

- About Skapa
- Designing
- Developing
- Foundations
- Components

Overview

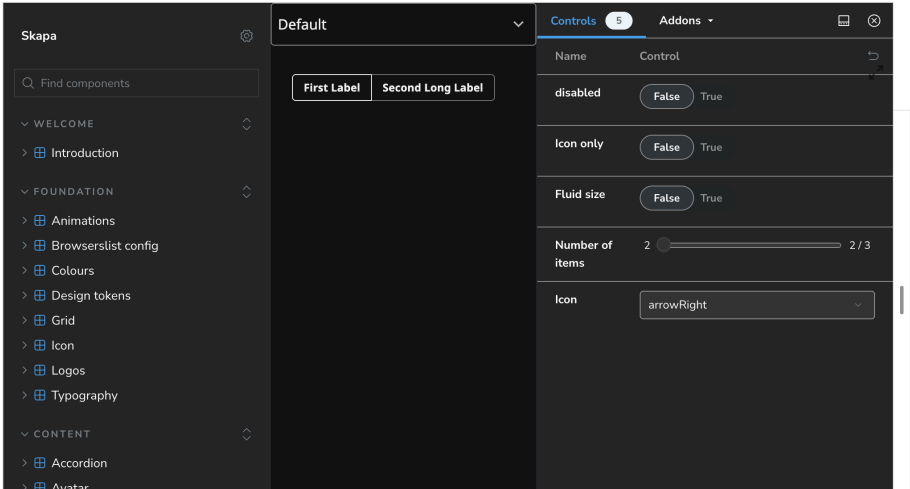
Component availability

- Accordion
- App Bar
- Aspect Ratio Box
- Avatar
- Badge
- Banner
- Broken Image
- Button
- Card
- Carousel
- Checkbox
- Choice
- Combobox
- Commercial Message
- Compact Card
- Copyright Notice
- Divider
- Dual Button
- Endorsement Label
- Expander
- Expanding Button
- Helper Text
- Hyperlink
- Icon Button
- Icon Pill
- Image
- Inline Message
- Input Field
- Jumbo Button
- List
- List View Item
- Listbox
- Loading
- Member Card
- Menu Item
- Modal containers
- Payment Logo
- Pill
- Price
- Price Module
- Product Identifier
- Progress Indicator
- Prompt
- Quantity Stepper
- Radio Button







Last updated: 2025-05-14

Toggle

Allow users to switch between two or more visualisation modes without changing content. They're a great way to add some customisation to an experience.



Available for

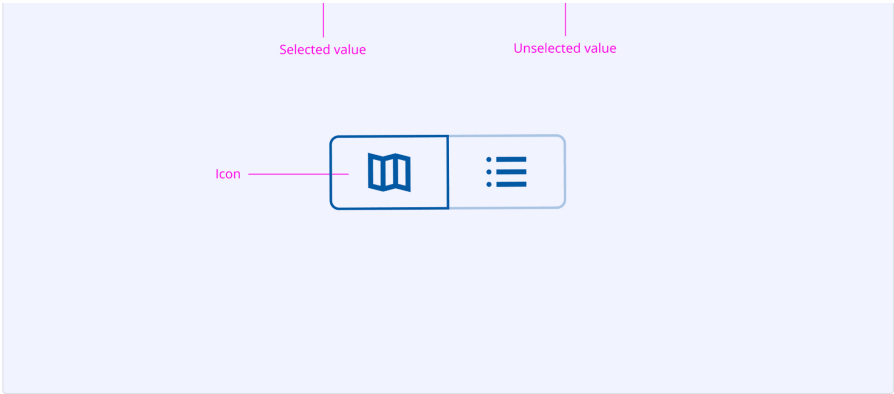
	Figma	Open
	React	Open
	Vue	Open
	Web Component	Open
	Android	Open
	iOS	Open

Index

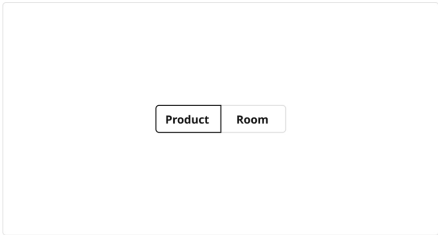
- [Anatomy](#)
- [Variants](#)
- [Behaviours](#)
- [Usage](#)
- [Internationalisation](#)
- [Templates](#)
- [Keyboard interactions](#)

Anatomy





Variants



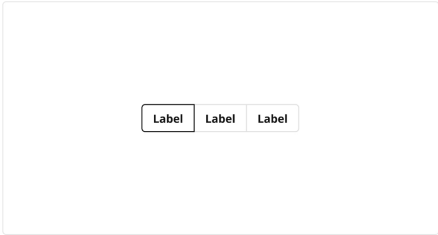
Text only

Basic variant with text only.



Icon only

Basic variant with Icon only.



Toggle set

Toggles allow a minimum of 2 Buttons and maximum of 3 Buttons for both text and Icon Toggles.

Behaviours



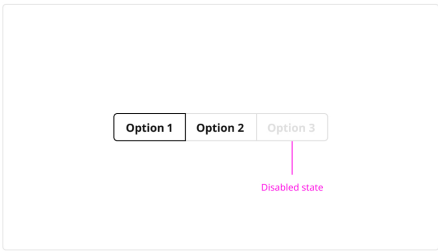
Fluid-width

For fluid-width Toggles, Buttons can scale to fill all or a portion of a desired space. These toggles should always have Buttons that are the same size, but can allow for different inner space.



Auto-width

For auto-width Toggles, Buttons can expand in width as their labels increase in size. This makes it possible to create Buttons with different sizes, and make the best use of smaller spaces.



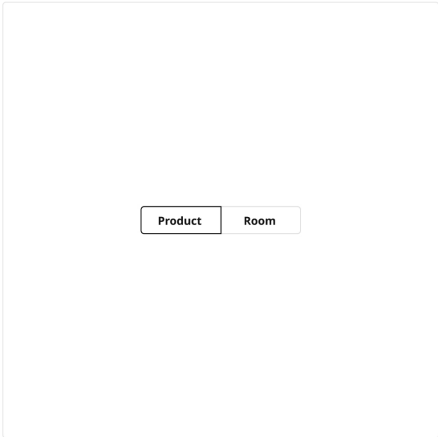
Disabled states

You can use a disabled state if it adds value to the user, or for a Toggle that is always presented on the page. Otherwise, Buttons can be hidden instead.

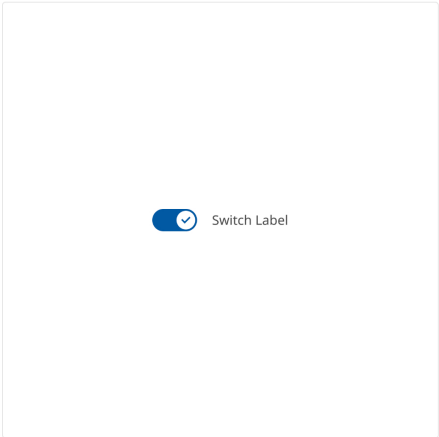
Usage

Toggles vs. Switches

Toggles and Switches are both used as choice buttons. When choosing between the two it's important to determine if your control is about binary values (use a Switch) or arbitrary values (use a Toggle). Switches are limited to only 2 states, but Toggles can support up to 3.



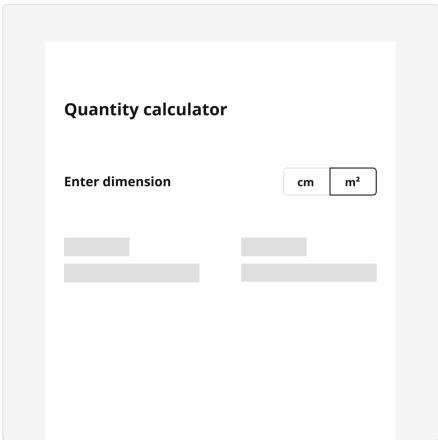
A toggle changes between 2 to 3 arbitrary values that affect the content in view.



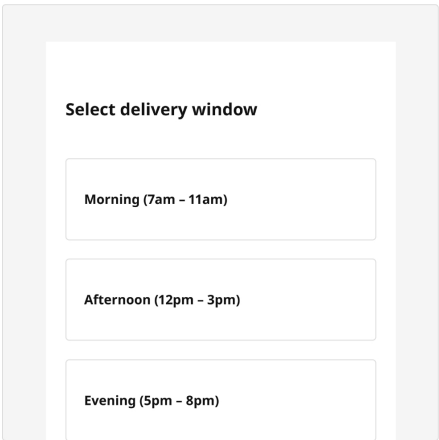
A switch displays binary values (e.g. On or Off).

Toggles vs. Choice

Use Choice component to collect data from users. They're typically better suited for content than UI functionality. Toggles, alternatively, never collect user data and have an immediate effect on the layout.



Switching Toggle values typically has an immediate effect on a part of the UI it is connected to.



Selecting from Choices typically leads to submitting your preference as data.

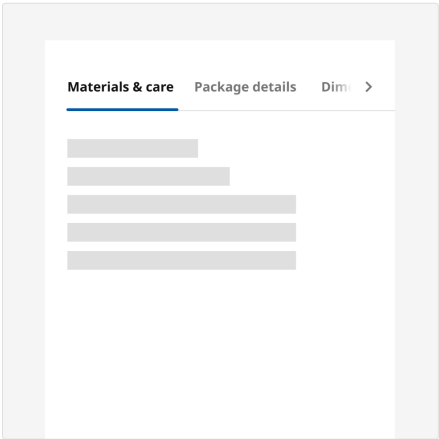
Toggles vs. Tabs

Toggles and Tabs can look the same when used in similar page positions, but ultimately

have distinct purposes. Toggles affect the state or presentation of content, while Tabs navigate between different areas of content working as headings.



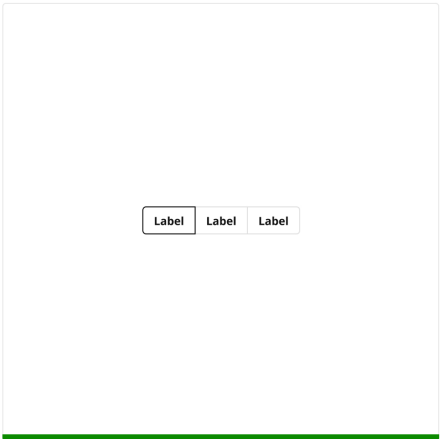
Toggles present the same content but displayed in different mode views.



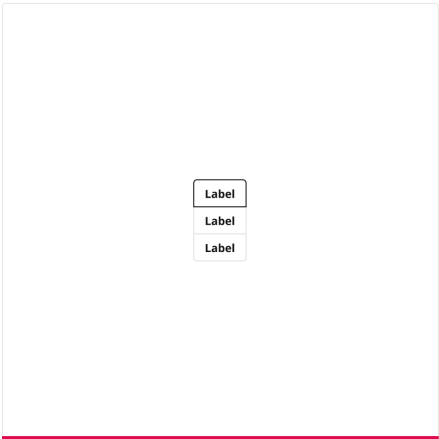
Tabs present mutually exclusive content separated by Tabs.

Toggle button layout

Toggle buttons should be laid out horizontally. If you need a vertical layout, consider using the Choice component.



✔ Toggles flow horizontally.



✘ Toggles incorrectly stacked vertically. Use Choice components instead.

Don't use Toggles to collect user data

Toggles are used to change user interface viewing modes—not to collect user information in forms. In forms, we recommend using components such as Radio Buttons, Choice or Select, depending on the use case.



✘ Toggles being used incorrectly to collect user data.

Don't mix text with Icons on Toggles

Toggles should be consistent. They should always only display either text or icons.



i A Toggle incorrectly mixing text and an icon.

Internationalisation



RTL languages

For RTL languages, reverse the button order but keep the labels centre aligned.

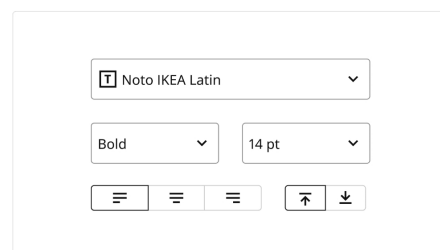
Templates



Usage examples

We have created a couple of component usage examples to kickstart your designs for different usecases. Modify the examples for your own needs.

[Open Figma templates](#)



Feature combinations

We have visualised some scenarios with the component as part of a feature to inspire possibilities on what the component might be used for.

[Open Figma templates](#)

Keyboard interactions

Key	Description
Tab	Moves focus through Toggle buttons.
Space / Enter	Triggers Toggle action.

Up next

Tooltip→



© Inter IKEA Systems B.V 1999-2025