

# Leqi Long

[Portfolio](#)  
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## EXPERIENCE

### **YouTube** - Partner Monetization Support

2013 - 2016

- Worked with engineers on bug fixes and feature requests
- Served as Lead Point of Contact for troubleshooting product issues
- Improved team website and documentations regularly for internal escalations
- Collaborated with product team to handle internal and external escalations
- Trained new hires on resolving product issues

### **WaveGroup Sound** - Sound Editor (contract)

2013 - 2013

- Edited dialogues of multiple languages in a digital audio workstation
- Supported project manager by organizing project files and communicating project issues

## TECHNICAL SKILLS

Languages: Swift, C, Objective-C, SQL, HTML, CSS, JavaScript

Frameworks/Libraries: UIKit, Core Graphics, AVFoundation, MapKit, SceneKit, Bootstrap

Others: Git/GitHub

## SELECTED PROJECTS

### **Tube Cat** - <https://github.com/leqilong/TubeCat>

July 2016

- User interactive 3D animation that lets user browse YouTube videos based on popular categories
- Search channels or videos
- Manage an authenticated user's favorite videos

### **Virtual Tourist** - <https://github.com/leqilong/VirtualTourist>

June 2016

- An app that allows the user to tour the world without leaving the comfort of their couch
- Drop pins on a map and pull up Flickr images associated with that location

### **On the Map** - <https://github.com/leqilong/OnTheMap>

May 2016

- An app that posts user-generated location on a shared map
- Pulls the locations of fellow students, with custom messages about themselves or their url links

## LANGUAGES

English, Chinese

## EDUCATION

**Udacity** - iOS Development

**San Francisco State University** - Cinema Theory and Production, B.A.

**Other relevant courses taken:** De Anza College - Intro to C, Intermediate C;