

# LEONANDO LAURENSIA SUSANTO

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Third year of Informatics student, concentrate and interest in Mobile & Web Application Developer and Software Engineer.

### **EDUCATION**

Petra Christian University – Surabaya, Indonesia

Jul 2019 – Jun 2023 (Expected)

Bachelor's degree in Informatics, 3.69 / 4.00

**SMAK Petra 5** – Surabaya, Indonesia *High School, Majoring in Science*  Jul 2016 - Jun 2019

#### **WORK EXPERIENCES**

**Dwi Berkat Gloves** – Sidoarjo, Indonesia

Apr 2022 - Present

Freelance Admin and Digital Marketing

- Dwi Berkat Gloves is a distributor of Industrial gloves in Indonesia
- Creating invoices for gloves transaction, taking care of Tokopedia Merchant settings and sales, conducting stock opname

### **ORGANISATIONAL EXPERIENCES**

# **KBM (Kampung Binaan Mahasiswa)**

Mar 2022 – May 2022

IT Department

- KBM (Kampung Binaan Mahasiswa) is public service event that focus on developing Simomulyo village services and information with a website
- Developing website services with wordpress

### IRGL (Informatics Rally Game and Logic)

Nov 2019 - Oct 2020

Equipment Department

• Informatic Rally Game and Logic is a rally game event held by Petra Informatics Student and attend by Indonesan High School Student

#### **PROJECT HIGHLIGHTS**

# Object Oriented Programming Project – Last Fist Standing – Project Showcase

Jun 2020

- Creating 2D game inspired by Feeding Frenzy for implementing object oriented programming
- Using Visual Studio with C++ as language and SFML as game library

# Website Technology Project - Shipping & Logistic's Service - Project Showcase

Dec 2020

 Creating a Content Management System's website that has functionality in the Indonesian logistics industry inspired by big companies such as JNE, TIKI, J&T, SiCepat, Anteraja, and others using PHP (Vanilla), Bootstrap, JavaScript, jQuery, MySQL with AJAX and Session implement.

#### Android Development Project - Covid Service Application - Project Showcase

Dec 2021

- Developing Covid Test application with android studio and kotlin as language
- Using Firebase as database and authentication

## Mobile Web Application - Fund Manager - Project Showcase

Dec 2022

- Developing Fund Manager application with android studio and kotlin as language
- Implementing Firebase as database

### Mobile Web Application - User List Application - Project Showcase

May 2021

- Developing User List application with flutter and dart as language in visual studio code
- Using MockAPI as data tool and implementing flutter networking as API

### **ADDITIONAL**

Frameworks / Toolkits: Bootstrap, Flutter, jQuery

Languages: PHP, C++, Python, Kotlin, JavaScript, Swift, Dart

Databases: SQL (MySQL), Firebase (Cloud Firestore)

Tools: Postman, Git & GitHub,XAMPP

Software: Visual Studio Code, Visual Studio, Android Studio, Figma, Premiere Pro, Photoshop