

Leqi Long

[Portfolio](#)
[GitHub](#)
[LinkedIn](#)

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EXPERIENCE

YouTube - Partner Monetization Support

Nov 2013 - Mar 2016

- Worked with engineers on bug fixes and feature requests
- Served as Lead Point of Contact for troubleshooting product issues
- Improved team website and documentations regularly for internal escalations
- Collaborated with product team to handle internal and external escalations
- Trained new hires on resolving product issues

WaveGroup Sound - Sound Editor (contract)

Mar 2013 - Sep 2013

- Edited dialogues of multiple languages in a digital audio workstation
- Supported project manager by organizing project files and communicating project issues

TECHNICAL SKILLS

Languages: Swift, C, Objective-C, SQL, HTML, CSS

Frameworks/Libraries: UIKit, Core Graphics, AVFoundation, MapKit, SceneKit, Bootstrap

Others: Git/GitHub

SELECTED PROJECTS

Tube Cat - <https://github.com/leqilong/TubeCat>

July 2016

- User interactive 3D animation that lets user browse YouTube videos based on popular categories
- Search channels or videos
- Manage an authenticated user's favorite videos

Virtual Tourist - <https://github.com/leqilong/VirtualTourist>

June 2016

- An app that allows the user to tour the world without leaving the comfort of their couch
- Drop pins on a map and pull up Flickr images associated with that location

On the Map - <https://github.com/leqilong/OnTheMap>

May 2016

- An app that posts user-generated location on a shared map
- Pulls the locations of fellow students, with custom messages about themselves or their url links

Languages

English, Chinese

EDUCATION

Udacity - iOS Development

San Francisco State University - Cinema Theory and Production, B.A.

Other relevant courses taken: De Anza College - Intro to C, Intermediate C;