Additional options that can be used with ndb_desc are listed later in this section.

Sample Output

MySQL table creation and population statements:

```
USE test;

CREATE TABLE fish (
   id INT NOT NULL AUTO_INCREMENT,
   name VARCHAR(20) NOT NULL,
   length_mm INT NOT NULL,
   weight_gm INT NOT NULL,

PRIMARY KEY pk (id),
   UNIQUE KEY uk (name)
) ENGINE=NDB;

INSERT INTO fish VALUES
   (NULL, 'guppy', 35, 2), (NULL, 'tuna', 2500, 150000),
   (NULL, 'shark', 3000, 110000), (NULL, 'manta ray', 1500, 50000),
   (NULL, 'grouper', 900, 125000), (NULL, 'puffer', 250, 2500);
```

Output from ndb desc:

```
shell> ./ndb_desc -c localhost fish -d test -p
-- fish --
Version: 2
Fragment type: HashMapPartition
K Value: 6
Min load factor: 78
Max load factor: 80
Temporary table: no
Number of attributes: 4
Number of primary keys: 1
Length of frm data: 337
Max Rows: 0
Row Checksum: 1
Row GCI: 1
SingleUserMode: 0
ForceVarPart: 1
PartitionCount: 2
FragmentCount: 2
PartitionBalance: FOR_RP_BY_LDM
ExtraRowGciBits: 0
ExtraRowAuthorBits: 0
TableStatus: Retrieved
Table options:
HashMap: DEFAULT-HASHMAP-3840-2
-- Attributes --
id Int PRIMARY KEY DISTRIBUTION KEY AT=FIXED ST=MEMORY AUTO_INCR
name Varchar(20;latin1_swedish_ci) NOT NULL AT=SHORT_VAR ST=MEMORY DYNAMIC
length_mm Int NOT NULL AT=FIXED ST=MEMORY DYNAMIC
weight_gm Int NOT NULL AT=FIXED ST=MEMORY DYNAMIC
-- Indexes --
PRIMARY KEY(id) - UniqueHashIndex
PRIMARY(id) - OrderedIndex
uk(name) - OrderedIndex
uk$unique(name) - UniqueHashIndex
-- Per partition info --
                              Commit count Frag fixed memory
Partition Row count
                                                                        Frag varsized memory
                                                                                                Extent_space
0
                2
                                2
                                                32768
                                                                        32768
                                                                                                0
1
                4
                                4
                                                32768
                                                                        32768
                                                                                                0
NDBT_ProgramExit: 0 - OK
```