LEON LONG

Software Engineer, Problem Solver, Lifelong Learner



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WORK EXPERIENCES

SOFTWARE ENGINEER INTERN | RestMesh Technologies, LLC Redmond WA

Nov. 2016 - Present

- Work with senior devs from Microsoft and Amazon in the cloud-based IT soluMons startup's core team as a full stack engineer
- Refine and implement responsive UIs for the core product that runs on Web and Mobile using ReactJs and Material Design, which increased the user satisfaction rate by 35%, build Server-Side APIs and data analy@cal tools in NodeJS, MySQL, Vue.js, and React
- Develop Tests and troubleshoot full-stack code, enforce MVC and Server-Clinet software architecture, develope new features based on feedback from 20+ clients, and have contributed 165 commits in the Git Repo throughout the software development lifecycle

EDUCATION & INVOLVEMENT

B.S IN INFORMATICS, Software Engineering Focus | University of Washington

2015 - 2018 (Expected)

• GPA: 3.80/4.0 - Annual Dean's List (2015 - 2017)

ischool.uw.edu/academics/informatics

- Coursework: Computer Programming I & II & III, Data Structures and Algorithms, Software Architecture, Web Development, Mobile Development (iOS & Android), Server-Side Development, Database Systems, User Experience, Data Science, Information Systems, Project Management
- PRESIDENT | Technology and Busineess Association UW Chapter

March 2017 - Present

- Provide a platform for people to exchange ideas about technology and businees and to bridge the university and the industries thauw.org
- Currently have 1600 members and 30 officers. Promoted and elected from IT & Maeketing Officer, Vice President, to President
- Plan and organize large-scale events such us: Annual Biz-Tech Forum, Job/Internship Workshops, Case Comp, Mentorship Program, etc.

SKILLS

- Web & Mobile: Andorid, HTML5, CSS3, JavaScript, Typescript, React.is, Vue.is, iQuery, AJAX, ES7, Websocket, Node.is, PHP, HTTPS, OAuth
- Programming: Java, Python, Golang, C/C++, Kotlin, Abstract Data Type, Algorithms, Concurrency, Object-Oriented/Functional Programming
- Server & DB: Linux, Docker, Shell, Redis, SQL Server, MySQL, Postgres, MongoDB, Firebase, AWS, DigitalOcean, MS Azure Cloud, Deployment
- Architecture: Documentation, Abstraction, Modeling(UML), Design Principles, Architectural Styles (MVC, P2P, N-Tier, Flux, Services, RESTful..)
- Tools & Software: Git, Eclipse, IntelliJ, Xcode, Visual Studio, Sublime, Tableau, Sketch, Figma, Adobe Photoshop, After Effects, Final Cut Pro

PROJECTS

CheckMate | Andorid Developer & UI Designer | Roommate Management App

April 2017 - June 2017

- Designed and built a **cloud-based Andorid App** that helps roommates assign and manage tasks, keeps track of shopping lists and expenses, and sends announcement to all the roommates <u>github.com/leontaolong/CheckMate</u>
- Implemented all data modelling and data communication and synchronization through Android APIs and Firebase, developed a Node Server and utilized Firebase Cloud Messaging for real-time notification, and design and implemented Material Design UI components
- Generated Andorid release APK for Beta Testing in residents hall on UW Campus

ChitChat | Full Stack Web Developer | Web App (Server-Side & Client-Side)

March 2017 - June 2017

- Built both API Server and Web Client for a chat App using Golang, React.js, MongoDB, Redis, and MDL github.com/leontaolong/ChitChat
- Implement user login with HTTPS authentication, CORS middleware, 48 API handlers, credential and session encryption with bcrypt and hmac
- Modelled and trained a NPL chatbot using Wit.ai and created a Node.js microservice that handles users' chat-related questions
- Enabled websocket 2.0 for real-time notification with Concurrency using goroutine, go channel, and Mutex Lock
- Deployed the go and Node servers and web client using Docker and AWS EC2 with registered domain and certs

• iVal | Project Lead and Engineer | Course and Instructor Evaluation Web App

December 2016

- Designed, architected, and built a large-scale web app from scratch in a 4-person team with HTML/CSS, React.js, and Firebase Cloud Storage
- Reviewed, tested, and managed other developers' code components from different branches github.com/leontaolong/iVal
- iVal is currently in its public beta within UW iSchool and being developed on Android and iOS plaMorms using React Native

Anxiety Solver | Project Engineer | Def Hackathon Hosted by Microsoft

January 2017

- Build a Chat Bot Intelligence that runs on Skype, Slack, and FB Messenger in 24 hrs that analyzes the users' emotions and stress level using facial and voice recognitions, and helps people relieve by providing fun images, videos, and games through an interactive chatting experience
- Learned and utilized Microsoft Bot Framework and Cognition Services APIs, Azure, and designed and trained our own NPL models on LUIS