

# Leon Delaimy

## Senior Software Engineer @ KnownOrigin/eBay

Jul 2024 - Present

- Communicating and collaborating with multi-disciplinary, cross-functional teams of engineers, artists, designers, data scientists, managers and stakeholders on a daily basis
- Taking ownership in the full life cycle of product development, with responsibility in gathering requirements, scoping features, documentation, data modelling, designing and testing in all projects - striving for code quality, robust architecture and extensibility
- Building and delivering eBay's first web3 offering, implementing blockchain-based solutions from concept to production, ensuring seamless integration with existing infrastructure, and achieving a successful go-to-market launch that met key milestones and drove early user adoption
- Championing engineering excellence and ensuring best practices/industry standards for observability, security, scalability, availability and performance
- Identifying gaps and issues across systems, proposing solutions and driving resolutions
- Openly and honestly expressing points of view and communicating technical trade-offs
- Training and mentoring members of the team. Providing support, guidance and sharing knowledge through pair programming and mob sessions
- Regularly presenting at company-wide sessions, delivering updates on the latest project developments, from high-level overviews to technical deep dives, and sharing insights from exploratory spikes and research findings

## Full Stack Software Engineer @ KnownOrigin/eBay

May 2023 - Jul 2024

- Building multiple shared SDKs for wallet and checkout web3 experiences, with decoupled modular architecture for flexible integration with various service providers and internal services
- Implementing Nx tooling for shared monorepos with reusable libraries, custom generators, pre-commit hooks and automated build/test pipelines that run affected applications in parallel for optimized CI/CD
- Leading the build of automated ephemeral environments, allowing for short-lived isolated testing of infrastructure changes, feature previews and sharable links for cross team collaboration
- Driving deployment of production environments, improving CI/CD pipelines using GitOps, cloud caching and observability
- Contributing to reusable React component libraries, utilising server-side rendering frameworks such as NextJS and Remix for highly performant UI/UX

## Software Consultant @ Infinity Works/Accenture

Oct 2021 - May 2023


- Taking ownership of multiple streams of work on multiple projects, learning new technologies and complex data pipelines
- Executing a successful cloud migration of live, business critical data pipelines from on-premises data centres to AWS, which required extensive testing and planning to safely switch over with minimal downtime
- Building new React frontend components for an existing component library with direct impact to users, improving the user experience and data quality fed into downstream systems
- Leading client engagements, evaluating requirements and breaking down work into iterative deliverables following discovery
- Leading regular live demos at different stages of product lifecycle and maintaining effective relationships with clients

## Software Engineer @ VISFO

Sep 2018 - Oct 2021

- Streamlining content creation and management by leading the build of a database driven CMS for creating different versions of a reusable React application with sharable links
- Contributing to the decoupling of monolith database and API architecture into Golang microservices
- Coordinating the migration of existing frontend applications to a bespoke library of reusable components, collaborating with UI/UX designers on design methodologies
- Optimizing desktop applications to be mobile responsive, improving code quality, error handling, standardized UI and site wide consistency
- Deploying Kubernetes infrastructure and GCP resources required for various containerized applications and servers, utilising automated CI/CD pipelines
- Writing custom Bash scripts and configurable Python scripts for various automated tasks

 leondelaimy.com

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 GitHub

 LinkedIn

## Skills

### Frontend

TypeScript, React, HTML, CSS

### Backend

TypeScript, Python, Golang, GraphQL

### Database

Postgres, DynamoDB, Firestore

### Web3

Ethereum, NFTs, Ethers, Viem, Solidity

### Tooling

Nx, NextJS, Remix, NestJS, Webpack, Vite

### Scripting

Bash, Python, JavaScript

### Infrastructure

AWS, GCP, Terraform, Docker, Kubernetes, Linux

### CI/CD

GitHub Actions, GitLab Pipelines, Jenkins, TeamCity

### Version Control

GitHub, GitLab, git

## Education

### Northcoders

Feb 2018 - May 2018

Trainee Software Engineer

### University of Manchester

Sep 2014 - June 2017

Biomedical Sciences, Bsc (Hons),  
Class: 2:1

### Reed's School

Sep 2006 - July 2013

A-levels: Biology: A, Chemistry: A,  
Mathematics: A

GCSEs: 8 A\* 1A

## Interests

Music, visual arts, technology,  
science, reading, podcasts