

Contact

Phone
+389-77-735-755

Linked
[Leon Saraqini](#)

Email
leonsaraqini@gmail.com

GitHub
[leonsaraqini](#)

Education

2017-2021
HSCS "Zef Lush Marku"
High School

2021-
Ss. "Cyril and Methodius" University -
Faculty of Computer Science &
Engineering
University

Certificates

2019
Junior Front-End Developer
Digital School

2020
Back-End Developer
Digital School

Skills

- C
- HTML
- C++
- CSS
- Java
- JavaScript
- C#
- Git
- Nest.js
- Python
- React
- SQL

Languages

Albanian
Macedonian
English

Leon Saraqini

I am a highly motivated and competitive individual who consistently achieves set goals. I am eager to learn and excel in programming across various fields, leveraging feedback to improve continually. My passion for problem-solving and strong adaptability ensures I grow as a programmer every day. I am particularly interested in web development, software engineering, and creating impactful user-centric applications.

Projects

● [Personal Site](#)

Written in: HTML, CSS, JavaScript

Personal Web Site that show the knowledge I gained in regards to the HTML and CSS from the subject Basics of Web Design

● [Music Dashboard](#)

Created with: React, Nest.js, Firebase

Web application created as a part of learning React Framework, how the backend works with Nest.js and how to store the data in database with help of Firebase

● [Event Booking](#)

Written in: Java, Spring Boot

A full-stack event booking system that allows users to browse, book, and manage events.

● [Space Shooter](#)

Written in: Python, Pygame

An engaging 2D arcade-style game where players control a spaceship to shoot incoming asteroids while collecting power-ups.

● [Zombie Shooter](#)

Written in: C#, Windows Forms

A 2D top-down shooter game designed to deliver a simple yet engaging experience. The player must navigate through a map, fend off waves of zombies, and survive as long as possible while managing limited resources like health and ammo.

● [Bank System](#)

Written in: Java

Console Application that enables users to do transactions and other actions