

The `events_statements_history` table has the same columns and indexing as `events_statements_current`. See [Section 27.12.6.1, “The events_statements_current Table”](#).

`TRUNCATE TABLE` is permitted for the `events_statements_history` table. It removes the rows.

For more information about the relationship between the three `events_statements_xxx` event tables, see [Section 27.9, “Performance Schema Tables for Current and Historical Events”](#).

For information about configuring whether to collect statement events, see [Section 27.12.6, “Performance Schema Statement Event Tables”](#).

27.12.6.3 The events_statements_history_long Table

The `events_statements_history_long` table contains the *N* most recent statement events that have ended globally, across all threads. Statement events are not added to the table until they have ended. When the table becomes full, the oldest row is discarded when a new row is added, regardless of which thread generated either row.

The value of *N* is autosized at server startup. To set the table size explicitly, set the `performance_schema_events_statements_history_long_size` system variable at server startup.

The `events_statements_history_long` table has the same columns as `events_statements_current`. See [Section 27.12.6.1, “The events_statements_current Table”](#). Unlike `events_statements_current`, `events_statements_history_long` has no indexing.

`TRUNCATE TABLE` is permitted for the `events_statements_history_long` table. It removes the rows.

For more information about the relationship between the three `events_statements_xxx` event tables, see [Section 27.9, “Performance Schema Tables for Current and Historical Events”](#).

For information about configuring whether to collect statement events, see [Section 27.12.6, “Performance Schema Statement Event Tables”](#).

27.12.6.4 The prepared_statements_instances Table

The Performance Schema provides instrumentation for prepared statements, for which there are two protocols:

- The binary protocol. This is accessed through the MySQL C API and maps onto underlying server commands as shown in the following table.

C API Function	Corresponding Server Command
<code>mysql_stmt_prepare()</code>	<code>COM_STMT_PREPARE</code>
<code>mysql_stmt_execute()</code>	<code>COM_STMT_EXECUTE</code>
<code>mysql_stmt_close()</code>	<code>COM_STMT_CLOSE</code>

- The text protocol. This is accessed using SQL statements and maps onto underlying server commands as shown in the following table.

SQL Statement	Corresponding Server Command
<code>PREPARE</code>	<code>SQLCOM_PREPARE</code>
<code>EXECUTE</code>	<code>SQLCOM_EXECUTE</code>