Unity plugin

- This project will help integrate bHaptics' haptic devices into Unity environments.
- Current version is 1.5.0

Prerequisite (Only for Windows)

bHaptics Player has to be installed (window) and running.

Download

- Unity Asset Store: link

Or

- Download the package file, then import it into a Unity Project: link

Documentation

- Getting Started Guide
- How to set up in the Quest
- Advanced Guide
- Change log
- Migration guide

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