CS 3100, Models of Computation, Fall 2019, Lec 8

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Designing a DFA (General)

• DFA are simplified C / Java programs with finite states

 More realistic programs are modeled by PDA and <u>all programs</u> are modeled by TM

Why NFA? Many answers!

- 1. Invented to overcome the limitations of a DFA
 - For some regular languages (that have a DFA), the DFA are exponentially big
 - In many of those cases, an NFA will be linear / polynomial in size
 - Therefore reduces tedium (for humans) to specify
 - This use of NFA also turns into a syntactic approach called Regular Expressions

2. Nondeterminism is a fundamental idea in CS

Allows us to classify algorithms into "easy" (P) and "hard" (NP)

Features of an NFA

- Finite states
- Multiple initial states
 - Can begin in any initial state
- Transitions on Sigma
- Transitions also on Epsilon
 - Recall that Epsilon is not in Sigma
- Transitions lead to sets of next states
- Has final states (like before)
- Acceptance:
 - Begin at any initial state
 - A journey described by a string (laden perhaps with Epsilon)
 - Ends in a final state

Two NFA designs for "third last is a 1"

NFA have equivalent DFA - Subset Construction (function nfa2dfa)

- Bascially for each NFA that is in a set of states {\$1,\$2,\$3}
 - For example we assume a set of 3 states an NFA is in.
- First E-close {\$1,\$2,\$3}
 - Let S1 go to S11, S12 on "
 - Let S2 go to S21 on "
 - Let S3 go on S31, S32, S33 on "
 - E-closure ({S1,S2,S3}) = {S11,S12,S21,S31,S32,S33}
- Fire a symbol, say a in Sigma from each of S11, S12,...S33
- Let the resulting SET OF STATES be
 - S11', S12',, S33' (these are SETS of states)
- Take a set union of S11', S12', ..., S33'
 - E-close that state.
- This is what {S1,S2,S3} transitions to, upon an "a" in Sigma
- Do this for Book77 NFA
- Do this for "third last is a 1" NFA

Book's Figure 7.7 NFA: Write in Jove's markdown in 2 ways, then convert to DFA via Subset Construction

