

Welcome

Team Simulus

Motivation

Aims

Design

Collaboration

Demonstration

Questions

Features -  
Map Editor

Features -  
Simulator

Future Work

References

# 7CCSMGPR - Traffic Simulation Project

**Team Simulus**

King's College London

*<https://github.com/leorohr/simulus>*

27 March 2015

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- London congestion cost \$8.5bn in 2013, rising to \$14.5bn by 2030 <sup>1</sup>
- Road construction is expensive
- Simulation to the rescue!

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- **Must**

- Individual Vehicles
- Vehicle Entrance and Exit
- Vehicle Behaviour
- Statistics - Delay, Average Speed, Congestion
- Traffic Management Policies - traffic signal timing, speed limit, etc

- **Should**

- Emergency Services
- User Maps (Map Editor)

- **Could**

- Save/Load User Maps
- External Map Source e.g. Google Maps

- **Won't**

- Pre-existing Traffic Simulators or Libraries

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- **Discrete Prototype**

- Logical simplicity
- Limitation: discrete space
- Unrealistic!

- **Continuous space + Cellular Automata**

- Hybrid approach: Continuous space on top of grid
- More realistic traffic simulation
- Supported by additional map editor

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- **Collaboration**
  - Utilising Github facility
  - Flexible Roles
- **Working Policy**
  - Cooperation
  - Responsibility
  - Self-organisation

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- **Use case scenarios**
  - Traffic engineering
  - Road maintenance planned
  - Simulate

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- Create road networks
- Import and export as 2D array (represented as XML) for simulation
- Map validation
- Flood fill
- Intuitive Click and Drag controls



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- Different types of vehicles
- Different individual driving behaviours
- Overtaking vehicles
- Emergent phenomena
- Intersections
- Road Blockages
- Traffic phasing control

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- System Architecture(MVC) not fully adhered to
- More thorough testing
- Road expansion

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- 1 Sarah Gordon and Jim Pickard. London's \$8.5bn traffic jam slows down growth.  
<http://www.ft.com/cms/s/0/a50158ee-52de-11e4-a236-00144feab7de.html>, 2014.