CSS transitions

Examples page

In your project:

- Create a page examples.html
- Make sure the page has the correct html5 structure
- Start a new section with a heading for each exercise

Pseudo classes

Pseudo-classes

Define a state of an element

- :hover mouse over
- **:active** active links
- :visited visited links
- **:focus** focused element



Gets applied when mouse is over an element

```
.button {
    background-color: red;
}
.button:hover {
    background-color: yellow;
}
```

<mark>:hover</mark>

In the example page:

• Create a div that changes its background color to **#ff00ff** whenever the mouse is over

:hover

In your example page:

- Create a container div **#father**
 - width and height 500px
 - background color black
 - position relative
- Inside the container create div: **#son**
 - position absolute
 - o left 200px, top 200px
 - o background color red
- When hovering #father: #son must change background color from red to green

:active

Gets applied to a link when you click on it

```
a {
    color: red;
}
a:active {
    color: yellow;
}
```

:active

In your **project**:

- Make **all the links** change their font color to **#ffff00** whenever you click
- Can you also remove the <u>underline</u> from the links when you click on it?

:visited

Gets applied to a link when it was already visited

```
a {
     color: red;
}
a:visited {
     color: red;
}
```

:visited

In your **project**:

Make the visited links look exactly like the unvisited links



Gets applied to the input element that has focus

```
#username {
    border: none;
}

#username:focus {
    border: 1px solid red;
}
```

:focus

In your **project**:

 Make all the input fields change their background color whenever they are focused

Transformations

rotate

Rotates an element from its current position

```
#box1 {
    transform: rotate(45deg);
}

#box2 {
    transform: translate(-45deg);
}
```

rotate

In the examples page:

- Create two divs: #div1, #div2
- Give them the same position and dimensions
- Give them two different semi-transparent background color
- Rotate **#div1** 20deg clockwise
- Rotate **#div1** 20deg counter-clockwise

scale

Increases or decreases the size of an element (according to the parameters given for the width and height).

```
#box1 {
     transform: scale(2, 2);
}

#box2 {
     transform: scale(0.5, 1);
}
```

scale

In the examples page:

- Create two divs: #div3, #div4
- Write some text in them
- Make #div3 look three times as big
- Make #div4 have half of the height and twice of the length

translate

Moves an element from its current position

```
#box1 {
     transform: translate(50px,50px);
}
```

Very important!

Transform property should be "vendor-prefixed"

```
div {
  -webkit-transform: scale(1.5);
  -moz-transform: scale(1.5);
  -o-transform: scale(1.5);
  transform: scale(1.5);
}
```

Transitions

transition-duration

Indicates how long the transition will last

Default: zero seconds

```
.button {
    background-color: red;
    transition-duration: 1s;
}
.button:hover {
    background-color: green;
}
```

transition-duration

In your **project**:

 Make all links change font color on hover with a transition of 1 second duration

transition-property

Indicates which property will transition

Default: all

```
.button {
    background-color: red;
    transition-property: transform;
}
.button:hover {
    background-color: green;
    transform: scale(2);
}
```

transition-property

In the examples page:

- Create a div: #div5
- On hover,
 - o rotate the div of 20 deg counterclockwise with a transition
 - change the background color **without a transition**

transition-property

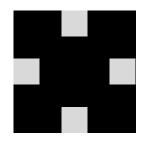
In the examples page:

- Create a div: #div6
- On hover,
 - o rotate the div of 20 deg counterclockwise without a transition
 - change the background color with a transition

transition

In your examples page:

- Create the div #compass. It should look exactly like #father
- Inside #compass, create 4 divs: #north, #south, #west, #east
 - 100px width and length
 - white background color
- Position each one of them at the center of each side
- When hovering **#compass**, the 4 divs should translate (with transition!) to the center of **#compass**



transition-delay

How long a transition should be stalled before executing

Default: zero seconds

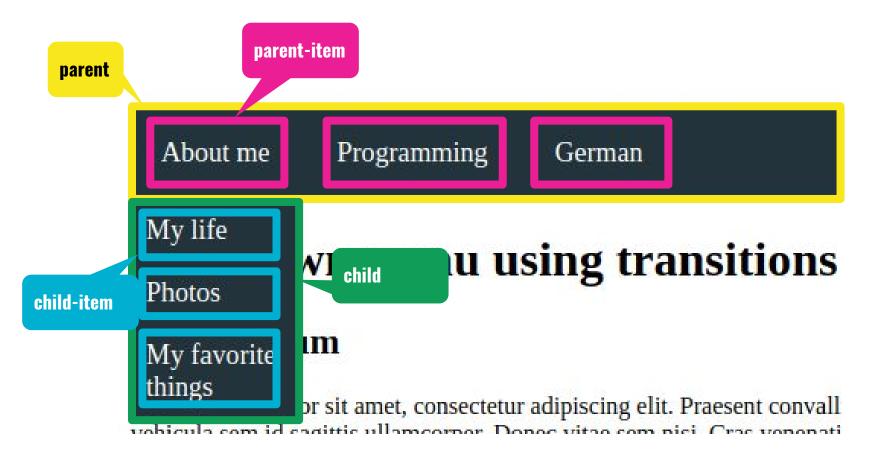
```
.button {
    background-color: red;
    transition-delay: 1s;
}
.button:hover {
    background-color: green;
}
```

transition-delay

In the examples page:

- Change #north, #south, #west, #east transitions so that:
 - **#north** starts immediately
 - **#east** starts after 0.5 seconds
 - #south starts after 1 second
 - #west starts after 1.5 seconds

Project time!



Create list



• About me

- o My life
- Photos
- My favorite things

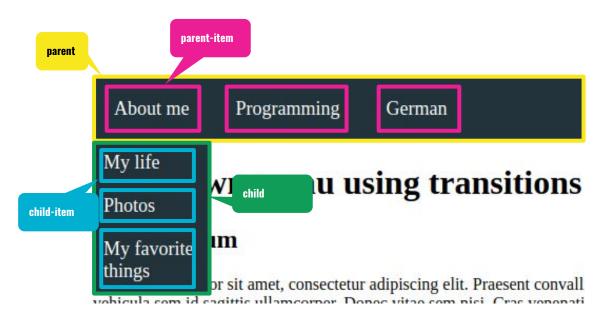
Programming

- HTML
- CSS
- JavaScript
- o PHP
- o Git

• German

- Grammar
- Vocabulary
- o Exams

Assign class names



parent

- About me
 - o My life

Photos
My favorite things

Programming

child

parent-item

- o HTML
- CSS
- JavaScript
- o PHP
- o Git
- German
 - o Grammar
 - Vocabulary
 - o Exams

Make menu horizontally



Position parent-item and child



Hide the children



Transition!

When hovering the parent-item, the child should appear.

Make it extra nice

- Add transform: translate(0, -30px) to the child
- Change it transform: translate(0) when parent-item is hovered

Animations

Transitions vs. animations

Transitions:

- whenever a property changes, animate it
- don't loop
- require triggering (ex.: hover)
- no control between start and end

Animations:

- animation that plays on the element
- can loop
- don't require triggering
- you can define intermediate points (keyframes)

@keyframes

Includes the animation name, any animation breakpoints, and the properties intended to be animated.

```
@keyframes rotate {
    0% {
        transform: rotate(0deg);
    }
    100% {
        transform: rotate(360deg);
    }
}
```

@keyframes

You can have many intermediate points

```
@keyframes slide {
  0% {
    left: 0;
    top: 0;
  50% {
    left: 244px;
    top: 100px;
  100% {
    left: 488px;
    top: 0;
```

animation

You can have many intermediate points

```
@keyframes rotate {
  0% {
    transform: rotate(0deg);
  100% {
   transform: rotate(360deg);
.rotating {
    animation-name: rotate;
    animation-duration: 1s;
    animation-iteration-count: 3;
```

In the examples page:

- 1. Create a #spinner
- 2. Create a rotating keyframe
- 3. Animate the spinner



1. Create a #spinner:

- height and width: 50px
- o circle (means border radius 100%)
- o 10 px border with color pink
- o border left is red



2. Create the **rotate** keyframes:

- o at o% it has to be rotated by o degrees
- o at 100% it has to be rotated by 360 degrees

3. Animate the spinner