Scope	Global
Dynamic	No
SET_VAR Hint Applies	No
Туре	String

This option tells the server to load the named plugins at startup. If multiple --plugin-load options are given, only the last one applies. Additional plugins to load may be specified using --plugin-load-add options.

The option value is a semicolon-separated list of <code>plugin_library</code> and <code>name=plugin_library</code> values. Each <code>plugin_library</code> is the name of a library file that contains plugin code, and each <code>name</code> is the name of a plugin to load. If a plugin library is named without any preceding plugin name, the server loads all plugins in the library. With a preceding plugin name, the server loads only the named plugin from the library. The server looks for plugin library files in the directory named by the <code>plugin_dir</code> system variable.

For example, if plugins named myplug1 and myplug2 are contained in the plugin library files myplug1.so and myplug2.so, use this option to perform an early plugin load:

```
mysqld --plugin-load="myplug1=myplug1.so;myplug2=myplug2.so"
```

Quotes surround the argument value because otherwise some command interpreters interpret semicolon (;) as a special character. (For example, Unix shells treat it as a command terminator.)

Each named plugin is loaded for a single invocation of mysqld only. After a restart, the plugin is not loaded unless --plugin-load is used again. This is in contrast to INSTALL PLUGIN, which adds an entry to the mysql.plugins table to cause the plugin to be loaded for every normal server startup.

During the normal startup sequence, the server determines which plugins to load by reading the <code>mysql.plugins</code> system table. If the server is started with the <code>--skip-grant-tables</code> option, plugins registered in the <code>mysql.plugins</code> table are not loaded and are unavailable. <code>--plugin-load</code> enables plugins to be loaded even when <code>--skip-grant-tables</code> is given. <code>--plugin-load</code> also enables plugins to be loaded at startup that cannot be loaded at runtime.

For additional information about plugin loading, see Section 5.6.1, "Installing and Uninstalling Plugins".

• --plugin-load-add=plugin_list

Command-Line Format	plugin-load-add=plugin_list
System Variable	plugin_load_add
Scope	Global
Dynamic	No
SET_VAR Hint Applies	No
Туре	String

This option complements the --plugin-load option. --plugin-load-add adds a plugin or plugins to the set of plugins to be loaded at startup. The argument format is the same as for --plugin-load.