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Chapter 1

Some Dependencies

 $section \ arithmetic \ parents \ standard_toolkit$

This specification describes ...

1.1 Arithmetic

These theorems are simple arithmetic transformations that are often useful when reasoning about non-linear equations in formulae. They are all trivial consequences of integer (Peano's) arithmetic.

Initially, we had the theorems laid out with quantified \mathbb{Z} variables. This is not very helpful as it leads to type-checking proof obligations over the pattern matched expressions to i and j. So, instead of

$$\forall i, j : \mathbb{Z} \mid i \geq j \bullet \neg i < j$$

we prefer to say simply

$$i \ge j \Rightarrow \neg i < j$$

in order to take advantage of the "joker" (place-holder) implicitly (universally) quantified variables, which can only be typed as \mathbb{A} (or \mathbb{Z} in Z/Eves). That is, the former version would lead to a proof obligation that whatever i and j pattern matches to, we would need to show that $i,j\in\mathbb{Z}$, which can be as complex as the expressions for i and j. Using the "joker"-pattern-matching, we avoid this need altogether. It is possible to do it for arithmetic, since it is embedded within the prover. For other situations, one could only hope for weaker type-checking conditions, rather than avoid it altogether, like we are doing here.

```
[Negate < to \geq]

theorem disabled rule lLessNeg
i \geq j \Rightarrow \neg i < j
[Negate > to \leq]

theorem disabled rule lGreaterNeg
i \leq j \Rightarrow \neg i > j
[Negate \leq to >]

theorem disabled rule lLeqNeg
i > j \Rightarrow \neg i \leq j
[Negate \geq to <]

theorem disabled rule lGeqNeg
i < j \Rightarrow \neg i \geq j
```

```
[Flip < to >]
      theorem rule lLessFlip
        j > i \Rightarrow i < j
   [Flip > to <]
      theorem disabled rule lGreaterFlip
        j < i \Rightarrow i > j
   [Flip \le to \ge]
      theorem disabled rule lLeqFlip
         j \ge i \Rightarrow i \le j
   [Flip \ge to \le]
      theorem disabled rule lGeqFlip
        j \le i \Rightarrow i \ge j
   For arithmetic "promotion", because we apply it to an operator (\_+\_)-plus that expects \mathbb{A}
(\mathbb{Z} \text{ in Z/Eves}), we do need to add the types for i and j. Otherwise, the decision procedures for
arithmetic cannot decide weather to treat i and j as numbers or not.
   [Promote < into \le]
      theorem disabled rule lLessPromote
         \forall i, j : \mathbb{Z} \mid 1 + i \le j \bullet i < j
   [Promote > into \ge]
      theorem disabled rule lGreaterPromote
         \forall i, j : \mathbb{Z} \mid i \geq 1 + j \bullet i > j
1.2
         Arithmetic Proofs
   proof[lLessNeg]
      simplify;
```

```
proof[lLessNeg]
    simplify;

proof[lGreaterNeg]
    simplify;

proof[lLeqNeg]
    simplify;

proof[lGeqNeg]
    simplify;

proof[lLessFlip]
    simplify;
```

```
proof[lGreaterFlip]
    simplify;

proof[lLeqFlip]
    simplify;

proof[lGeqFlip]
    simplify;

proof[lLessPromote]
    simplify;

proof[lGreaterPromote]
    simplify;
```

1.3 Big cup

An easy lemma to have BigU just like \bigcup

```
theorem disabled rule dlInBigU [XX] \forall SS : \mathbb{P}(\mathbb{P} XX) \bullet x \in bigU SS \Leftrightarrow (\exists ss : SS \bullet x \in ss)
```

```
theorem disabled rule dlInPowerBigU [XX] \forall SS : \mathbb{P}(\mathbb{P}|XX) \mid x \in SS \bullet x \in \mathbb{P}(bigU|SS)
```

1.4 Ranges

theorem disabled rule dlRangeCapLeft
$$\forall A, B, C, D : \mathbb{Z} \mid B < C \bullet (A ... B) \cap (C ... D) = (C ... B)$$

theorem disabled rule dlRangeCapRight $\forall A, B, C, D : \mathbb{Z} \mid D < A \bullet (A ... B) \cap (C ... D) = (A ... D)$

theorem rule dlRangeCapEmpty $\forall \, A,B,C,D: \mathbb{Z} \mid B < A \lor D < C \lor B < C \lor D < A \bullet (A \mathinner{\ldotp\ldotp} B) \cap (C \mathinner{\ldotp\ldotp} D) = \{\}$

theorem disabled rule dlRangeSumSubset

$$\forall \, a,b,x,y: \mathbb{N} \mid x \leq a \wedge a + b \leq x + y \bullet a \ldots a + b - 1 \subseteq x \ldots x + y - 1$$

theorem disabled rule dlRangeDifference

$$\forall A, B, C : \mathbb{Z} \mid A < B \bullet (1 + B \dots C) = (A \dots C) \setminus (A \dots B)$$

1.5 Proofs

1.5.1 Bigcup proofs

```
proof[dlBigCupAsBigU]
  apply \ extensionality;
  prove;
  apply dBigU to expression bigU[XX] SS;
  prove;
  cases;
  apply in Bigcup to predicate x \in \bigcup [XX] SS;
  prove;
  split x \in XX;
  rewrite;
  cases;
  instantiate S == B;
  prove;
  next;
  rearrange;
  split \exists S\_0: \mathbb{P} XX \bullet S\_0 \in SS \land x \in S\_0;
  simplify;
  prove;
  next;
  instantiate \ B \ == \ S;
  prove;
  next;
proof[dlInBigU]
  split x \in bigU[XX]SS;
  cases;
  rewrite;
  apply\ dBigU;
  prove;
  instantiate \ ss == S;
  rewrite;
  next;
  rewrite;
  rearrange;
  split (\exists ss : SS \bullet x \in ss);
  rewrite;
  apply dBigU;
  prove;
  instantiate S == ss;
  prove;
  next;
Andrius: how does CZT parses this first proof command?
proof[dlInPowerBigU]
     apply inPower to predicate x \in \mathbb{P} (bigU [XX] SS);
     apply\ dBigU;
     prove;
     instantiate S == x;
     prove;
```

1.5.2 Range proofs

```
proof[dlRangeCapLeft]
  apply extensionality;
  prove;
\mathbf{proof}[dlRangeCapRight]
  apply\ extensionality;
  prove;
  \mathbf{proof}[\mathit{dlRangeCapEmpty}]
  split B < A;
  prove;
  split \ D \ < \ C;
  prove;
  apply lLessNeg to predicate D < C;
  apply lLessNeg to predicate B < A;
  simplify;
  apply\ lGeqFlip;
  simplify;
  split B < C;
  cases;
  apply\ dlRange CapLeft;
  simplify;
  apply\ range Null;
  simplify;
  next;
  apply\ dlRangeCapRight;
  simplify;
  apply\ range Null;
  simplify;
  next;
proof[dlRangeSumSubset]
  prove;
\mathbf{proof}[dlRangeDifference]
  apply \ extensionality;
  prove;
```

Chapter 2

Abstract spec — set of Loc

2.1 Heap 0 spec

```
section Heap CBJ0 parents arithmetic
{\bf theorem}\ {\rm Loc}\_\ {\rm vc}\_\ {\rm fsb}\_\ {\rm horiz}\_\ {\rm def}
   \exists Loc : \mathbb{P} \mathbb{N} \mid true \bullet true
Loc == \mathbb{N}
theorem Free0\_vc\_fsb\_horiz\_def
   \exists \mathit{Free}0: \mathbb{P} \, \mathbb{P} \, \mathit{Loc} \mid \mathit{true} \bullet \mathit{true}
Free 0 == \mathbb{P} Loc
Piece = [LOC : Loc; SIZE : \mathbb{N}]
     locs\_of: Piece \rightarrow \mathbb{P}\ Loc
     \langle\!\langle\, disabled\ rule\ dlLocsOfDef\,\rangle\!\rangle
     \forall p : Piece \bullet locs\_of \ p = \{l : Loc \mid \exists i : 0 ... p.SIZE - 1 \bullet i + p.LOC \le l\}
{\bf theorem} \ {\rm grule} \ {\rm gLocsOfRelType}
    locs\_of \in \langle LOC : \mathbb{Z}; \; \mathit{SIZE} : \mathbb{Z} \rangle \leftrightarrow \mathbb{P} \; \mathbb{Z}
theorem rule lLocsOfIsTotal
   \forall p : Piece \bullet p \in \text{dom } locs\_of
   Heap0
     Z_Abs_St
    free0: Free0
     true
```

```
NEW0_{-}
         \Delta Heap0
         req?: \mathbb{N}
        res!: Piece
        req? = res!.SIZE
        free0' = free0 \setminus locs\_of (res!)
        DISPOSE 0_
         \Delta Heap0
        ret?: Piece
        locs\_of(ret?) \cap free0 = \emptyset
        free0' = free0 \cup locs\_of(ret?)
2.2
        Lemmas
     theorem grule gLocMaxType
        Loc \in \mathbb{P} \mathbb{Z}
     theorem grule gLocType
        Loc \in \mathbb{P} \mathbb{N}
     theorem frule fPieceLOCMaxType
        p \in Piece \Rightarrow p.LOC \in \mathbb{Z}
     theorem frule fPieceSIZEMaxType
        p \in Piece \Rightarrow p.SIZE \in \mathbb{Z}
     theorem grule gPieceMaxType
        Piece \in \mathbb{P}(\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle)
     theorem rule lLocsOfResMaxType
        \forall p : Piece \bullet locs\_of(p) \in \mathbb{P} \mathbb{Z}
begin{theorem}{dlLocsOfPropInductLHS}
% \forall LOC, SIZE: \nat @ \nat_1 \subseteq \{ k: \nat_1 | \\
\forall LOC, SIZE, i: \nat | i < SIZE @ \nat \subseteq \{ k: \nat | i+LOC \leq k \land k+1 \leq LOC+SIZE \}
end{theorem}k < i + LOC \setminus lor
     theorem disabled rule dlLocsOfProp
```

 $\forall p : Piece \bullet locs_of(p) = p.LOC ... p.LOC + p.SIZE - 1$

2.3 VCs

```
PieceFSBSig_
         Piece
   Piece
  Heap 0FSBSig \_
         Heap0
   Heap0
   NEW0FSBSig \_
         Heap0
   req?:\mathbb{N}
   \exists \ t : Piece \bullet t.SIZE = req? \land locs\_of \ (t) \subseteq free0
   DISPOSE0FSBSig \_
         Heap0
   ret?: Piece
   locs\_of\ (ret?) \cap free0 = \varnothing
theorem Piece_ vc_ fsb_ state
  \exists PieceFSBSig \mid true \bullet true
theorem Heap0_vc_fsb_state
  \exists Heap0FSBSig \mid true \bullet true
theorem NEW0_ vc_ fsb_ pre
  \forall \, \textit{NEW0FSBSig} \mid \textit{true} \bullet \mathbf{pre} \, \textit{NEW0}
theorem DISPOSE0_ vc_ fsb_ pre
  \forall \, DISPOSE0FSBSig \mid true \bullet \mathbf{pre} \, DISPOSE0
```

2.4

```
Proofs
\mathbf{proof}[locsOf\$domainCheck]
  with enabled (Loc) prove by reduce;
proof[NEW0\$domainCheck]
  with\ enabled\ (Loc)\ prove\ by\ reduce;
```

```
proof[DISPOSE0$domainCheck]
  with enabled (Loc) prove by reduce;
proof[NEW0FSBSig$domainCheck]
  with enabled (Loc) prove by reduce;
proof[DISPOSE0FSBSig$domainCheck]
  with enabled (Loc) prove by reduce;
\mathbf{proof}[Loc\_\ vc\_\ fsb\_\ horiz\_\ def]
  instantiate\ Loc\ ==\ \{0\};
  prove;
proof[Free0\_\ vc\_\ fsb\_\ horiz\_\ def]
  instantiate \ Free 0 == \varnothing;
  prove;
  proof[Piece_ vc_ fsb_ state]
  instantiate\ LOC\ ==\ 0,\ SIZE\ ==\ 0;
  with enabled (Loc) prove by reduce;
proof[Heap0\_\ vc\_\ fsb\_\ state]
  instantiate\ free0\ ==\ \varnothing;
  prove by reduce;
proof[NEW0\_vc\_fsb\_pre]
     prove by reduce;
     instantiate \ res! == t;
     prove;
\mathbf{proof}[DISPOSE0\_\ vc\_\ fsb\_\ pre]
  prove\ by\ reduce;
```

2.4.1 Lemmas proofs

```
proof[gLocMaxType]
  with enabled (Loc) prove by reduce;
\mathbf{proof}[gLoc\,Type]
  with enabled (Loc) prove by reduce;
proof[fPieceLOCMaxType]
  with enabled (Piece$member) prove by reduce;
\mathbf{proof}[\mathit{fPieceSIZEMaxType}]
  with enabled (Piece$member) prove by reduce;
proof[gPieceMaxType]
  prove;
proof[lLocsOfResMaxType]
  apply \ dlLocsOfDef;
  prove;
  \mathbf{proof}[gLocsOfRelType]
  use\ locsOf\$declaration;
  invoke (\_ \rightarrow \_);
  invoke \ (\_ +\!\!\! +\!\!\! -);
  invoke \ (\_\leftrightarrow\_);
  rewrite;
  trivial rewrite;
  prenex;
  apply inPower;
  prenex;
  instantiate \ e\_0 == e;
  apply\ in Cross 2;
  with enabled (Loc) prove by reduce;
THIS IS RIDICULOUS! THERE IS SOME MISSING TYPE BRIDGE
proof[lLocsOfIsTotal]
  use\ locs Of \$ declaration;
  invoke \ (\_ \rightarrow \_);
  apply inDom;
  rewrite;
  instantiate x == p;
  instantiate \ y\_1 == y;
  with enabled (Loc) prove by reduce;
```

```
begin{zproof}[dlLocsOfPropInductLHS]
apply natInduction;
conjunctive;
cases;
% type
rewrite;
next;
% base case
prove;
next;
% inductive case
prove;
split x = LOC+SIZE-1;
rewrite;
               to predicate \nat \subseteq \{k: \nat | i + LOC \upto k \subseteq LOC \upto (LOC + S
end{zproof}
   This proof is incomplete
   proof[dlLocsOfProp]
     apply extensionality;
     apply dlLocsOfDef;
     with enabled (Loc, Piece$member) with disabled (inRange) prove by reduce;
     split\ LOC\ =\ 0\ \lor\ SIZE\ =\ 0;
     cases;
     with disabled (inRange) prove;
     split LOC = 0;
     with disabled (inRange) prove;
     cases;
     next;
     next;
     split\ LOC\ >\ 0\ \land\ SIZE\ >\ 0;
     cases;
     next;
     prove;
     next;
     rewrite;
     apply extensionality;
     apply \ dlLocsOfDef;
     split SIZE = 0;
     with disabled (inRange) rewrite;
     cases;
     prove;
     apply inPower;
     rewrite;
     instantiate \ e == x;
     rewrite;
     instantiate i\_0 == i;
     rewrite;
     next;
     cases;
     rewrite;
     next;
     rewrite;
     instantiate i\_0 == SIZE - 1;
     split \ y = -1 + (LOC + SIZE);
     prove;
```

ANNOYING INDUCTION NEEDED? MAYBE JUST TAKE IT AS TRUE OR DEFINED AS

SUCH

Declarations	This Chapter	Globally
Unboxed items	4	6
Axiomatic definitions	1	1
Generic axiomatic defs.	0	1
Schemas	7	7
Generic schemas	0	0
Theorems	15	33
Proofs	20	38
Total	47	86

Table 2.1: Summary of Z declarations for Chapter 2.

Chapter 3

Intermediate design — set of Piece

3.1 Heap CBJ version 1

```
section Heap CBJ1 parents Heap CBJ0, sets
relation(invFree1_)
invFree1 = = \{fr : \mathbb{P} \ Piece \mid \forall \ p1, \ p2 : fr \bullet \}
       p1 = p2 \vee
       (locs\_of(p1) \cap locs\_of(p2) = \emptyset \land
       p1.LOC + p1.SIZE \neq p2.LOC)
Free1 == \{ps : \mathbb{P} \ Piece \mid ps \in \mathbb{F} \ Piece \land \}
invFree1(ps)
theorem frule fFree1ElemMaxType
   f \in Free1 \Rightarrow f \in \mathbb{P} \ \langle LOC : \mathbb{Z}; \ SIZE : \mathbb{Z} \rangle
theorem frule fFree1ElemType
   f \in Free1 \Rightarrow f \in \mathbb{P} \ Piece
     locs: \mathbb{P} \ Piece \rightarrow \mathbb{P} \ Loc
     \langle\!\langle disabled rule dlLocsDef \rangle\!\rangle
     \forall f: \mathbb{P} \ \textit{Piece} \bullet \textit{locs} f = \bigcup \left\{p: \textit{Piece} \mid p \in f \bullet \textit{locs\_of} \left(p\right)\right\}
{f theorem} grule gLocsRelType
    locs \in \mathbb{P}\left(\langle LOC : \mathbb{Z}; SIZE : \mathbb{Z} \rangle\right) \leftrightarrow \mathbb{P} \mathbb{Z}
theorem rule lLocsIsTotal
   \forall f : \mathbb{P} \ Piece \bullet f \in \text{dom } locs
    Heap1
     free1: Free1
```

```
NEW1_{-}
           \Delta Heap1
           req?: \mathbb{N}
           res!:Piece
           res!.SIZE = reg?
           \exists\,p,\mathit{rem}:\mathit{Piece}\,\bullet\,p\in\mathit{free}1\,\land
           locs\_of(res!) \subseteq locs\_of(p) \land
           locs\_of(rem) = locs\_of(p) \setminus locs\_of(res!) \land
           free1' = (free1 \setminus \{p\}) \cup \{rem\}
          DISPOSE1
           \Delta Heap1
           ret?: Piece
           locs\_of(ret?) \cap locs(free1) = \emptyset
           locs (free1') = locs (free1) \cup locs\_of (ret?)
3.2
          Lemmas
       theorem disabled rule dlInFree1
          f \in Free1 \Leftrightarrow (f \in \mathbb{P} \ Piece \land f \in \mathbb{F} \ Piece \land invFree1(f))
       theorem disabled rule dlInInvFree1
          invFree1 (fr) \Leftrightarrow (fr \in \mathbb{P} \ Piece \land \forall \ p1, p2 : fr \mid
                \neg p1 = p2 \bullet
               (locs\_of(p1) \cap locs\_of(p2) = \{\} \land
               p1.LOC + p1.SIZE \neq p2.LOC)
       theorem rule dlLocsOfCapEmpty
          \forall p, q : Piece \mid p.SIZE = 0 \lor q.SIZE = 0 \lor p.LOC + p.SIZE \le q.LOC
                \vee q.LOC + q.SIZE \leq p.LOC \bullet
                     locs\_of(p) \cap locs\_of(q) = \{\}
       theorem rule lFree1UnitUnionInType
          \forall f : Free1; \ p : Piece \bullet \{p\} \cup f \in Free1
       theorem rule lFree1UnitReductionInType
          \forall f : Free1; \ p : Piece \bullet f \setminus \{p\} \in Free1
    These lemmas are useful to avoid expanding Piece
       theorem frule fPieceLOCProp
          p \in Piece \Rightarrow p.LOC \ge 0
       theorem frule fPieceSIZEProp
          p \in Piece \Rightarrow p.SIZE > 0
       theorem disabled rule dlLocsOfWithin
          \forall p, q : Piece \mid p.LOC \leq q.LOC \land
```

 $q.LOC + q.SIZE \le p.LOC + p.SIZE \bullet locs_of(q) \in \mathbb{P}(locs_of(p))$

```
theorem disabled rule dlLocsEmptyRemainder
         \forall rem : Piece \mid rem.SIZE = 0 \bullet locs\_of rem = \emptyset
      theorem disabled rule dlRangeDifferenceV1
         \forall qLOC, qSIZE, rSIZE : \mathbb{N} \mid rSIZE \leq qSIZE \land 0 < rSIZE \bullet
              (1 + qLOC + rSIZE - 1 ... qLOC + qSIZE - 1) =
                   (qLOC ... qLOC + qSIZE - 1) \setminus (qLOC ... qLOC + rSIZE - 1)
qLOC+rSIZE-1+1 ... qLOC+qSIZE-1 = qLOC ... qLOC+qSIZE-1 qLOC ... qLOC+rSIZE-1
      theorem disabled rule dlLocsRemainder
         \forall rem, res, g : Piece \mid rem.LOC = g.LOC + res.SIZE \land
              rem.SIZE = q.SIZE - res.SIZE \land
              q.SIZE \ge res.SIZE \land
              res.LOC = q.LOC \bullet
                   locs\_of\ rem = locs\_of\ q \setminus locs\_of\ res
   Was useful in V1; perhaps could be here for the next lemma?
      theorem rule lLocsDistUnitDiff
         \forall f : Free1 \bullet \forall p : f \bullet locs (f \setminus \{p\}) = locs (f) \setminus locs\_of (p)
      theorem rule lLocsDistUnitCup
         \forall f : Free1; \ p : Piece \mid locs\_of \ p \cap locs f = \{\} \bullet locs(\{p\} \cup f) = locs\_of \ p \cup locs f \}
```

3.3 VCs

This precondition is open (and sufficient), yet the concrete one to choose for res and rem are quite prescribed (I think): they need at least to start at the same place (i.e. res.LOC = p.LOC), otherwise one would get two pieces remaining rather than one, which is not the case in the postcondition. So this is kind of implicit in the precondition.

```
NEW1FSBSig \\ Heap1 \\ req?: \mathbb{N} \\ \exists \ q: Piece \bullet \ q \in free1 \land q.SIZE \geq req?
DISPOSE1FSBSig \\ Heap1 \\ ret?: Piece \\ locs\_of \ (ret?) \cap locs \ (free1) = \varnothing
```

```
theorem Heap1\_ vc\_ fsb\_ state \exists Heap1FSBSig | true • true
```

```
theorem NEW1_ vc_ fsb_ pre \forall NEW1FSBSig \mid true \bullet pre NEW1
```

```
 \begin{array}{l} \textbf{theorem} \ \ DISPOSE1\_ \ vc\_ \ fsb\_ \ pre \\ \forall \ DISPOSE1FSBSig \mid true \ \bullet \ \textbf{pre} \ DISPOSE1 \end{array}
```

3.4 Proofs

```
proof[invFree$domainCheck]
    with enabled (Loc) prove by reduce;

proof[locs$domainCheck]
    with enabled (Loc) prove by reduce;

proof[NEW1$domainCheck]
    with enabled (Loc) prove by reduce;

proof[DISPOSE1$domainCheck]
    with enabled (Loc) prove by reduce;

proof[DISPOSE1FSBSig$domainCheck]
    with enabled (Loc) prove by reduce;

proof[Heap1_ vc_ fsb_ state]
    instantiate free1 == Ø;
    with enabled (Free1, invFree1 _) prove by reduce;
```

```
proof[NEW1\_vc\_fsb\_pre]
  prove by reduce;
  split \neg \exists result : Piece \bullet
  result = \theta \ Piece[LOC := q.LOC, SIZE := req?];
  with enabled (Loc, Piece$member) prove by reduce;
  next;
  prenex;
  rearrange;
  split \ q.SIZE = req?;
  rewrite;
  cases;
  rearrange;
  split \neg \exists someLoc : Loc; remainder : Piece \bullet remainder = \theta Piece[LOC := someLoc, SIZE := 0];
  with enabled (Loc, Piece$member) prove by reduce;
  instantiate \ someLoc == 0;
  prove;
  next;
  prenex;
  rearrange;
  instantiate \ res! == result, \ p == q, rem == remainder;
  reduce:
  apply dlLocsOfWithin;
  apply dlLocsEmptyRemainder to expression locs_of remainder;
  rearrange;
  rewrite;
  split \neg q = result;
  cases;
  with enabled (Piece$member) prove by reduce;
  equality\ substitute\ result;
  apply diffSuperset;
  rewrite;
     next;
     rearrange;
        split \neg \exists remainder : Piece \bullet remainder = \theta Piece[LOC := q.LOC + req?, SIZE := q.SIZE -
  cases;
  with enabled (Loc, Piece$member) prove by reduce;
  next;
     prenex;
     rearrange;
     instantiate \ res! == result, \ p == q, \ rem == remainder;
     apply \ dlLocsOfWithin;
     rewrite;
  use \ dlLocsRemainder[rem := remainder, q := q, res := result];
  rearrange;
  rewrite;
  next;
```

```
proof[DISPOSE1\_vc\_fsb\_pre]
      prove by reduce;
      instantiate\ free1' == free1\ \cup\ \{ret?\};
      apply cupCommutes\ to\ expression\ free1\ \cup\ \{ret?\ \};
      with disabled (cupCommutes) rewrite;
3.4.1
          Lemmas proofs
   proof[fFree1ElemMaxType]
      invoke Free1;
      prove;
   \mathbf{proof}[\mathit{fFree}1\mathit{Elem}\mathit{Type}]
      invoke Free1;
      prove;
      \mathbf{proof}[gLocsRelType]
      prove;
      \mathbf{proof}[\mathit{lLocsIsTotal}]
      prove;
      proof[dlInFree1]
      invoke Free1;
      prove;
   proof[dlInInvFree1]
      invoke (invFree1 _);
      prove;
   proof[dlLocsOfCapEmpty]
      apply dlLocsOfProp;
      rewrite;
      apply \ dlRange Cap Empty;
      rewrite;
      with normalization prove;
```

Needs extra conditions from lFree1UnitUnionInType side conditions

```
begin{theorem}{ulLocsOfDisjFreeInvProp1}
\forall f: Free1; p1, p2: Piece | p1 \in f \land \lnot p2 \in f @ \\
\t1 \cs0f^p1 \cap \cs0f^p2 = \{}
end{theorem}
begin{theorem}{ulLocsOfDisjFreeInvProp2}
\forall f: Free1; p1, p2: Piece | p1 \in f \land \lnot p2 \in f @ \\
\t1 \cdot 1 LOC + p1 . SIZE = p2 . LOC
\end{theorem}
begin{theorem}{ulLocsOfDisjFreeInvProp3}
\forall f: Free1; p1, p2: Piece | p1 \in f \land \lnot p2 \in f @ \\
\t1 \cdot 1 ot p2 . LOC + p2 . SIZE = p1 . LOC
end{theorem}
   This proof is incomplete
   proof[lFree1 UnitUnionInType]
      prove;
      apply \ dlInFree 1;
      prove;
      apply dlInInvFree1;
      with disabled (inCup) prove;
      instantiate \ p1\_0 == p1, \ p2\_0 == p2;
      with normalization rewrite;
      cases;
      next;
          next;
   proof[lFree1 UnitReductionIn Type]
      apply dlInFree1;
      prove;
      apply dlInInvFree1;
      prove;
      instantiate \ p1\_0 == p1, \ p2\_0 == p2;
      prove;
   proof[dlLocsOfWithin]
     apply dlLocsOfProp;
     with enabled (dlRangeSumSubset) prove;
   proof[fPieceSIZEProp]
     with enabled (Piece$member) prove by reduce;
   proof[fPieceLOCProp]
     with enabled (Piece$member, Loc) prove by reduce;
   proof[dlLocsEmptyRemainder]
     apply dlLocsOfProp;
     prove;
```

```
proof[dlRangeDifferenceV1]
  apply extensionality;
  prove;
  proof[dlLocsRemainder]
  apply dlLocsOfProp;
  equality substitute res.LOC;
  with enabled (Piece$member, Loc) with disabled (inRange) prove;
  use \ dlRangeDifferenceV1[qLOC := LOC\_1, \ rSIZE := SIZE\_0, \ qSIZE := SIZE\_1];
  with enabled (Loc) prove by reduce;
  split \ 0 \ < \ SIZE\_0;
  simplify;
  apply lLessPromote to predicate 0 < SIZE_0;
  rearrange;
  rewrite;
\mathbf{proof}[lLocsDistUnitDiff]
    apply dlLocsDef;
     with disabled (dlBigCupAsBigU) prove;
    apply\ extensionality;
    with disabled (dlBigCupAsBigU) prove;
    apply inBigcup;
   prove;
    cases;
     split \neg x \in \mathbb{Z};
    cases;
   prove;
   next;
   rewrite;
    instantiate \ B\_0 == B;
   prove;
    instantiate \ p\_1 == p\_0;
   prove;
       apply dlInFree1;
    apply dlInInvFree1;
    instantiate \ p1 == p, \ p2 == p\_0;
    prove;
    apply extensionality to predicate locs\_of p \cap locs\_of p\_\_0 = \{\};
   instantiate \ x\_0 == x;
   prove;
   next;
   split \neg y \in \mathbb{Z};
    cases;
    prove;
    next;
   rewrite;
   instantiate B == B \_0;
   instantiate \ p\_1 == p\_0;
   prove;
   next;
```

```
\mathbf{proof}[\mathit{lLocsDistUnitCup}]
  apply \ dlLocsDef;
  rewrite;
  apply \ extensionality;
  prove;
  apply \ dlInBigU;
  prove;
  cases;
  instantiate \ ss\_1 == locs\_of \ p\_0;
  rewrite;
  instantiate \ p\_1 \ == \ p\_0;
  rewrite;
  next;
  split \ y \ \in \ locs\_of \ p;
  rewrite;
  cases;
  instantiate \ ss \ == \ locs\_of \ p;
  rewrite;
  instantiate \ p\_0 == p;
  rewrite;
  next;
  instantiate \ ss\_1 == locs\_of \ p\_1;
  rewrite;
  instantiate \ p\_1 == p\_0;
  rewrite;
  next;
```

Declarations	This Chapter	Globally
Unboxed items	8	14
Axiomatic definitions	1	2
Generic axiomatic defs.	0	1
Schemas	6	13
Generic schemas	0	0
Theorems	20	53
Proofs	25	63
Total	60	146

Table 3.1: Summary of Z declarations for Chapter 3.

Declarations	This Chapter	Globally
Unboxed items	8	14
Axiomatic definitions	1	2
Generic axiomatic defs.	0	1
Schemas	6	13
Generic schemas	0	0
Theorems	20	53
Proofs	25	63
Total	60	146

Table 3.2: Summary of Z declarations for Chapter 3.

References

Bibliography