## Brain information flow -Technical note

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**Diffusion maps** exploits the characteristic of random walk Markov chain. The basic observation is that if we take a random walk on the data, walking to a nearby data-point is more likely than walking to another that is far away.

Given a dataset **X**, Define the probality of walking x to y in one step as:

$$k(x,y) = exp(-\frac{||x-y||^2}{\epsilon})$$
•  $k(x,y) = k(y,x)$ 

- k(x, y) > 0
- captures the local geometry

markov chain  $d(x) = \int_{\mathbf{Y}} k(x, y) d\mu(y)$ and define:  $p(x,y) = \frac{k(x,y)}{d(x)}$ not symmetric but positivity-preserving property  $\int_{\mathbf{v}} p(x, y) d\mu(y) = 1$ 

## Diffusion pmrocess

Define the diffusion matirx  $L: L_{i,j} = k(x_i, x_i)$ , a version of graph laplacian matrix. New kernel:

$$L_{i,j}^{\alpha} = k^{(\alpha)}(x_i, x_j) = \frac{L_{i,j}}{\left(d(x_i)d(x_j)\right)^{\alpha}}$$

or equivalently,  $L(\alpha) = D^{-\alpha}LD^{-\alpha}$ . After graph Laplacian normalization, we get transition matrix M.

$$p(x_j, t|x_i) = M_{i,j}^t$$

The eigendecomposition of the matrix  $M^t$  yields

$$M_{i,j}^t = \sum_l \lambda_l^t \psi_l(x_i) \phi_l(x_j)$$



## Diffusion distance

The diffusion distance at time *t*:

$$D_t(x_i, x_j)^2 = \sum_y \frac{(p(y, t|x_i) - p(y, t|x_j)^2)}{\Phi_0(y)}$$

where  $\phi_0(y)$  is stationary distribution of the markov chain, given by the first left eigenvector of M:

$$\phi_0(y) = \frac{d(y)}{\sum_{z \in \mathbf{X}} d(z)}$$

## low dimension embedding

the eigenvectors can be used as a new set of coordinates, then the original data can be embedded into

$$\Psi_t(x) = \left(\lambda_1^t \psi_1(x), \lambda_2^t \psi_2(x), \dots, \lambda_k^t \psi_k(x)\right)$$

The above diffusion distance is equal to Euclidean distance in the diffusion coordinates

$$D_{t}(x_{i}, x_{j})^{2} = \|\Psi_{t}(x_{i}) - \Psi_{t}(x_{j})\|^{2}$$
$$= \sum_{l} \lambda_{l}^{2t} (\psi_{l}(x_{i}) - \psi_{l}(x_{j}))^{2}$$