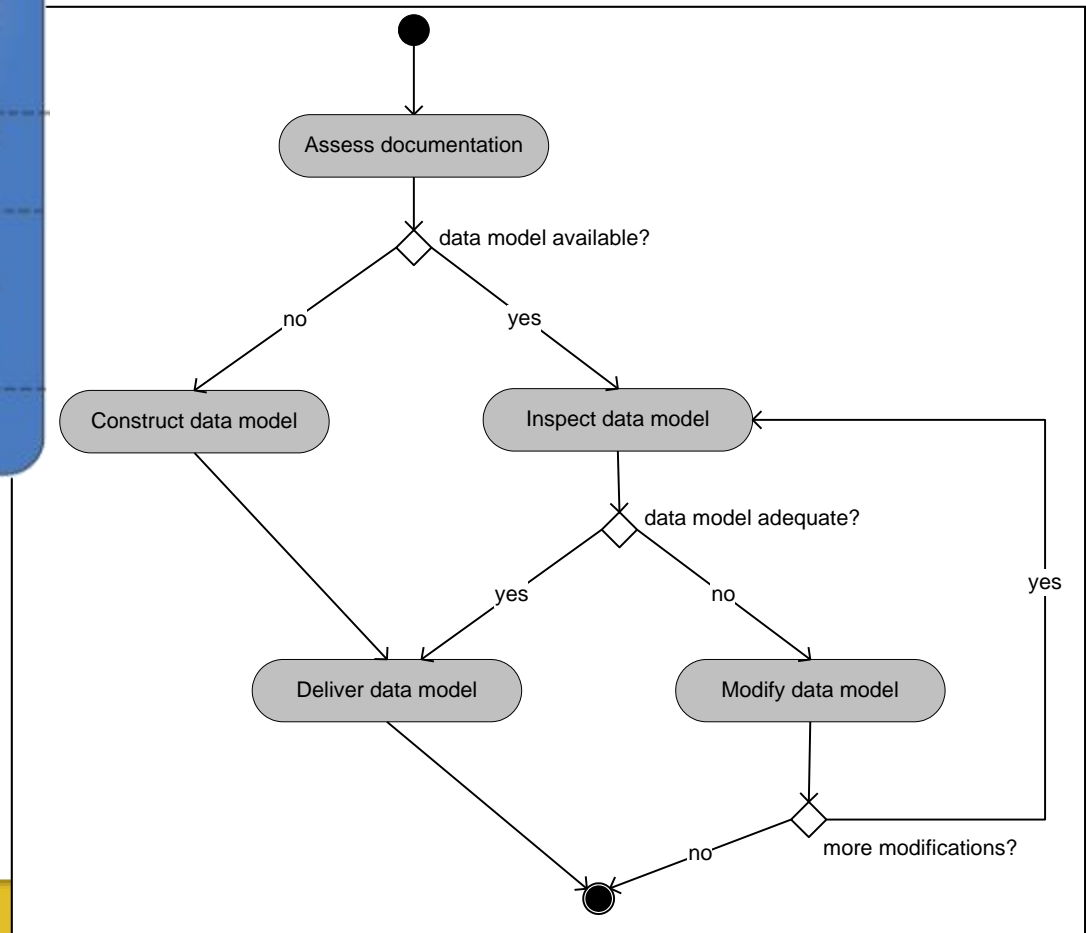




# Process fragments



Process: Define game concept



Process: Make data model for new database

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# Method base

Three types of operations on method fragments in method base

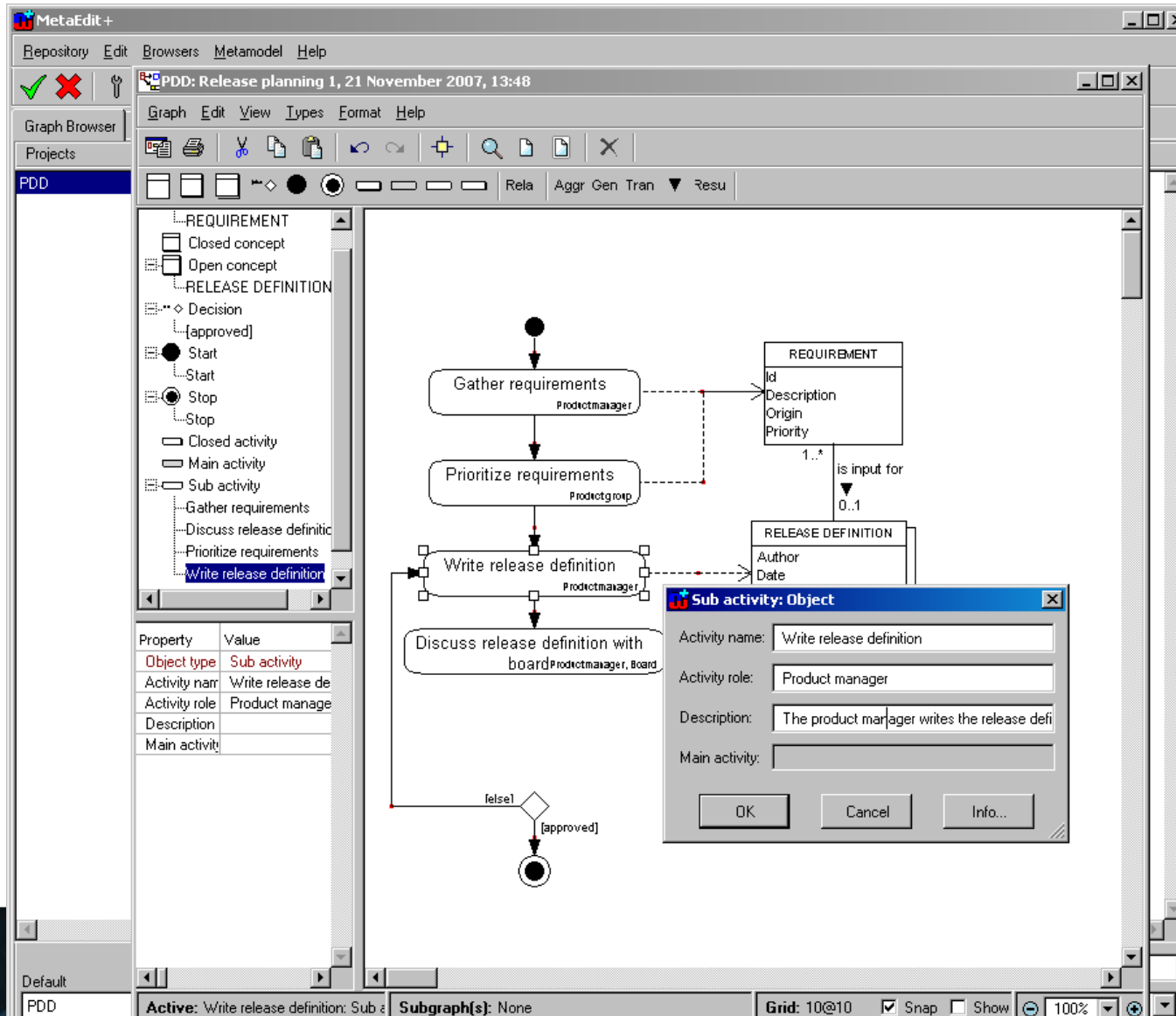
- Administration operations: insertion and modification of MFs; PDDs and descriptors
- Selection operations: query for situational MFs
- Assembly operations: creation of a new MF out of existing MFs

Problem:

How to store the MFs?



# CAME tool



# Storing Method Fragments in the Method Base

- How would the storage structure of a Method Base look like?
- Discuss with your neighbour
- What is the Mx MOF level?

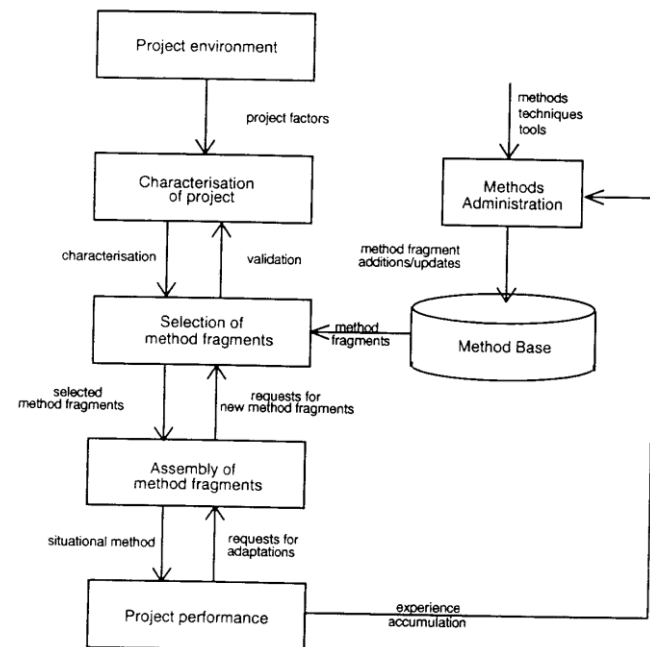


Figure 1 The process of configuration of situational methods



# Method engineering levels

- Macro level of systems development organizations
- Meso level of systems development projects
- Micro level of systems development techniques

*Harmsen, Brinkkemper & Oei (1994)*



# Method Engineering Framework

- Granularity layer
  - **Method:** Information Engineering, UML
  - **Stage:** Business Analysis, Technical Design
  - **Model:** Data Model, UI model
  - **Diagram:** Object diagram, Class Hierarchy
  - **Concept:** State, Event, Identify States



# Method Engineering Framework

- Granularity layer
- Perspective
  - **Product**: deliverables, milestone documents, models
  - **Process**: stages, activities, tasks





# Method Engineering Framework

- Granularity layer
- Perspective
- Abstraction level
  - **Conceptual level:** descriptions, meta-models
  - **Technical level:** tools (e.g. Statemate)



# Fragment relations: Production

## Production

- Process fragments **produce** product fragments (output relationship)

Example: *Create Functional Design produces the Functional Design document.*

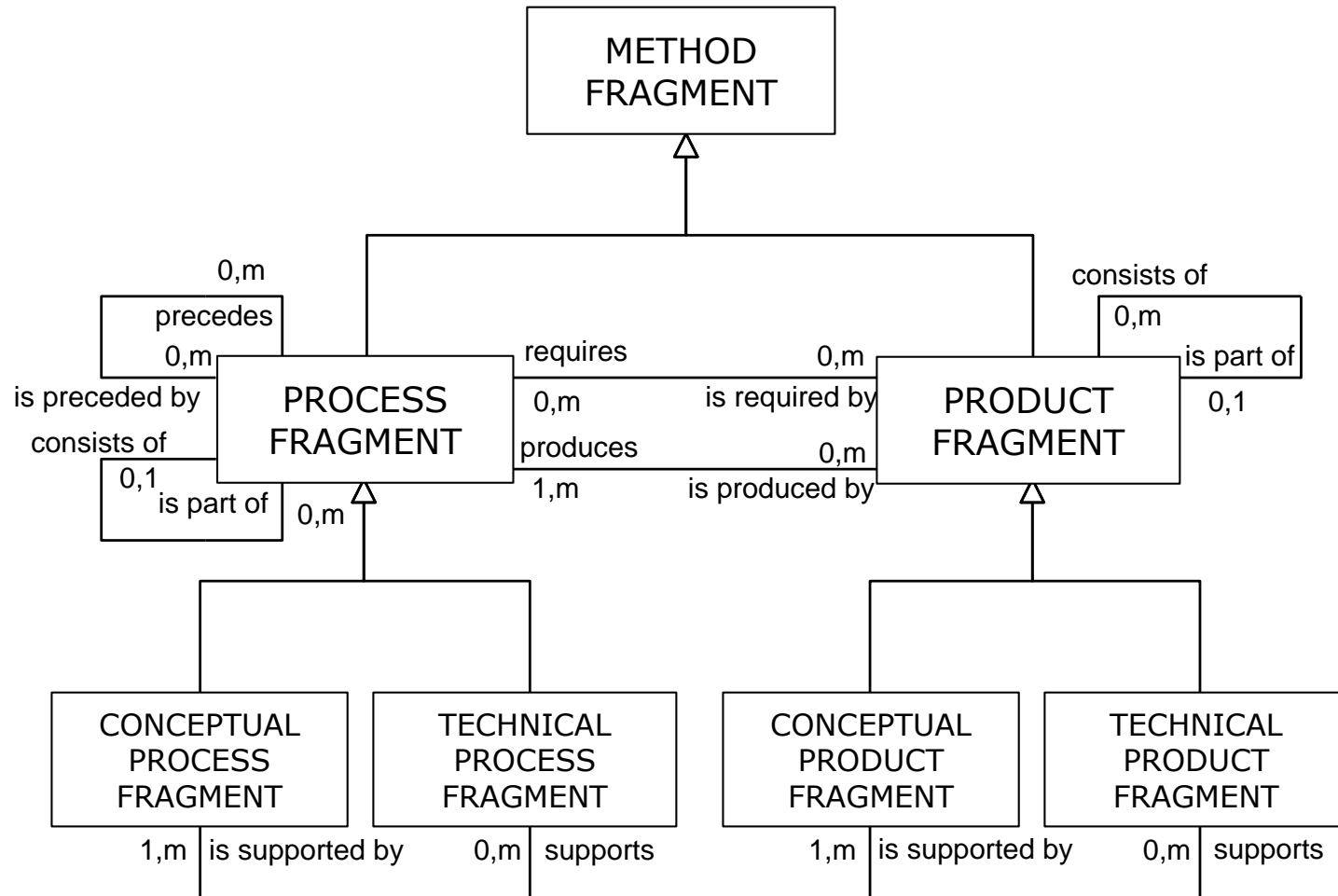
- Product fragments are **required** by process fragments (input relationship)

Example: *Functional Design is required by Develop Interaction Workflows.*

- So: process fragments **precede** other process fragments (implied relationship)



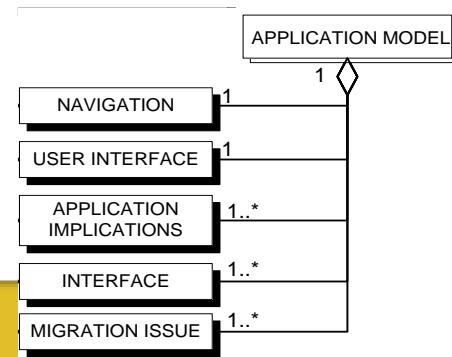
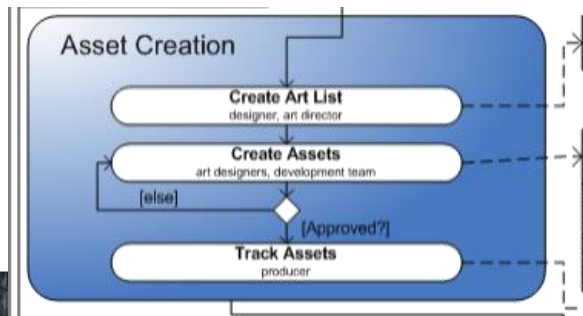
# Fragment relations: Structure of Method Base



# Fragment relations: Containment

## Containment

- A process fragment may **consist** of other process fragments  
Example: *The Asset Creation consists of Create Art List, Create Assets, and Track Assets.*
- A product fragment may **consist** of other product fragments  
Example: *The Application model document consists of a Navigation, the User Interface, Application implications, Interface, and the Migration Issue.*



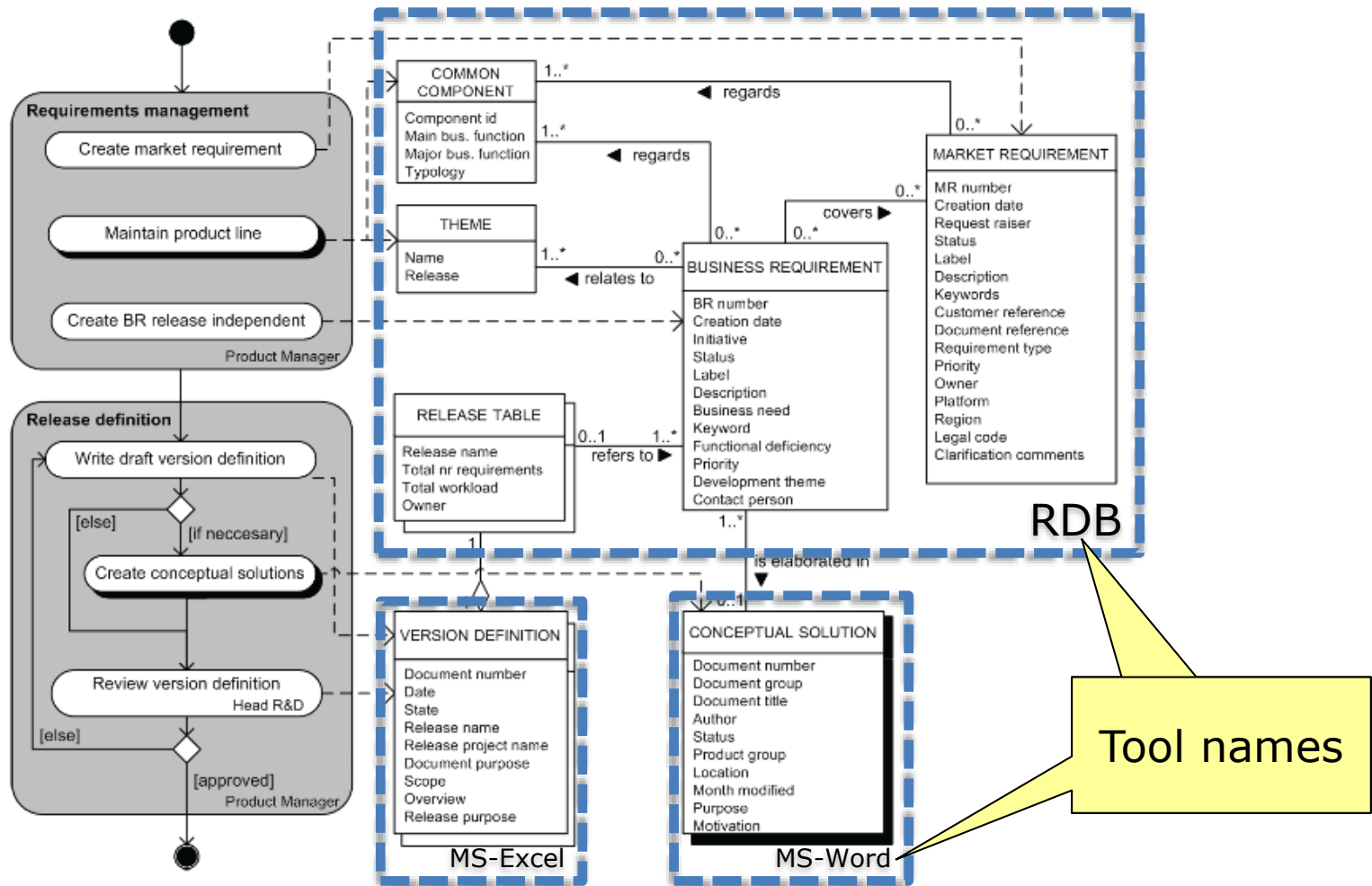
# Fragment relations: Support

## Support

- **Conceptual product fragment** consists of the concepts, descriptions and philosophy behind the method fragment  
Example: *Class diagramming in the book of RUP of Kruchten.*
- **Technical product fragment** is a support tool  
Example: *Visual Studio 2005 Class Designer*
- Technical product fragments **support** conceptual product fragments  
Example: *Visual Studio 2005 Class Designer supports Class diagramming.*



# Recall: notation for support by Technical Product Fragment



# Consistency checking

- Consistency between granularity levels of the situational method
- Precedence consistency
- Input/output consistency
- Support consistency

Note, these are all present in the data model of the method base.



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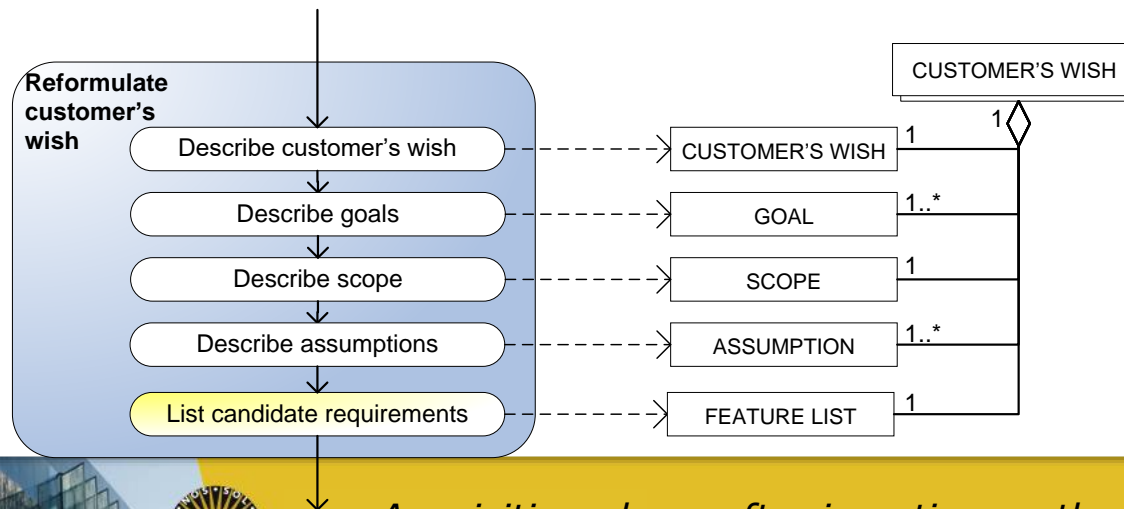
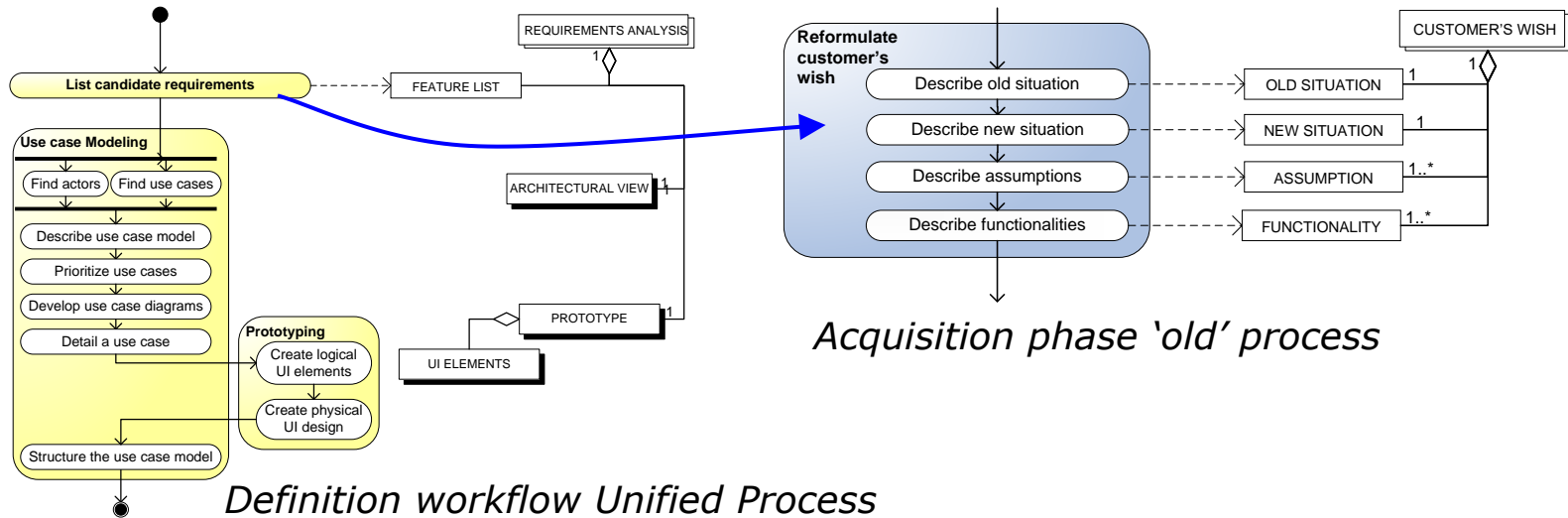


# Engineering methods

- Insertion, Change or Removal of
  - Concept
  - Activity
  - Association
  - Rule
  - Etc.
- Assembly of fragments
  - Meta-data models of product fragments
  - Meta-process models of process fragments

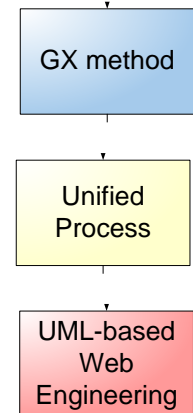
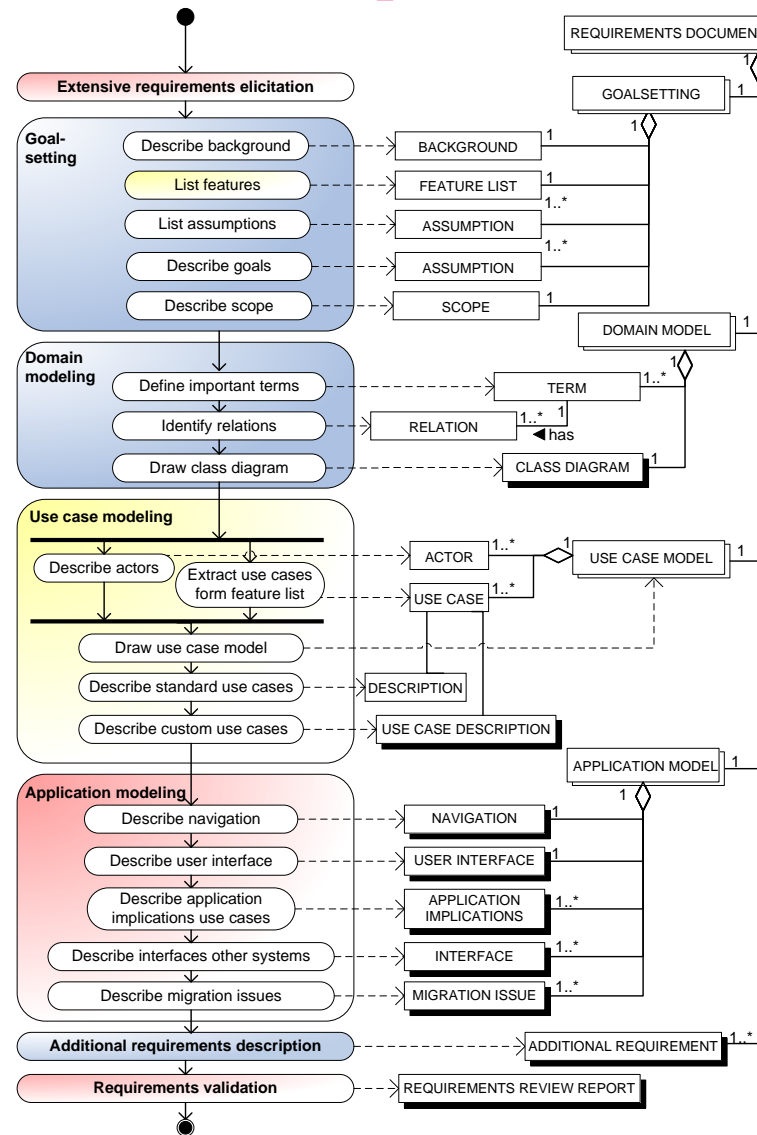


# Insertion of an activity and concept



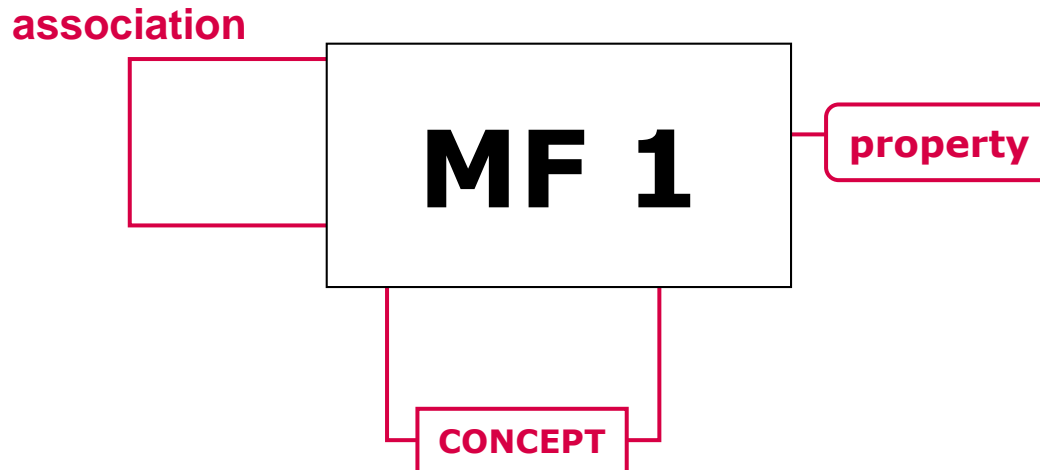
# Method assembly

Resulting  
Complex Definition  
phase after  
assembly at GX



# Assembly rules - 1

- At least one concept, association or property should be newly introduced to each method fragment to be assembled, i.e. a method fragment to be assembled should not be a subset of another.



# Assembly rules - 2

- If we **add new concepts**, they should be **connectors** to both of the assembled method fragments



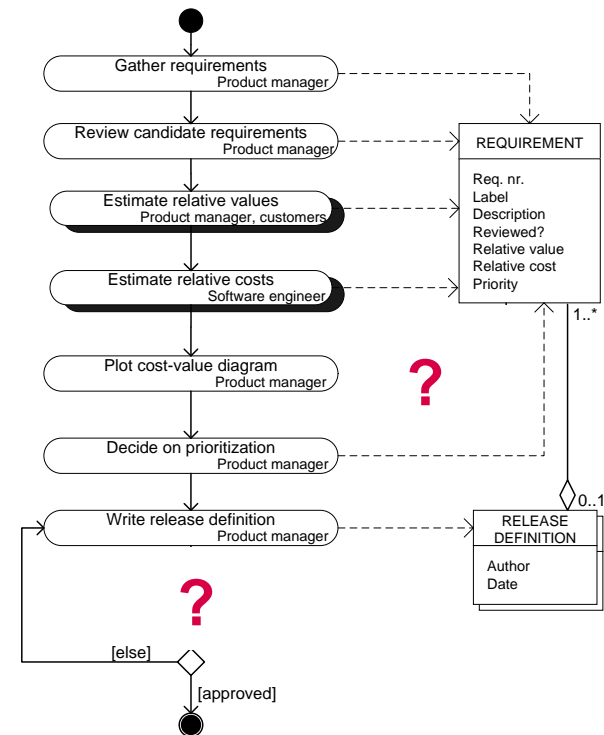
# Assembly guidelines

- Completeness
- Consistency
- Efficiency
- Reliability
- Applicability



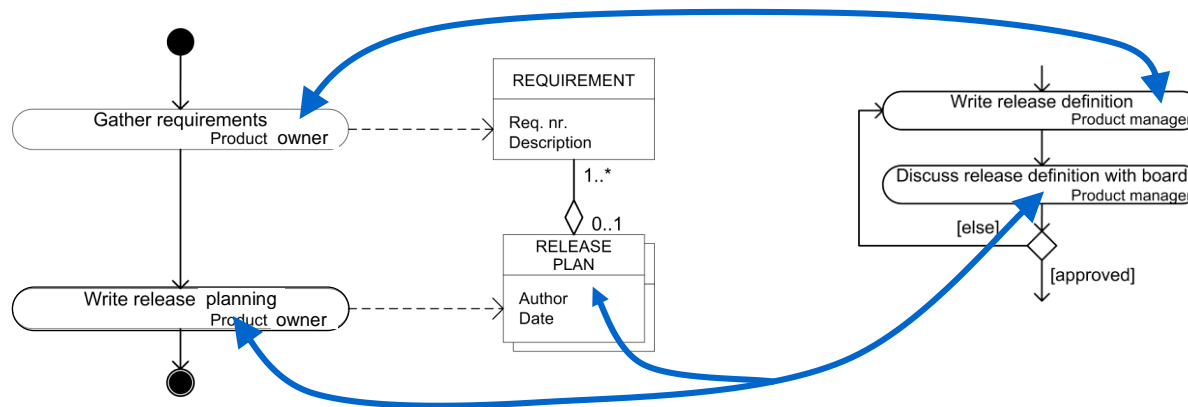
# Completeness guideline

- The situational method contains all the method fragments that are referred to by other fragments in the situational method.
  - i.e. there are no gaps in the assembled method.



# Consistency guideline

- All activities, products, tools and people plus their -mutual-relationships in a situational method do not contain any contradiction and are thus mutually consistent.
  - Names of concepts, roles, deliverables, activities are made consistent
  - Abstraction level is made consistent





# Efficiency guideline

- The method can be performed at minimal cost and effort.
  - No superfluous activities
  - Each deliverable adds value to the method



# Reliability guideline

- The method is semantically correct and meaningful.
  - All concepts have been defined correctly and have well accepted meaning
  - Same for activities, roles, etc.



# Applicability guideline

- The developers are able to apply the situational method
- Learnability of the MFs
- History of the composite MFs, so that component MFs are already known



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# Method assembly of techniques

- Assembly in the **product** perspective
- Assembly in the **process** perspective

## Example:

Statechart (Harel 90) +  
Object model (Coad&Yourdon 91) →  
Objectchart (Coleman 92)

Note: a similar notation as PDD is being used in this example

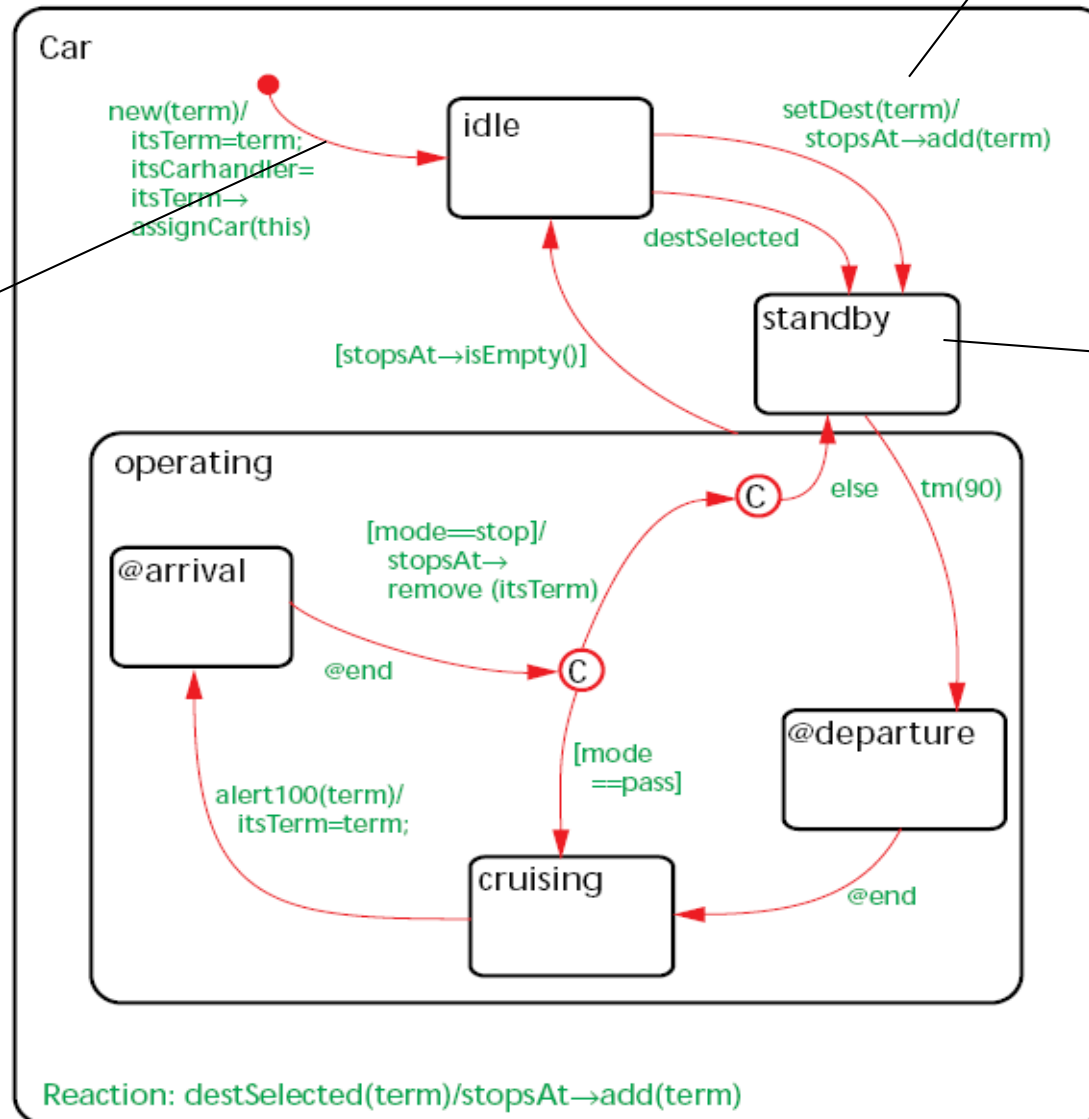


# State chart (Harel)

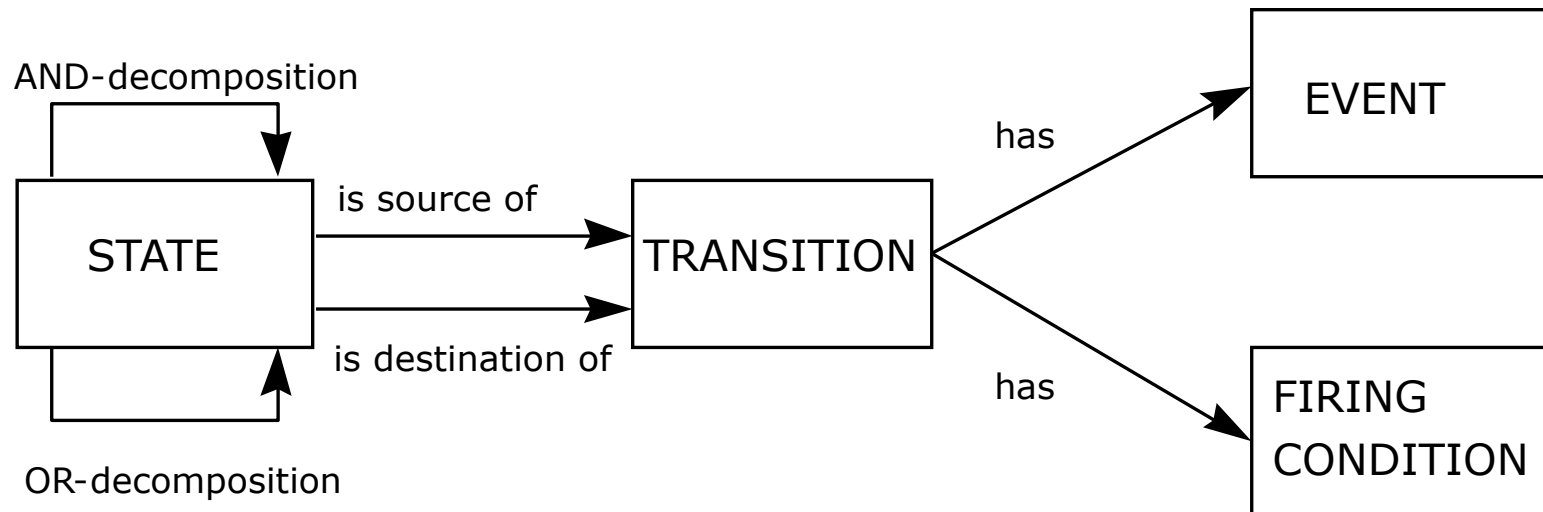
Firing  
Condition /  
Event

Transition

State



# State chart: meta-data model

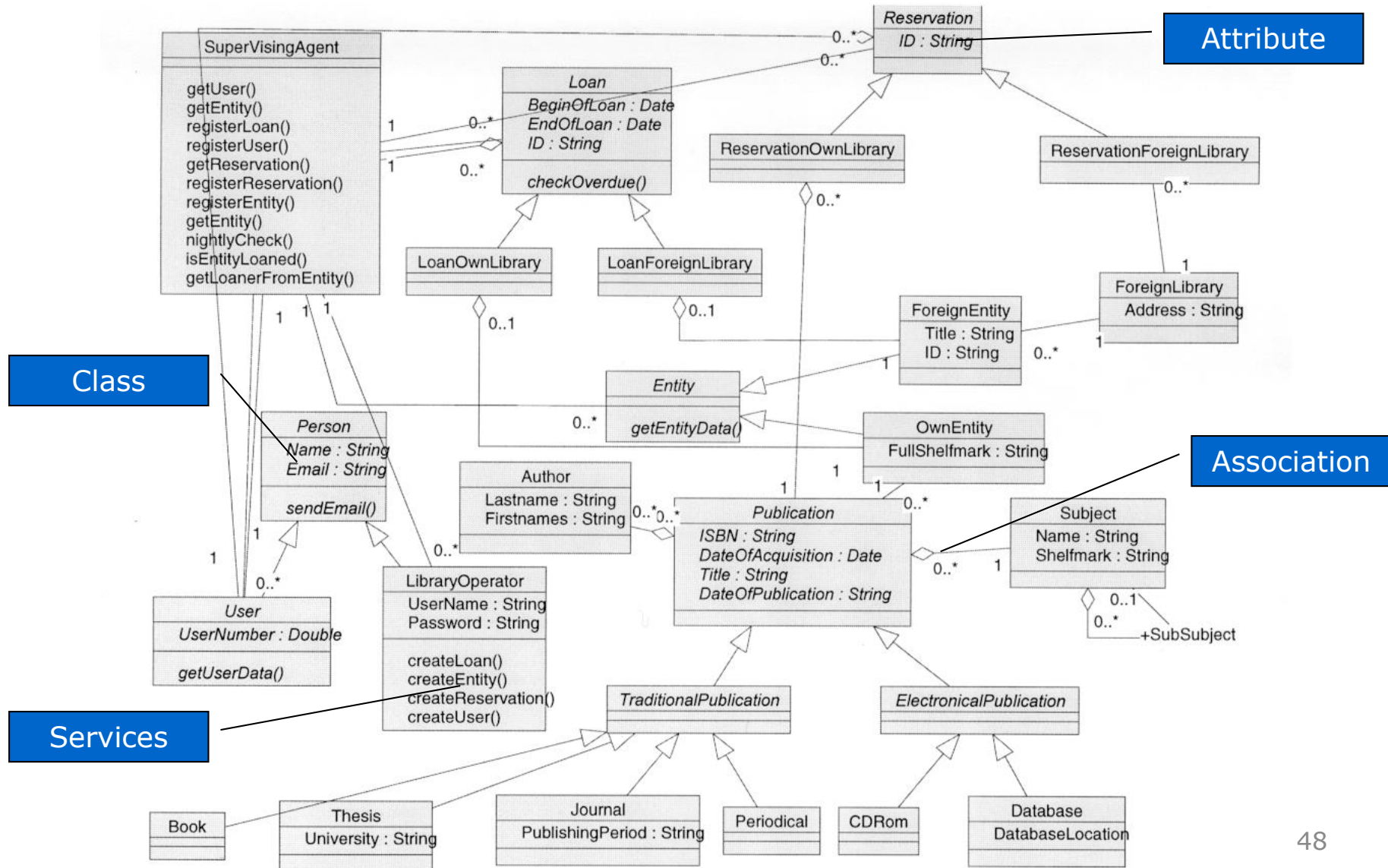


Product fragment **State chart**

Note: we use the shorthand  $\longrightarrow$  notation instead of  $\xrightarrow{0..1 \quad 0..*}$

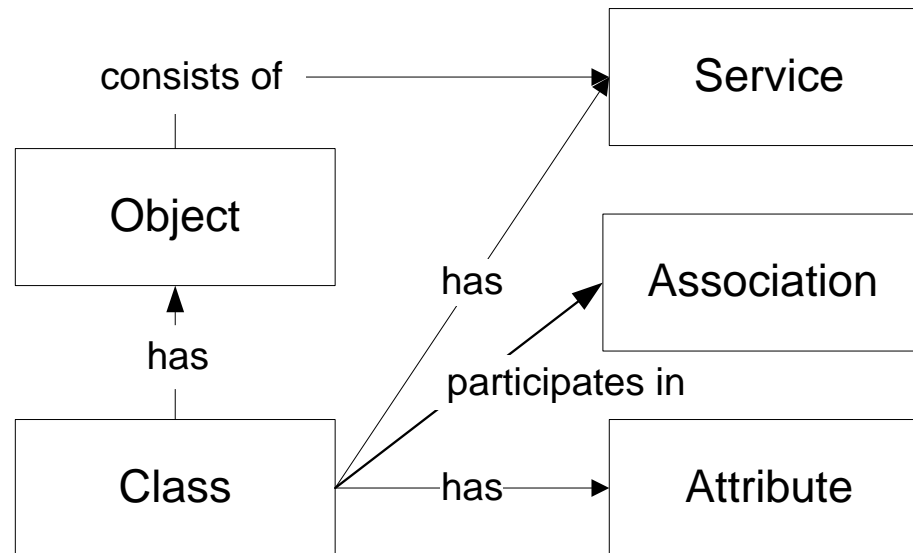


# Object model (Coad & Yourdon)





# Object model: meta-data model



Product fragment **Object Model**

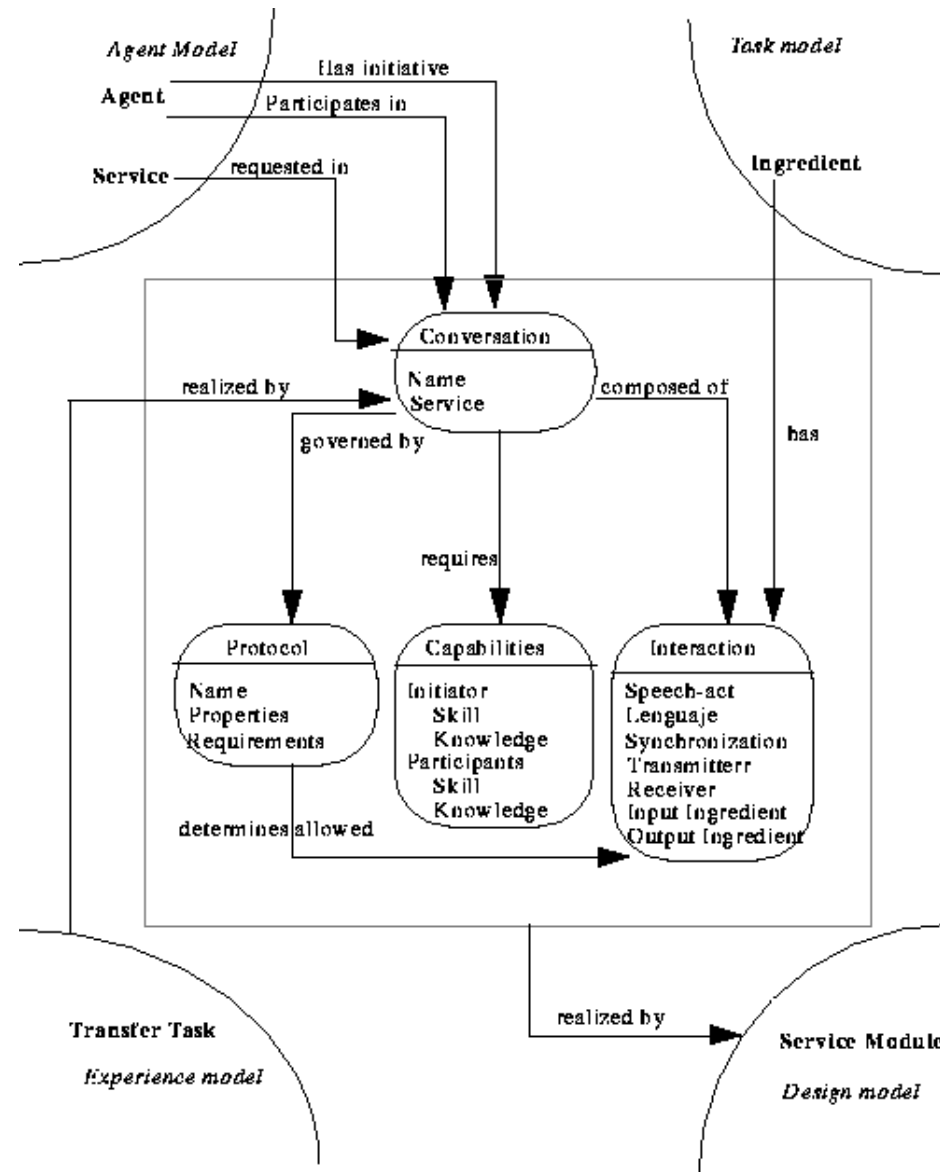


# Creation of object chart

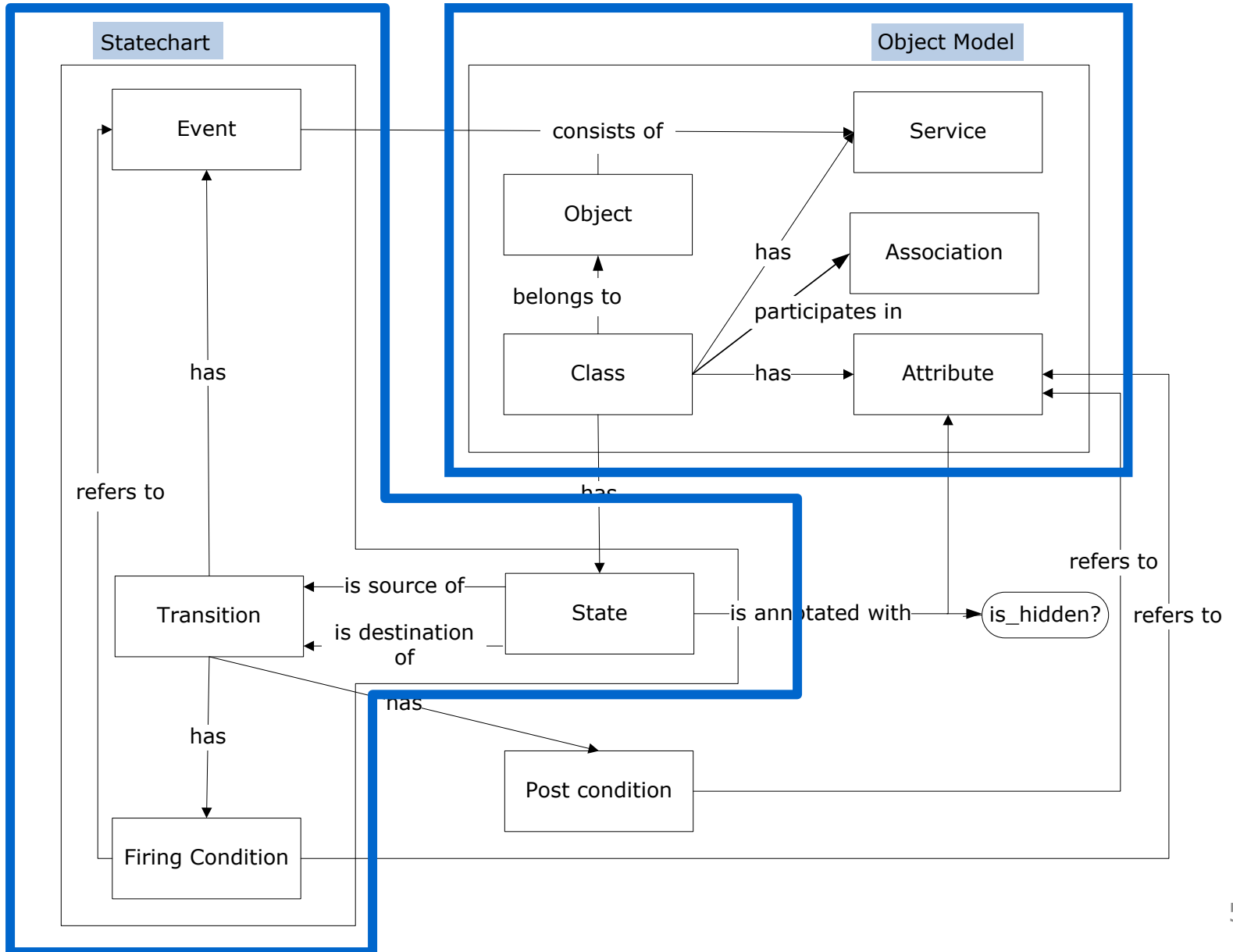
1. A Class has a Statechart, which specifies its behaviour
  2. Attributes of a Class may be annotated to States in its Statechart. This indicates which attribute values are meaningful or visible in a specific State.
  3. An Event issued during a Transition is a request of a Service to the other Object
  4. A Transition may change an Attribute value of an Object
- **New Associations** due to 1, 2, and 3
  - **New Concept**: Post-condition due to 4
  - **New Property**: 'is hidden' due to 2



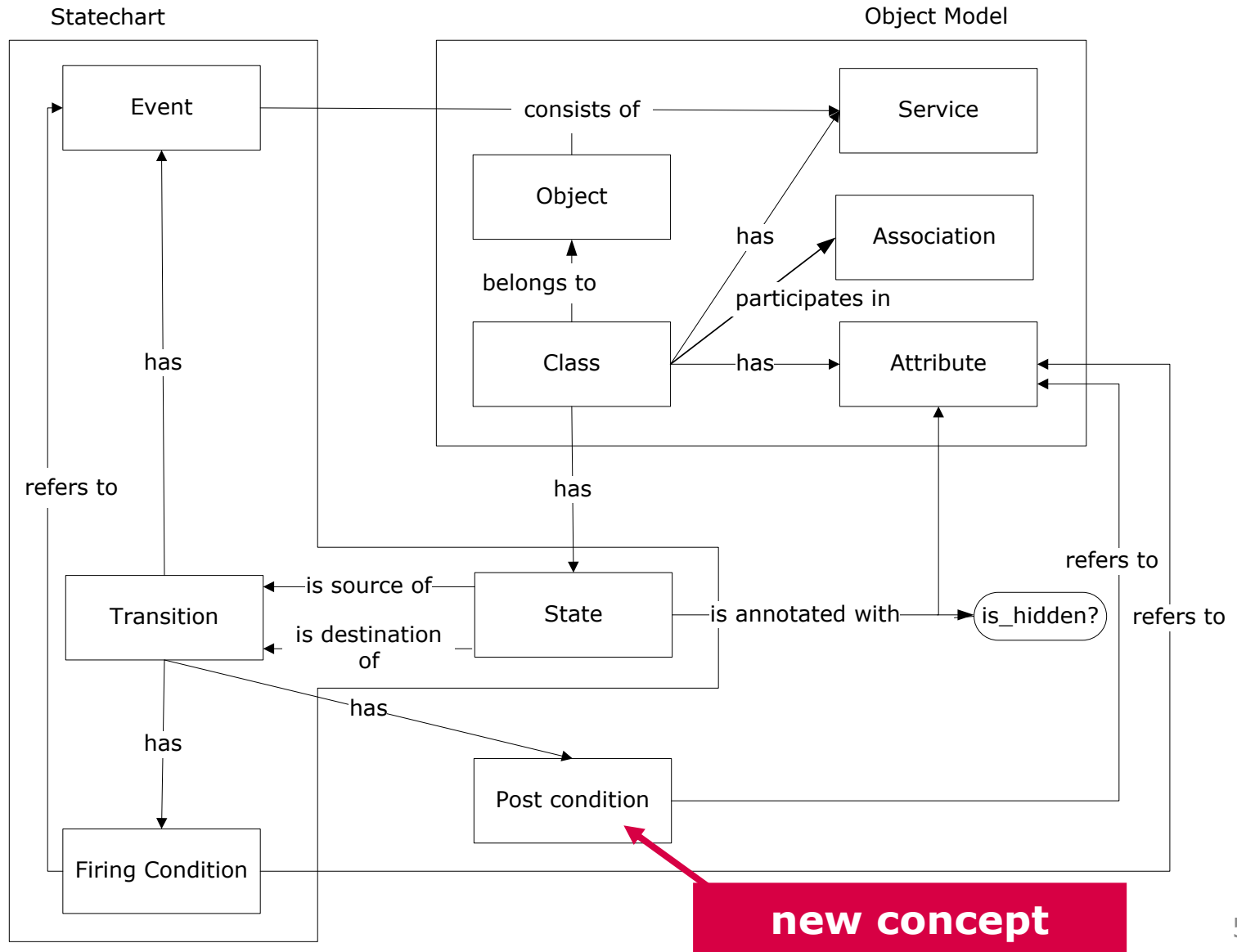
# Assemble fragment: object chart



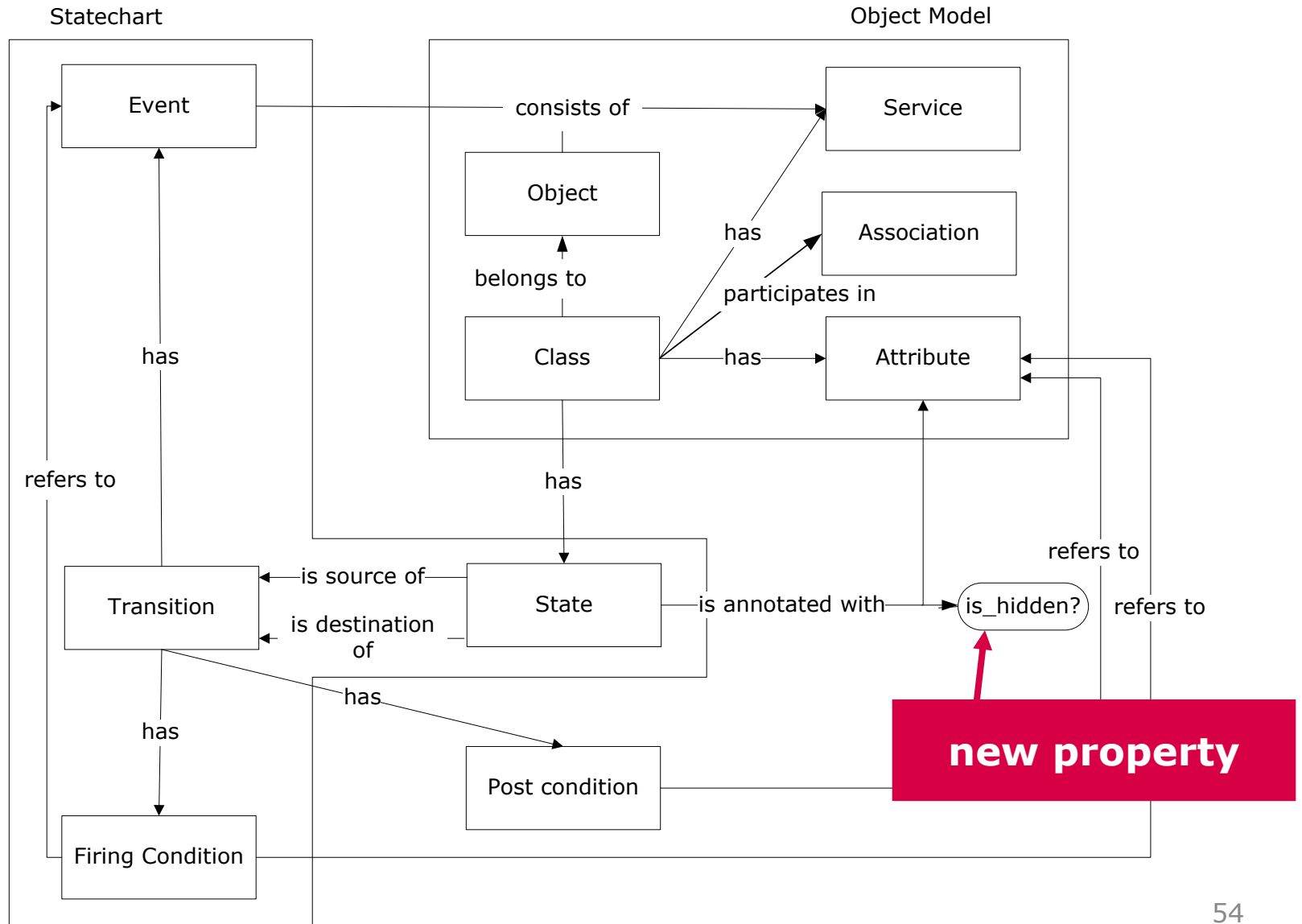
# Meta-model of the resulting assembly



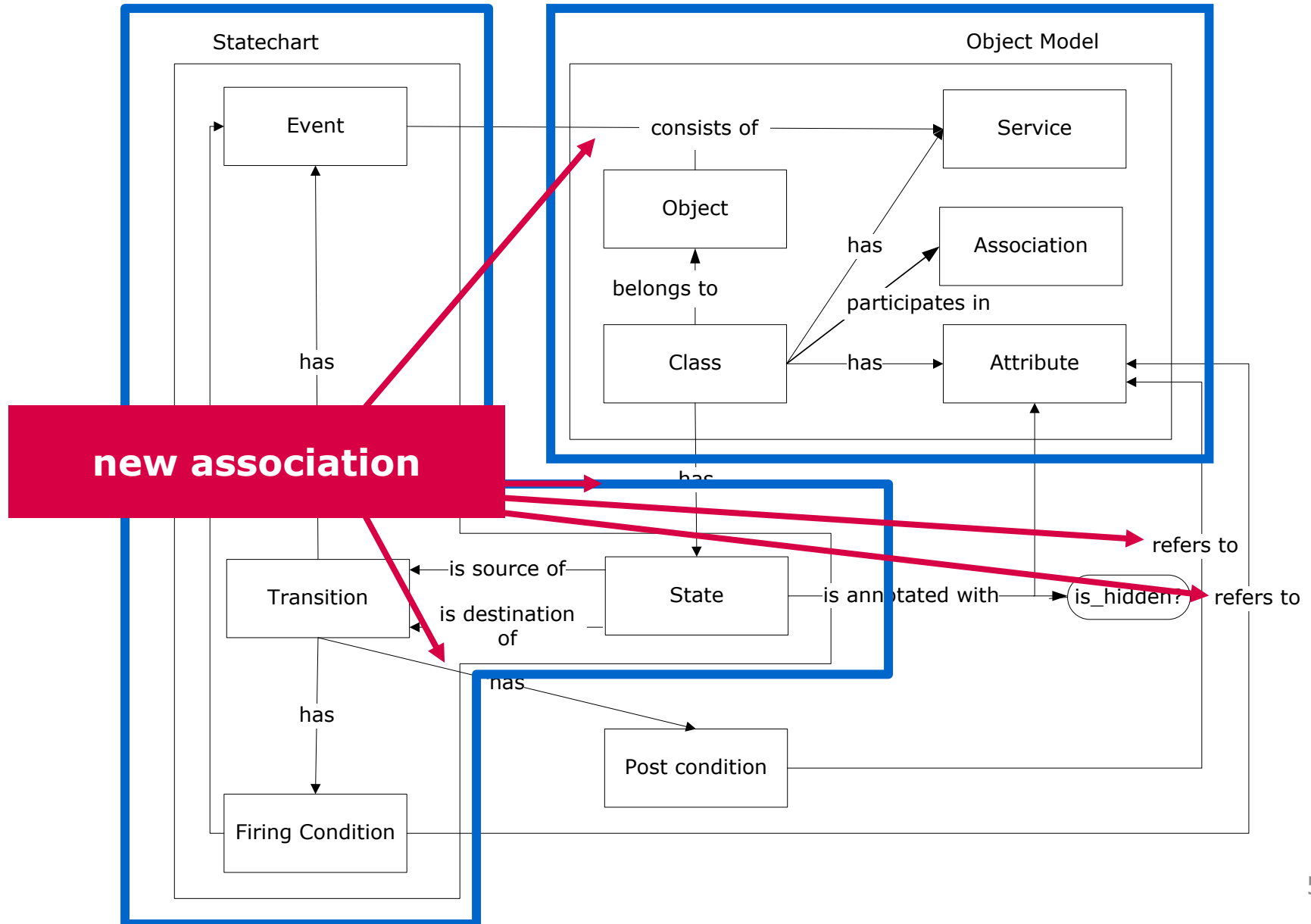
# Inserted concept



# Inserted property



# Inserted associations



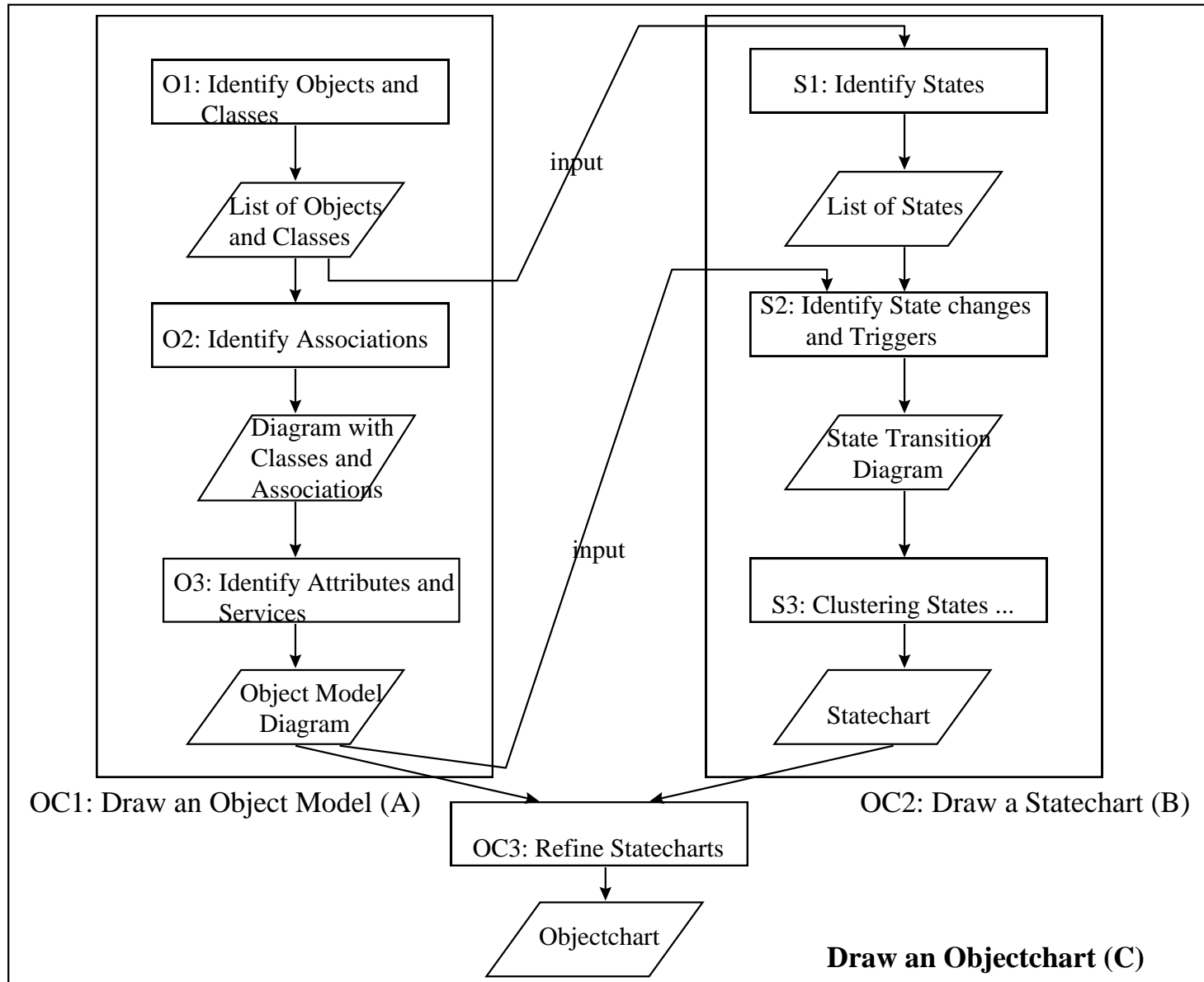
# Method assembly in the process perspective

- A. Draw an Object Model
  - Identify objects & classes
  - Identify relationships
  - Identify attributes and services
- B. Draw a Statechart
  - Identify states
  - Identify state changes and their triggers
  - Cluster states, and so on
- C. Draw an Objectchart
  - Draw an Object Model
  - For each significant class, Draw a Statechart
  - Refine statechart to an objectchart by adding conditions and states of the statechart with attributes





# Process perspective



# Concluding

- Meta-data modeling and meta-process modeling provide simple means for the **documentation** and **communication** of methodical processes and deliverables.
- Various applications of meta-modeling:
  - Situational methods and Method assembly (week 11)
  - Formalization of methods (week 11)
  - Method rationale (week 12)
  - Incremental method engineering (week 12)
  - Method association for product implementations (week 13)



# QUESTIONS?



# References

Kevin Vlaanderen, Fabiano Dalpiaz, Geurt van Tuijl, Sandor R. Spruit, Sjaak Brinkkemper (2014). Online Method Engine: A Toolset for Method Assessment, Improvement and Enactment. *Int Journal Information Systems Modeling and Design* 5(3): 1-25.

Brinkkemper, S., Saeki, M., & Harmsen, F. (1999). Meta-modelling based assembly techniques for situational method engineering. *Information Systems* 24(3), 209-228.

Harmsen, F., S. Brinkkemper, H. Oei, Situational Method Engineering for Information System Project Approaches. In: A.A. Verrijn Stuart and T.W. Olle (Eds.), *Methods and Associated Tools for the Information Systems Life Cycle*. Proceedings of the IFIP WG 8.1 Working Conference, Maastricht, Netherlands, September 1994, IFIP Transactions A-55, North-Holland, 1994, ISBN 0-444-82074-4, pp. 169-194.

