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Курс «Парадигмы и конструкции языков программирования»

Отчет по лабораторной работе №4

« Шаблоны проектирования и модульное тестирование в Python»

Выполнил: Проверил:

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Подпись и дата: Подпись и дата:

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Постановка задачи:

- 1. Необходимо для произвольной предметной области реализовать от одного до трех шаблонов проектирования: один порождающий, один структурный и один поведенческий. В качестве справочника шаблонов можно использовать следующий каталог. Для сдачи лабораторной работы в минимальном варианте достаточно реализовать один паттерн.
- 2. В модульных тестах необходимо применить следующие технологии:
 - а. TDD фреймворк.
 - b. BDD фреймворк.
 - с. Создание Моск-объектов.

шаблоны проектирования

```
Файл Decorator.py
from abc import ABC, abstractmethod
class Component(ABC):
  @abstractmethod
  def do work(self):
     pass
class Window(Component):
  def do_work(self):
     return('Empty Window')
class Decorator(Component):
  def __init__(self, component=''):
     self.component = component
  @abstractmethod
  def do_work(self):
     pass
class Border(Decorator):
  def do_work(self):
     return(f"<Border>{self.component.do_work()}</Border>")
class Thick(Decorator):
  def do work(self):
      return(f"<Thick>{self.component.do_work()}</Thick>")
if _ name _ == "__main__":
    a=Window()
    print(Thick(Border(a)).do_work())
Файл Fabric_method.py
import math
class Point(object):
```

```
def show(self, a, b):
       raise NotImplementedError
    def Print(self, a, b):
        self.show(a, b)
        return f'x: {self.x}, y: {self.y}'
class Polar(Point):
    def show(self, r, theta):
        self.x = r * math.cos(theta)
        self.y = r * math.sin(theta)
class Decart(Point):
    def show(self, x, y):
        self.x=x
        self.y=y
if name == ' main ':
    print(Polar().Print(1, 2))
    print(Decart().Print(1, 2))
Файл formock.py
def formock():
    path = "res\primer faila.txt"
    with open(path, 'r') as a:
        contents = a.read()
    print(contents)
if __name__ == "__main__":
    formock()
Файл Observer.py
class WidowSystemNotification:
    def __init__(self):
        self.observers = []
    def add(self, observer):
        self.observers.append(observer)
        print(f'add window {observer.number}')
    def delete(self, observer):
        self.observers.remove(observer)
        print(f'add window {observer.number}')
    def notification(self):
       for observer in self.observers:
            observer.get_notification()
class AbstractObserver(ABC):
    @abstractmethod
    def get notification(self):
```

```
pass
```

```
class Window web(AbstractObserver):
    def __init__(self, number):
        self.number = number
    def get notification(self):
       print(f'web-window {self.number} get notification')
class Window_mobile(AbstractObserver):
    def init (self, number):
        self.number = number
    def get notification(self):
        print(f'mobile-window {self.number} get notification')
if __name__ == "__main__":
   window web 1 = Window web(1)
   window_web_2 = Window_web(2)
   window web 3 = Window web(3)
   window mobile 1 = Window mobile(1)
    window_mobile_2 = Window_mobile(2)
    system = WidowSystemNotification()
    system.add(window_web_1)
    system.add(window web 2)
    system.add(window web 3)
    system.add(window_mobile_1)
    system.add(window mobile 2)
    system.notification()
```

2. Для модульных тестов используется фреймворк behave Файл forDecorator.py

```
from behave import *
from Decorator import Window, Border, Thick

@given('an empty window')
def step_given_empty_window(context):
        context.window = Window()

@given('the border is given')
def step_given_border(context):
        context.border = Border(context.window)
```

```
@given('a thick is given')
def step given thick(context):
    context.thick = Thick(context.border)
@when('the window works flawlessly')
def step when window works(context):
    context.result = context.window.do work()
@when('performing work at the border')
def step when border works(context):
    context.result = context.border.do work()
@when('wonderful work in a thick border')
def step when thick border works(context):
    context.result = context.thick.do work()
@then('get the result {expected}')
def step then expected result(context, expected):
    assert context.result == expected, f"Error: expect
{expected}, get {context.result}"
Файл myfeatureSteps.py
from behave import *
import Fabric_method
@given('a polar point with radius {radius:d} and angle
{angle:d} degrees')
def step impl(context, radius, angle):
    context.radius = radius
    context.angle = angle
@when('converting the polar point to Cartesian
coordinates')
def step impl(context):
    context.result =
Fabric method.Polar().Print(context.radius, context.angle)
@then('the resulting Cartesian coordinates should be x:
{result x:f}, y: {result y:f}')
```

```
def step_impl(context, result_x, result_y):
    assert str(context.result) == f'x: {result x}, y:
{result y}', f"Error: expected {result x}, {result y} but
got {context.result x}, {context.result y}."
@given('a Cartesian point with x-coordinate {x:d} and y-
coordinate {y:d}')
def step impl(context, x, y):
    context.x = x
    context.y = y
@when('converting the Cartesian point to polar
coordinates')
def step impl(context):
    context.result =
Fabric method.Decart().Print(context.x, context.y)
@then('the resulting coordinates should be x:
{result x:w}, y: {result y:w}')
def step impl(context, result x, result y):
    assert str(context.result) == f'x: {result x}, y:
{result y}', f"Error: expected {result x}, {result y} but
got {context.result x}, {context.result y}."
Файл Decoratorfeature.feature
Feature: Decorator
  Scenario: Creating an empty window
    Given an empty window
   When the window works flawlessly
    Then get the result Empty Window
  Scenario: Adding a border to a window
    Given an empty window
   And the border is given
   When performing work at the border
    Then get the result <Border>Empty Window</Border>
  Scenario: Adding a property-thick to border around the
```

window.

Given an empty window

And the border is given

And a thick is given

When wonderful work in a thick border

Then get the result <Thick><Border>Empty

Window</Border></Thick>

Файл myfeature.feature

Feature: Point Conversion

Scenario: Convert Cartesian coordinates to polar coordinates

Given a Cartesian point with x-coordinate 3 and y-coordinate 4

When converting the Cartesian point to polar coordinates

Then the resulting coordinates should be x: 3, y:

Scenario: Convert polar coordinates to Cartesian coordinates

Given a polar point with radius 1 and angle 2 degrees

When converting the polar point to Cartesian coordinates

Then the resulting Cartesian coordinates should be x: -0.4161468365471424, y: 0.9092974268256817

Выполнение программы

Файл Observer.py

```
Threads & Variables
        C:\Users\lerum\OneDrive\Desktop\lab_4\Scripts\python.e
        Connected to pydev debugger (build 232.10203.26)
        add window 1
        add window 2
        add window 3
        web-window 1 get notification
        web-window 2 get notification
        web-window 3 get notification
        mobile-window 1 get notification
>_
        mobile-window 2 get notification
①
        Process finished with exit code \theta
ଫ୍ର
□ lab_4 > 🧓 Observer.py
      Р Поиск
```

Файл formock.py

```
C:\Users\lerum\OneDrive\Desktop\lab_4\Scripts\python.exe C:\Users\lerum\OneDrive\Desktop\lab_4\Scripts\python.exe C:\Users\lerum\OneDrive\Desktop\rightarrow
primer faila prim
```

Файл Decorator.py

```
C:\Users\lerum\OneDrive\Desktop\lab_4\Scripts\pyt
<Thick><Border>Empty Window</Border></Thick>

Process finished with exit code 0
```

Файл Fabric method.py

```
C:\Users\lerum\OneDrive\Desktop\lab_4\Scripts\python.exe C:\Users\lerum\OneDrive\Desktop\PCPL\\
x: -0.4161468365471424, y: 0.9092974268256817
x: 1, y: 2
```

Тесты:

Decoratorfeature.feature

```
Torminal Local × + >

(lab_4) PS C:\Users\lerum\OneDrive\Desktop\PCPL\lab_4> myfeature.feature
myfeature.feature: Имя "myfeature.feature" не pscnosanow как имя комождлета, функции, файла сценерия или выполняеной программы. Проверьте по
имине и правильность путун, после чего повторите политку.

Given a Cartesian point with x-coordinate 3 and y-coordinate 4 # features/steps/myfeaturesSteps.py:24

Then the resulting coordinates should be x: 3, y: 4 # features/steps/myfeaturesSteps.py:28

Scenario: Convert polar coordinates to Cartesian coordinates

Given a polar point with radius 1 and angle 2 degrees # features/steps/myfeaturesSteps.py:28

When converting the polar point to Cartesian coordinates

Given a polar point with radius 1 and angle 2 degrees # features/steps/myfeaturesSteps.py:9

Then the resulting Cartesian coordinates should be x: -0.4161468365471424, y: 0.9092974268256817 # features/steps/myfeaturesSteps.py:9

Then the resulting Cartesian coordinates should be x: -0.4161468365471424, y: 0.9092974268256817 # features/steps/myfeaturesSteps.py:13

I feature passed, 0 failed, 0 skipped

Scenario: Adding a border to a window # features/steps/forDecorator.py:4

And the border is given # features/steps/forDecorator.py:20

Then get the result dBorder>Empty Window/Border> # features/steps/forDecorator.py:28

Scenario: Adding a property-thick to border around the window. # features/steps/forDecorator.py:28

Scenario: Adding a property-thick to border around the window. # features/steps/forDecorator.py:28

Scenario: Adding a property-thick to border around the window. # features/steps/forDecorator.py:28

Meatures/steps/forDecorator.py:28

I features/steps/forDecorator.py:24

Then pet the result <first</p>

# features/steps/forDecorator.py:24

Then pet the result <first</p>

# features/steps/forDecorator.py:28

I feature passed, 0 failed, 0 skipped
```

myfeature.feature

```
Terminal Local × + >

"" myfeature.feature: Whs "myfeature.feature" he pacnoshaho как ммя командлета, функции, файла сценария мли выполняеной программы. Проверьте пра личие и правильность пути, после чего повторите полытку. 
строка:1 знак:1

Feature: Point Convertion # features/myfeature.feature:1

Scenario: Convert Cartesian coordinates to polar coordinates # features/myfeature.feature:3

Given a Cartesian point with x-coordinate 3 and y-coordinate 4 # features/steps/myfeaturesSteps.py:19

When converting the Cartesian point to polar coordinates # features/steps/myfeaturesSteps.py:24

Then the resulting coordinates should be x: 3, y: 4 # features/steps/myfeaturesSteps.py:28

Scenario: Convert polar coordinates to Cartesian coordinates # features/steps/myfeaturesSteps.py:28

Scenario: Convert polar coordinates to Cartesian coordinates # features/steps/myfeaturesSteps.py:4

When converting the polar point to Cartesian coordinates # features/steps/myfeaturesSteps.py:9

Then the resulting Cartesian coordinates should be x: -0.4161468365471424, y: 0.9992974268256817 # features/steps/myfeaturesSteps.py:13

Place the resulting Cartesian coordinates should be x: -0.4161468365471424, y: 0.9992974268256817 # features/steps/myfeaturesSteps.py:13

1 feature passed, 0 failed, 0 skipped
2 scenarios passed, 0 failed, 0 skipped
3 steps passed, 0 failed, 0 skipped
4 steps passed, 0 failed, 0 skipped
5 steps passed, 0 failed, 0 skipped
6 steps passed, 0 failed, 0 skipped
7 scenarios passed, 0 failed, 0 skipped
8 steps passed, 0 failed, 0 skipped
9 steps passed, 0 failed, 0 skipped
1 feature passed, 0 failed, 0 skipped
2 scenarios passed, 0 failed, 0 skipped
3 steps passed, 0 failed, 0 skipped
4 steps passed, 0 failed, 0 skipped
5 steps passed, 0 failed, 0 skipped
6 steps passed, 0 failed, 0 skipped
7 scenarios passed, 0 failed, 0 skipped
```