

Technical Skills

Languages: Swift, C, Objective-C, SQL, Ruby, HTML, CSS

Frameworks/Libraries: UIKit, AVFoundation, SceneKit, MapKit, Bootstrap

Others: Git/GitHub

Project Experiences

TubeCat

July 2016

- User-interactive 3D animation that allows for browsing YouTube videos based on categories
- Search for channels or videos; and manages user's favorite videos

Virtual Tourist

June 2016

- Drop pins on map view and view photos associated with the pinned location
- Used Flickr API and achieved persistence using Core Data

On the Map

June 2016

- Login to Udacity account to see Udacity students information on a map view and a list view
- The user can update their own locations and websites
- Used Udacity API and Parse API

MemeMe

May 2016

- User can create memes by picking pictures from library or take photos using camera and add text to them
- Shared memes saved and shown in collection view and table view

Pitch Perfect

April 2016

- Record sound and apply sound effects in playback

Work Experiences

YouTube - Partner Monetization Support

Nov 2013 - Mar 2016

- Worked with engineers on bug fixes and feature requests
- Served as point of contact for troubleshooting channels/videos monetization issues
- Revamped team website to improve internal escalation flow
- Trained new hires on solving product issues

WaveGroup Sound - Sound Editor

Mar 2013 - Sep 2013

- Edited dialogues of multiple languages in a digital audio workstation
- Supported project manager by organizing project files and communicating project issues

Education

Udacity - iOS Developer Nanodegree

San Francisco State University - Cinema Theory and Production, B.A.

Other Relevant Courses: De Anza College - Intro to C; Intermediate C