

Starting the Resource Management Utility with the CVTOVLPM Command

When you start the Resource Management Utility with the CVTOVLPM command and press the F4 key, the following display appears:

Convert Overlay to PFM (CVTOVLPM)

Type choices, press Enter.

Overlay

NAME

Library *LIBL NAME, *LIBL, *CURLIB

Format of data *FIXED, *CONTINUOUS

To file

NAME, *VM, *MVS

Library *CURLIB NAME, *CURLIB

To member *OVL NAME, *OVL

Text 'description' *OVLTXT

Replace *NO *YES, *NO

Create file *NO *YES, *NO

Bottom

F3=Exit F4=Prompt F5=Refresh F12=Cancel F13=How to use this display

F24=More keys

From this display, you can convert an overlay object to a database file member.

When you type data in the fields, change the *Create file* field to '*YES', and press the Enter key, the following display appears.

Convert Overlay to PFM (CVTOVLPM)

Type choices, press Enter.

Overlay > SMPOVL NAME

Library > QGPL NAME, *LIBL, *CURLIB

Format of data > *FIXED *FIXED, *CONTINUOUS

To file > *VM NAME, *VM, *MVS

Library *CURLIB NAME, *CURLIB

To member *OVL NAME, *OVL

Text 'description' *OVLTXT

Replace *NO *YES, *NO

Create file > *YES *YES, *NO

Text 'description' *BLANK

Bottom

F3=Exit F4=Prompt F5=Refresh F12=Cancel F13=How to use this display

F24=More keys

See “CVTOVLPM (Convert Overlay to Physical File Member) Command” on page 384 for more information.