com.hust.ittnk68.cnpm.controller. ClientSceneController

- + ClientSceneController()
- + start()
- + startSession()
- + endSession()
- + createObject()
- + findObject()
- + deleteObject()
- + updateObject()
- + queryPaymentStatus()
- + userQueryObjectById()
- + openSubStage()
- + openWarningNoti()
- + getStackPane()
- + getView()
- + setTitle()

com.hust.ittnk68.cnpm.model.

ClientModel

+ getUsernameProperty()

+ getPasswordProperty()

+ ClientModel()

+ getRestClient()

setUriBase()

+ getUriBase()

+ setToken()

+ getToken()

+ getUsername()

+ setUsername()

getPassword()

setPassword()

- + setRoot()
- + setUriBase()
- + setUriBase()
- + getUriBase()
- + getToken()
 + setToken()
- + getClientModel()
- + getClientInteractor()
- + getCreatePersonModel()
- + getFindPersonModel()
- + getUpdatePersonModel()
- + getCreateFamilyModel()
- + getFindFamilyModel()+ getUpdateFamilyModel()
- + getCreateAccountModel()
- + getFindAccountModel()
- + getUpdateAccountModel()
- + getCreateExpenseModel()
- + getFindExpenseModel()+ getUpdateExpenseModel()
- + getCreatePaymentStatusModel()
- + getFindPaymentStatusModel()
- + getUpdatePaymentStatusModel()
- + getScene()

~model

~sceneController / ~mainScreen

AnchorPane

com.hust.ittnk68.cnpm.interactor. ClientInteractor

- + ClientInteractor()+ loginHandler()
- + loginHandler(
- + forgetPasswordButtonHandler()
- + logout()
- + setRoot()
- + getMainScreen()
- + showConfirmationWindow()+ showFailedWindow()
- + createPersonHandler()
- + findPersonHandler()
- + updatePersonHandler()+ closePersonUpdateHandler()
- + updateAndClosePersonHandler()
- + createFamilyHandler()
- + findFamilyHandler()
- + updateFamilyHandler()+ closeFamilyUpdateHandler()
- + updateAndCloseFamilyHandler()
- + createAccountHandler()+ findAccountHandler()
- + updateAccountHandler()
- + closeAccountUpdateHandler()
- + updateAndCloseAccountHandler()
- + createExpenseHandler()
- + findExpenseHandler()+ updateExpenseHandler()
- + closeExpenseUpdateHandler()
- + updateAndCloseExpenseHandler()
- r updateAndCloseExpenseHandler()
- + createPaymentStatusHandler()+ findPaymentStatusHandler()
- + updatePaymentStatusHandler()

+ updateAndClosePaymentStatus

+ closePaymentStatusUpdate Handler()

Handler()