LESLIE XIN

■ lesliexin.me

✓ leslie.xin@uwaterloo.ca

skills

Languages

Python (Flask, Django)
JavaScript (React.js, Vue.js)
TypeScript
HTML / CSS
Java (Spring)
C++

Tools

Git, Docker, Jira PostgreSQL, SQLAlchemy, MongoDB

Product / Design

Figma, Sketch, InVision, Zeplin Product Design Information Architecture User Research & Testing

education

Systems Design Engineering

University of Waterloo, 2017 - 2022

Data Structures and Algorithms
Digital Computation (C++)
Human Factors in Design

community

16 Weeks of Internships

Tech+ Mentorship

Helping students in tech 🔗

CBC's The Nature of Things

1st Place - Int'l design competition 🔗

experience

Cognite

2020 Front-End & Design Intern

Architected and developed new data-centric business application from scratch using Typescript, React, Redux, and Firebase.

Led the development of 15+ reusable components—informed by 6+ user interviews, interactive workshops, and organization-wide product roadmap.

Guided product vision as sole designer through applying design-driven and agile methodologies.

Microsoft

2019 Software Engineering (Explore) Intern

Built end-to-end diagnostics tool for 40,000+ companies projected to decrease support ticket volume by 10% and increase NPS by 7 pts.

Developed new interactive data-visualization sub-application using React and TypeScript, enabling users to analyze events across 3 product areas.

Bungalow

2018 Full-Stack Developer Intern

Led redesign of the initial resident application, increasing sign-up conversion rate by 15%, improving data visibility in the conversion pipeline, and enabling A/B testing.

Implemented a SlackBot engine to automate feedback for 600+ monthly showings, increasing efficiency by 15% in the lead funnel.

Designed and developed a new full-stack user profile feature using Python Django and Vue.js

Live Labs (CIBC)

2018 Full-Stack Developer Intern

Defined, architected, and developed 3 standalone projects to increase corporate productivity using Java Spring, Swift, Docker, and AWS.

projects

UW Blueprint

2018-19 Backend Developer

Architected back-end APIs to support a 2D Unity game and dashboard for children with cognitive disabilities using Python Flask, PostgreSQL and SQLAlchemy.