



POLITECNICO DI MILANO

AUI PROJECT, GROUP 2

# **SAM Activities**

Subtitle

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## **Abstract**

Tua Madre



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# Chapter 1

## Abstract



## Chapter 2

# Introduction

Ciao sono puttana [1]





## Chapter 3

# Target Groups and User Needs



## Chapter 4

# State of the Art



## Chapter 5

# UX Design



## Chapter 6

# Implementation





## Chapter 7

# Value Proposition



## Chapter 8

# Future Work



# Bibliography

- [1] A KINECT-BASED AUGMENTED REALITY SYSTEM FOR INDIVIDUALS WITH AUTISM SPECTRUM DISORDERS:. In *Proceedings of the International Conference on Computer Graphics Theory and Applications*, pages 440–446, Rome, Italy, 2012. SciTePress - Science and Technology Publications.