0-day Kernel Performance Test

Yuanhan Liu <yuanhan.liu@linux.intel.com>

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0-day kernel performance testing

- test latest kernel
- analysis results
- bisect

example report

Date: Fri, 27 Sep 2013 00:33:00 +0800

```
From: Yuanhan Liu <yuanhan.liu@linux.intel.com>
To: Yuanhan Liu <yuanhan.liu@linux.intel.com>, Fengguang Wu <fengguang.wu@intel.com>
Subject: [confirmed] perf bisect for ... 7210acd61435c5f3f1387031b150384dc975978c pigz.throughput
f27dde8deef33c9e58027df11ceab2198601d6a6 is the first bad commit
commit_f27dde8deef33c9e58027df11ceab2198601d6a6
Author: Peter Zijlstra <peterz@infradead.org>
CommitDate: Wed Sep 25 14:07:49 2013 +0200
   sched: Add NEED_RESCHED to the preempt_count
   In order to combine the preemption and need resched test we need to
   fold the need resched information into the preempt count value.
                                pigz.throughput
                           * * . * .
  350 ++
   50 ++
```

linux kernel development - git tree

mainline(Linus's tree)

git://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git



maintainer's tree

```
git://git.kernel.org/pub/scm/linux/kernel/git/viro/vfs.git
git://git.kernel.org/pub/scm/linux/kernel/git/tytso/ext4.git
...
```



developer's tree

```
git://git.kernel.org/pub/scm/linux/kernel/git/kees/linux.git
git://github.com/congwang/linux.git
```

linux kernel development - release cycle

```
v3.11-rc1 (one rc release per week)
v3.11-rc2
v3.11-rc3
v3.11-rc4
v3.11-rc5
v3.11-rc6
v3.11-rc7
v3.11
      merge window (2 weeks)
v3.12-rc1
```

merge gap

merge date may be monthes after commit date

commit date

```
commit 4e7ea81db53465ddd753678bc4cebf95369d0984

Author: Jan Kara <jack@suse.cz>
AuthorDate: Tue Jun 4 13:17:40 2013 -0400

Commit: Theodore Ts'o <tytso@mit.edu>

CommitDate: Tue Jun 4 13:17:40 2013 -0400

ext4: restructure writeback path

There are two issues with current writeback path in ext4. For one we don't necessarily map complete pages when blocksize < pagesize and
```

merge date

```
tag v3.11-rc1
```

Tagger: Linus Torvalds <torvalds@linux-foundation.org>

Date: Sun Jul 14 15:18:41 2013 -0700

the old way

test each rc release

issues

- not in time, especially for rc1
- test machines are mostly idle

the way we want

hunt down and report change in time => 0day kernel perf testing

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sched: Add NEED_RESCHED to the preempt_count
....
```

2 key challenges

- test latest code
- bisect find the first bad commit(for report)

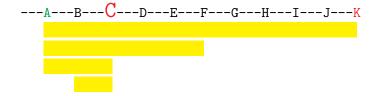
test latest code: challenge

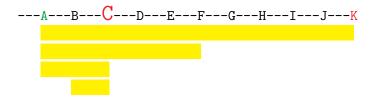
- can't test mainline only
 - too late
 - can't rebase
- 300+ git tree => can't test one by one

test latest code: solution

merge hourly

```
v3.12-rc5
                 devel-hourly-2013101501
                 devel-hourly-2013101502
                 devel-hourly-2013101503
                 devel-hourly-2013101504
```





C is the first bad commit

what we track - I

benchmark's result

```
O -- houlry merged branch HEAD
* -- hourly merged branch BASE
                         aim7.2000.jobs-per-min
100000 ++----
98000 ++
96000 ++
94000 ++ :* *
92000 ++
    ***.*****
90000 ++
88000 ++
86000 ++
84000 0+ 0000 0 0 000 00 0 0
      100 0 0 000 0 0
```

what we track - I

```
O -- houlry merged branch HEAD
* -- hourly merged branch BASE
                       netperf.Throughput_Mbps
5500 ++----
         00 00 00 00 00 00 00 00 00 00 00
5000 ++0
    0 0 00 00 0 00 00 0
4500 ++
4000 ++
3500 ++
3000 ++
2500 ++ .**.*
    *.**.**.**.** + .*.**.* .* .*..*..*..*..*..*..
```

what we track - II

monitor's output

```
O -- houlry merged branch HEAD
* -- hourly merged branch BASE
            lock_stat.slock-AF_INET/1.contentions.tcp_v4_rcv
450000 ++ *. .*. .*. .*. .*. .* .*. .*
*+*. + *.** *.*.** *.*.* * + .*.*.**
     ++
100000 ++
```

what we track - II

```
O -- houlry merged branch HEAD
* -- hourly merged branch BASE
                 time.system_time
2800 ++----
*....*...*.. *.
2600 ++
2500 ++
2400 ++
2300 ++
2200 ++
2100 ++
2000 ++
                 0 0 0 0 0 0
1900 0+
1800 ++----
```

bisect challenge

In a typical day:

- 5,000+ bisectable changes
- ullet we can only bisect about ${\color{red} {10}}$ of them

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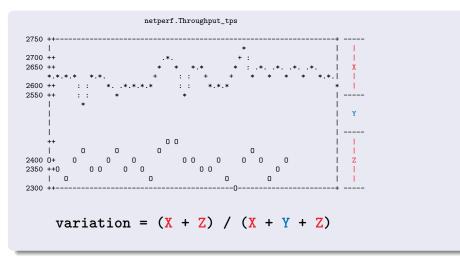
5 factors

- change percent
- 2 variation
- run time
- stats field weight
- timeliness

factor 1: change percent

factor 2: variation

factor 2: variation

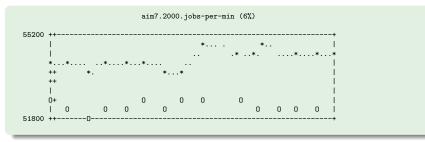


factor 3: run time

less run time, faster for bisect

factor 4: stats field weight

some stats field(e.g aim7) are more *important*



factor 5: timeliness

today's changed stats > few days ago's changed stats

score based bisect priority calculation

```
change percent 0-20
variation 0-10
run time 0-10
stats field weight 0-30, or more timeliness 0-10
```

add them up

Authors

Fengguang Wu -- Leader & designer

Yuannhan Liu

Alex Shi

Zhao Lei

Fan Chaoting

Thank you!

