

# 1 Heap level 0 version 0

**section** *Heap0* **parents** *standard\_toolkit*

$Loc == \mathbb{N}$   
 $Free0 == \mathbb{P} \text{ } Loc$

**relation**(**is\_sequential**\_)  
**relation**(**has\_seq**\_)

**generic**(**partitionVDM**\_)

**partitionVDM**  $X == \{p : \mathbb{P}(\mathbb{P} X) \mid \bigcup p = X \wedge \{\} \notin p\}$

**is\_sequential**\_  $== \{s : \text{seq } \mathbb{N} \mid \exists i, j : Loc \bullet \text{ran } s = i \dots j\}$   
**has\_seq**\_  $== \{s : \text{seq } Loc; n : \mathbb{N}; f : Free0 \mid$   
     **is\_sequential**  $s \wedge \text{ran } s \subseteq f \wedge \text{dom } s = 1 \dots n\}$

$Heap0$ <b>Z_Abs_St</b> $free0 : Free0$
$true$

$NEW0$ $\Delta Heap0$ $req? : \mathbb{N}$ $res! : \mathbb{P} Loc$
$\exists s : \text{seq } Loc \bullet$ <b>has_seq</b> $(s, req?, free0) \wedge$ $res! = \text{ran } s \wedge$ $free0' = free0 \setminus res!$

$DISPOSE0$
$\Delta Heap0$ $ret? : Free0$
$ret? \cap free0 = \emptyset$ $free0' = free0 \cup ret?$

## 2 VCs

$Heap0FSBSig$
$Heap0$
$Heap0$

$NEW0FSBSig$
$Heap0$ $req? : \mathbb{N}$
$\exists t : seq\ Loc \bullet \mathbf{has\_seq}(t, req?, free0)$

$DISPOSE0FSBSig$
$Heap0$ $ret? : Free0$
$ret? \cap free0 = \emptyset$

**theorem** Heap0\_vc\_fsb\_state  
 $\exists Heap0FSBSig \mid true \bullet true$

**theorem** NEW0\_vc\_fsb\_pre  
 $\forall NEW0FSBSig \mid true \bullet \mathbf{pre}\ NEW0$

**theorem** DISPOSE0\_vc\_fsb\_pre  
 $\forall DISPOSE0FSBSig \mid true \bullet \mathbf{pre}\ DISPOSE0$

### 3 Proofs

```

proof[Heap0_ vc_ fsb_ state]
  instantiate free0 == ∅;
  prove by reduce;
  ■

```

```

proof[NEW0_ vc_ fsb_ pre]
  prove by reduce;
  instantiate s == t;
  prove;
  instantiate i_0 == i, j_0 == j;
  prove;
  ■

```

```

proof[DISPOSE0_ vc_ fsb_ pre]
  prove by reduce;
  ■

```

### 4 Heap level 1 version 0

*Loc* from *Heap0* will be *Loc* in this name space too.

**section** *Heap1* **parents** *Heap0*

$Piece \hat{=} [LOC : Loc; SIZE : \mathbb{N}]$

**relation**(**inv** – **Free** \_)

$locs\_of == (\lambda p : Piece \bullet p.LOC \dots p.LOC + p.SIZE - 1)$

**theorem** grule gLocsOfPFunType  
 $locs\_of \in \langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle \rightarrow \mathbb{P} \mathbb{Z}$

**theorem** rule lLocsOfIsTotal  
 $\forall p : Piece \bullet p \in \text{dom } locs\_of$

$\mathbf{inv} - \mathbf{Free} \_ == \{fr : \mathbb{P} \text{ Piece} \mid \forall p1, p2 : fr \bullet$   
 $p1 = p2 \vee$   
 $(locs\_of(p1) \cap locs\_of(p2) = \emptyset \wedge$   
 $p1.LOC + p1.SIZE \neq p2.LOC)\}$   
 $Free1 == \{ps : \mathbb{P} \text{ Piece} \mid ps \in \mathbb{F} \text{ Piece} \wedge$   
 $\mathbf{inv} - \mathbf{Free}(ps)\}$

Following Cliff's suggestion, will weaken *locs* to be on set of Piece rather than Free1

$locs == (\lambda f : \mathbb{P} \text{ Piece} \bullet \bigcup \{p : \text{Piece} \mid p \in f \bullet locs\_of(p)\})$

**theorem** grule gLocsPFunType  
 $locs \in \mathbb{P}(\downarrow LOC : \mathbb{Z}; SIZE : \mathbb{Z}) \rightarrow \mathbb{P} \mathbb{Z}$

**theorem** rule lLocsIsTotal  
 $\forall f : \mathbb{P} \text{ Piece} \bullet f \in \text{dom } locs$

$Heap1$ $free1 : Free1$
----------------------------

$NEW1$ $\Delta Heap1$ $req? : \mathbb{N}$ $res! : \text{Piece}$
$locs(free1') = locs(free1) \setminus locs\_of(res!)$ $locs\_of(res!) \subseteq locs(free1)$ $res!.SIZE = req?$

$DISPOSE1$ $\Delta Heap1$ $ret? : \text{Piece}$
$locs\_of(ret?) \cap locs(free1) = \emptyset$ $locs(free1') = locs(free1) \cup locs\_of(ret?)$

## 5 Lemmas

A10: maybe not needed.  
`begin[disabled]{theorem}{rule dlInFree1ElemType}`  
`fr \in Free1 \land p \in fr \implies p \in Piece`  
`end{theorem}`

A11+A1

**theorem** disabled rule dlInFree1ElemType  
 $\forall fr : \mathbb{P} \text{ Piece} \bullet \forall p : fr \bullet p \in \text{Piece}$

**theorem** frule fFree1ElemType  
 $f \in \text{Free1} \Rightarrow f \in \mathbb{P} \text{ Piece}$

A11

**theorem** grule gLocType  
 $Loc \in \mathbb{P} \mathbb{Z}$

A11++

**theorem** disabled rule dlLocsOfApplSubgoal  
 $\forall f : \langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle \rightarrow \mathbb{P} \mathbb{Z};$   
 $x : \langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle; y : \mathbb{P} \mathbb{Z} \mid (x, y) \in f \bullet$   
 $(f(x) = y) \Leftrightarrow \text{true}$

**theorem** disabled rule dlLocsApplSubgoal  
 $\forall f : \mathbb{P} (\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle \rightarrow \mathbb{P} \mathbb{Z};$   
 $x : \mathbb{P} (\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle); y : \mathbb{P} \mathbb{Z} \mid (x, y) \in f \bullet$   
 $(f(x) = y) \Leftrightarrow \text{true}$

A11+

**theorem** disabled rule lLocsOfProp  
 $\forall p : \text{Piece} \bullet \text{locs\_of}(p) = p.LOC \dots p.LOC + p.SIZE - 1$

**theorem** frule fFree1MaxElemType  
 $f \in \text{Free1} \Rightarrow f \in \mathbb{P} (\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle)$

A3

**theorem** grule gFree1Type  
 $\text{Free1} \in \mathbb{P} (\mathbb{P} (\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle))$

A3

**theorem** rule lLocsResMaxType  
 $\forall f : \text{Free1} \bullet \text{locs}(f) \in \mathbb{P} \mathbb{Z}$

A11+A1

**theorem** rule lLocsOfResMaxType  
 $\forall p : \text{Piece} \bullet \text{locs\_of}(p) \in \mathbb{P} \mathbb{Z}$

A11+

**theorem** disabled rule dlFree1BigcupSubsumes  
 $\forall f : \text{Free1} \bullet \bigcup \{p : f \bullet (\text{locs\_of } p)\} =$   
 $\bigcup \{q : \text{Piece} \mid q \in f \bullet (\text{locs\_of } q)\}$

**theorem** disabled rule lLocsProp  
 $\forall f : \text{Free1} \bullet \text{locs}(f) = \bigcup \{p : f \bullet \text{locs\_of}(p)\}$

A6

**theorem** disabled rule dlInFree1  
 $f \in \text{Free1} \Leftrightarrow (f \in \mathbb{P} \text{Piece} \wedge f \in \mathbb{F} \text{Piece} \wedge \mathbf{inv} - \mathbf{Free}(f))$

A7: add one for invFree as well

**theorem** disabled rule dlInInvFree1  
 $\mathbf{inv} - \mathbf{Free}(fr) \Leftrightarrow (fr \in \mathbb{P} \text{Piece} \wedge \forall p1, p2 : fr \bullet$   
 $p1 = p2 \vee$   
 $(\text{locs\_of}(p1) \cap \text{locs\_of}(p2) = \emptyset \wedge$   
 $p1.LOC + p1.SIZE \neq p2.LOC))$

A5

**theorem** rule lFree1ReductionType  
 $\forall f : \text{Free1}; p : \text{Piece} \bullet f \setminus \{p\} \in \text{Free1}$

A5

V0 of lemma: not matcthing  
begin{theorem}{lLocsOfWithinLocsV0}  
\forall f : Free1 @ \forall p : Piece | p \in f @ \text{locsOf}(p) \in \text{power}^{\sim}(\text{locs}^{\sim}(f))  
end{theorem}

**theorem** rule lLocsOfWithinLocs  
 $\forall f : \text{Free1} \bullet \forall p : f \bullet \text{locs\_of}(p) \in \mathbb{P}(\text{locs}(f))$

—— A5

**theorem** rule lLocsDistUnitDiff  
 $\forall f : \text{Free1} \bullet \forall p : f \bullet \text{locs}(f \setminus \{p\}) = \text{locs}(f) \setminus \text{locs\_of}(p)$



$Heap1FSBSig$
$Heap1$
$Heap1$

$NEW1FSBSig$
$Heap1$ $req? : \mathbb{N}$
$\exists p : Piece \bullet p \in free1 \wedge p.SIZE \geq req?$

$DISPOSE1FSBSig$
$Heap1$ $ret? : Piece$
$locs\_of(ret?) \cap locs(free1) = \emptyset$

**theorem** Piece\_vc\_fsb\_state  
 $\exists PieceFSBSig \mid true \bullet true$

**theorem** Heap1\_vc\_fsb\_state  
 $\exists Heap1FSBSig \mid true \bullet true$

**theorem** NEW1\_vc\_fsb\_pre  
 $\forall NEW1FSBSig \mid true \bullet \mathbf{pre} \ NEW1$

**theorem** DISPOSE1\_vc\_fsb\_pre  
 $\forall DISPOSE1FSBSig \mid true \bullet \mathbf{pre} \ DISPOSE1$

## 7 Proofs

### 7.1 Domain checks

**proof**[ $lLocsOfIsTotal$ ]

■



**proof**[*invFree\$domainCheck*]

*prove by reduce;*

■

A1: added lemma: lLocsOfIsTotal (useful in various domain checks below)

prove by reduce;

apply inDom;

prove;

invoke \locsOf;

prove;

apply inPower;

instantiate e == p1;

instantiate e == p2;

with enabled (Piece\member) prove by reduce;

A0: added lemma about gLocsOfPFunType

apply pfunAppliesTo;

with enabled (\locsOf) prove by reduce;

added lemma: gLocsOfPFunType

**proof**[*locs\$domainCheck*]

*prove by reduce;*

■

**proof**[*NEW1\$domainCheck*]

*prove by reduce;*

■

**proof**[*DISPOSE1\$domainCheck*]

*prove by reduce;*

■

**proof**[*Piece\_ vc\_ fsb\_ state*]

*instantiate LOC == 0, SIZE == 0;*

*prove by reduce;*

■

**proof**[*Heap1\_ vc\_ fsb\_ state*]

*instantiate free1 == ∅;*

*with enabled (Free1, inv – Free \_) prove by reduce;*

■

```

proof[NEW1_vc_fsb_pre]
  prove by reduce;
  instantiate free1' == free1
  \ {  $\theta$  Piece[LOC := p.LOC, SIZE := req?] },
  res! ==  $\theta$  Piece[LOC := p.LOC, SIZE := req?];
    with enabled (Piece$member) prove by reduce;
  apply lLocsOfWithinLocs;
  apply lLocsDistUnitDiff;
  prove by
    rewrite;
  split  $\theta$  (Piece [SIZE := req?])  $\in$  free1;
  rewrite;
  rearrange;
  use dNEW1AuxLemma1[fr := free1, p := p, size := req?];
  prove by reduce;
  ■

```

```

proof[DISPOSE1_vc_fsb_pre]
  prove by reduce;
  ■

```

```

proof[gFree1Type]
  with enabled (Free1, inv - Free -) prove by reduce;
  ■

```

```

proof[gLocsPFunType]
  invoke locs;
  prove by reduce;
  ■

```

```

proof[lLocsResMaxType]
  ■

```

```

proof[lLocsOfWithinLocs]
  apply lLocsProp;
  rewrite;
  apply inPowerBigcup ;
  prove;
  instantiate p_0 == p;
  prove;
  ■

```

A2: added extra frule for fFree1ElemType (as Piece and not max)

```

apply lLocsProp;
rewrite;
apply inPowerBigcup ;
prove;
instantiate p\_0 == p;
prove;
apply inPower;
prove;
apply lLocsOfResMaxType;
rewrite;
use d1InFree1ElemType[fr := f, p := p\_0];
prove;

```

A1: start from locs -> works!;;; added lemma : lLocsOfResMaxType

```

apply lLocsProp;
rewrite;
apply inPowerBigcup ;
prove;
instantiate p\_0 == p;
prove;
apply inPower;
prove;
apply lLocsOfResMaxType;
A0: start from locsOf -> nope...
apply lLocsOfProp;
prove;
use d1InFree1ElemType[fr := f, p := p];
with enabled (Piece\member) prove;
apply inPower;
prove;
apply lLocsProp;
rewrite;
apply inBigcup;
rewrite;
cases;
instantiate B == \locsOf~p;
prove;
apply inPower;
prove;
apply inPowerBigcup;
prove;

```

```

proof[dlInFree1ElemType]
  prove;
  ■

```

```

proof[fFree1ElemType]
  invoke Free1;
  prove;
  ■

```

```

proof[gLocType]
  invoke Loc;
  prove;
  ■

```

```

proof[dlLocsOfApplSubgoal]
  use pairInFunction[( $\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle$ ),  $\mathbb{P} \mathbb{Z}$ ];
  prove by rewrite;
  ■

```

```

proof[lLocsOfProp]
  apply dlLocsOfApplSubgoal;
  rewrite;
  invoke locs_of;
  apply Piece$member;
  prove by reduce;
  ■

```

```

proof[dlLocsApplSubgoal]
  use pairInFunction[ $\mathbb{P} (\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle)$ ,  $\mathbb{P} \mathbb{Z}$ ];
  prove by rewrite;
  ■

```

```

proof[fFree1MaxElemType]
  invoke Free1;
  prove;
  ■

```

```

proof[dlFree1BigcupSubsumes]
  split  $f = \{\}$ ;
  cases;
  prove;
  apply extensionality;
  prove;
  apply inBigcup;
  prove;
  next;
  apply extensionality ;
  prove;
  apply inBigcup;
  prove;
  split  $\neg \{p\_1 : f \bullet \text{locs\_of } p\_1\} \in \mathbb{P}(\mathbb{P} \mathbb{Z})$ ;
  cases;
  apply inPower;
  instantiate  $e == \text{locs\_of } x$ ;
  prove;
  next;
  cases;
  split  $\neg x\_0 \in \mathbb{Z}$  ;
  cases;
  prove;
  next;
  prove;
  instantiate  $B\_0 == B$ ;
  prove;
  instantiate  $p\_0 == p$ ;
  rewrite;
  next;
  split  $\neg y\_0 \in \mathbb{Z}$  ;
  cases;
  prove;
  next;
  prove;
  instantiate  $B == B\_0$ ;
  prove;
  instantiate  $p\_0 == p$ ;
  rewrite;
  next;
  ■

```

```

proof[lLocsProp]
  apply dlLocsApplSubgoal;
  rewrite;
  invoke locs;
  prove;
  apply dlFree1BigcupSubsumes;
  prove;
  ■

```

```

A1: adding fFree1ElemType, fFree1MaxElemType made all the different!
apply dlLocsApplSubgoal;
rewrite;
apply bigcupInPower;
rewrite;
apply inPower to predicate \{p: f @ \locsOf p \} \in \power (\power \num);
prove;
apply lLocsOfResMaxType;
rewrite;
use dlInFree1ElemType[fr := f, p := p];
prove;
invoke locs;
prove;
apply dlFree1BigcupSubsumes;
prove;
A0?
apply dlLocsApplSubgoal;
rewrite;
apply bigcupInPower;
rewrite;
apply inPower to predicate \{p: f @ \locsOf p \} \in \power (\power \num);
prove;
apply lLocsOfResMaxType;
rewrite;
use dlInFree1ElemType[fr := f, p := p];
prove;
invoke locs;
%ahhh/... that's annoying! -- added general lemma about big union
prove by reduce;
apply extensionality;
prove;
apply inBigcup;
prove;
\end{zproof}
% added: fFree1MaxElemType

```

```

proof[dlInInvFree1]
  invoke (inv - Free _);
  prove;
  ■

```

```

proof[dInFree1]
  invoke Free1;
  prove;
  ■

```

```

proof[lFree1ReductionType]
  apply dInFree1;
  prove;
  apply dInInvFree1;
  prove;
  instantiate p1__0 == p1, p2__0 == p2;
  prove;
  ■

```

```

proof[lLocsDistUnitDiff]
  apply lLocsProp ;
  prove;
  apply extensionality;
  prove;
  apply inBigcup;
  prove;
  cases;
    split  $\neg x \in \mathbb{Z}$ ;
  cases;
  prove;
  next;
  rewrite;
  instantiate  $B\_0 == B$ ;
  prove;
  instantiate  $p\_1 == p\_0$ ;
  prove;
    apply dInFree1;
  apply dInInvFree1;
  instantiate  $p_1 == p, p_2 == p\_0$ ;
  prove;
  apply extensionality to predicate locs_of p  $\cap$  locs_of p\_0 = {};
  prove;
  instantiate  $x\_0 == x$ ;
  prove;
  next;
  split  $\neg y \in \mathbb{Z}$ ;
  cases;
  prove;
  next;
  rewrite;
  instantiate  $B == B\_0$ ;
  prove;
  instantiate  $p\_1 == p\_0$ ;
  prove;
  next;

```

■



```

proof[dNEW1AuxLemma1]
  apply dInFree1;
  apply dInInvFree1;
  prove;
  instantiate p1 == p, p2 ==  $\theta$  Piece[LOC := p.LOC, SIZE := size];
  with enabled (Piece$member) prove;
  apply extensionality to predicate locs_of ( $\theta$  Piece)  $\cap$  locs_of ( $\theta$  (Piece [SIZE := size])) = {};
  prove;
  split SIZE = size;
  cases;
  prove;
  next;
  rewrite;
  apply lLocsOfProp;
  reduce;
  instantiate x == LOC;
  prove;
  split size = 0;
  rewrite;

```

■

```

A0: hum... extensionality latter wasn't orking
  split p.SIZE = size;
  cases;
  with enabled (Piece\member) prove;
  next;
  apply dInFree1;
  apply dInInvFree1;
  prove;
  instantiate p1 == p, p2 ==  $\theta$  Piece[LOC := p.LOC, SIZE := size];
  with enabled (Piece\member) prove;
  apply lLocsOfProp to expression \locsOf ( $\theta$  Piece);
  apply lLocsOfProp to expression \locsOf ( $\theta$  (Piece [SIZE := size]));
  reduce;
  apply extensionality to predicate (LOC \upto ( $\neg$  1 + (size + LOC)))  $\cap$  (LOC \upto ( $\neg$  1 + (LOC +
  prenex;
  rewrite;
  split  $\theta$  (Piece [SIZE := size]) \in fr;

  simplify;
  with normalization rewrite;

```