




LEONARDO MARTÍNEZ


DEVELOPER


PROFILE

Always willing to work on new projects, lover of teamwork and agile developments. I have worked in web development and I have ventured into Artificial Intelligence, Augmented Reality and Videogame Development.


 January 28, 1993.

CONTACT

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 leotms.github.io

 Urb. Alta Vista, Mpio. Libertador, Caracas, Venezuela.

PERSONAL SKILLS

TEAMWORK



LEADERSHIP



CREATIVITY



LANGUAGES

ESPAÑOL, Native.

ENGLISH, Medium to Advanced.

FRANÇAIS, Amateur.

EXPERIENCE

WEB DEVELOPER / JUNE 2016 - Present.

Inpetus. Back-end and Front-end development using tools like Django, Python, PHP, WordPress, HTML and CSS.

CLASSIFICATION MODEL / JAN-MAR 2017.

Universidad Simón Bolívar. Development of a classification model using Neural Networks to determine the demand and supply of medicines on twitter. Developed with Python, Tweepy and Twitter API.

SIRADEx / SEPT 2016 - MAR 2017

Universidad Simón Bolívar. Developer and Team Leader. Web application for registration of Extension Activities carried out by university community members. Developed using Web2Py, Python and PostgreSQL.

MEMORY: VENEZUELAN ROCK PAINTINGS / APR 2016 - JAN 2017

Universidad Simón Bolívar. Educational web game using AngularJS 1.x and Socket.io for the Archivo Nacional de Arte Rupestre (ANAR).

More information on these and other projects is available on leotms.github.io

EDUCATION

COMPUTER ENGINEERING / SEPT 2011 - Present.

Universidad Simón Bolívar.

Area electives: Artificial Intelligence, Information Systems.

Free electives: Augmented Reality, Introduction to Management.

PROFESSIONAL SKILLS

PROGRAMMING LANGUAGES

Python, PHP, JavaScript, C#, C, C++, Ruby, Java, Haskell, Pascal, R, Prolog.

DATABASES

PostgreSQL, SQLite, MySQL.

WEB DEVELOPMENT TOOLS AND FRAMEWORKS

HTML, CCS, Web2py, AngularJS 1.x, Django, Jekyll, SASS.

SOFTWARE DEVELOPMENT METHODOLOGIES

SCRUM, RUP.

VERSION CONTROL SYSTEMS

GIT.

GAME DEVELOPMENT AND AUGMENTED REALITY

UNITY 5.x, Godot Game Engine, ARToolKit, Vuforia.

OPERATIVE SYSTEMS

Windows, GNU/Linux (Ubuntu/Linux Mint).

OTHER TOOLS

DIA, Photoshop, GIMP.

OTHER ACTIVITIES

GRUPO DELU, VICE PRESIDENT / JAN 2016 - Present.

Videogame Development Group at Universidad Simón Bolívar.

PROTOCOL TEAM MEMBER / 2014 - 2016.

Universidad Simón Bolívar's Public Relations Department.