

VIII. THE CODE

tournament or detrimental to the integrity of the sport, he may consider additional penalties (fines and/or suspensions).

- v) The exception is when the offending incident involves:
 - aa) A violation of the punctuality or dress and equipment provisions set forth in the Code; or
 - bb) As a result of a medical condition; or
 - cc) A match ending on a delay penalty (Code Violation for Delay of Game) if the delay penalty was the result of a medical condition.
 - dd) A member of a doubles team did not cause any of the misconduct code violations that resulted in the team being defaulted.
- vi) **In doubles:**
 - aa) A default assessed for violation of the Code shall be assessed against the team.
 - bb) The Supervisor will assess the default penalties against both players on the team, unless the provisions in 4 above apply.
 - cc) At the discretion of the Supervisor, one or both of the players may be withdrawn from all other events, if any, in that tournament.
 - dd) The partner of the player who caused the default shall receive points and prize money from the previous round.

Default - List Penalties

Case: *If a player is defaulted through the Code of Conduct for misconduct, what penalties result?*

Decision: *The player may be withdrawn from any other event he is entered in, as determined by the Supervisor; lose all points and gross prize money earned for the event where he was defaulted; and hotel accommodations, in addition to the fines that may be imposed for the code violations. If the player is removed from the other event as well, he will lose all points and prize money earned from both events, and hotel accommodations.*

n) Punctuality

Players shall be ready to play when their matches are called.

- i) Any player not ready to play within ten (10) minutes after his match is called shall be fined \$250.
- ii) For televised matches with an announced "walk-on" time, players not ready to walk-on at the announced time may be issued a fine at the sole discretion of the ATP Supervisor. Normal fines may be in the range of \$1,000-\$5,000 but in extreme cases could be up to a maximum of \$10,000.
- iii) Any player not ready to play within fifteen (15) minutes after his match is called may be fined up to an additional \$750 and shall be defaulted unless the Supervisor, after consideration of all relevant circumstances, elects not to declare a default. In such case, the Supervisor shall immediately inform the Senior Vice President - Rules & Competition. This section applies only to those players who are or have been on-site.

Late Transportation

Case: *The scheduled transportation is late to pick up players from the tournament hotel. A player is defaulted for punctuality and subsequently arrives on-site with tournament transportation. Should the default be rescinded and the match played?*

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Decision: *The player is defaulted. Transportation is a service provided by the tournament; however, the player is responsible for arriving on time for his match.*

o) Continuous Play

- i) **Delay of Play.** A player will receive a warning for the first violation and be subject to a fine for each subsequent violation (\$250 then doubled for each additional violation) during that week's event for violating the following timings:

Time Allowed		
Action	ATP Tour	ATP Challenger
Reaching the net for the pre-match meeting. Timing begins when second player/team reaches the appropriate bench.	60 seconds	60 seconds
Warm-up. Time begins at the conclusion of the pre-match meeting.	4 minutes	5 minutes
Start of play. Players must show that they are ready to start play. Timing begins at the conclusion of the 4 or 5 minute warm-up.	60 seconds	60 seconds

- ii) **Delay of Game.** Once the match has begun, play shall be continuous and a player shall not unreasonably delay a match for any cause. A maximum of twenty-five (25) seconds shall elapse from the moment the ball goes out of play until the time the ball is struck for the next point. If such serve is a fault, then the second serve must be struck by the server without delay. The exception is at a ninety (90) second changeover or a one hundred twenty (120) set break. The procedures for enforcing this rule are as follows:

aa) 25 Seconds Between Points.

- 1) Start stopwatch when the player is ordered to play or when the ball goes out of play.
- 2) Assess time violation or code violation if the ball is not struck for the next point within the twenty-five (25) seconds allowed. There is no time warning prior to the expiration of the twenty-five (25) seconds.

bb) Changeover (Ninety (90) Seconds) and Set Break (One Hundred and Twenty (120) Seconds).

- 1) Start stopwatch the moment the ball goes out of play.
- 2) Announce "Time" after sixty (60) / ninety (90) seconds have elapsed.
- 3) Announce "15 Seconds" if one or both of the players are still at their chairs and/or have not started toward their playing positions after seventy-five (75) / one hundred and five (105) seconds have elapsed.
- 4) Assess time violation or code violation (after medical time-out or treatment) if the ball is not struck for the next point within the