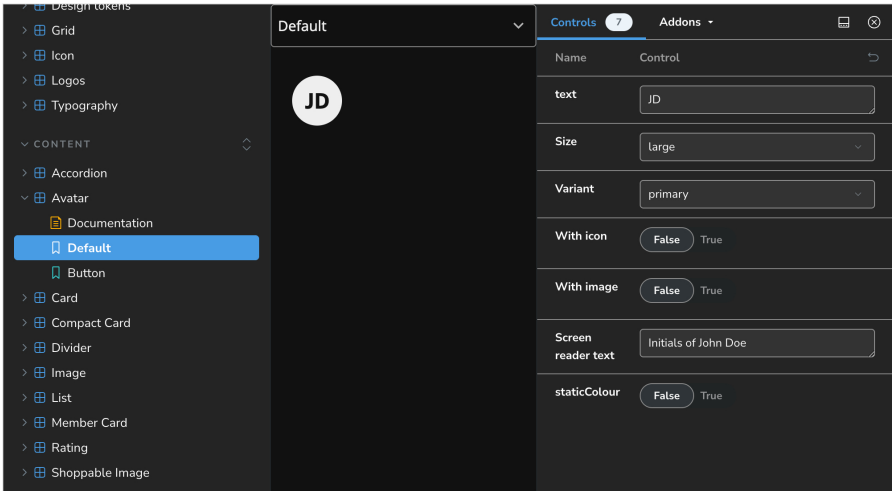


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Last updated: 2025-05-14

Avatar

A visual representation of a user profile either by image, icon or text.



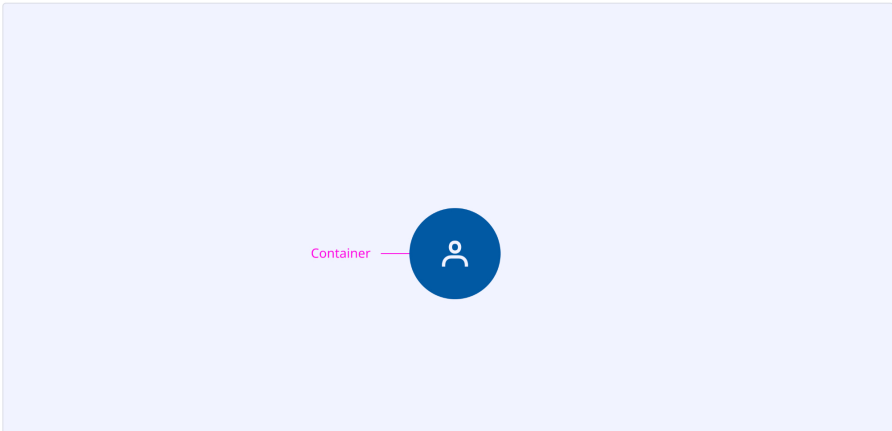
Available for

	Figma	Open
	React	Open
	Web Component	Open
	Android	Open
	iOS	Open

Index

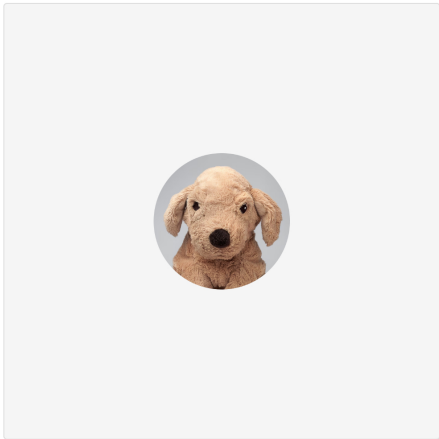
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Anatomy



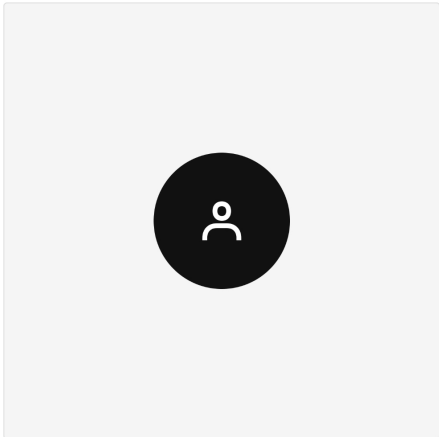


Variants



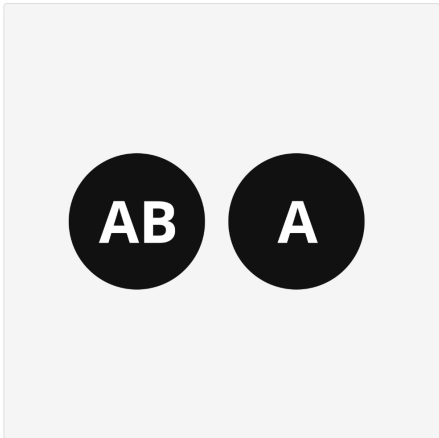
Image

Use Image when you wish to show an image representing a profile picture. For example, uploaded by the user themselves.



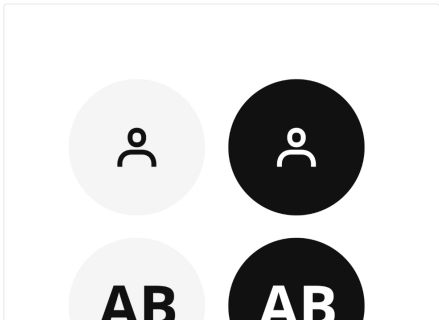
Icon

Use Icon when you wish to show a representation of a profile represented by a person icon. Icon is also used as a fallback for when an image does not exist in Picture.



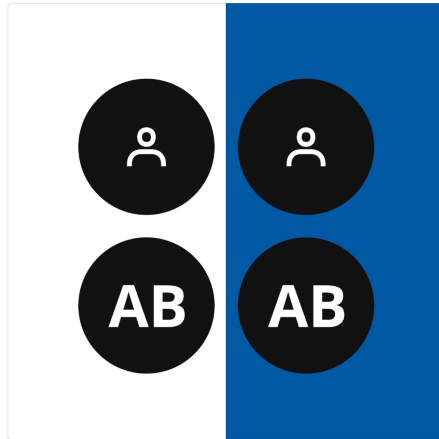
Text

Use Text when you wish to show a profile represented by text characters, such as initials. Text is able to show between 1-2 characters.



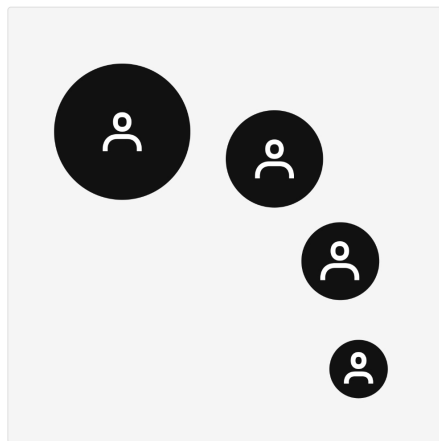
Variants

Avatar has two variants: Primary and Secondary.



Static colour

The static colour option should be used when the colours of the Avatar component need to remain unchanged between light and dark modes.



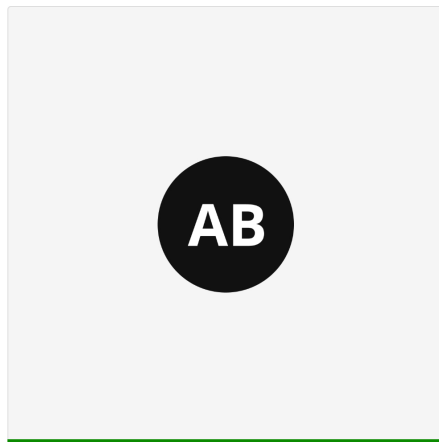
Sizes

Avatar comes in 4 sizes. Extra Small, Small, Medium and Large. If the intention is to have the Avatar clickable, for Small & Extra Small make sure to account for a click area of at minimum 48px to make sure it is accessible enough according to WCAG 2.1 requirements.

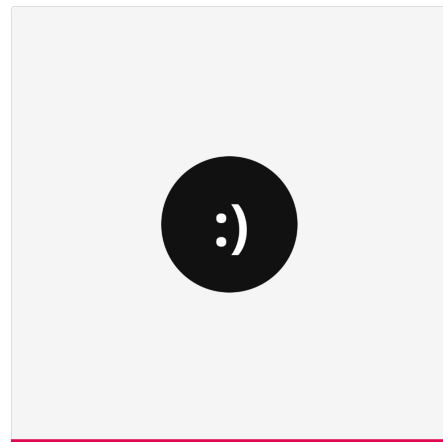
Usage

A visual representation of a user profile

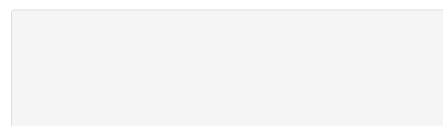
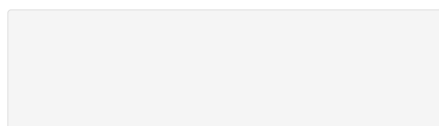
Avatar is used to show a visual representation of a user within a layout. This may be for example in a header, profile page or a table with data.



✔ Use Text to display for example initials, such as firstname and lastname.



❗ Don't use special characters to display a character-based emoji.

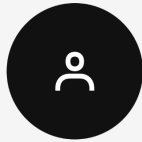




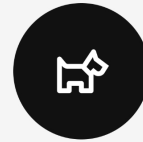
✓ Keep characters between 1-2 in the Text-variant.



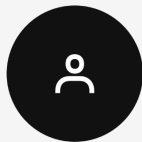
⚠ Don't add more characters than allowed, or leave it entirely empty.



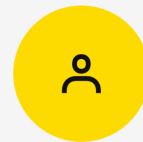
✓ Keep the icon in the Icon version of the component intact.



⚠ Don't override the provided icons with another one of your own choice.

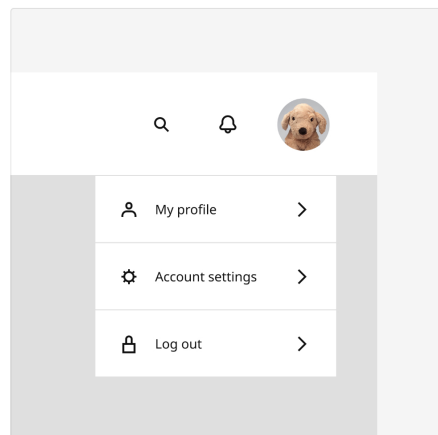


✓ Use any of the provided color options in the component.







⚠ Don't override the color of the icon with one of your own preference.

Behaviours



Using Avatar to trigger actions

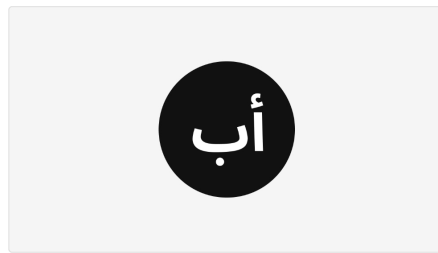
You can use the Avatar component to trigger actions, such as to open a menu for options related to the account. The Avatar does not, however, include any such built-in features by itself, and needs to be implemented on your own.

Header	Last update	Assigned user
Text	24/3	 Marley
Text	29/2	 Bella
Text	13/2	 Milou
Text	12/2	 Luna

Click area in a table

Avatar can be used to present a user in a data table, but when doing so the click area instead should be applied on the specific row instead of the Avatar itself. This is to make sure the click area is large enough to meet accessibility standards. Make sure to have a click area of at minimum 48px.

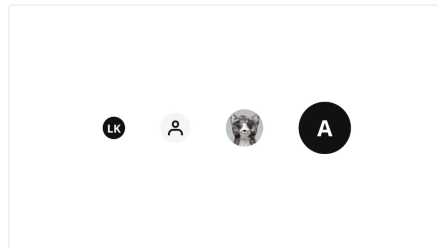
Internationalisation



RTL languages

When using the Text version with initials, the label is centre aligned, meaning there's no difference between LTR and RTL languages.

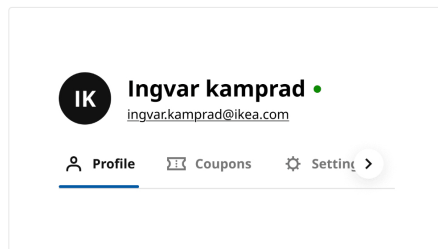
Templates



Usage examples

We have created a couple of component usage examples to kickstart your designs for different usecases. Modify the examples for your own needs.

[Open Figma templates](#)



Feature combinations

We have visualised some scenarios with the component as part of a feature to inspire possibilities on what the component might be used for.

[Open Figma templates](#)

Up next

Badge



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