

Figure 22. Letter which contain a Page Segment

Working with Overlays

This function allows you to:

- · Copy an overlay object in a library
- Delete overlay objects in a library
- · Print an overlay in a library
- · Rename an overlay in a library
- · Display the description of the overlay object
- · Change the description text of the overlay object
- · Convert an overlay to a physical file member

Copying an Overlay

This function calls the CL command **CRTDUPOBJ** and copies an overlay object to a new one.

Deleting an Overlay

This function calls the CL command DLTOVL and deletes the specified overlay.