When the **deleteUser** command runs successfully, the system returns output to the display, as shown in Example 5-25

Example 5-25 The deleteUser command

```
deleteUser test_admin
The user was deleted successfully
```

deleteVolserRanges

Use the **deleteVolserRanges** command to delete VOLSER ranges. This task is a long-running task.

The command uses the following syntax:

```
deleteVolserRanges filename.txt
```

The deleteVolserRanges command receives a text file with one or more VOLSER ranges as input. Each line of the input file is interpreted as a VOLSER range to delete. The input file is in the following format: LLName, startRange, endRange. Consider the following points regarding the input file:

- ► LLName is the name of the logical library.
- startRange is the starting VOLSER in the range to delete.
- endRange is the ending VOLSER in the range to delete.

Example 5-26 shows an example of a **deleteVolserRanges** input file. The example input file instructs the system to delete the VOLSER that starts with TUU9RH and ends with TXX9RH from logical library 1.

Example 5-26 The ranges_to_delete.txt file

```
Library 1, TUU9RH, TXX9RH
```

Example 5-27 show the command. As each line of the input file executes successfully and each VOLSER range is deleted, the system returns the results to your display.

Example 5-27 The deleteVolserRanges command

```
deleteVolserRanges ranges_to_delete.txt
The Volser Range was removed successfully
Done
```

destageDataCartridges

Use the **destageDataCartridges** command to move cartridges from their cartridge cache locations as specified in a text file or by using a list of VOLSERs to a high-density slot. This command requires that all data cartridges that are being destaged are in tier 0.

The command uses the following syntax:

```
destageDataCartridges filename.txt or
destageDataCartridges [VOLSER1],[VOLSER2],[VOLSERX],...
```

The destageDataCartridges function can use a text file with one or more destage operations as input. The filename.txt variable specifies the file name of the input file. The text file is in one of the following formats:

- From a storage location: [F,C,R,T]
- VOLSER: [VOLSER]