# **VLSI testing - Assignment 1**

# 309510133 - Cheng-Cheng Lo

```
Overwiew
Algorithm
DFS search
BFS search
Remove gates that don't contribute to the path
Test Cases Result
Test Case 1
Test Case 2
Test Case 3
Build
```

# **Overwiew**

This homework assignment is to find all the possible paths between a designated start node and a designated end node. Since there is no loops or D-type flip-flops in this probelm, the whole circuit can be treated as a directed graph.

# **Algorithm**

# **DFS** search

An straightforward approach would be simply using DFS search.

```
The algorithm is described as follows.
```

```
func dfs (g, path):
    if g is not end_gate
        for every h in g's fanout
            dfs(h, path + g)
    if g is end_gate
        print (path + g)

dfs(start_gate, "")
```

However, the whole process can be very long. Thus, some modification is inevitable, which will be discussed later.

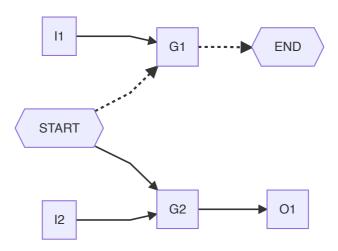
#### **BFS** search

I also tried BFS search. However, the same situation goes to BFS search. The program doesn't terminate with simple BFS search.

# Remove gates that don't contribute to the path

Consider the case below. The only path from START to END is the dotted arrow. However, when doing search, the path START --> G2 --> O1 is also considered. It will not know it's an unvalid path until they reach O1, a gate without fanout but not the designated end node. Similar thing goes to BFS search, G2 and O1 will maintain extra useless information and leads to a long execution time.

When the circuit size become bigger, the differenes will affect the execution time and memory usage significantly.



So I do a modification here. Before doing any kinds of search, starts from the designated output, marks its fanins as active, and do the same thing treated the fanins as the designated output.

```
func mark_active_gates():
   initialize a queue Q
   push the designated output into Q
   while Q is not empty
   do
     g = pop an element from Q
     mark g as active
     push g's every fanins into Q
```

After the whole process, we can be certain that every non-active gates will not contribute to the paths to the designated output. When doing search, we can ignore every non-active gates to speed up the process!

After adding the process, the original DFS search becomes:

```
func dfs' (g, path):
    if g is not end_gate
        for every h in g's fanout
        if h is active // only process active gates !!
        do
            dfs'(h, path + g)
    if g is end_gate
        print (path + g)

func main():
    mark_active_gates() // mark active gates first
    dfs'(start_gate, "") // then do the search
```

# **Test Cases Result**

For a use case, the upper result uses **BFS search**; the bottom uses **DFS search**. I use DFS search in the assignment, BFS search is for comparison.

#### **Test Case 1**

```
./atpg -path -start G3 -end PO_G16 c17.bench
```

```
Start parsing input file
Finish reading circuit file
G3 net17 G16 PO_G16
G3 net14 net18 G16 PO_G16
The paths from G3 to PO_G16: 2
total CPU time = 0.000239
```

```
Start parsing input file
Finish reading circuit file
G3 net14 net18 G16 PO_G16
G3 net17 G16 PO_G16
The paths from G3 to PO_G16: 2
total CPU time = 0.000293
```

# **Test Case 2**

```
./atpg -path -start 126GAT_30 -end PO_863GAT_424 c880.bench
```

```
( ... ignores above ...)
The paths from 126GAT_30 to PO_863GAT_424: 4
total CPU time = 0.002918
```

```
( ... ignores above ...)
The paths from 126GAT_30 to PO_863GAT_424: 4
total CPU time = 0.001906
```

### **Test Case 3**

```
./atpg -path -start 126GAT_30 -end PO_863GAT_424 c880.bench
```

```
( ... ignores above ...)
The paths from 307GAT_18 to PO_2548GAT_840: 468
total CPU time = 0.023831
```

```
( ... ignores above ...)
The paths from 307GAT_18 to PO_2548GAT_840: 468
total CPU time = 0.018417
```

# **Build**

```
make
./atpg -path -start <PI> -end <PO> <circuit_name>
```