

com.hust.ittnk68.cnpm.interactor.
ClientInteractor.showFailedWindow

```
graph LR; A[com.hust.ittnk68.cnpm.interactor.  
ClientInteractor.showFailedWindow] --> B[com.hust.ittnk68.cnpm.communication.  
ServerResponseBase.getResponseMessage]; A --> C[com.hust.ittnk68.cnpm.communication.  
ServerResponseBase.getResponseStatus];
```

com.hust.ittnk68.cnpm.communication.
ServerResponseBase.getResponseMessage

com.hust.ittnk68.cnpm.communication.
ServerResponseBase.getResponseStatus