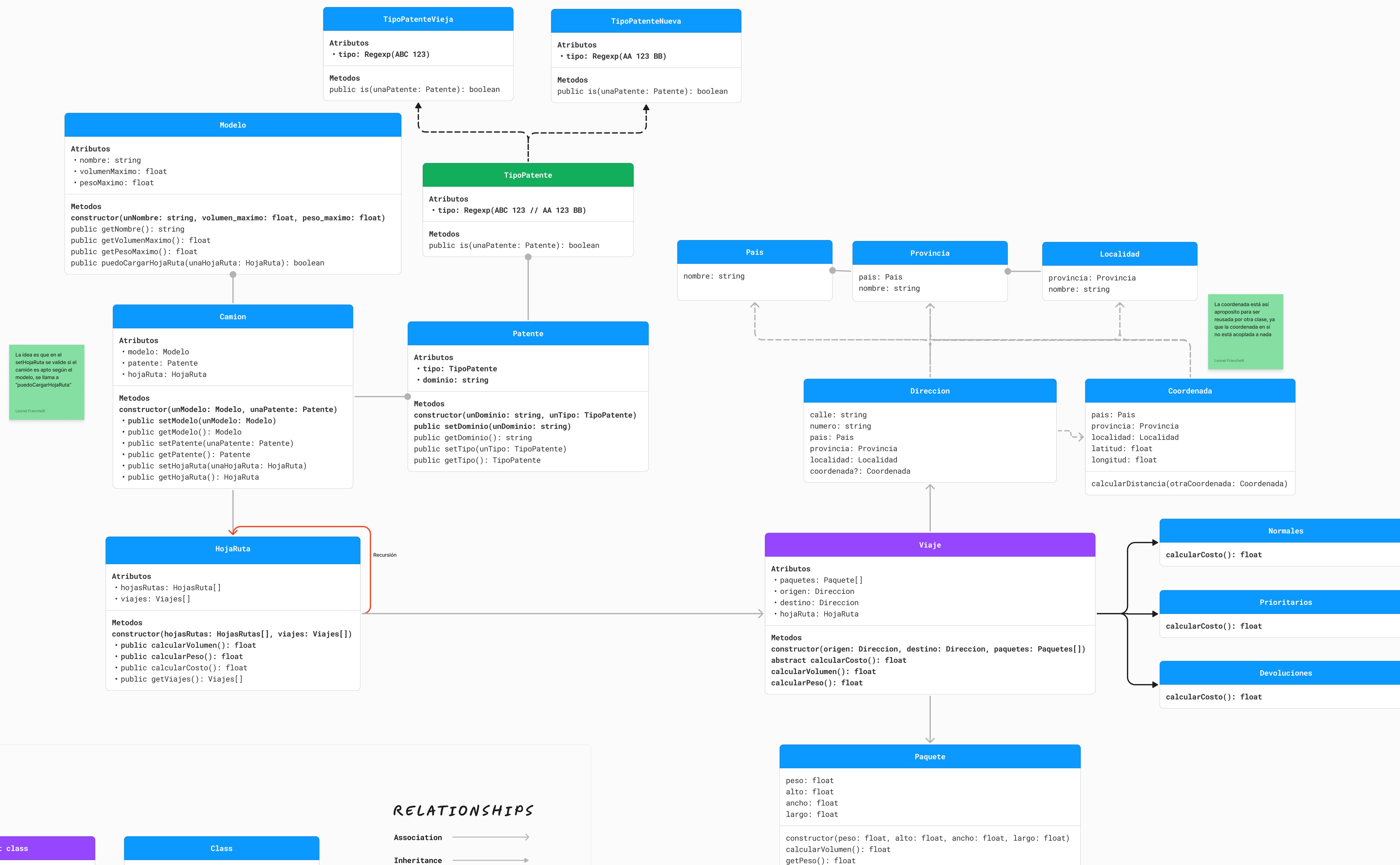
UML diagram



Building blocks

ENTITIES

Attributes + attribute1: type = defaultValue + attribute2: type - attribute3: type

Operations

- + operation1(params): returnType
- operation2(params)
- operation3()

Interface

+ operation1(params): returnType
- operation2(params)
- operation3()

- operation2(params) - operation3() Enumeration

+ attribute1: type = defaultValue

+ operation1(params): returnType

Attributes

Operations

VALUE_1

VALUE_2

VALUE_3

+ attribute2: type

- attribute3: type

Inheritance

Implementation

Dependency

Composition