

1. Consider the function $f(x) = \sin^2(x)$ in the interval $[0, 2\pi]$. You are given the following 4 points of this function:

x_i	$f(x_i)$
0	0
$\frac{2\pi}{3}$	0.75
$\frac{4\pi}{3}$	0.75
2π	0

- (a) (4 points) Calculate the cubic Lagrange interpolating polynomial as the sum of the $L_0(x)f(x_0)$, $L_1(x)f(x_1)$, $L_2(x)f(x_2)$, $L_3(x)f(x_3)$ polynomials we defined in class. The final answer should be in the form $P(x) = ax^3 + bx^2 + cx + d$, but with a, b, c, d known. [Note: if any of the coefficients are 0 you do not need to include the term in the final polynomial.]

Handwritten solution for the cubic Lagrange interpolating polynomial of $f(x) = \sin^2(x)$ on the interval $[0, 2\pi]$.

Given points: $x_0 = 0, x_1 = \frac{2\pi}{3}, x_2 = \frac{4\pi}{3}, x_3 = 2\pi$. Function values: $f(x_0) = 0, f(x_1) = 0.75, f(x_2) = 0.75, f(x_3) = 0$.

The polynomial is calculated as the sum of the Lagrange basis polynomials multiplied by the function values:

$$P(x) = \frac{(x-x_1)(x-x_2)(x-x_3)}{(x_0-x_1)(x_0-x_2)(x_0-x_3)}f(x_0) + \frac{(x-x_0)(x-x_2)(x-x_3)}{(x_1-x_0)(x_1-x_2)(x_1-x_3)}f(x_1) + \frac{(x-x_0)(x-x_1)(x-x_3)}{(x_2-x_0)(x_2-x_1)(x_2-x_3)}f(x_2) + \frac{(x-x_0)(x-x_1)(x-x_2)}{(x_3-x_0)(x_3-x_1)(x_3-x_2)}f(x_3)$$

Substituting the values and simplifying:

$$P(x) = 0 + \frac{(x-\frac{2\pi}{3})(x-\frac{4\pi}{3})(x-2\pi)}{(\frac{2\pi}{3})(\frac{2\pi}{3}-\frac{4\pi}{3})(\frac{2\pi}{3}-2\pi)}(0.75) + \frac{(x)(x-\frac{4\pi}{3})(x-2\pi)}{(\frac{4\pi}{3})(\frac{4\pi}{3}-2\pi)(\frac{4\pi}{3}-\frac{2\pi}{3})}(0.75) + 0$$

Further simplification leads to:

$$P(x) = \frac{x^3 - \frac{10\pi x^2}{3} + \frac{24\pi^2 x}{9}}{\frac{-16\pi^3}{27}}(0.75) + \frac{x^3 - \frac{8\pi x^2}{3} + \frac{12\pi^2 x}{9}}{\frac{-16\pi^3}{27}}(0.75)$$

Final simplified form:

$$P(x) = \frac{81}{64\pi^3} \left(-\frac{2\pi x^2}{3} + \frac{12\pi^2 x}{9} \right)$$

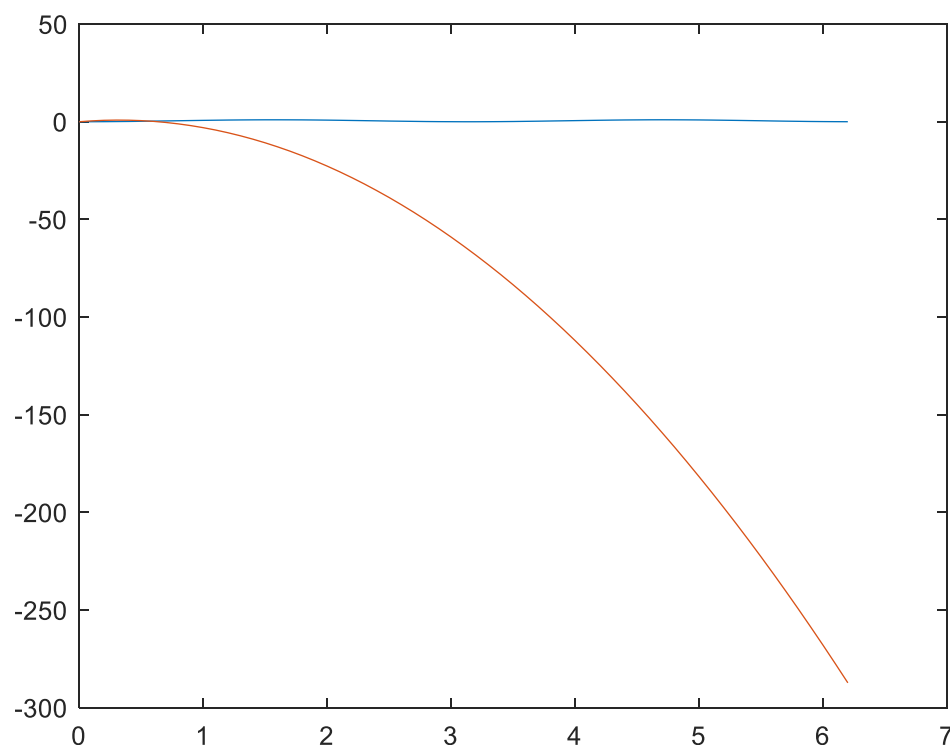
(b) (2 points) Plot $f(x) = \sin^2(x)$ in the interval $[0, 2\pi]$ by creating vectors

```
x = [0:0.1:2*pi];  
y = sin(x).^2;
```

On the same graph plot the interpolating polynomial $P(x)$ from part (a).

DELIVERABLES: The commands and the resulting plot from MATLAB.

```
>> x=[0:0.1:2*pi];  
>> y=sin(x).^2;  
>> p=-27*x.^2/32*pi.^2+27*x/16*pi;  
>> plot(x,y,x,p)
```



2. (8 points) Consider the piecewise cubic polynomial

$$S(x) = \begin{cases} S_0(x), & \text{if } 0 \leq x \leq \frac{2\pi}{3} \\ S_1(x), & \text{if } \frac{2\pi}{3} \leq x \leq \frac{4\pi}{3} \\ S_2(x), & \text{if } \frac{4\pi}{3} \leq x \leq 2\pi \end{cases}$$

where

$$S_0(x) = a_0 + b_0(x - x_0) + c_0(x - x_0)^2 + d_0(x - x_0)^3$$

$$S_1(x) = a_1 + b_1(x - x_1) + c_1(x - x_1)^2 + d_1(x - x_1)^3$$

$$S_2(x) = a_2 + b_2(x - x_2) + c_2(x - x_2)^2 + d_2(x - x_2)^3$$

Using the data points given in question 1., specify all twelve conditions that $S(x)$ must satisfy in order for it to be a clamped, cubic spline interpolant for $f(x) = \sin^2(x)$. Do not simplify the equations, just move all terms with unknown coefficients to the left of the equation and the known constants to the right. Also, do not evaluate the π 's, leave them as π in your equations. Set up the augmented matrix that needs to be solved to get the spline. DO NOT SOLVE THE SYSTEM.

DELIVERABLES: Show all your work ending with the 12 unsolved equations in the augmented matrix form.

② $x_0 = 0$ $x_1 = \frac{2\pi}{3}$ $x_2 = \frac{4\pi}{3}$ $x_3 = 2\pi$, $f(x) = 0$, $f(x_1) = 0.75$, $f(x_2) = 0.75$, $f(x_3) = 0$.

a) $S_0(x) = a_0 + b_0(x - 0) + c_0(x - 0)^2 + d_0(x - 0)^3$
 $S_1(x) = a_1 + b_1(x - \frac{2\pi}{3}) + c_1(x - \frac{2\pi}{3})^2 + d_1(x - \frac{2\pi}{3})^3$
 $S_2(x) = a_2 + b_2(x - \frac{4\pi}{3}) + c_2(x - \frac{4\pi}{3})^2 + d_2(x - \frac{4\pi}{3})^3$

b) $S_0(x_0) = f(x_0)$
 $a_0 + b_0(0 - 0) + c_0(0 - 0)^2 + d_0(0 - 0)^3 = 0$
 $a_0 = 0$ ①

$S_1(x_1) = f(x_1)$
 $a_1 + b_1(\frac{2\pi}{3} - \frac{2\pi}{3}) + c_1(\frac{2\pi}{3} - \frac{2\pi}{3})^2 + d_1(\frac{2\pi}{3} - \frac{2\pi}{3})^3 = 0.75$
 $a_1 = 0.75$ ②

$S_2(x_2) = f(x_2)$
 $a_2 + b_2(\frac{4\pi}{3} - \frac{4\pi}{3}) + c_2(\frac{4\pi}{3} - \frac{4\pi}{3})^2 + d_2(\frac{4\pi}{3} - \frac{4\pi}{3})^3 = 0.75$
 $a_2 = 0.75$ ③

$S_2(x_3) = f(x_3)$
 $a_2 + b_2(2\pi - \frac{4\pi}{3}) + c_2(2\pi - \frac{4\pi}{3})^2 + d_2(2\pi - \frac{4\pi}{3})^3 = 0$
 $a_2 + \frac{2\pi}{3}b_2 + \frac{4\pi^2}{9}c_2 + \frac{8\pi^3}{27}d_2 = 0$ ④

c) $S_1(x_1) = S_0(x_1)$
 $a_1 + b_1(\frac{2\pi}{3} - \frac{2\pi}{3}) + c_1(\frac{2\pi}{3} - \frac{2\pi}{3})^2 + d_1(\frac{2\pi}{3} - \frac{2\pi}{3})^3 = a_0 + b_0(\frac{2\pi}{3} - 0) + c_0(\frac{2\pi}{3} - 0)^2 + d_0(\frac{2\pi}{3} - 0)^3$
 $a_1 = a_0 + \frac{2\pi}{3}b_0 + \frac{4\pi^2}{9}c_0 + \frac{8\pi^3}{27}d_0$
 $0 = a_0 - a_1 + \frac{2\pi}{3}b_0 + \frac{4\pi^2}{9}c_0 + \frac{8\pi^3}{27}d_0$ ⑤

$$S_2(x_2) = S_1(x_2)$$

$$a_2 + b_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right) + c_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right)^2 + d_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right)^3 = a_1 + b_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right) + c_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right)^2 + d_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right)^3$$

$$= a_2 = a_1 + \frac{2\pi}{3} b_1 + \frac{4\pi^2}{9} c_1 + \frac{8\pi^3}{27} d_1$$

$$0 = a_1 - a_2 + \frac{2\pi}{3} b_1 + \frac{4\pi^2}{9} c_1 + \frac{8\pi^3}{27} d_1 \quad (6)$$

$$d) S'_1(x_1) = S'_0(x_1)$$

$$b_1 + 2c_1 \left(\frac{2\pi}{3} - \frac{2\pi}{3}\right) + 3d_1 \left(\frac{2\pi}{3} - \frac{2\pi}{3}\right)^2 = b_0 + 2c_0 \left(\frac{2\pi}{3} - 0\right) + 3d_0 \left(\frac{2\pi}{3} - 0\right)^2$$

$$b_1 = b_0 + \frac{4\pi}{3} c_0 + \frac{4\pi^2}{3} d_0$$

$$0 = b_0 - b_1 + \frac{4\pi}{3} c_0 + \frac{4\pi^2}{3} d_0 \quad (7)$$

$$S'_2(x_2) = S'_1(x_2)$$

$$b_2 + 2c_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right) + 3d_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right)^2 = b_1 + 2c_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right) + 3d_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right)^2$$

$$b_2 = b_1 + \frac{4\pi}{3} c_1 + \frac{4\pi^2}{3} d_1$$

$$0 = b_1 - b_2 + \frac{4\pi}{3} c_1 + \frac{4\pi^2}{3} d_1 \quad (8)$$

$$e) S''_1(x_1) = S''_0(x_1)$$

$$2c_1 + 6d_1 \left(\frac{2\pi}{3} - \frac{2\pi}{3}\right) = 2c_0 + 6d_0 \left(\frac{2\pi}{3} - 0\right)$$

$$2c_1 = 2c_0 + 4\pi d_0$$

$$0 = 2c_0 - 2c_1 + 4\pi d_0 \quad (9)$$

$$S''_2(x_2) = S''_1(x_2)$$

$$2c_2 + 6d_2 \left(\frac{4\pi}{3} - \frac{4\pi}{3}\right) = 2c_1 + 6d_1 \left(\frac{4\pi}{3} - \frac{2\pi}{3}\right)$$

$$2c_2 = 2c_1 + 4\pi d_1$$

$$0 = 2c_1 - 2c_2 + 4\pi d_1 \quad (10)$$

3x
6x

$3(x-4)^2$
 $6(x-4) - 1$

$S''_0 = 2c_0 + 6d_0 x$
 $S''_1 = 2c_1 + 6d_1 \left(x - \frac{2\pi}{3}\right)$
 $S''_2 = 2c_2 + 6d_2 \left(x - \frac{4\pi}{3}\right)$

f) $S'(x_0) = f'(x_0)$
 $b_0 + 2c_0(0) + 3d_0(0) = 0$
 $b_0 = 0$ (11)

$S'_2(x_3) = 0$
 $b_2 + 2c_2(2\pi - \frac{4\pi}{3}) + 3d_2(2\pi - \frac{4\pi}{3})^2 = 0$
 $b_2 + 2c_2(\frac{2\pi}{3}) + 3d_2(\frac{2\pi}{3})^2 = 0$
 $b_2 + \frac{4\pi}{3}c_2 + \frac{4\pi^2}{3}d_2 = 0$ (12)

	a_0	a_1	a_2	b_0	b_1	b_2	c_0	c_1	c_2	d_0	d_1	d_2	
a_0	0	0	0	0	0	0	0	0	0	0	0	0	0
a_1	0	0.75	0	0	0	0	0	0	0	0	0	0	0.75
a_2	0	0	0.75	0	0	0	0	0	0	0	0	0	0
$a_2 + \frac{2\pi}{3}b_2 + \frac{4\pi^2}{9}c_2 + \frac{8\pi^3}{27}d_2$	0	0	1	0	0	$\frac{2\pi}{3}$	0	0	$\frac{4\pi^2}{9}$	0	0	$\frac{8\pi^3}{27}$	0
$a_0 - a_1 + \frac{2\pi}{3}b_0 + \frac{4\pi^2}{9}c_0 + \frac{8\pi^3}{27}d_0$	1	-1	0	$\frac{2\pi}{3}$	0	0	$\frac{4\pi^2}{9}$	0	0	$\frac{8\pi^3}{27}$	0	0	0
$a_1 - a_2 + \frac{2\pi}{3}b_1 + \frac{4\pi^2}{9}c_1 + \frac{8\pi^3}{27}d_1$	0	1	-1	0	$\frac{2\pi}{3}$	0	0	$\frac{4\pi^2}{9}$	0	0	$\frac{8\pi^3}{27}$	0	0
$b_0 - b_1 + \frac{4\pi}{3}c_0 + \frac{4\pi^2}{3}d_0$	0	0	0	1	-1	0	$\frac{4\pi}{3}$	0	0	$\frac{4\pi^2}{3}$	0	0	0
$b_1 - b_2 + \frac{4\pi}{3}c_1 + \frac{4\pi^2}{3}d_1$	0	0	0	0	1	-1	0	$\frac{4\pi}{3}$	0	0	$\frac{4\pi^2}{3}$	0	0
$2c_0 - 2c_1 + 4\pi d_0$	0	0	0	0	0	0	1	-1	0	$\frac{4\pi}{3}$	0	0	0
$2c_1 - 2c_2 + 4\pi d_1$	0	0	0	0	0	0	0	1	-1	0	$\frac{4\pi}{3}$	0	0
b_0	0	0	0	0	0	0	0	0	0	0	0	0	0
$b_2 + \frac{4\pi}{3}c_2 + \frac{4\pi^2}{3}d_2$	0	0	0	0	0	0	0	0	0	0	0	0	0

3. Cubic spline interpolating functions can be computed in MATLAB. Many types of boundary conditions are possible, including the 'clamped' boundary conditions and the 'second' boundary conditions. We will consider only the clamped boundary conditions. For the cubic spline with clamped boundary conditions, the data to be interpolated should be stored in vectors, say X (the x_i 's) and Y (the $f(x_i)$'s), where Y has 2 more entries than X , the first and last entries of Y are the two clamped boundary conditions ($f'(x_0)$ and $f'(x_n)$), respectively. If $S(x)$ denotes the cubic spline interpolant, and z is a given number, then the value of $S(z)$ can be computed by entering

```
spline(X, Y, z)
```

Note that z can also be a vector of values at which you want to evaluate the spline (as in part (b) below).

If you want to actually determine the coefficients of the spline, you first must determine the **pp** (piecewise polynomial) form of the spline by entering

```
pp = spline(X, Y)
```

Some information (which you can ignore) about the **pp** form of the spline is given. Then enter

```
[b, c] = unmkpp(pp)
```

The values returned are:

b – a vector of the knots (or nodes) of the spline,

c – an array, the i -th row of which contains the coefficients of the i -th spline

Note: if the entries of X are denoted by $\{x_0, x_1, \dots, x_n\}$ and the entries in the first row of c are $c(1, 1)$, $c(1, 2)$, $c(1, 3)$, $c(1, 4)$, then the first cubic polynomial of the spline is

$$(*) \quad S_0(x) = c(1, 1)(x - x_0)^3 + c(1, 2)(x - x_0)^2 + c(1, 3)(x - x_0) + c(1, 4),$$

and similarly for the other cubic polynomials $S_1(x), \dots, S_{n-1}(x)$.

- (a) (3 points) Use MATLAB to determine the coefficients of the 3 cubic polynomials of the cubic spline interpolant with clamped boundary conditions for the data points given in questions 1. and 2.:

Use `format short` to display your output.

DELIVERABLES: The commands and the results from MATLAB plus the final piecewise polynomial with coefficients.

```
>> X = [0, (2.*pi)/3, (4.*pi)/3, 2.*pi];
>> Y = [0,0,0.75,0.75,0,0];
>> pp=spline(X,Y);
>> format short
>> [b,c]=unmkpp(pp)
b =
```

```
0 2.0944 4.1888 6.2832
```

```
c =
```

```
-0.0816 0.3420 0 0
0.0000 -0.1710 0.3581 0.7500
0.0816 -0.1710 -0.3581 0.7500
```


- (b) (3 points) In its simplest form, `PLOT(X,Y,'-')` plots a vector of values `Y` versus a vector of values `X` using a solid line. If `'-'` is replaced by `'.'` then the graph is drawn with a dotted line. See `help plot` for other options. The graph is drawn by connecting the points in `X` by a straight line, so if the points in `X` are quite dense, then the graph will appear as a smooth continuous curve. For example, the statements

```
X=linspace(0,pi,100);
Y=sin(X);
plot(X,Y,'-')
```

will open a graphics window with the graph of $\sin x$ plotted on the interval $[0, \pi]$ using 100 equally spaced data points. The graph of $\cos x$ could be drawn with a dotted line on the same graph as $\sin x$ on $[0, \pi]$, by executing the following statements:

```
X1=linspace(0,pi,100);
Y1=sin(X1);
Y2=cos(X1);
plot(X1,Y1,'-',X1,Y2,'.')
```

The functions $\sin x$ and $\cos x$ could be drawn on the same graph but on different intervals by specifying a different set of `X` values for each.

Use the MATLAB function `plot` to draw a graph of the spline constructed in (a) on the interval $[0, 2\pi]$ along with the function $f(x) = \sin^2(x)$. So, $f(x)$ and the 3 cubic polynomials should be drawn on one graph in the same graphics window. The first cubic polynomial should be drawn with a dotted line on $[0, \frac{2\pi}{3}]$, the second with a solid line on $[\frac{2\pi}{3}, \frac{4\pi}{3}]$, and the third with a dotted line on $[\frac{4\pi}{3}, 2\pi]$.

As $x_0 = 0$ in this problem, the cubic polynomial in (*) above could be plotted on $[0, \frac{2\pi}{3}]$ with the following statements:

```
X1=linspace(0, 2*pi/3,50);
Y1=c(1,1)*(X1-0).^3+c(1,2)*(X1-0).^2+c(1,3)*(X1-0)+c(1,4);
plot(X1,Y1,'-')
```

NOTE that `^` must be replaced by the MATLAB operator `.^` for the cubed and squared powers in this expression because the argument `X1` is a vector (rather than a scalar). This means that the exponentiation is done component wise to the entries in the vector `X1`; for example, if $x = [1 \ 2 \ 3 \ 4]$, then $x.^2$ is equal to $[1 \ 4 \ 9 \ 16]$, whereas x^2 is undefined.

DELIVERABLES: The statements you use to create the data to plot the original function and the spline function along with the plot itself.

```
>> X = [0, (2.*pi)/3, (4.*pi)/3, 2.*pi];
>> Y = [0,0,0.75,0.75,0,0];
>> pp=spline(X,Y);
>> [b,c]=unmkpp(pp);
>> X1=linspace(0,(2*pi)/3,50);
>> Y1=c(1,1)*(X1-0).^3+c(1,2)*(X1-0).^2+c(1,3)*(X1-0)+c(1,4);
>> X2=linspace((2*pi)/3,(4*pi)/3,50);
>> Y2=c(2,1)*(X2-(2*pi/3)).^3+c(2,2)*(X2-(2*pi/3)).^2+c(2,3)*(X2-(2*pi/3))+c(2,4);
>> X3=linspace(4*pi/3,2*pi,50);
>> Y3=c(3,1)*(X3-(4*pi/3)).^3+c(3,2)*(X3-(4*pi/3)).^2+c(3,3)*(X3-(4*pi/3))+c(3,4);
>> int=linspace(0,2*pi,50);
>> plot(int,spline(X,Y,int),int,sin(int).^2,X1,Y1,'-',X2,Y2,'-',X3,Y3,'o')
```

