# Leron Julian

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# Interests

Artificial Intelligence: Computer Vision, Machine Learning, Generative AI/LLM

# **EDUCATION**

2019 - 2025 Carnegie Mellon University

Doctor of Philosophy (Ph.D.) in Electrical & Computer Engineering

Advisor: Aswin Sankaranarayanan

Thesis: Computational Imaging For Long-Term Solar Irradiance Forecasting

2015 - 2019 Morehouse College

Bachelor of Science (B.S.) in Computer Science

# EXPERIENCE

### Carnegie Mellon University, Research Assistant

August 2019 - August 2024

- Engineered machine learning models (Transformers, CNNs, LSTMs) for spatial forecasting of images and time-series numerical values.
- Leveraged state-of-the-art advances in computational imaging and computer vision (optical flow, image generation and scene understanding) for enhanced inference accuracy.
- Built large-scale datasets used in full life-cycle of the machine learning pipeline, ensuring efficient model training, testing, and deployment.

### Samsung Research America, Computer Vision Research Intern

June 2023 - August 2023

• Designed a real-time 3D reconstruction algorithm from monocular input views that leverages Neural Radiance Fields (NeRF) to enable immersive telepresence experiences.

### Idaho National Laboratory, Data Analyst Intern

June 2019 - August 2019

• Developed machine learning models for predictive maintenance using semi-supervised data to improve real-time asset management in nuclear power plants.

### NBCUniversal, Software Engineer Intern

June 2018 - August 2018

• Contributed to full-stack architecture modernization including GraphQL and JavaScript frameworks.

# SKILLS

**Programming:** Python (9+ years), C++ (9+ years), MATLAB (5+ years), Java, HTML/CSS.

Frameworks: PyTorch (5+ years), Tensorflow, OpenCV, HuggingFace, SciPy, Scikit-learn, Pandas.

Tools: Git/Github, Linux, CUDA, Blender.

ML/NLP Techniques: Transformers, LLM Fine-tuning (SFT), Generative Models, Distributed Training.

# **PUBLICATIONS**

- Julian, Leron, Haejoon Lee, et al. "Computational Imaging for Long-Term Prediction of Solar Irradiance". In: Under Review In IEEE Trans. Pattern Analysis and Machine Intelligence (TPAMI)/Special Issue of ICCP, 2024.
- Julian, Leron and Aswin C. Sankaranarayanan. "Precise Forecasting of Sky Images Using Spatial Warping". In: International Conference on Computer Vision (ICCV) Workshop on Physics-based Vision meets Deep Learning, 2021.
- Julian, Leron et al. "The Development of a Conversational Agent Mentor Interface Using Short Message Service (SMS)". In: Proceedings of the 2018 ACM SIGMIS Conference on Computers and People Research. Association for Computing Machinery, 2018.

# Projects

### Visual Grounding and Scene Description using Large-Language Model (LLM)

• Conducted research, leveraging the RefCOCO dataset, to enable precise object localization and regionspecific textual descriptions in a multi-modal (LLM/Vision) systems

### Enhanced Interaction Using Eye-Tracking For Virtual Reality Scene

- Improved interactions between users and objects within virtual and mixed-reality scenes using eyetracking and the Meta Quest Pro headset.
- Developed using Unity and C# programming language.

# **Dynamic Graphs For Point Cloud Completion**

- Improved point cloud completion (inpainting) using a Dynamic Graphs.
- Added k-NN dynamic graphs into the learning pipeline as a prior to model the overall structure of the input, resulting in a more accurate reconstructed point cloud.
- Implemented using PyTorch and PyTorch3D.

#### Novel View Synthesis of Transparent Objects using NeRF

• Improved traditional Neural Radiance Fields (NeRF) for novel view synthesis of transparent objects using shape from distortion and shape refinement.

### Semi-Supervised Learning For Image Classification

• Investigated the effects that traditional regularization and consistency regularization methods had on performance of the self-training semi-supervised learning (SSL)

# TEACHING EXPERIENCE

- Machine Learning For Engineers (18-661) Teaching Assistant for graduate course of 80 students.
- Programming 2: C++ (CSC160) Teaching Assistant for undergraduate course of 20 students.
- Python and Computer Vision Teaching Assistant for undergraduate course of 15 students.

# Coursework

Intro to XR systems
Learning Based 3D Computer Vision
Computational Photography
Estimation, Detection & Learning

Intermediate Optics Geometry-Based Vision Machine Learning Image & Video Processing Sports Technology Computer Vision Convex Optimization