

To dos

1. Only one piece per box
 - a. They should be pushed back to the holding box when another piece is placed in the spot
2. Puzzle should reset when the next thumbnail is pressed.

For 1, the puzzle's initial piece should go back to its original place while the new piece remains.

Only one child should be allowed in each drop zone box at a time

They are the drop-zone img

puzzlePaths is an array, one dropped image per array

So if slot has more than one item in it it needs to reset

For 2, everything should reset for next puzzle.