The "Stylo" Game by Stanislav Malyarchuk and Valeria Chernodolya, students of group 23931

Terms of reference:

1. Controlled lateral movement of the car;

2. Uncontrolled descent of obstacles towards the player from above;

3. Keyboard-based control;

4. Scoring mechanism;

5. Gameplay experience;

6. Pause and resume functionality;

7. Variable speed control for the car.