LEO LI

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Education

The University of Washington — *Seattle, WA*   Expected: Jun 2025
Intended Major: B.S. Informatics, Human-Computer Interaction
- Dean's List Recipient (2021, 2022)

Skills

Technical Languages: Java, HTML, CSS, R/RStudio, Git/GitHub
Communication: Zoom/Slack, Customer Service, Public Speaking
First Aid: National Lifeguard, Water Safety Instructor, Standard First Aid (Red Cross Certified)
Languages: Mandarin, English

Work Experience

Pedalheads Swim Co. — *Swim Instructor*   Dec 2019 - Jun 2021
- Mentored children of various ages in swimming and water safety, created lesson plans, and supervised activities

T&T Supermarket, Richmond Oval — *Cashier*   Mar 2018 - Jun 2019
- Communicated with customers, managed money, and resolved customer concerns as a cashier
- Supported various sections of the store, communicating with department supervisors and managing inventory

Extracurricular Experience

EZ Park Mobile App   Sep 2022 - Dec 2022
- Designed a mobile application prototype with a team to tackle the parking challenges around campus
- Conducted user research and derived specific questions targeted to the students and staff population at UW
- Modeled all screens of the app, including onboarding, profile, payment, location, and parking choice, with Figma
- Presented a project pitch that talked about the accessibility and easy-to-understand features of the EZ Park App

Absurdle Manager   Apr 2022 - Jun 2022
- Constructed a Java class that simulates the popular game Wordle where users try to guess a word of a given length
- Reads in a preset dictionary with words that are equal in length, and users can only guess words in that dictionary
- Used Tree sets and Treemaps to set corresponding letters to be mapped out as green, yellow, or white
- The program tells users how many words their guess is similar to so the user can narrow down guesses

DubHacks Hackathon   Oct 22 - 23, 2022
- Worked as a team to create a touchless Rock-paper-scissor mobile app game using ScriptUI, AVkit, UIkit, and Apple Vision to detect hand and joint motion and designed the user interface and interaction features
- Teamed up with peers to build Handput, the live joint-detection app that gives us feedback on joint motion
- Prototyped the user interface for the game, allowing users to experiment with the game by playing against bots

Chinese Student Association — *Officer and Performance Director*   Sept 2022 - Present
- Promote and educate the public about Chinese Culture to eliminate the stigma around the Chinese community
- Planned performances and stage set-ups, reviewed 10+ auditions, optimized soundchecks, and acted as the main point of contact for all performers and performance-related questions for the Annual Lunar Gala

Husky Marching Band   Aug 2022 - Present
- Performed as a cymbal player at various Pre-game and Half time shows at UW football games, including the away games at Oregon and the Valero Alamo Bowl in San Antonio, and played 40+ pieces of music
- Practiced 15+ hours a week since the band differed from other bands by performing a different show every game
- Performed drumline cadence features to audiences before each football game and at events as a drumline

My Earth, Your Earth — *Website Designer*   Nov 2021 - Present
- Created a website using a template for the non-profit organization My Earth, Your Earth, founded by friends
- Monitored website status, created website aesthetics, and updated new info (https://myearthyourearth.com/)

UW Ultimate Frisbee — *B Team Player*   Mar 2022 - Jun 2022
- Practiced ultimate frisbee and competed in games while learning skills and bonding with other team members