as well as the size of the host\_cache table. For operational and configuration information about the host cache, see Section 5.1.12.3, "DNS Lookups and the Host Cache".

Because the host\_cache table exposes the contents of the host cache, it can be examined using SELECT statements. This may help you diagnose the causes of connection problems.

The host cache table has these columns:

• IP

The IP address of the client that connected to the server, expressed as a string.

• HOST

The resolved DNS host name for that client IP, or NULL if the name is unknown.

• HOST\_VALIDATED

Whether the IP-to-host name-to-IP DNS resolution was performed successfully for the client IP. If HOST\_VALIDATED is YES, the HOST column is used as the host name corresponding to the IP so that additional calls to DNS can be avoided. While HOST\_VALIDATED is NO, DNS resolution is attempted for each connection attempt, until it eventually completes with either a valid result or a permanent error. This information enables the server to avoid caching bad or missing host names during temporary DNS failures, which would negatively affect clients forever.

• SUM CONNECT ERRORS

The number of connection errors that are deemed "blocking" (assessed against the max\_connect\_errors system variable). Only protocol handshake errors are counted, and only for hosts that passed validation (HOST\_VALIDATED = YES).

Once SUM\_CONNECT\_ERRORS for a given host reaches the value of max\_connect\_errors, new connections from that host are blocked. The SUM\_CONNECT\_ERRORS value can exceed the max\_connect\_errors value because multiple connection attempts from a host can occur simultaneously while the host is not blocked. Any or all of them can fail, independently incrementing SUM\_CONNECT\_ERRORS, possibly beyond the value of max\_connect\_errors.

Suppose that max\_connect\_errors is 200 and SUM\_CONNECT\_ERRORS for a given host is 199. If 10 clients attempt to connect from that host simultaneously, none of them are blocked because SUM\_CONNECT\_ERRORS has not reached 200. If blocking errors occur for five of the clients, SUM\_CONNECT\_ERRORS is increased by one for each client, for a resulting SUM\_CONNECT\_ERRORS value of 204. The other five clients succeed and are not blocked because the value of SUM\_CONNECT\_ERRORS when their connection attempts began had not reached 200. New connections from the host that begin after SUM\_CONNECT\_ERRORS reaches 200 are blocked.

• COUNT HOST BLOCKED ERRORS

The number of connections that were blocked because SUM\_CONNECT\_ERRORS exceeded the value of the max connect errors system variable.

• COUNT\_NAMEINFO\_TRANSIENT\_ERRORS

The number of transient errors during IP-to-host name DNS resolution.

• COUNT NAMEINFO PERMANENT ERRORS

The number of permanent errors during IP-to-host name DNS resolution.