```
# -v, -D, -o ARG, sets $args{v}, $args{D}, $args{o}
getopts("vDo:", \%args);
```

Or the standard Getopt::Long module to permit named arguments:

Another reason for preprocessing arguments is to make an empty argument list default to all files:

```
@ARGV = glob("*") unless @ARGV;
```

You could even filter out all but plain, text files. This is a bit silent, of course, and you might prefer to mention them on the way.

```
@ARGV = grep { -f && -T } @ARGV;
```

If you're using the -n or -p command-line options, you should put changes to @ARGV in a BEGIN{} block.

Remember that a normal open has special properties, in that it might call fopen(3S) or it might called popen(3S), depending on what its argument looks like; that's why it's sometimes called "magic open". Here's an example:

This sort of thing also comes into play in filter processing. Because <ARGV> processing employs the normal, shell-style Perl open, it respects all the special things we've already seen:

```
$ myprogram f1 "cmd1|" - f2 "cmd2|" f3 < tmpfile</pre>
```

That program will read from the file f1, the process cmd1, standard input (tmpfile in this case), the f2 file, the cmd2 command, and finally the f3 file.

Yes, this also means that if you have files named "-" (and so on) in your directory, they won't be processed as literal files by open. You'll need to pass them as "./-", much as you would for the *rm* program, or you could use sysopen as described below.

One of the more interesting applications is to change files of a certain name into pipes. For example, to autoprocess gzipped or compressed files by decompressing them with *gzip*:

```
@ARGV = map { /^\.(gz|Z)$/ ? "gzip -dc $_ |" : $_ } @ARGV;
```

Or, if you have the GET program installed from LWP, you can fetch URLs before processing them:

```
@ARGV = map \{ m#^\w+://# ? "GET $_ |" : $_ } @ARGV;
```

It's not for nothing that this is called magic <ARGV>. Pretty nifty, eh?