

ECE653

Software Testing, Quality Assurance, and Maintenance

Assignment 1 (70 Points), Version 1

Instructor: Werner Dietl
Release Date: May 21, 2024

Due: 22:00, June 14, 2024
Submit: An electronic copy on GitLab

Any source code and test cases for the assignment will be released in the skeleton repository at <https://git.uwaterloo.ca/stqam-1245/skeleton>.

I expect each of you to do the assignment independently. I will follow UW's Policy 71 for all cases of plagiarism.

Submission Instructions:

Please read the following instructions carefully. **If you do not follow the instructions, you may be penalized up to 5 points.** Illegible answers receive no points.

Submit by pushing your changes to the `main` branch of your GitLab repository in directory `a1/`. Make sure to use a web browser to check that your changes have been committed! The submission must contain the following:

- a `user.yml` file with your UWaterloo user information;
- a single pdf file called `a1_sub.pdf`. The first page must include your full name, 8-digit student number and your uwaterloo email address;
- a directory `a1q3` that includes your code for Question 3; and
- a directory `wlang` that includes your code for Question 4.

After submission, **review your submissions on GitLab web interface to make sure you have uploaded the right files/versions.**

You can push changes to the repository before and after the deadline. We will use the latest commit at the time of deadline for marking.

Leo Zhang

1536zhan@uwaterloo.ca

20735564

Question 1 (10 points)

This page is draft, solution page after

Below is a faulty *Python* program, which includes a test case that results in a failure (the example shows the expected result)¹. The dimensions of matrix *b* are not computed correctly. A possible fix is to change line 8 as follows:

```
p1, q = len(b), len(b[0])
```

Answer the following questions for this program:

- (a) (2 marks) If possible, identify a test case that does not execute the fault. *a 2x2 are invalid inputs, i.e. a number, not array*
- (b) (2 marks) If possible, identify a test case that executes the fault, but does not cause an error.
- (c) (2 marks) If possible, identify a test case that results in an error, but not in a failure.
- (d) (2 marks) For the test case $a = \begin{bmatrix} 5 & 7 \\ 8 & 21 \end{bmatrix}$, $b = \begin{bmatrix} 8 \\ 4 \end{bmatrix}$ the expected output is $\begin{bmatrix} 68 \\ 148 \end{bmatrix}$:

$$\begin{matrix} \text{row} \downarrow & \text{col} \rightarrow \\ \begin{bmatrix} 5 & 7 \\ 8 & 21 \end{bmatrix} & \begin{bmatrix} 8 \\ 4 \end{bmatrix} \end{matrix} = \begin{bmatrix} 8 \cdot 5 + 4 \cdot 7 \\ 8 \cdot 8 + 4 \cdot 21 \end{bmatrix} = \begin{bmatrix} 68 \\ 148 \end{bmatrix}$$

Identify the first error state. Describe the complete state that includes the process counter *pc*.

- (e) (2 marks) Using the minimum number of nodes (8), draw a Control Flow Graph (CFG) of the function *matmul*. Treat *list comprehension*² as a single statement, explicit exceptions with **raise** as function exit, and ignore implicit exceptions. Include your diagram in *a1_sub.pdf*. The CFG should be at the level of basic blocks. Use the line number of the first statement of the basic block to mark the corresponding CFG node. See the lecture notes on *Structural Coverage* and *CFG* for examples. You can use *GraphViz*³ to produce the graph.

```

1 def matmul(a, b):
2     """
3     Returns the result of multiply two input matrices.
4
5     Raises an exception when the input is not valid.
6     """
7     n, p = len(a), len(a[0])
8     q, p1 = len(b), len(b[0])
9     if p != p1:
10         raise ValueError("Incompatible dimensions")
11     c = [[0] * q for i in range(n)]
12     for i in range(n):
13         for j in range(q):
14             c[i][j] = sum(a[i][k] * b[k][j] for k in range(p))
15     return c
16
17 # >>> a = [[5, 7], [8, 21]]
18 # >>> b = [[8], [4]]
19 # >>> matmul(a, b)
20 # [[68], [148]]

```

b): $a = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ 1×1
 $b = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ 2×2

c): $a = \begin{bmatrix} 1 & 2 \end{bmatrix}$ 2×1
 $b = \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}$ 2×2

d): Error state
 $n=2$
 $p=2$
 $q=2$
 $p1=1$
 PC: if p!=p1

Correct

$n=2$
 $p=2$
 $p1=2$
 $q=1$

¹The program is adapted from http://www.rosettacode.org/wiki/Rosetta_Code

²<https://docs.python.org/3/tutorial/datastructures.html#list-comprehensions>

³<https://dreampuf.github.io/GraphvizOnline>

a). a & b are invalid inputs, i.e. $a=4$
 $b=3$

b). $a=[1]$
 $b=[2]$

c). $a=[1], [2]$
 $b=[1, 1, 1], [2, 2, 2]$

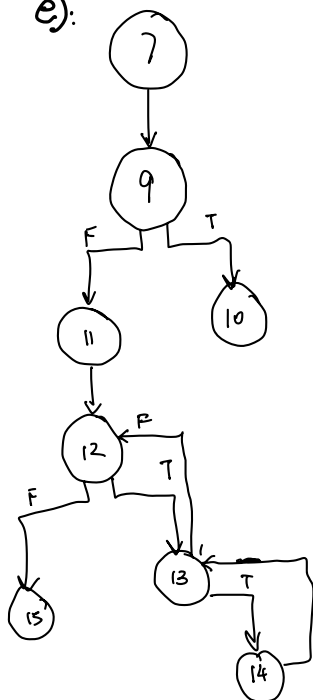
$n=2$ $p=1$

$q=2$ $p_i=3$

Error State
d). $a=[5, 7], [8, 21]$
 $b=[8], [4]$
 $n=2$
 $p=2$
 $q=2$
 $p_i=1$
PC at line 9

Correct State
 $a=[5, 7], [8, 21]$
 $b=[8], [4]$
 $n=2$
 $p=2$
 $p_i=2$
 $q=1$
PC at line 9

e).



Recall the **WHILE** language from the lecture notes. We are going to introduce an additional statement **repeat-until** with the following syntax:

repeat S until b b, true
 sion. S, q

where S is a statement, and b is Boolean expression.

- (a) (2 marks) Following the example in the lecture notes, define a Python class `RepeatUntilStmt` to represent the Abstract Syntax Tree node for the repeat-until statement. Include the source code for the class in `a1_sub.pdf`.
- (b) (4 marks) Informally, the semantics of the **repeat-until** loop is that in each iteration:
1. S is executed;
 2. b is evaluated;
 3. if the current value of b is *false*, the loop continues to the next iteration;
 4. if the current value of b is *true*, the loop terminates (and statements following the loop are executed).

Formalize this semantics using the judgment rules of the Natural Operational Semantics (big-step) **WITHOUT** using the rules of the **while** loop. That is, it should be possible to use your semantics to create a language with **repeat-until** loop, even if the language does not already have a **while** loop.

- (c) (3 marks) Use your semantics from part (b) to show that the following judgment is valid:

$$\langle x := 2; \textbf{repeat } x := x - 1 \textbf{ until } x \leq 0, [] \rangle \Downarrow [x := 0]$$

That is, construct a derivation tree using your rules and other rules for the language with the above judgment being the consequence.

- (d) (6 marks) Use your semantics from part (b) to prove that the statement

repeat S until b

is semantically equivalent to

S ; if b then skip else (repeat S until b)

That is, show that **repeat-until** can be unfolded once without changing its meaning in any execution.

Hint: The proof of Lemma 2.5 in “Semantics with Applications: An Appetizer” is useful for this question:
https://link.springer.com/chapter/10.1007/978-1-84628-692-6_2

⁴To access, use <http://testtube.uwaterloo.ca/makelink.cfm>

a):

```
class RepeatUntilStmt(Stmt):
    """Repeatuntilstatement"""
    def __init__(self, cond, body):
        self.cond = cond
        self.body = body

    def __eq__(self, other):
        return (
            type(self) == type(other)
            and self.cond == other.cond
            and self.body == other.body
        )
```



b):

$$\frac{\langle S, q \rangle \Downarrow q' \quad \langle b, q' \rangle \Downarrow \text{true}}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q'}$$

$$\frac{\langle S, q \rangle \Downarrow q' \quad \langle b, q' \rangle \Downarrow \text{false} \quad \langle \text{Repeat } S \text{ until } b, q' \rangle \Downarrow q''}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q''}$$

c).

$$\begin{array}{c}
 \frac{}{\langle x:=2, [] \rangle \Downarrow 2} \\
 \frac{}{\langle x:=2, [] \rangle \Downarrow [x:=2]} \\
 \frac{}{\langle x:=2; \text{repeat } x:=x-1 \text{ until } x \leq 0, [] \rangle \Downarrow [x:=0]} \\
 \text{call it repun} \quad \begin{array}{l} S: x:=x-1 \\ b: x \leq 0 \end{array}
 \end{array}$$

$$\begin{array}{c}
 \frac{}{\langle x, [x:=2] \rangle \Downarrow 2} \quad \frac{}{\langle [], [x:=2] \rangle \Downarrow 1} \\
 \frac{}{\langle x-1, [x:=2] \rangle \Downarrow 1} \\
 \frac{}{\langle x:=x-1, [x:=2] \rangle \Downarrow [x:=1]} \\
 \frac{}{\langle \text{repun}, [x:=2] \rangle \Downarrow [x:=0]}
 \end{array}$$

$$\begin{array}{c}
 \frac{}{\langle x, [x:=1] \rangle \Downarrow 1} \quad \frac{}{\langle [], [x:=1] \rangle \Downarrow 1} \\
 \frac{}{\langle x-1, [x:=1] \rangle \Downarrow 0} \\
 \frac{}{\langle x:=x-1, [x:=1] \rangle \Downarrow [x:=0]} \\
 \frac{}{\langle \text{repun}, [x:=1] \rangle \Downarrow [x:=0]}
 \end{array}$$

$$\begin{array}{c}
 \frac{}{\langle x, [x:=0] \rangle \Downarrow 0} \quad \frac{}{\langle [], [x:=0] \rangle \Downarrow 0} \\
 \frac{}{\langle x \leq 0, [x:=0] \rangle \Downarrow \text{true}}
 \end{array}$$

d): The proof is in two parts. We shall first prove

repeat S until b

S: if b then skip else (repeat S until b)

①

↕

②

There are two parts of the proof, part 1 is to show ① holds and shall prove ② holds. part 2 is to prove ② holds and therefore ① hold.

because ① holds, we know we have a deviation tree for it. It can have one of the two forms depending on the rule

$$\left[\text{repeat} \begin{array}{c} \text{tt} \\ \text{ns} \end{array} \right] \text{ or } \left[\text{repeat} \begin{array}{c} \text{ff} \\ \text{ss} \end{array} \right]$$

Rule $\left[\text{repeat} \begin{array}{c} \text{tt} \\ \text{ns} \end{array} \right]$

Using the first rule we have

$$\frac{\langle S, q \rangle \Downarrow q' \quad \langle b, q' \rangle \Downarrow \text{true}}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q'} \quad \textcircled{3}$$

and

$$\frac{\langle S, q \rangle \Downarrow q'' \quad \langle \text{if_else}, q'' \rangle \Downarrow q'}{\langle S; \underbrace{\text{if } b \text{ then skip else (repeat } S \text{ until } b)}_{\text{if_else}}, q \rangle \Downarrow q'}$$

→ $B[b] q'' = \text{true}$, then

$$\frac{\langle \text{skip}, q'' \rangle \Downarrow q'}{\langle \text{if_else}, q'' \rangle \Downarrow q'}$$

$$\Rightarrow \frac{\langle b, q'' \rangle \Downarrow \text{true} \quad \langle \text{skip}, q'' \rangle \Downarrow q'}{\langle \text{if_else}, q'' \rangle \Downarrow q'}$$

$$\begin{array}{l}
 \langle b, q'' \rangle \Downarrow \text{true} \quad \langle \text{skip}, q' \rangle \Downarrow q' \\
 \hline
 \langle S, q \rangle \Downarrow q'' \quad \langle \text{if_else}, q'' \rangle \Downarrow q' \\
 \hline
 \langle S; \underbrace{\text{if } b \text{ then skip else (repeat } S \text{ until } b)}_{\text{if_else}}, q \rangle \Downarrow q'
 \end{array}$$

Rule

[repeat $\frac{ff}{ns}$]

$$\frac{\langle S, q \rangle \Downarrow q' \quad \langle b, q' \rangle \Downarrow \text{false} \quad \langle \text{Repeat } S \text{ until } b, q' \rangle \Downarrow q''}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q''} \quad (5)$$

$$\frac{\langle S, q \rangle \Downarrow q' \quad \frac{\langle b, q'' \rangle \Downarrow \text{false} \quad \langle \text{repeat } S \text{ until } b, q'' \rangle \Downarrow q'}{\langle \text{if_else}, q'' \rangle \Downarrow q'} \quad (6)}{\langle S; \text{if } b \text{ then skip else } (\text{repeat } S \text{ until } b), q \rangle \Downarrow q'} \quad (7)$$

if_else

in (5) $\langle S, q \rangle \Downarrow q'$ and in (6) $\langle S, q \rangle \Downarrow q'$

in (5) $\langle b, q' \rangle \Downarrow \text{false}$ and in (6) $\langle b, q'' \rangle \Downarrow \text{false}$

in (5) $\langle \text{Repeat } S \text{ until } b, q' \rangle \Downarrow q''$ and in (6) $\langle \text{repeat } S \text{ until } b, q'' \rangle \Downarrow q'$

Therefore in (5) $q' = q''$ in (7)

(5) $q'' = q'$ in (6)

Now we shall prove ② holds then part 1 hold

[if ^{tt}
ns]

$$\frac{\langle S, q \rangle \Downarrow q'' \quad \langle \text{if_else}, q'' \rangle \Downarrow q'}{\langle S; \underbrace{\text{if } b \text{ then skip else (repeat } S \text{ until } b)}_{\text{if_else}}, q \rangle \Downarrow q'}$$

$$\frac{\langle b, q'' \rangle \Downarrow \text{true} \quad \langle \text{skip}, q'' \rangle \Downarrow q'}{\langle \text{if_else}, q'' \rangle \Downarrow q'}$$

by $\langle \text{skip}, q'' \rangle \Downarrow q'$
we know $q'' = q'$ (equation 1)

by combining equation 1 and [repeat ^{tt}
ns]

we have

$$\frac{\langle S, q \rangle \Downarrow q'}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q'} \quad \text{when } B[b] q' = \text{true}$$

this gives

$$\frac{\langle S, q \rangle \Downarrow q' \quad \langle b, q' \rangle \Downarrow \text{true}}{\langle \text{Repeat } S \text{ until } b, q \rangle \Downarrow q'}$$

$[if_{ns}^{ff}]$

$\langle S, q \rangle \Downarrow q'' \Leftarrow if_else, q'' \rangle \Downarrow q'$

$\langle S; \underbrace{if\ b\ then\ skip\ else\ (repeat\ S\ until\ b)}_{if_else}, q \rangle \Downarrow q'$

$\langle b, q'' \rangle \Downarrow false \quad \langle repeat\ S\ until\ b, q'' \rangle \Downarrow q'$
 $\Leftarrow if_else, q'' \rangle \Downarrow q'$

if b at q'' evaluates to false then

$\langle S, q'' \rangle q''' \quad \langle repeat\ S\ until\ b, q''' \rangle q'$ with $B[|b|] q''' = false$
 $\langle repeat\ S\ until\ b, q'' \rangle \Downarrow q'$



$\langle S, q'' \rangle q''' \quad \langle b, q''' \rangle false \quad \langle repeat\ S\ until\ b, q''' \rangle q'$
 $\langle repeat\ S\ until\ b, q'' \rangle \Downarrow q'$

Question 3 (15 points)

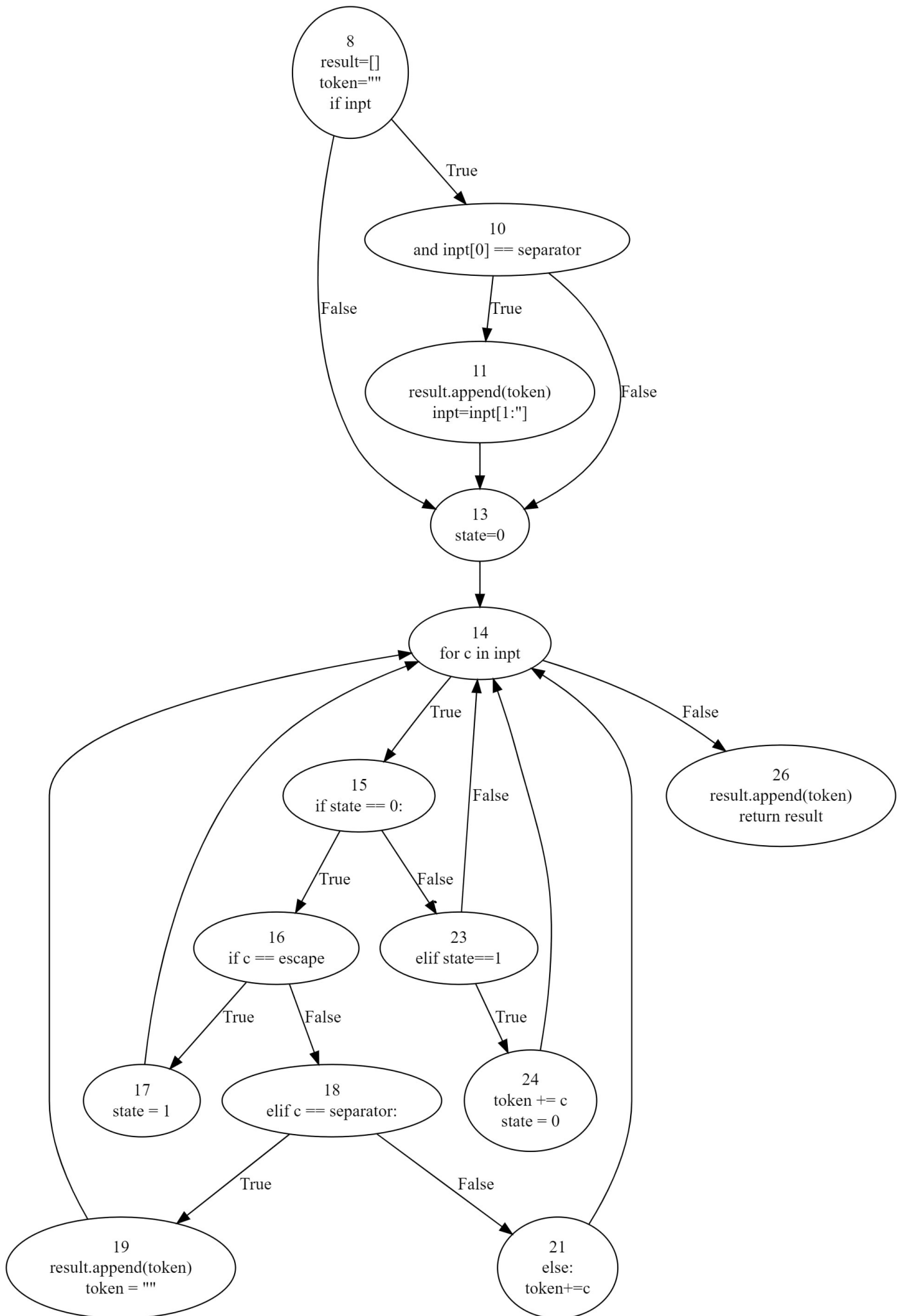
Consider the modified program from http://www.rosettacode.org/wiki/Tokenize_a_string_with_escaping

```
1 def token_with_escape(inpt, escape="^", separator="|"):
2     """
3     Issue python -m doctest thisfile.py to run the doctests.
4
5     >>> print(token_with_escape('one^|uno||three^^^^|four^^|`cuatro|`'))
6     ['one|uno', '', 'three^^', 'four^|cuatro', '']
7     """
8     result = []
9     token = ""
10    if inpt and inpt[0] == separator:
11        result.append(token)
12        inpt = inpt[1:]
13    state = 0
14    for c in inpt:
15        if state == 0:
16            if c == escape:
17                state = 1
18            elif c == separator:
19                result.append(token)
20                token = ""
21            else:
22                token += c
23        elif state == 1:
24            token += c
25            state = 0
26    result.append(token)
27    return result
```

- (a) (5 marks) Using the minimal number of nodes (14), draw a Control Flow Graph (CFG) for it and include it in your a1_sub.pdf. The CFG should be at the level of basic blocks. Use the line number of the first statement of the basic block to mark the corresponding CFG node.
- (b) (5 marks) List the sets of Test Requirements (TRs) with respect to the CFG you drew in part (a) for each of the following coverage: node coverage (NC); edge coverage (EC); edge-pair coverage (EPC). In other words, write three sets: TR_{NC} , TR_{EC} , TR_{EPC} . If there are infeasible test requirements, list them separately and explain why they are infeasible.
- (c) (5 marks) Using a1q3/coverage_tests.py as a starting point, write unit tests that achieve each of the following coverage: (1) node coverage but not edge coverage; (2) edge coverage but not edge-pair coverage; (3) edge-pair coverage but not prime path coverage. In other words, you will write three test sets (groups of test functions) in total. One test set satisfies (1), one satisfies (2), and one satisfies (3), if possible. If it is not possible to write a test set to satisfy (1), (2), or (3), explain why. For each test written, provide a simple documentation in the form of a few comment lines above the test function, listing which TRs are satisfied by that test. For this part of the question consider feasible test requirements only. That is, if some TRs are infeasible, exclude them from the list of requirements and document why they have been excluded.

You can execute the tests using the following command:

```
python -m a1q3.test
```



$$TR_{NC} = [8, 10, 11, 13, 14, 26, 1^s, 16, 23, 17, 18, 24, 19, 21]$$

$$TR_{EC} = [[8, 10], [8, 13], [10, 11], [10, 13], [11, 13], \\ [13, 14], [14, 26], [14, 15], [15, 16], [15, 23], \\ [23, 14], [23, 24], [16, 17], [16, 18], [24, 14] \\ [17, 14], [18, 19], [18, 21], [19, 24], [21, 14]]$$

$$t_{R}^{EPC} = [[8, 10, 13], [8, 10, 11], [8, 13, 14], [10, 11, 13]$$

$$[10, 13, 14], [11, 13, 14], [13, 14, 15], [13, 14, 26], \\ [14, 15, 16], [14, 15, 23], [15, 16, 17], [15, 23, 14] \\ [15, 23, 24], [15, 16, 18], [16, 17, 14], [16, 18, 19], [16, 18, 21] \\ [23, 24, 14], [23, 14, 26], [17, 14, 26], [17, 14, 15],$$

$$[24, 14, 26], [23, 14, 15]$$

$$[24, 14, 15], [18, 19, 14], [18, 21, 14], [19, 14, 26], [19, 14, 15], \\ [21, 14, 26], [21, 14, 15]$$

Infeasible paths

$$TR_{EC} = [23, 14]$$

$$TR_{EPC} = \left[[15, 23, 14], [23, 14, 15] \right. \\ \left. [23, 14, 26] \right]$$

the state for the program alternate between

0 and 1. There does not exist a case

where a state is neither 0 or 1.

since $[23, 14]$ is infeasible, $[15, 23, 14]$,

$[23, 14, 25]$, $[14, 15, 23]$ are also infeasible

Question 4 (30 points)

The skeleton GitLab repository includes an implementation of a parser and interpreter for the WHILE language from the lecture notes. Your task is to extend the code with two simple visitor implementations and to develop a test suite that achieves complete branch coverage.

The implementation of the interpreter is located in directory `wlang`. You can execute the interpreter using the following command:

```
(venv) $ python3 -m wlang.int wlang/test1.prg
x: 10
```

A sample program is provided for your convenience in `wlang/test1.prg`

- (a) (15 marks) *Statement coverage*. A sample test suite is provided in `wlang/test_int.py`. Extend it with additional test cases (i.e., test methods) to achieve complete statement coverage in `wlang/parser.py`, `wlang/ast.py`, and `wlang/int.py`. If complete statement coverage is impossible (or difficult), provide an explanation for each line that was not covered. Refer to lines using `FILE:LINE`. For example, `ast.py:10` refers to line 10 of `wlang/ast.py`. Fix and report any bugs that your test suite uncovers.

To execute the test suite use the following command:

```
(venv) $ python3 -m wlang.test
x: 10
```

To compute coverage of your test suite and to generate an HTML report use the following command:

```
(venv) $ coverage run -m wlang.test
(venv) $ coverage html
```

The report is generated into `htmlcov/index.html`. For more information about the `coverage` command see <https://coverage.readthedocs.io/en/coverage-5.3.1/>

For your convenience, a readable version of the grammar is included in `wlang/while.lean.ebnf`, and a picture of the grammar is included in `wlang/while.svg`.

The grammar is produced using Tatsu parser generator: <https://github.com/neogeny/TatSu>

- (b) (3 marks) *Branch coverage*. Extend your test suite from part (a) to complete branch coverage. If complete branch coverage is impossible (or difficult), provide an explanation for each line that was not covered. Fix and report any bugs that your test suite uncovers.

To compute branch coverage, use the following command:

```
(venv) $ coverage run --branch -m wlang.test
(venv) $ coverage html
```

Explain what can be concluded about the interpreter after it passes your test suite?

- (c) (5 marks) *Statistics Visitor*. Complete an implementation of a class `StatsVisitor` in `wlang/stats_visitor.py`. `StatsVisitor` extends `wlang.ast.AstVisitor` to gather the number of statements and the number of variables in a program. An example usage is provided in the `wlang/test_stats_visitor.py` test suite.

Extend the test suite to achieve complete statement coverage of your implementation.

- (d) (5 marks) *Undefined Use Visitor*. An assignment to a variable is called a *definition*, an appearance of a variable in an expression is called a *use*. For example, in the following statement

```
x := y + z
```

variable `x` is defined and variables `y` and `z` are used. A variable `u` is said to be *used before defined* (or *undefined*) if there exists an execution of the program in which the *use* of the variable appears prior to its definition. For instance, if the statement above is the whole program, then the variables `y` and `z` are undefined.

As another example, consider the program

```

1  havoc x;
2  if x > 10 then
3    y := x + 1
4  else
5    z := 10 ; y := 10
6  x := z + 1

```

In this program, `z` is undefined because it is used before being defined in the execution 1, 2, 3, 6.

Complete an implementation of a class `UndefVisitor` in `wlang/undef_visitor.py` that extends `wlang.ast.AstVisitor` to check a given program for all undefined variables. The class must provide two methods: `check()` to begin the check, and `get_undefs()` that returns the set of all variables that might be used before being defined. An example usage is provided in the `wlang/test_undef_visitor.py` test suite.

Extend the test suite to achieve complete statement coverage of your implementation.

Q4 a)

1. `ast.py` line 323, 327, 331, 335, 339
 - a. reason for not covered: 'AstVisitor' object has no attribute 'visit_Stmt'
2. `int.py` line 199
 - a. The line should be called within the function, not from outside the function
3. `parser.py`
 - a. line 604-609
 - i. The line should not be called from outside the function, but should be called within the function
 - b. Line 591
 - i. Impossible to read an input from command line when running from a program
 - c. Line 481-482
 - i. `Self._tokenizer.pos` does not exist for type object
 - d. Line 166 167 168 169
 - i. There is no need to consider invariants for this assignment

Q4 b

1. `parser.py`
 - a. Branch 590-591
 - i. This branch is not executed because running this branch will cause infinite loop in `test_int.py`. Mainly because impossible to feed input while running the program from testsuite
 - b. Branch 603-604
 - i. This branch is not executed because this branch should not be ran from outside the program
2. `int.py`
 - a. Branch 198-199
 - i. This branch is not executed because this branch should not be ran from outside the program

The interpreter uses the visitor pattern with an ast parser to process an input. It uses a state to map variables to their values, so variable assignment can be tracked. It uses the visitor to visit the same class of the ast nodes in the statements, statement lists, expressions, variables and constants within the input. it uses expressions to handle calculations/boolean evaluations, and statement visitors to update values of states for variables or evaluate based on variable value states. It parse, evaluate and execute code based on the user input, by converting the input into ast nodes