







LEONARDO VERGARA

Software Developer

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SUMMARY

Eighth-semester systems engineering student and software developer with main focus on web applications. Self-taught, dedicated and always willing to learn new skills and technologies to solve problems. I am fluent in English and have participated in various software development projects, both collaborative and personal.

ACADEMIC EXPERIENCE

- 8/2021 – 6/2022 **Full stack developer** Universidad del Norte – EPICS in IEEE
Project that supported the learning of English for people with visual disabilities and high school students through a mobile application. In charge of the frontend and partially in charge of the backend of the school's web platform.
React / SASS / Flask / Docker / Git / GitHub
- 09/2019 - 11/2019 **Video game programmer** Universidad del Norte
Recognition for the bungee jumping simulator project, which was part of the GeoExpoFísica 2019 fair at the Universidad del Norte.
Processing

EDUCATION

- 2019 – Current **Systems and Computer Engineering** Universidad del Norte
Distinguished Student – GPA: 4.1/5

CERTIFICATES

- 8/2022 **Node.js Basics** Platzi
- 8/2022 **Advanced JavaScript: Good Practices** Linkedin Learning
- 8/2022 **Esential MySQL** Linkedin Learning
- 1/2022 **Using Python to Access Web Data** Coursera – Universidad de Michigan
- 7/2021 **Profesional Git and GitHub** Platzi
- 12/2020 **Python Functions, Files and Dictionaries** Coursera

LANGUAGES

Spanish - native
English - intermediate

COMPUTING SKILLS

- Java
- JavaScript | React | Node.js
- HTML5 | CSS | SASS
- Python | Flask
- Flutter
- C#
- MATLAB
- Docker
- Git

INTERESTS

Web development | Software architecture | Data science | Video games development