



SELA|DEVELOPER|PRACTICE  
December 12-16, 2021

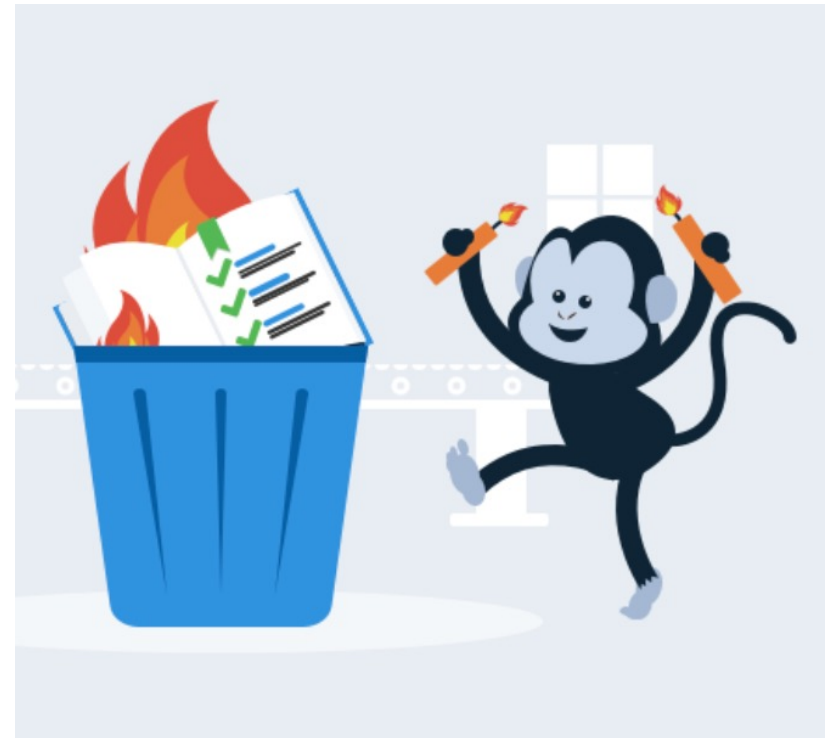
# Playing with Chaos Engineering

**Speakers: Leon Jalfon & Jonathan Jalfon**

December 15, 2021

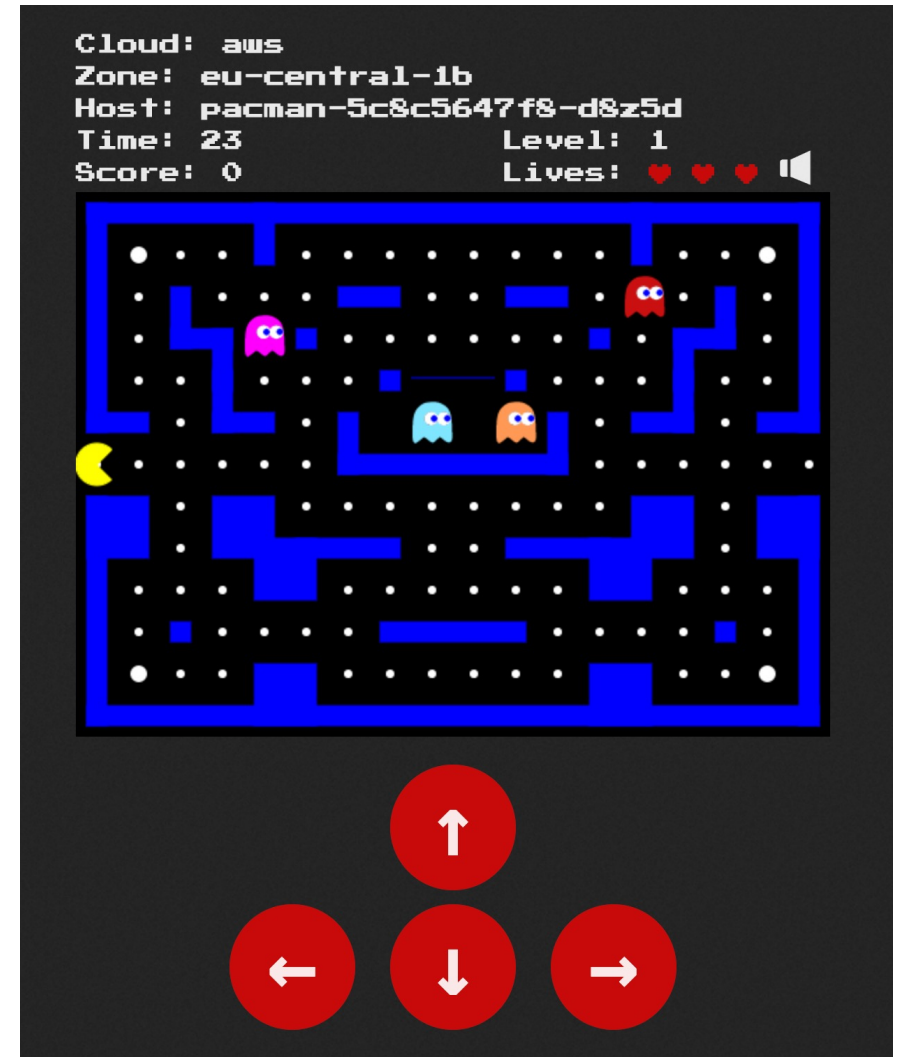
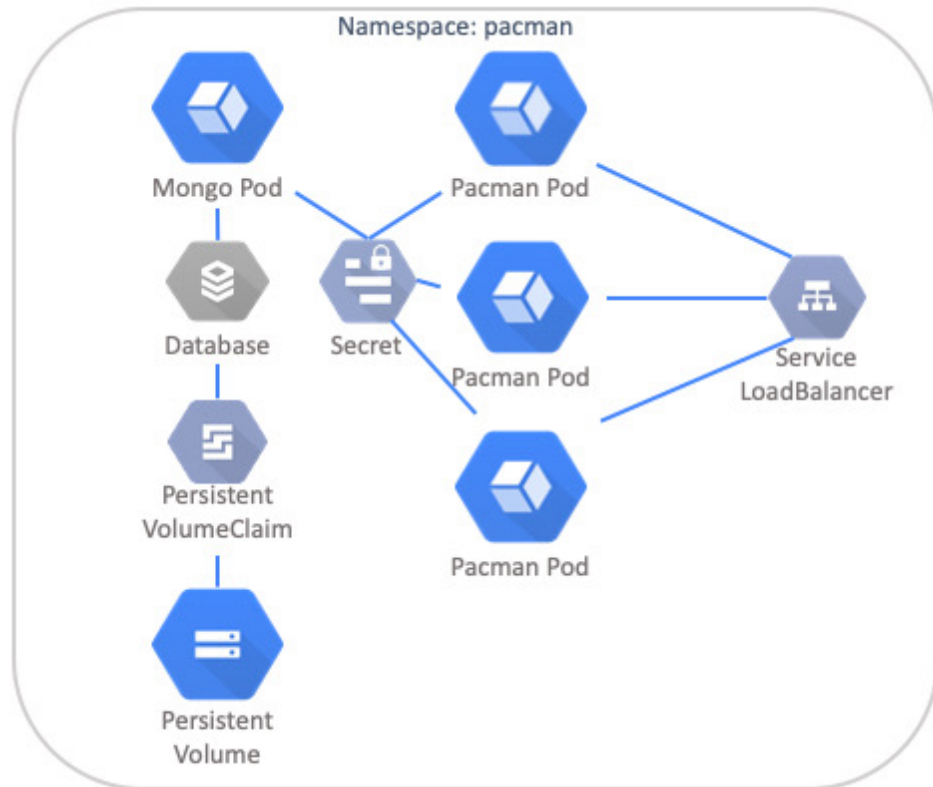
# Agenda

- Meeting our Demo Application
- Introduction to Chaos Engineering
- Chaos Engineering on AWS
- Summary



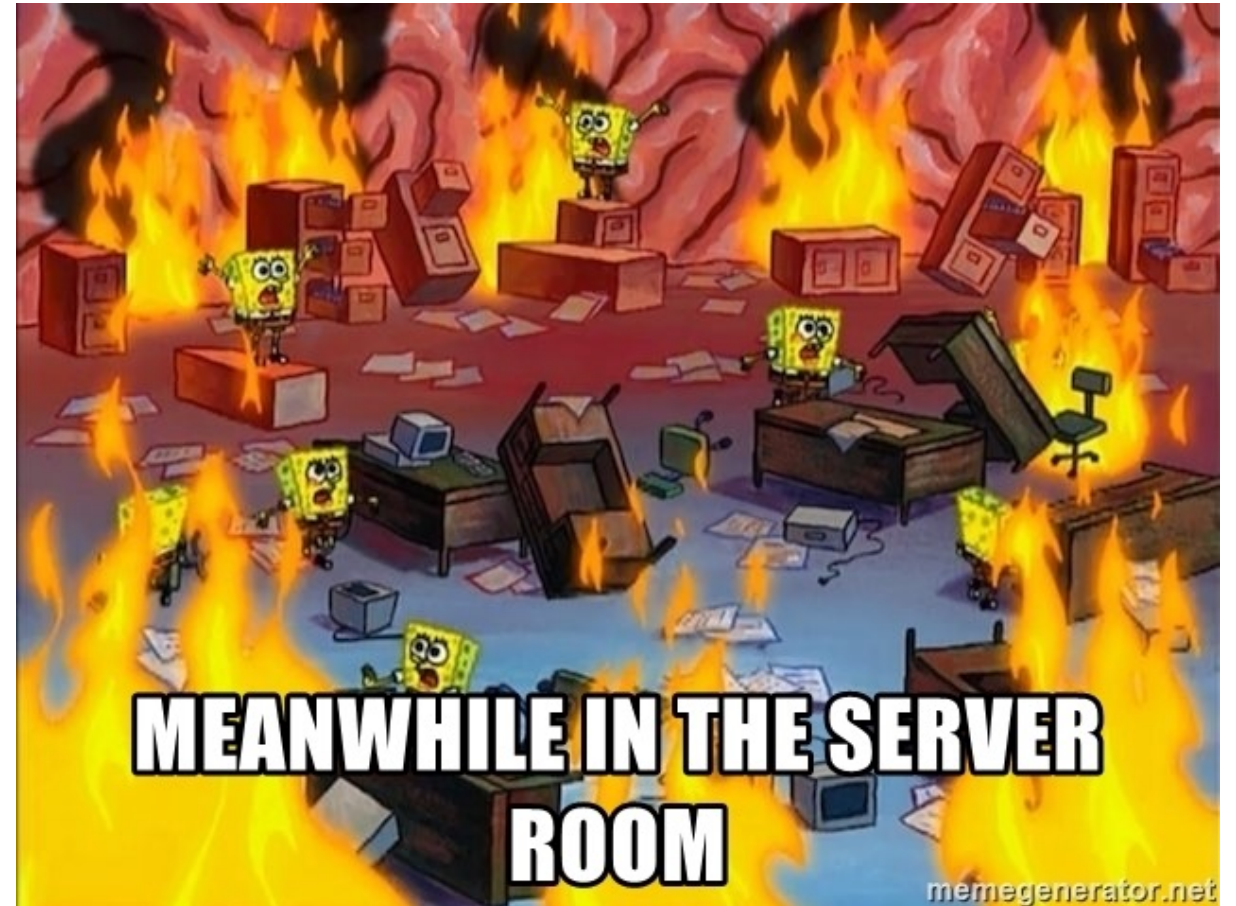
# Demo Application

<https://pacman.seladevops.com>



# Eventually, Systems WILL FAIL

- Single Point of Failure
- Unreliable Network
- Slow Processes
- Unexpected Load
- Cascading Failures
- Cloud Outages



# Demo 01: Testing Resilency

Please access our demo application and play around while we cause some chaos to test the application resilience

<https://pacman.seladevops.com>

# Defining Chaos Engineering

“Chaos Engineering is the discipline of **experimenting** on a **distributed system** in order to **build confidence** in the system's **capability to withstand** turbulent conditions in production”

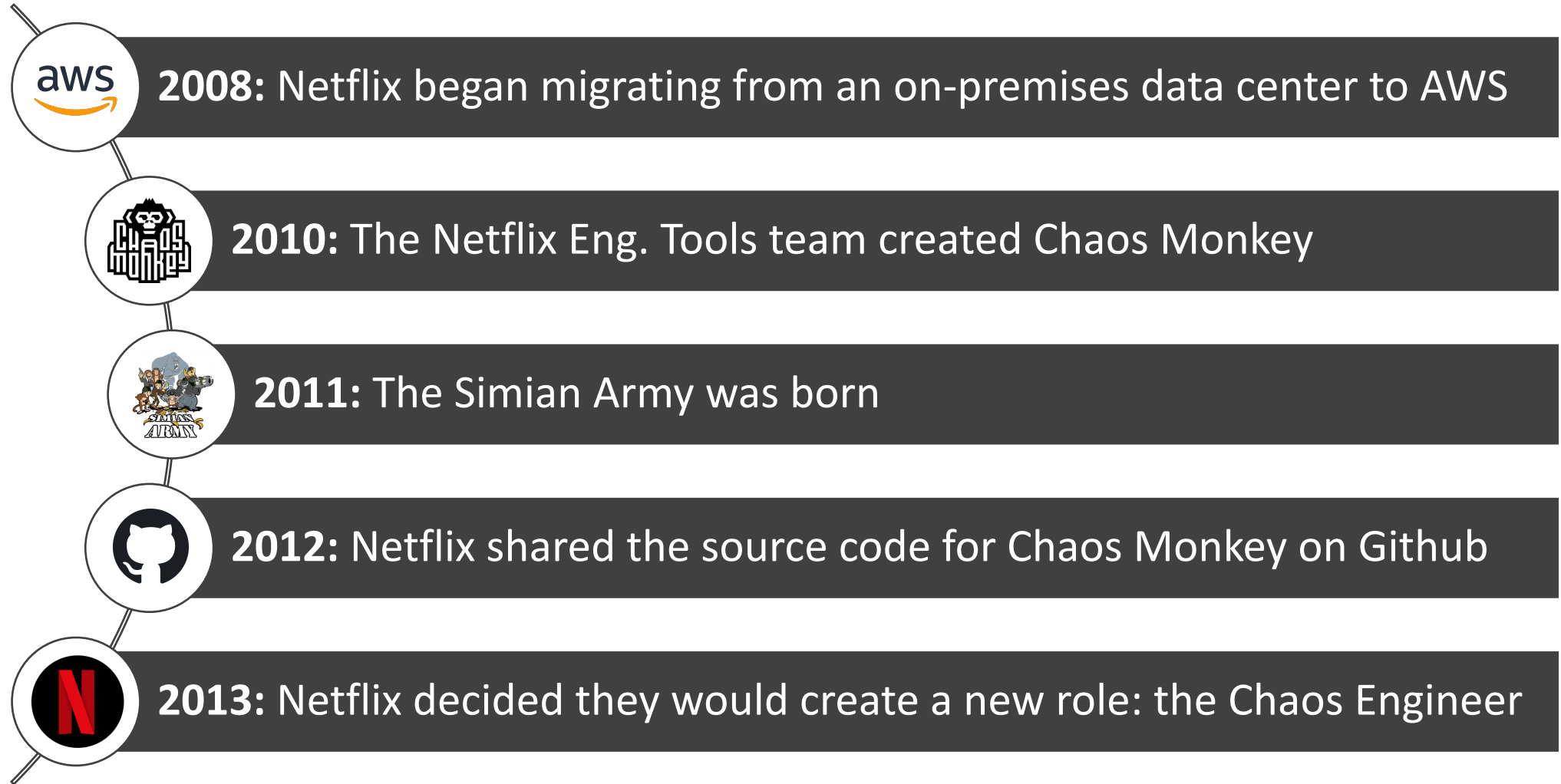
Principles of chaos: <https://principlesofchaos.org/>

A hand holding a black remote control with a red power button, pointing it towards a screen. The screen displays the word "NETFLIX" in large, red, bold, sans-serif capital letters. The background of the screen is dark. The entire image is split vertically by a jagged, torn-paper-like edge. The left side shows the hand and the screen, while the right side is a plain white background with text.

# NETFLIX

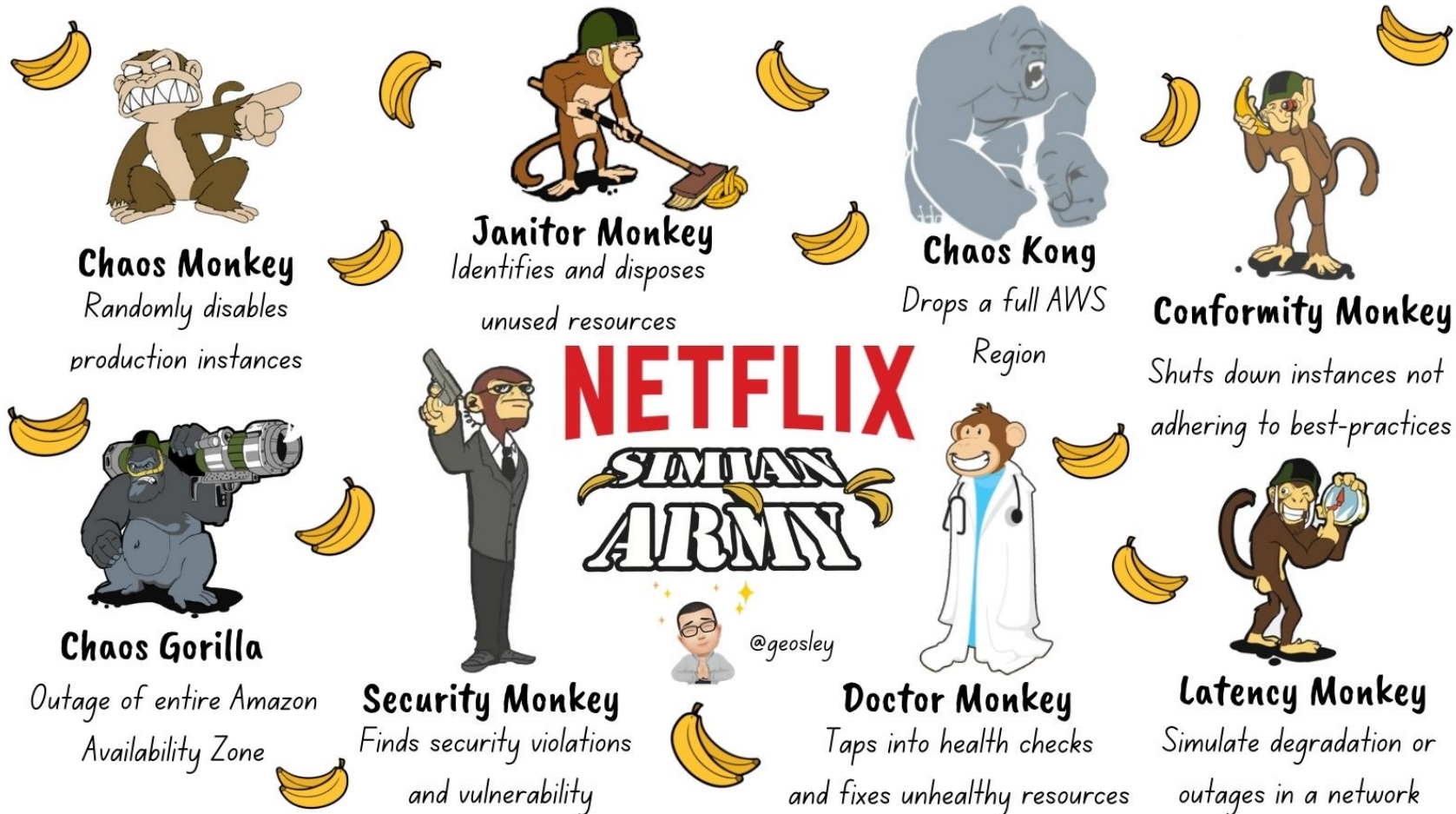
Origin of Chaos  
Engineering

# Origin of Chaos Engineering



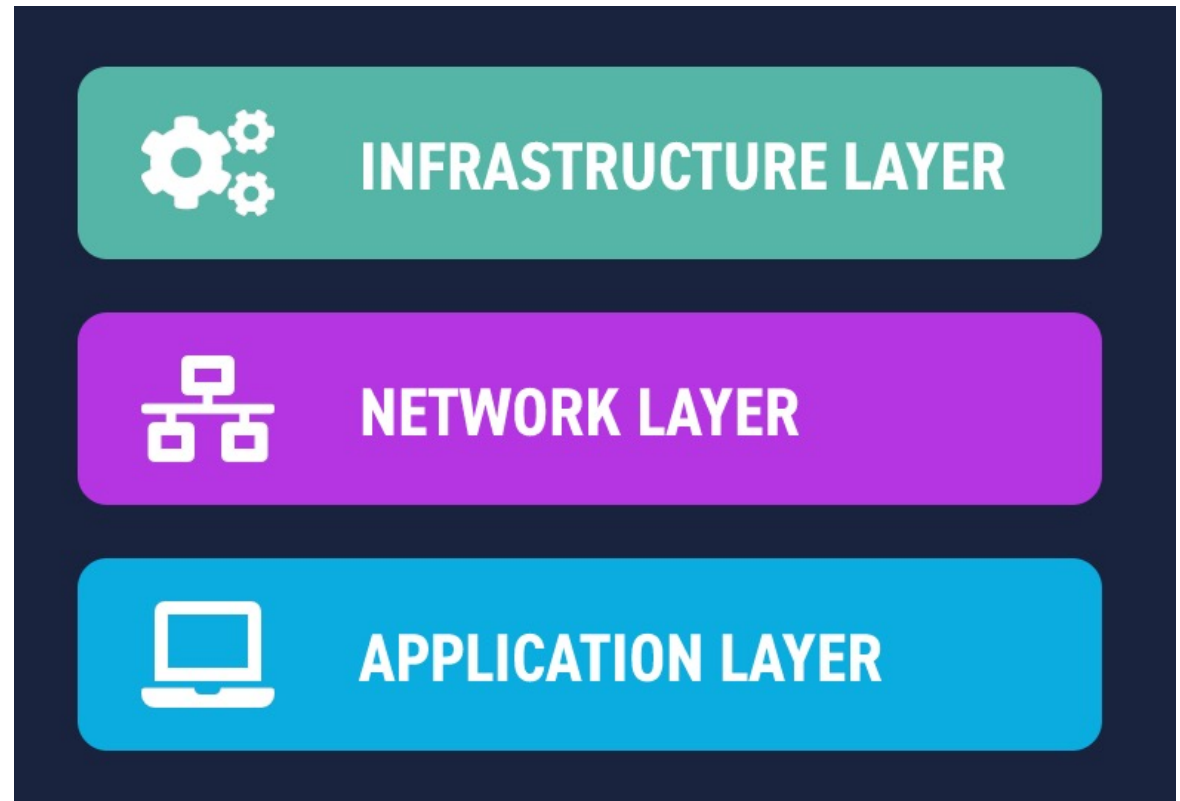


# Netflix - Chaos Monkey & Simian Army



# Injecting Chaos

You can inject chaos at  
any layer to increase  
system resilience and  
system knowledge

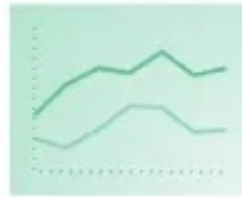


# Phases of Chaos Engineering



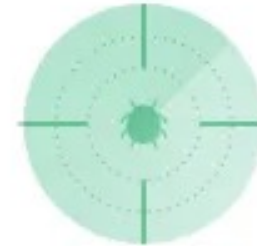
## **I. Plan an Experiment**

Create a hypothesis. What could go wrong?



## **II. Contain the Blast Radius**

Execute the smallest test that will teach you something.



## **III. Scale or squash**

Find an issue? Job well done. Otherwise increase the blast radius until you're at full scale.

## Choose your Chaos Engineering Tool

	Works with	Total attack types	Application attacks	Host attacks	Container/Pod attacks	GUI	CLI	REST API	Metrics/Reporting	Attack Sharing	Attack Halting	Attack Scheduling	Target Randomization	Custom Attacks	Health Checks
<b>Gremlin</b>	Containers, Kubernetes, bare metal, cloud	12	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓
<b>Chaos Monkey</b>	Amazon Web Services (requires Spinnaker)	1		✓		✓			✓			✓	✓		✓
<b>ChaosBlade</b>	Containers, Kubernetes, bare metal, cloud	40	✓	✓	✓		✓	✓	✓		✓				✓
<b>ChaosMesh</b>	Kubernetes	17		✓	✓	✓	✓		✓		✓	✓	✓		✓
<b>Litmus</b>	Kubernetes	39		✓	✓	✓	✓		✓	✓	✓	✓	✓		✓
<b>Chaos Toolkit</b>	Containers, Kubernetes, bare metal, cloud	Based on driver		✓	✓		✓			✓			✓	✓	✓
<b>PowerfulSeal</b>	Kubernetes	5+		✓	✓		✓			✓					✓
<b>ToxiProxy</b>	Network	6					✓	✓		✓	✓	✓			✓
<b>Istio</b>	Kubernetes	2			✓		✓			✓	✓	✓			✓
<b>KubeDoom</b>	Kubernetes	1			✓	✓				✓			✓		✓
<b>AWS FIS</b>	Amazon Web Services (RDS, EC2, ECS, EKS)	7+	✓	✓	✓	✓	✓		✓					✓	✓

# Our Weapon Selection: Litmus

- Cloud-Native Chaos Engineering Framework
- Open source, free and CNCF sandbox project
- Run chaos tests in a controlled way
- Provide ready to use chaos experiments
- Include a management portal
- Integrated with monitoring tools
- Rolling out changes using GitOps
- Manage users and teams
- Cross cloud support







Let's break things together!

# Demo 02: Running Experiments (Litmus)



## pod-memory-hog

Pod-Memory-Hog contains chaos to consume memory resources of specified containers in Kubernetes pods.



## pod-delete

Pod delete contains chaos to disrupt state of Kubernetes resources.



## pod-network-corruption

Pod-network-corruption contains chaos to disrupt network connectivity to Kubernetes pods.

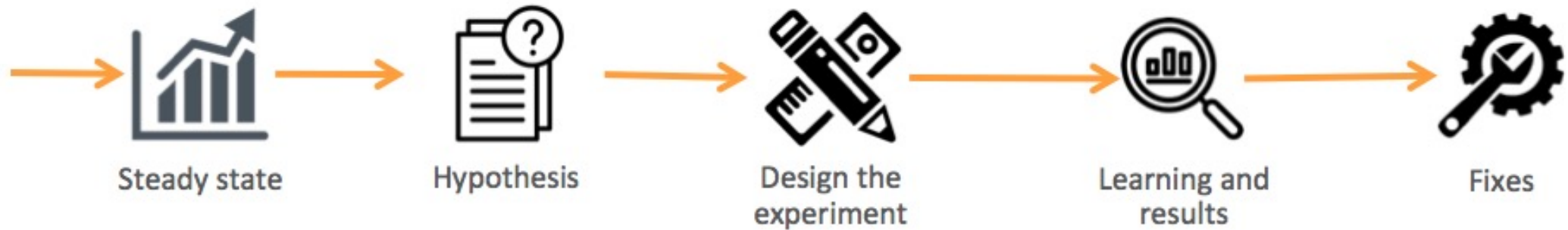


## pod-cpu-hog

Pod-CPU-Hog contains chaos to consume CPU resources of specified containers in Kubernetes pods.

We will use Litmus to test our demo application: <https://pacman.seladevops.com>

# Phases of Chaos Engineering





# It's Chaos a Good Idea?

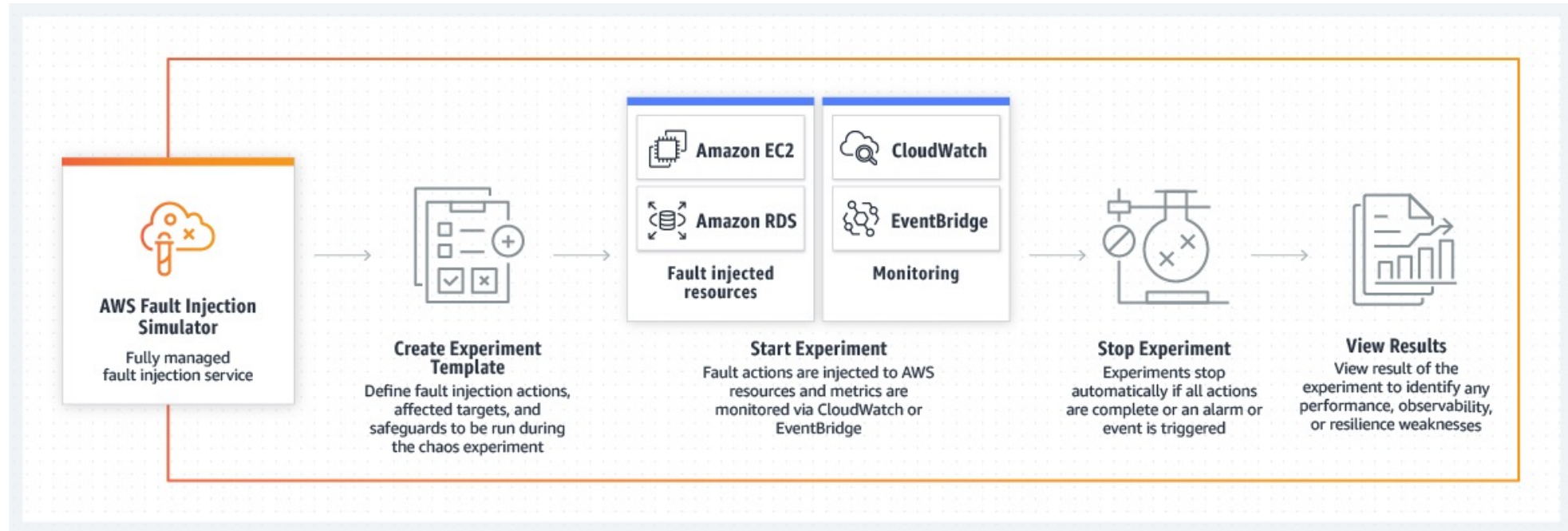
"Chaos doesn't cause problems.  
It reveals them"

Nora Jones

Senior Chaos Engineer, Netflix

# Chaos Engineering on AWS

**AWS Fault Injection Simulator:** Fully managed service for running fault injection experiments on AWS that makes it easier to improve an application's performance, observability, and resiliency.



# Demo 03: Chaos Engineering on AWS

Let's use Fault Injection Simulator (FIS) to test our application:

- 1) **Steady State:** The application must always respond with http code 200
- 2) **Hypothesis:** If an outage occurs in the eu-central-1 region a failover mechanism will be activated and there will be minimal downtime for the end user.
- 3) **Experiment:** Simulate an outage by terminating all instances in region eu-east-1

Feel free to use the application during the experiment: <https://pacman.seladevops.com>

Demo Time

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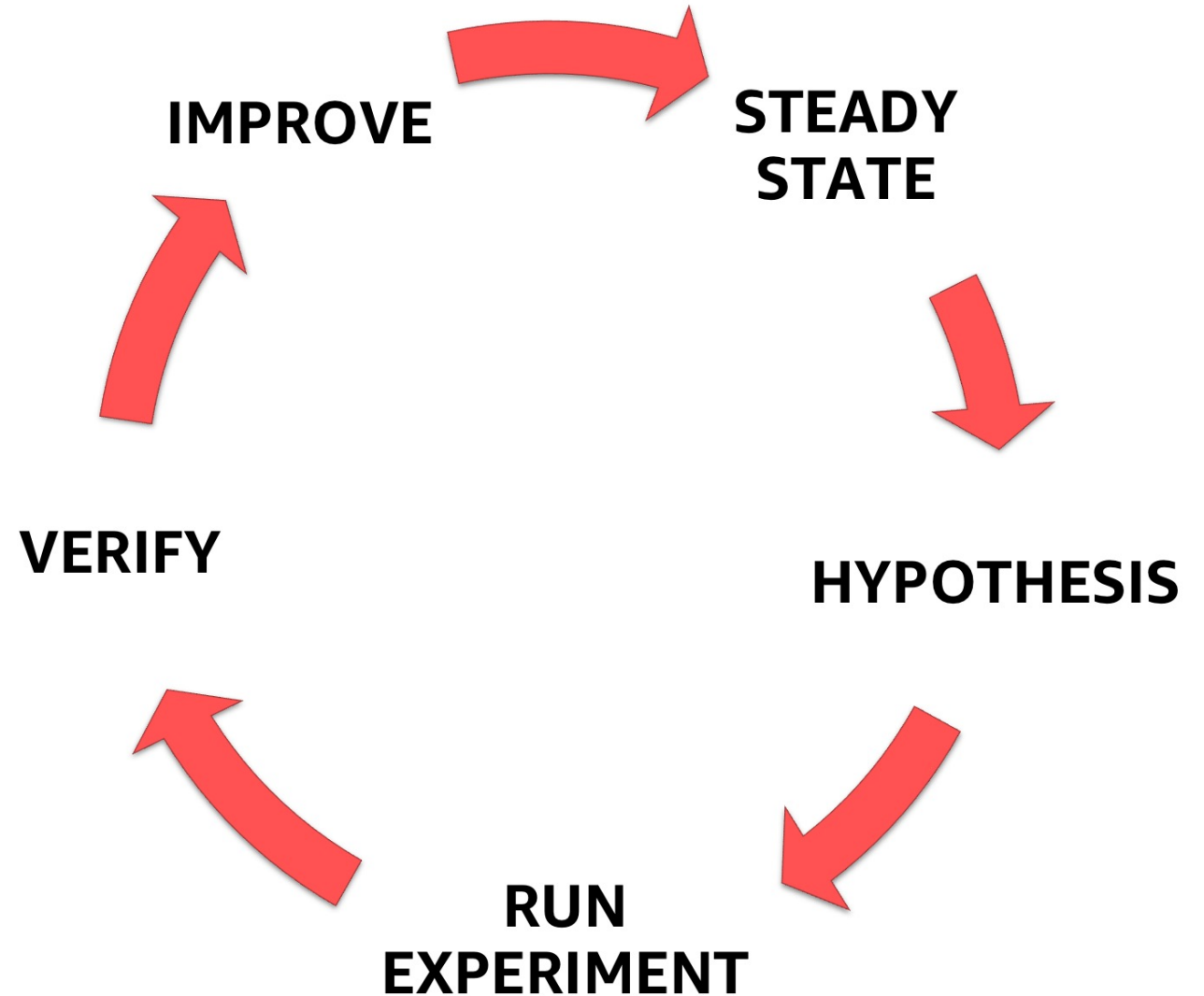
# Demo 03: Chaos Engineering on AWS

After our experiment we can conclude that:

- 1) **Results:** The failover mechanism was activated but there was some downtime for the application.
- 2) **Fixes:** It's necessary to improve the mechanism in order to achieve zero downtime failovers.

# Summary

- Chaos Engineering it's about running thoughtful, planned experiments in a controlled environment to intentionally break or disrupt an application based on a hypothesis of how you expect that application to fail.
- Chaos engineering is not about injecting failures randomly without an end goal in sight





# Chaos Engineering

If you don't test your systems, they will test you when a failure occurs



Thank you for coming!

<https://github.com/leonjalfon1/sdp-chaos>