Bistro Exteriour Scene											
Cell Size Multiplier	0.01	0.10	1.00	10.00	100.00	1,000.00					
Initialization Time	0.46	0.5	0.53	0.59	0.7	1.3	2445683	Triangles			
Traversal Time	61.94	15.3	12.17	11.36	10.86	10.82					
Time	62.4	15.8		11.95	11.56	12.12					
Grid Size	11	103	1027	10270							
			22.96								
Forest Scene											
Cell Size Multiplier	0.01	0.10	1.00	10.00	100.00						
Initialization Time	0.67	0.68	0.75	0.78	0.99				Traversal with S	Shadow takes 230	seconds
Traversal Time	32.19	18.36	12.9	12.69	12.62		2885200	Triangles			
Time											
Grid Size	7	69	685	6858	68589						
			17.2								
Hairball Scene											
Cell Size Multiplier	0.01	0.10	1.00	10.00	100.00						
Initialization Time		0.6	0.69	0.7	0.81		2880000	Triangles			
Traversal Time		37.97	18	16.9	16.8						
Time		38.57	18.69	17.6	17.61						
Grid Size	1	13	127	1279	12793						
			26.1								
Dragon Scene											
Cell Size Multiplier			1								
Initialization Time			0.19								
Traversal Time			1.6								
Time											
Grid Size											
			8.42								
	Hairball	Dragon	Factor								
LBVH	18.4	Dragon 1.84									
Uniform Grid	473.6										