

# Robotics I

July 8, 2022

## Exercise 1

Assume that the time-varying orientation of a robot end-effector is expressed by the triplet of angles  $\phi(t) = (\alpha(t), \beta(t), \gamma(t))$  defined around the sequence of fixed axes XZY (an RPY-type representation). Determine the relationship between  $\dot{\phi} = (\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  and the angular velocity  $\omega \in \mathbb{R}^3$  of the end-effector and find the representation singularities of this mapping. In one such singularity, determine all vectors  $\omega$  that cannot be represented by a choice of  $\dot{\phi} = (\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  and, conversely, find all non-trivial values for  $\dot{\phi} = (\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  that are associated to  $\omega = \mathbf{0}$ .

## Exercise 2

Figure 1 shows a spatial 3R robot with its Denavit-Hartenberg (D-H) frames and the definition of joint variables and kinematic parameters. The direct kinematics for the end-effector position (point  $O_3$ ) of this robot is

$$\mathbf{p} = \begin{pmatrix} p_x \\ p_y \\ p_z \end{pmatrix} = \begin{pmatrix} L \cos q_1 + N \cos(q_1 + q_2) \cos q_3 \\ L \sin q_1 + N \sin(q_1 + q_2) \cos q_3 \\ M + N \sin q_3 \end{pmatrix} = \mathbf{f}(\mathbf{q}). \quad (1)$$

Provide the closed-form expression of all inverse kinematics solutions  $\mathbf{q} = \mathbf{f}^{-1}(\mathbf{p}_d)$  that realize a desired end-effector position  $\mathbf{p}_d \in WS_1$ . Apply your formulas with the following numerical data

$$L = M = N = 0.5 \text{ [m]}, \quad \mathbf{p}_d = \begin{pmatrix} 0.3 & -0.3 & 0.7 \end{pmatrix}^T \text{ [m]},$$

and check at the end the correctness of the obtained numerical solutions by using the direct kinematics (1).

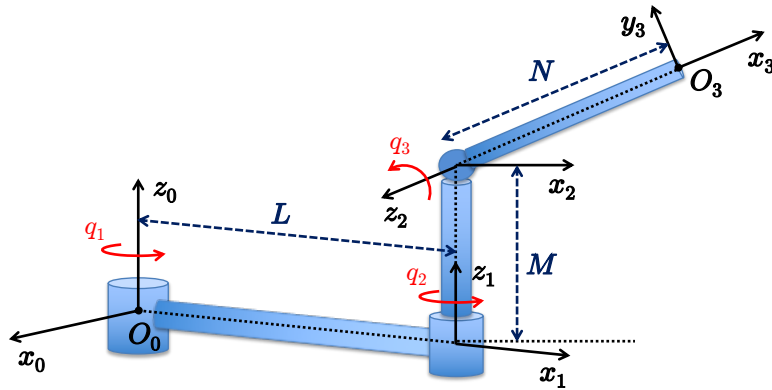


Figure 1: A spatial 3R robot with its D-H frames.

## Exercise 3

Using the same numerical data of Exercise 2, solve the inverse kinematics problem with an iterative scheme based on Newton method. Start with the initial guess  $\mathbf{q}^{\{0\}} = (-\pi/4, \pi/4, \pi/4)$  [rad] and list the values  $\mathbf{q}^{\{k\}}$ ,  $k = 1, 2, \dots$ , of the first few iterations, until the error  $\mathbf{e}^{\{k\}} = \mathbf{p}_d - \mathbf{f}(\mathbf{q}^{\{k\}})$  is such that  $\|\mathbf{e}^{\{k\}}\| \leq \epsilon = 10^{-3}$  [m] (i.e., small enough, meaning that convergence has been achieved). How would you search for another inverse kinematics solution using this iterative method?

#### Exercise 4

Consider a trajectory planning problem for the 3R robot in Fig. 1. The robot should move from the start configuration  $\mathbf{q}_s = (-\pi/4, \pi/4, \pi/4)$  [rad] to the goal configuration  $\mathbf{q}_g = (0, 0, \pi/4)$  [rad] in a time  $T = 2$  s, with continuity up to the acceleration over the whole interval  $t \in [0, T]$ . The initial joint velocity is chosen so that the end-effector velocity starts with  $\dot{\mathbf{p}}(0) = (1, -1, 0)$  [m/s], while the final velocity should be zero. Provide the values of the coefficients of the *doubly normalized* joint trajectories satisfying all the given conditions. Sketch the plots of joint position, velocity and acceleration.

[240 minutes, open books]