

# Introduction

This project goal is to analysis to dataset. How is the distribution of the features. Such as player market values or player ages etc. Firstly, we will make a visualization.

## Step 0 - Load Data

Reading data and checking initial features. Also, I will import some libraries that are necessary.

```
In [1]: #some useful library and necessary things
import pandas as pd
import numpy as np

from scipy.stats import pearsonr

import matplotlib.pyplot as plt
import seaborn as sns

from IPython.display import display

In [2]: #read data from .csv file

f_players = pd.read_csv("train.csv")

display(f_players.head())
print(f"Total number of rows: {f_players.shape[0]} \n Total number of columns: {f_players.shape[1]}")
```

Unnamed: 0	ID	Name	Age	Photo	Nationality	Flag	Overall	Potential
0	0	158023 L Messi	31	https://cdn.sofifa.org/players/4/19/158023.png	Argentina	https://cdn.sofifa.org/flags/52.png	94	94
1	1	20801 Cristiano Ronaldo	33	https://cdn.sofifa.org/players/4/19/20801.png	Portugal	https://cdn.sofifa.org/flags/38.png	94	94
2	2	150871 Neymar Jr	26	https://cdn.sofifa.org/players/4/19/150871.png	Brazil	https://cdn.sofifa.org/flags/54.png	92	93
3	3	193080 De Gea	27	https://cdn.sofifa.org/players/4/19/193080.png	Spain	https://cdn.sofifa.org/flags/45.png	91	93
4	4	152985 K De Bruyne	27	https://cdn.sofifa.org/players/4/19/152985.png	Belgium	https://cdn.sofifa.org/flags/7.png	91	92

5 rows × 89 columns

Total number of rows: 18207

Total number of columns: 89

Our dataset has 89 features and 18207 examples.

```
In [3]: f_players.info()

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 18207 entries, 0 to 18206
Data columns (total 89 columns):
#   Column                Non-Null Count  Dtype
---  --
0   Unnamed: 0            18207 non-null   int64
1   ID                    18207 non-null   int64
2   Name                  18207 non-null   object
3   Age                   18207 non-null   int64
4   Photo                 18207 non-null   object
5   Nationality           18207 non-null   object
6   Flag                  18207 non-null   object
7   Overall               18207 non-null   object
8   Potential             18207 non-null   int64
9   Club                  17964 non-null   object
10  Club Logo             18207 non-null   object
11  Value                 18207 non-null   object
12  Percent_2             18207 non-null   int64
13  Special               18207 non-null   int64
14  Preferred Foot        18159 non-null   object
15  International Reputation 18159 non-null   float64
16  Weak Foot             18159 non-null   float64
17  Skill Moves           18159 non-null   float64
18  Work Rate             18159 non-null   object
19  Body Type             18159 non-null   object
20  Real Face             18159 non-null   object
21  Position              18147 non-null   object
22  Jersey Number         18147 non-null   float64
23  Joined                16654 non-null   object
24  Loaned From           1264 non-null    object
25  Contract Valid Until  17918 non-null   object
26  Height                18159 non-null   object
27  Weight                18159 non-null   object
28  LF                    16122 non-null   object
29  ST                    16122 non-null   object
30  RB                    16122 non-null   object
31  LW                    16122 non-null   object
32  LF                    16122 non-null   object
33  CF                    16122 non-null   object
34  RW                    16122 non-null   object
35  RW                    16122 non-null   object
36  RW                    16122 non-null   object
37  CAM                    16122 non-null   object
38  RAM                    16122 non-null   object
39  RCM                    16122 non-null   object
40  LCM                    16122 non-null   object
41  CM                    16122 non-null   object
42  LCB                    16122 non-null   object
43  RB                    16122 non-null   object
44  LCB                    16122 non-null   object
45  LCB                    16122 non-null   object
46  CDM                    16122 non-null   object
47  RDM                    16122 non-null   object
48  RWB                    16122 non-null   object
49  LB                    16122 non-null   object
50  LCB                    16122 non-null   object
51  CB                    16122 non-null   object
52  RCB                    16122 non-null   object
53  RB                    16122 non-null   object
54  Crossing              18159 non-null   float64
55  Finishing             18159 non-null   float64
56  HeadingAccuracy       18159 non-null   float64
57  ShortPassing          18159 non-null   float64
58  Volleys               18159 non-null   float64
59  Dribbling             18159 non-null   float64
60  Curve                 18159 non-null   float64
61  FKAccuracy            18159 non-null   float64
62  LongPassing           18159 non-null   float64
63  BallControl           18159 non-null   float64
64  Acceleration          18159 non-null   float64
65  SprintSpeed           18159 non-null   float64
66  Agility               18159 non-null   float64
67  Reactions             18159 non-null   float64
68  Balance               18159 non-null   float64
69  ShotPower             18159 non-null   float64
70  Jumping               18159 non-null   float64
71  Stamina               18159 non-null   float64
72  Strength              18159 non-null   float64
73  LongShot              18159 non-null   float64
74  Aggression            18159 non-null   float64
75  Interceptions         18159 non-null   float64
76  Positioning           18159 non-null   float64
77  Vision                18159 non-null   float64
78  Penalties             18159 non-null   float64
79  Composure             18159 non-null   float64
80  Marking               18159 non-null   float64
81  StandingTackle        18159 non-null   float64
82  SlidingTackle         18159 non-null   float64
83  GKDividing            18159 non-null   float64
84  GKHandling            18159 non-null   float64
85  GKkicking             18159 non-null   float64
86  GKPositioning         18159 non-null   float64
87  GKReflexes            18159 non-null   object
88  Release Clause        16643 non-null   object
dtypes: float64(38), int64(16), object(145)
memory usage: 12.4+ MB
```

As you can see the above, in our dataset have 89 features and these are different type. Such as 38 variables are float, 6 variables are integer and 45 variables object. In the next step, we need convert float to integer.

```
In [4]: # fp is our new data set.
#drop columns = f ['Unnamed: 0', 'ID', 'Name', 'Photo', 'Flag', 'Club Logo', 'Real Face', 'Joined', 'Loaned From', 'F']
fp = f_players.copy()
fp.drop(drop_columns, axis=1, inplace = True)
fp.save(fp.loc[0])

#print(f"Total number of rows: {fp.shape[0]} \n Total number of columns: {fp.shape[1]}")
```

In [5]: f\_players.columns.values

Out[5]: array(['Unnamed: 0', 'ID', 'Name', 'Age', 'Photo', 'Nationality', 'Flag', 'Overall', 'Potential', 'Club', 'Club Logo', 'Value', 'Wage', 'Special', 'Preferred Foot', 'International Reputation', 'Weak Foot', 'Skill Moves', 'Work Rate', 'Body Type', 'Real Face', 'Position', 'Jersey Number', 'Joined', 'Loaned From', 'Contract Valid Until', 'Height', 'Weight', 'LF', 'ST', 'RB', 'LW', 'CF', 'RF', 'RW', 'LDM', 'CDM', 'RDM', 'RCM', 'LCM', 'CM', 'RCB', 'RWB', 'LB', 'LCB', 'CB', 'RCB', 'RB', 'Crossing', 'Finishing', 'HeadingAccuracy', 'ShortPassing', 'Volleys', 'Dribbling', 'Curve', 'FKAccuracy', 'LongPassing', 'BallControl', 'Acceleration', 'SprintSpeed', 'Agility', 'Reactions', 'Balance', 'ShotPower', 'Jumping', 'Stamina', 'Strength', 'LongShot', 'Aggression', 'Interceptions', 'Positioning', 'Vision', 'Penalties', 'Composure', 'Marking', 'StandingTackle', 'SlidingTackle', 'GKDividing', 'GKHandling', 'GKkicking', 'GKPositioning', 'GKReflexes', 'Release Clause', 'dtypes=object])

## Step 0.1 Missing Data

One of the most important things is checking the dataset before analyzing it. In this step, I will check the missing data, and if we have that clarify where is it.

```
In [6]: total = f_players.isnull().sum().sort_values(ascending=False)
percent = f_players.isnull().sum()/f_players.isnull().count()*100
percent_2 = round(percent, 1)
missing_data = pd.concat([total, percent_2], axis=1, keys=['Total', '%'])
missing_data.head(60)
```

	Total	%
Loaned From	16943	93.1
LWB	2085	11.5
LM	2085	11.5
CB	2085	11.5
LB	2085	11.5
RWB	2085	11.5
RDM	2085	11.5
CDM	2085	11.5
LDM	2085	11.5
RM	2085	11.5
RCM	2085	11.5
CM	2085	11.5
LCM	2085	11.5
RAM	2085	11.5
CAM	2085	11.5
LAM	2085	11.5
RW	2085	11.5
RF	2085	11.5
LF	2085	11.5
RS	2085	11.5
ST	2085	11.5
LS	2085	11.5
RCB	2085	11.5
Release Clause	1564	8.6
Joined	1553	8.5
Contract Valid Until	289	1.6
Club	241	1.3
Position	60	0.3
Jersey Number	60	0.3
Marking	48	0.3
StandingTackle	48	0.3
SlidingTackle	48	0.3
Dribbling	48	0.3
GKHandling	48	0.3
GKkicking	48	0.3
Weight	48	0.3
Height	48	0.3
Curve	48	0.3
GKPositioning	48	0.3
Penalties	48	0.3
Real Face	48	0.3
Body Type	48	0.3
Work Rate	48	0.3
Skill Moves	48	0.3
Weak Foot	48	0.3
International Reputation	48	0.3
Preferred Foot	48	0.3
Composure	48	0.3
GKDividing	48	0.3
Vision	48	0.3
Agility	48	0.3
Volleys	48	0.3
ShortPassing	48	0.3
HeadingAccuracy	48	0.3
Finishing	48	0.3
Positioning	48	0.3

In [7]: Club has 241 missing values and GKkicking 48 values, and RCB, CDM some specific positions have 2085 missing values but they are goalkeeper and this is make sense. Be careful. We are dropping these missing datapoints"""

```
f_players = f_players.loc[f_players['Club'].notnull()].copy()
f_players = f_players.loc[f_players['GKkicking'].notnull()].copy()
f_players.drop(['Loaned From'], axis=1, inplace = True)
# And checking missing values again
total = f_players.isnull().sum().sort_values(ascending=False)
percent = f_players.isnull().sum()/f_players.isnull().count()*100
percent_2 = round(percent, 1)
missing_data = pd.concat([total, percent_2], axis=1, keys=['Total', '%'])
missing_data.head(60)
```

	Total	%
LWB	1992	11.1
RB	1992	11.1
CB	1992	11.1
LB	1992	11.1
RWB	1992	11.1
RDM	1992	11.1
CDM	1992	11.1
LDM	1992	11.1
RM	1992	11.1
RCM	1992	11.1
CM	1992	11.1
LCM	1992	11.1
RAM	1992	11.1
CAM	1992	11.1
LAM	1992	11.1
RW	1992	11.1
CF	1992	11.1
LF	1992	11.1
RS	1992	11.1
ST	1992	11.1
LS	1992	11.1
RCB	1992	11.1
Release Clause	1275	7.1
Joined	1264	7.1
FKAccuracy	0	0.0
GKHandling	0	0.0

Our new dataset has 78 features. Value and Wage feature type of string, and they need to be as number. That's why I will convert them. I will write a function that is helpful for this one. Example: Kevin de Bruyne Value = €102M €102\*1000000 and wage= €35K €35\*100000

```
In [8]: def str2Float(amount):
    """
    This function help to us for convert string to float.
    """
    if amount[-1] == 'M':
        return float(amount[:-1])*1000000
    elif amount[-1] == 'K':
        return float(amount[:-1])*1000
    else:
        return float(amount[:-1])

f_players['Value_Float'] = f_players['Value'].apply(lambda x: str2Float(x))
f_players['Wage_Float'] = f_players['Wage'].apply(lambda x: str2Float(x))

#Now we do not need string value and wage, we can drop them
fp.drop(['Value', 'Wage'], axis=1, inplace = True)
```

```
In [9]: print(f_players['Wage_Float'].dtypes)

float64
```

## Step 1 Data Visualization

In this step, for features, we will plot a graph and understanding better our player distribution.

```
In [10]: sns.distribution_and_stats_plot(f_players[['Value_Float']]/1000000, 'Player Values (M(euro sign)M)')

C:\ProgramData\Anaconda3\lib\site-packages\seaborn\distributions.py:2551: FutureWarning: 'distplot' is a deprecated function and will be removed in a future version. Please adapt your code to use either 'displot' (a figure-level function with similar flexibility) or 'histplot' (an axes-level function for histograms).
warnings.warn(msg, FutureWarning)
```



	Value_Float
count	17918.000000
mean	2.448629
std	5.631804
min	0.000000
25%	0.325000
50%	0.700000
75%	2.100000
max	118.500000

As you can see above, our players generally have low market value and for this reason, we can not see general the distribution of that. High prices players are almost not seeing on the chart. For that, we can use a logarithmic distribution chart, which shows us more clearly.

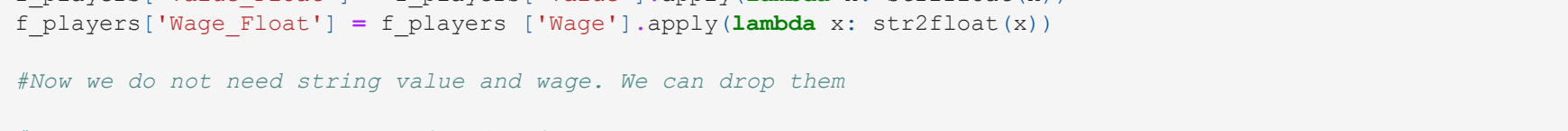
```
In [12]: # In my data set there are 11 values equal 0 that is why, I added plus 1 for every values for converting log
# After that I realized that, if players old persons and low overall rating. They do not any good affect on mode.
# For this reason I deleted them and now my graph is better than before more clear and understandable.
# Convert to log

f_players['Value_Float_log'] = np.log(f_players['Value_Float']+1)

#delete value log=0
f_players = f_players[f_players['Value_Float_log'] !=0]

distribution_and_stats_plot(f_players[['Value_Float_log']], 'Logarithmic Value')
```

C:\ProgramData\Anaconda3\lib\site-packages\seaborn\distributions.py:2551: FutureWarning: 'distplot' is a deprecated function and will be removed in a future version. Please adapt your code to use either 'displot' (a figure-level function with similar flexibility) or 'histplot' (an axes-level function for histograms).
warnings.warn(msg, FutureWarning)

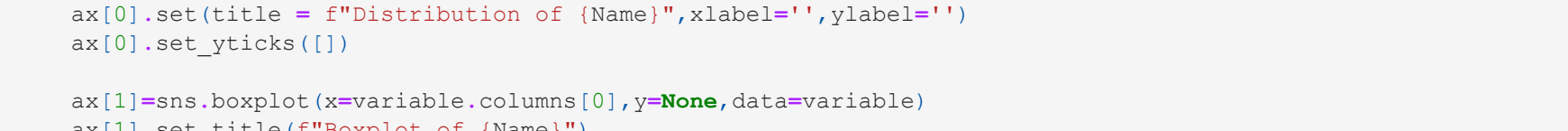


	Value_Float_log
count	17907.000000
mean	1.407122
std	1.407122
min	0.210440
25%	12.691584
50%	13.458872
75%	14.557448
max	18.590424

## Step 1.2 Age

```
In [13]: distribution_and_stats_plot(f_players[['Age']], 'Player Ages')

C:\ProgramData\Anaconda3\lib\site-packages\seaborn\distributions.py:2551: FutureWarning: 'distplot' is a deprecated function and will be removed in a future version. Please adapt your code to use either 'displot' (a figure-level function with similar flexibility) or 'histplot' (an axes-level function for histograms).
warnings.warn(msg, FutureWarning)
```

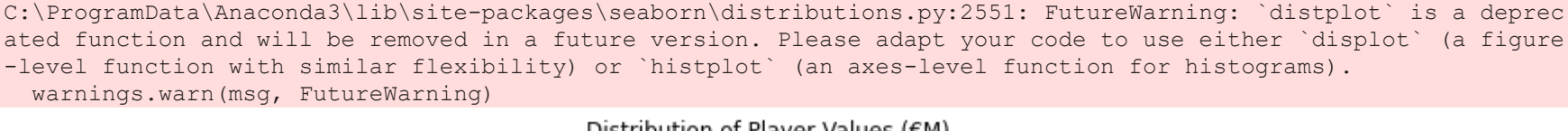


	Age
count	17907.000000
mean	25.955605
std	4.660388
min	16.000000
25%	21.000000
50%	25.000000
75%	28.000000
max	45.000000

```
In [14]: from scipy.stats import pearsonr

plt.scatter(x=f_players['Age'], y=f_players['Value_Float_log'], alpha=0.2)
plt.scatter(x=f_players['Age'], y=f_players['Value_Float_log'], alpha=0.2)
plt.xlabel('Age')
plt.ylabel('Value')
plt.show()

print(f"Pearson correlation = {pearsonr(f_players['Value_Float_log'], f_players['Age'])[0]}")
```



Pearson correlation = 0.07845203553213996

There seems to be a slight positive correlation between age and value (0.18) which suggests experience increases valuations, however, this is only up to a point. When the player age is approximately 35 then the values tend to decline. This makes sense as older players have fewer years left in their career so have less long term value for the club.

## Step 1.3 Player Position

```
In [15]: f_players['Position'].value_counts(normalize=True).plot(kind='bar')
plt.title("Distribution of Football Players according to their positions.")
plt.ylabel('Ratio')
plt.show()

print(f"Number of positions= {len(f_players['Position'].unique())}")
```



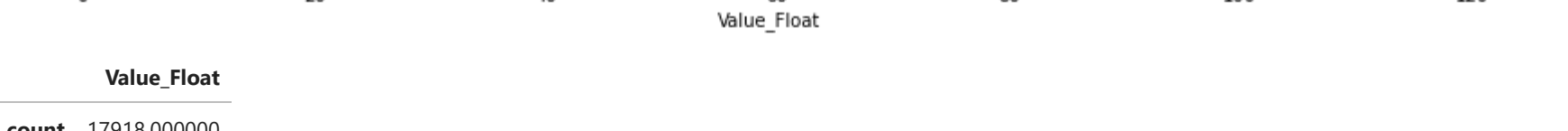
As you can see from the above graphic, the most common positions are ST and GK.

We have 27 unique positions. It's too much for analysis that's why we can classify these as, Attacker, midfielder, defender and goalkeeper. For that, I will create a new function.

```
In [16]: def classify_position(position):
    """This function help to you for classification football player position."""
    position_dict = {
        'Attack': ['ST', 'LF', 'RS', 'CF', 'RF', 'LF'],
        'Midfield': ['CM', 'RM', 'LM', 'CAM', 'CDM', 'LCM', 'RCM', 'LM', 'RB', 'RB', 'LM', 'CAM', 'CDM', 'LCM', 'RCM', 'LM'],
        'Defense': ['CB', 'LB', 'RB', 'RCB', 'LCB', 'RB', 'LB', 'RCB', 'LB'],
        'Goalkeeper': ['GK']
    }
    for group, position_list in position_dict.items():
        if position in position_list:
            return group
    return np.nan
```

```
In [17]: f_players['Position_classify'] = f_players['Position'].apply(classify_position)
f_players['Position_classify'].value_counts(normalize=True).plot(kind='bar')
plt.title("Distribution of Football Players according to their positions.")
plt.ylabel('Ratio')
plt.show()

#This chart shows a clearer distribution of players' positions.
```



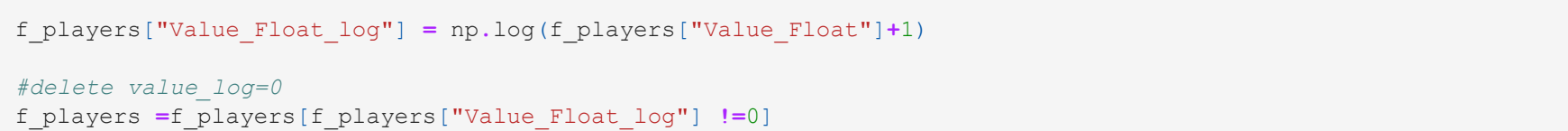
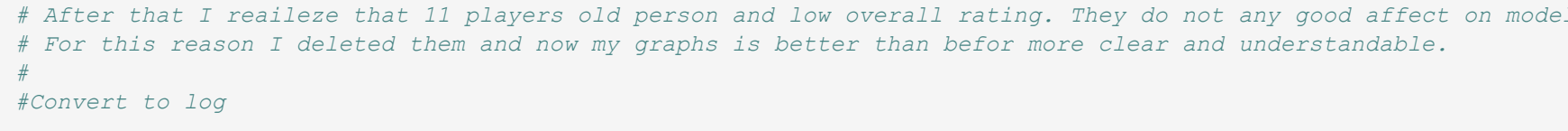
```
In [18]: plt.figure(figsize=(15,10))
sns.boxplot(x="Value_Float_log", y="Position_classify", data=f_players)
plt.title("BoxPlot: logarithmic value by positions")
plt.show()
```



## Step 1.4 Player Overall Rating

```
In [19]: distribution_and_stats_plot(f_players[['Overall']], 'Overall Rating')

C:\ProgramData\Anaconda3\lib\site-packages\seaborn\distributions.py:2551: FutureWarning: 'distplot' is a deprecated function and will be removed in a future version. Please adapt your code to use either 'displot' (a figure-level function with similar flexibility) or 'histplot' (an axes-level function for histograms).
warnings.warn(msg, FutureWarning)
```



	Overall
count	17907.000000
mean	66.239571
std	6.926818
min	46.000000
25%	62.000000
50%	66.000000
75%	71.000000
max	94.000000

Overall rating is normally distributed with a average of 66, minimum 46 and maximum 94.

```
In [20]: plt.figure(figsize=(15,10))
sns.boxplot(x="Overall", y="Position_classify", data=f_players)
plt.title("BoxPlot of Overall Player Rating by position")
plt.show()
```







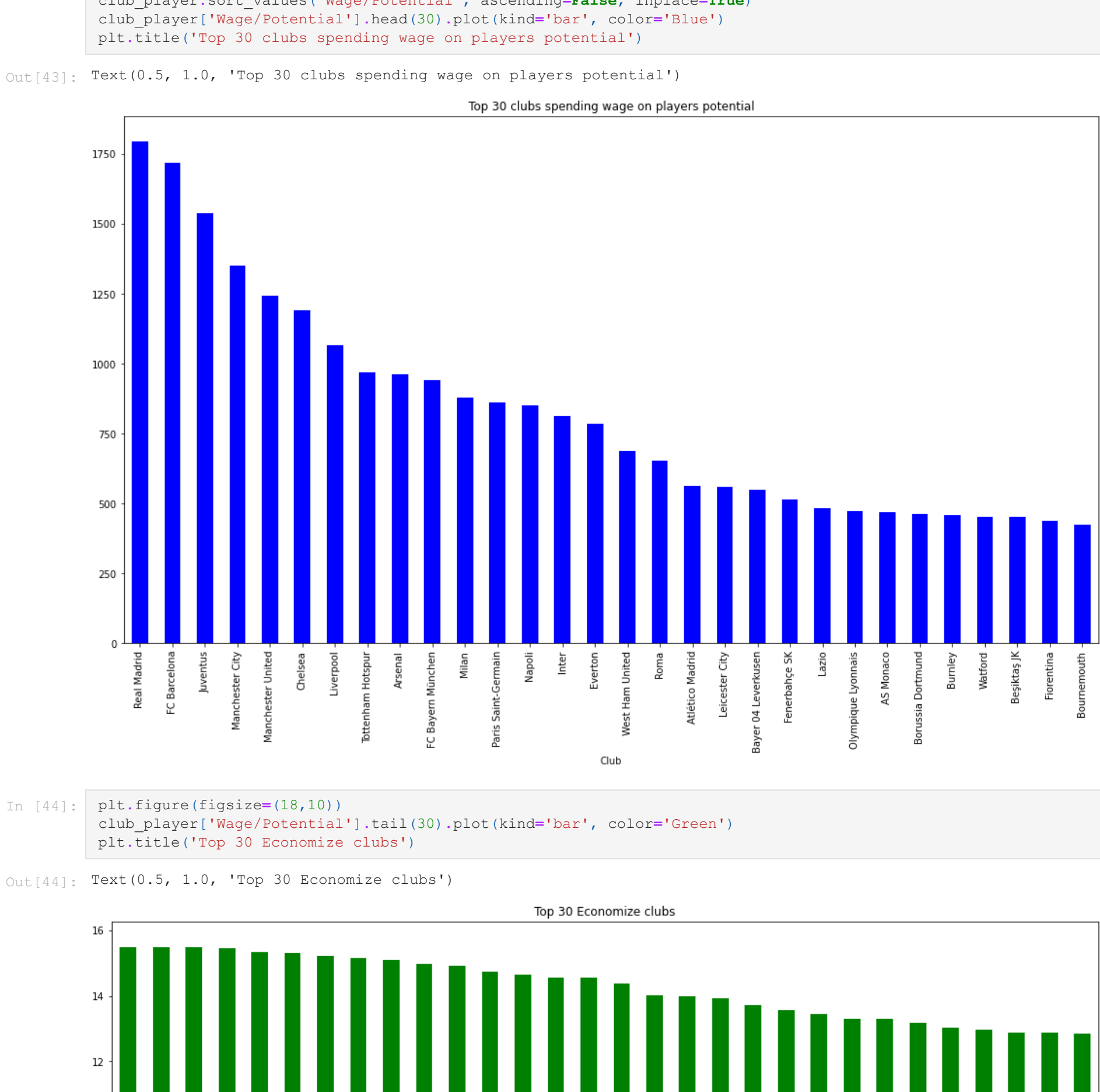


In (41): Text(0.5, 1.0, 'Top clubs spending wage (K) on players')



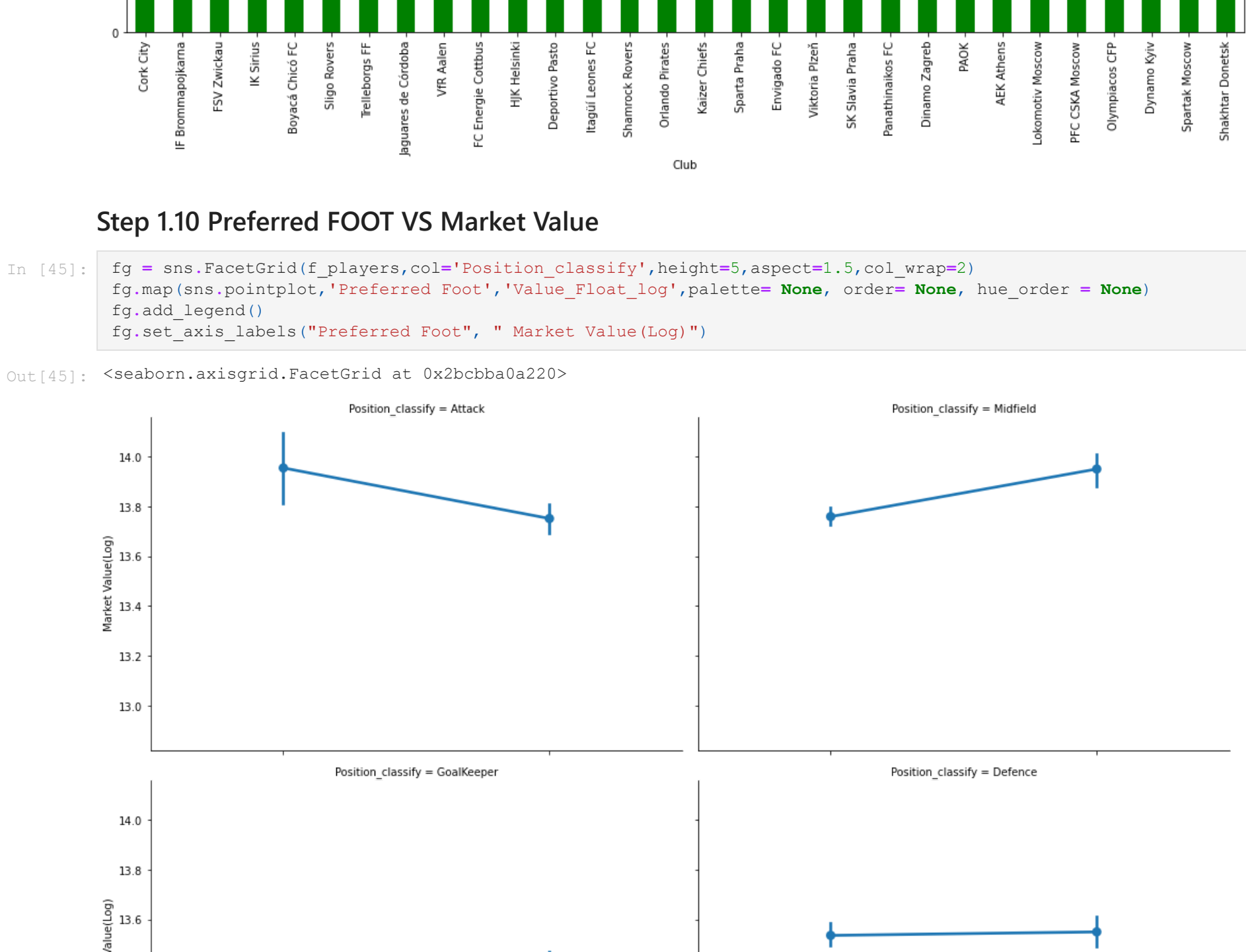
In (42): plt.figure(figsize=(30,10)) club\_player.sort\_values('Wage\_Float', ascending=False, inplace=True) club\_player['Wage\_Float'].tail(30).plot(kind='bar', color='Red') fig.map(sns.pointplot, 'Preferred Foot', 'Value\_Float\_log', palette=None, order=None, hue\_order=None) fig.set\_axis\_labels('Preferred Foot', 'Market Value(Log)')

Out(42): Text(0.5, 1.0, '30 teams that spend less wages (K) on players')



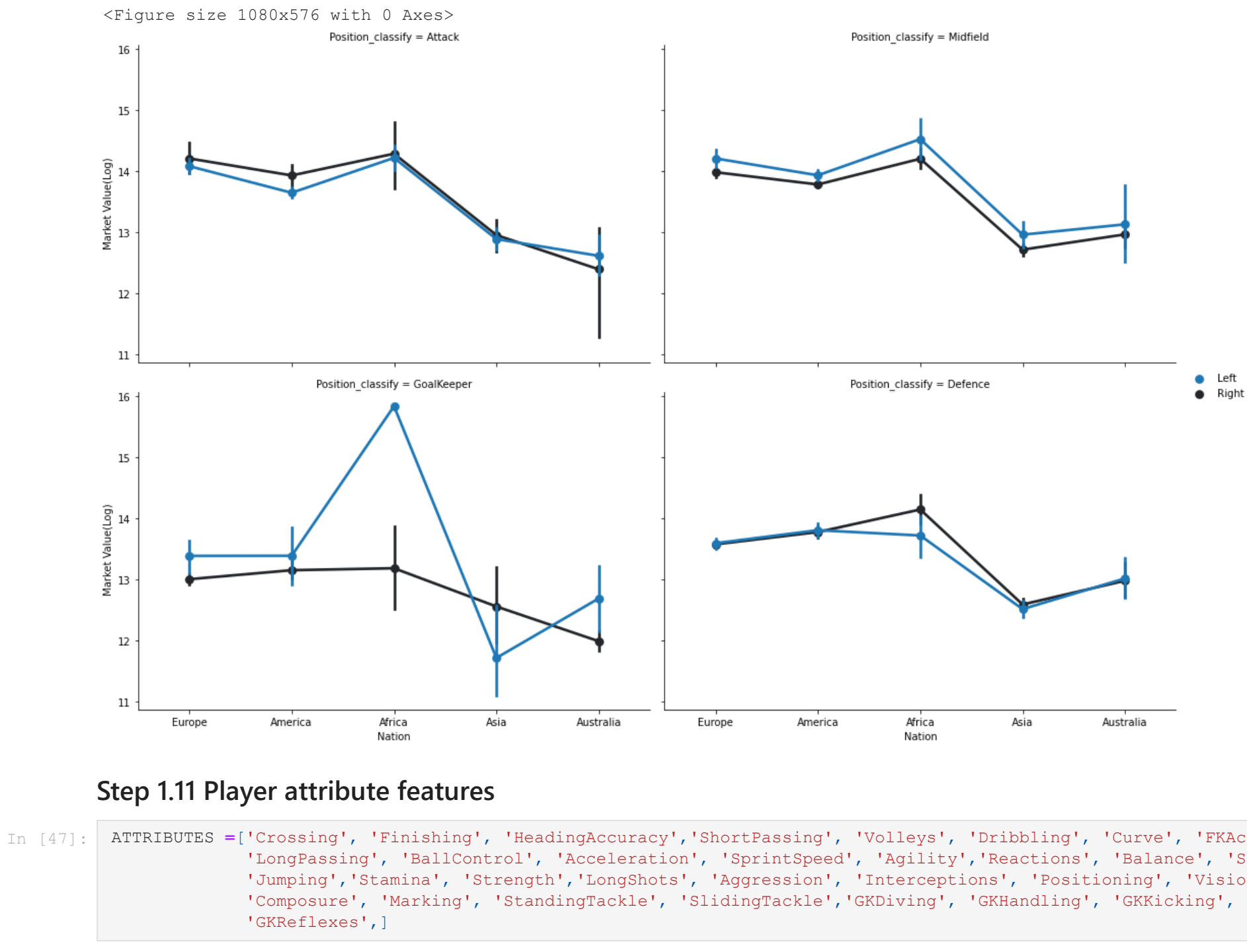
In (43): plt.figure(figsize=(18,10)) club\_player.sort\_values('Wage/Potential', ascending=False, inplace=True) club\_player['Wage/Potential'].head(30).plot(kind='bar', color='Blue') fig.map(sns.pointplot, 'Preferred Foot', 'Value\_Float\_log', palette=None, order=None, hue\_order=None) fig.set\_axis\_labels('Preferred Foot', 'Market Value(Log)')

Out(43): Text(0.5, 1.0, 'Top 30 clubs spending wage on players potential')



In (44): plt.figure(figsize=(18,10)) club\_player.sort\_values('Wage/Potential').tail(30).plot(kind='bar', color='Green') fig.map(sns.pointplot, 'Preferred Foot', 'Value\_Float\_log', palette=None, order=None, hue\_order=None) fig.set\_axis\_labels('Preferred Foot', 'Market Value(Log)')

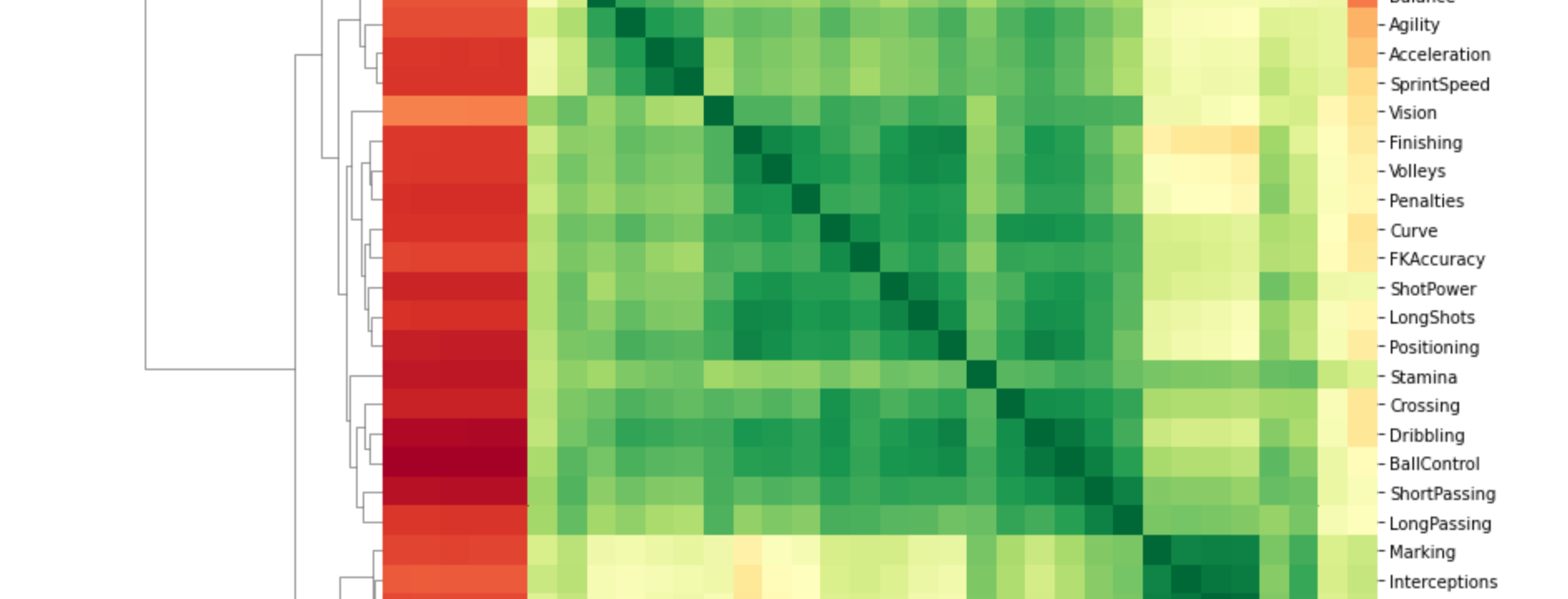
Out(44): Text(0.5, 1.0, 'Top 30 Economize clubs')



### Step 1.10 Preferred FOOT VS Market Value

In (45): fg = sns.FacetGrid(f\_players, col='Position\_classify', height=5, aspect=1.5, col\_wrap=2) fg.map(sns.pointplot, 'Preferred Foot', 'Value\_Float\_log', palette=None, order=None, hue\_order=None) fg.set\_axis\_labels('Preferred Foot', 'Market Value(Log)')

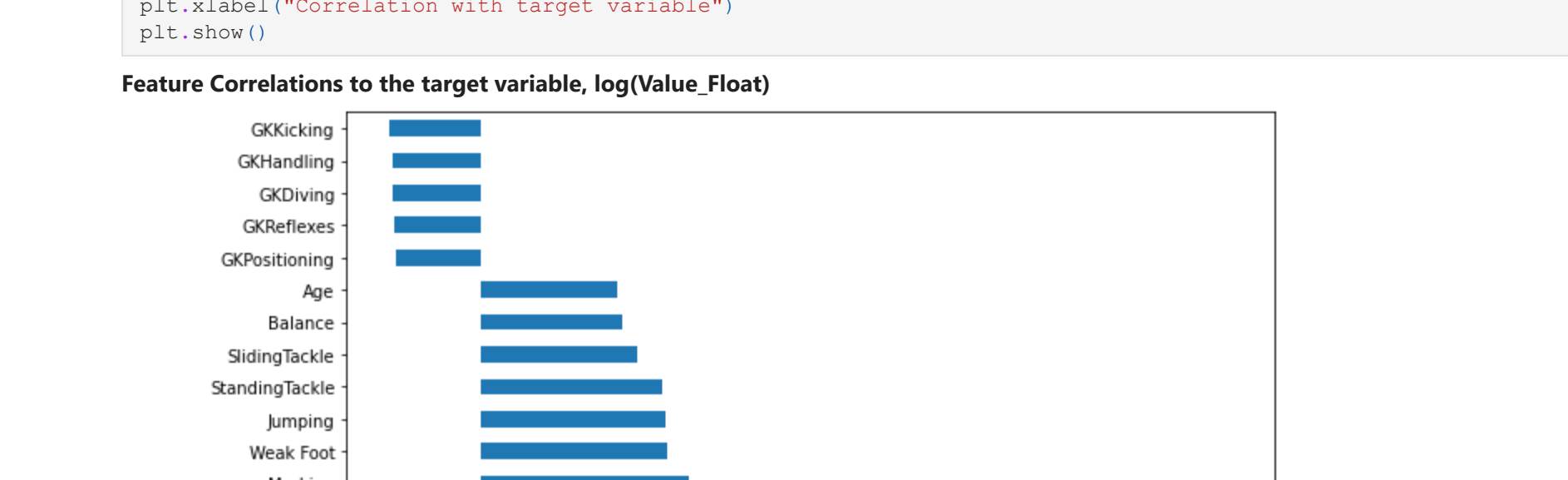
Out(45): <seaborn.axisgrid.FacetGrid at 0x2bcb57be20>



In (46): figure(figsize=(15,8)) fg = sns.FacetGrid(f\_players, col='Position\_classify', height=5, aspect=1.5, col\_wrap=2) fg.map(sns.pointplot, 'Preferred Foot', 'Value\_Float\_log', palette=None, order=None, hue\_order=None) fg.set\_axis\_labels('Preferred Foot', 'Market Value(Log)')

Out(46): <seaborn.axisgrid.FacetGrid at 0x2bcb57be80>

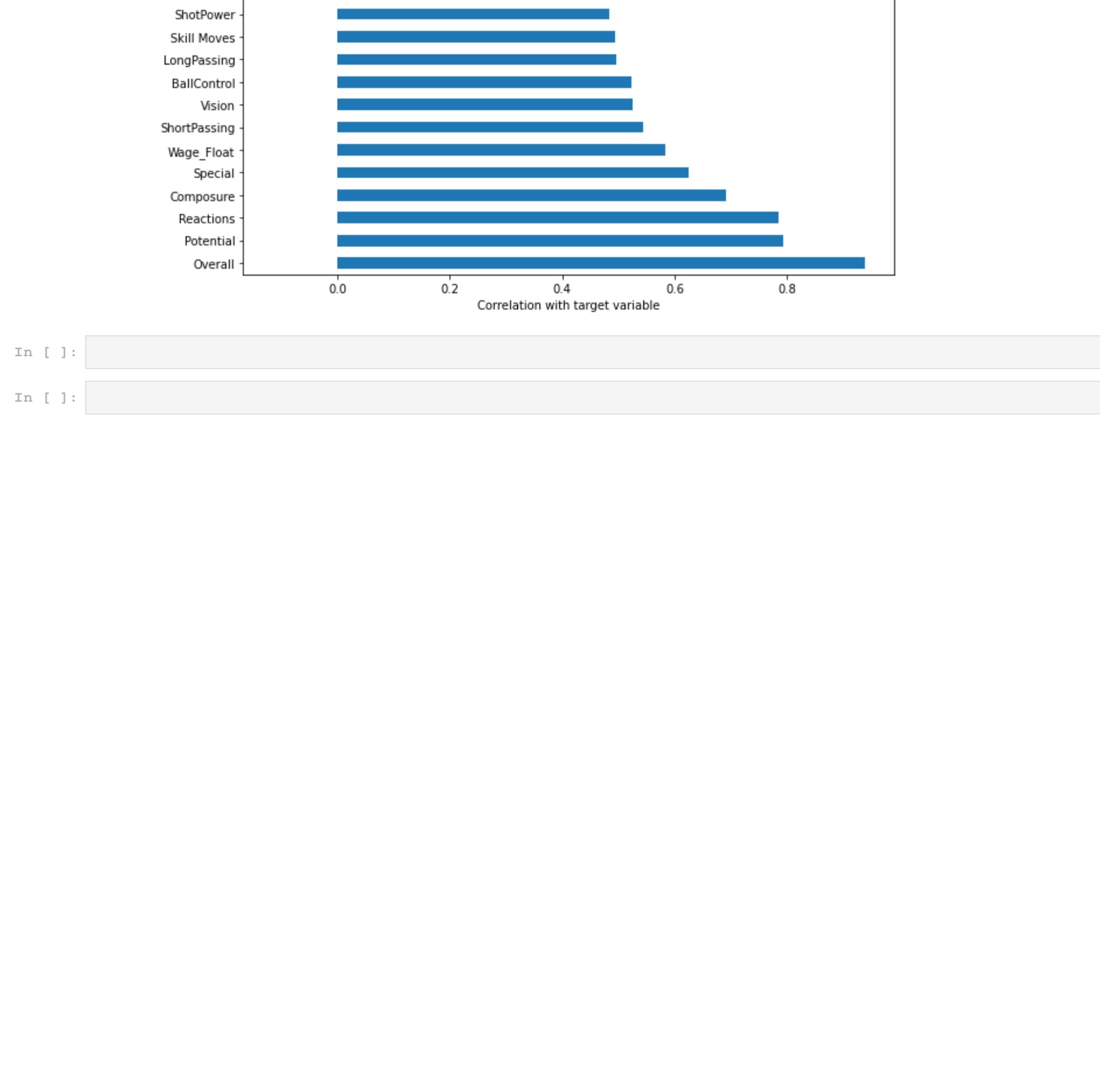
<Figure size 1080x576 with 0 Axes>



### Step 1.11 Player attribute features

In (47): ATTRIBUTES = ['Crossing', 'Finishing', 'HeadingAccuracy', 'ShortPassing', 'Volleys', 'Dribbling', 'Curve', 'FKAccuracy', 'LongPassing', 'BallControl', 'Acceleration', 'SprintSpeed', 'Agility', 'Reactions', 'Balance', 'Stamina', 'Jumping', 'Strength', 'LongShots', 'Aggression', 'Interceptions', 'Positioning', 'Vision', 'Composure', 'Marking', 'StandingTackle', 'SlidingTackle', 'GKDividing', 'GKHandling', 'GKRickling', 'GKReflexes']

In (48): sns.clustermap(f\_players[ATTRIBUTES].corr(), cmap='RdYlGn', figsize=(12,12)) plt.suptitle('Correlations between player attributes', fontsize=18, y=0.95) plt.show()



There are a number of highly correlated features. Most notably, the goal keeping attributes (GK kicking, GK positioning, GK handling, GK diving and GK reflexes) are very correlated with each other and negatively correlated with the outfield attributes. Outfield attributes are generally all correlated with each other. Defending attributes (Marking, interceptions, standing tackle, sliding tackle etc) are very correlated with each other, however, the attacking attributes are not as strongly correlated. This shows that generally, goal keepers and defenders have a set of 'standard' skills whereas the attacking players have more specific skills sets (e.g. particularly good at volleying or crossing but not necessarily both).

In (49): f\_players.drop(['PotentialGrowth', 'Jersey Number', 'ID', 'Unnamed: 0', 'Value\_Float'], axis=1, inplace=True) from IPython.core.display import HTML display(HTML("<div>Feature Correlations to the target variable, log(Value\_Float)</div>")) f\_players.corr().["Value\_Float\_log"].sort\_values(ascending=False).iloc[1:].plot(kind='bar', figsize=(10,15)) plt.xlabel('Correlation with target variable')

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