

# Static Class, Properties, and Methods



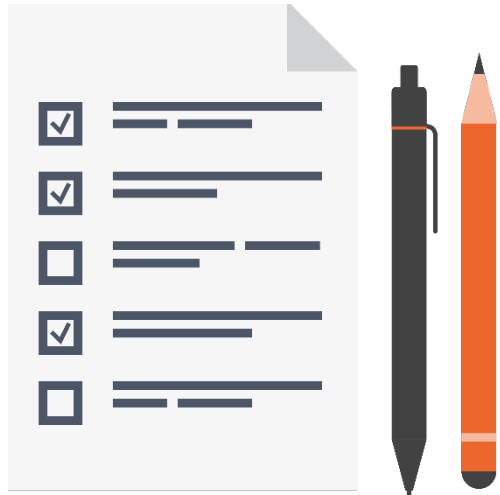
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# Static Class, Properties, and Methods



The static keyword

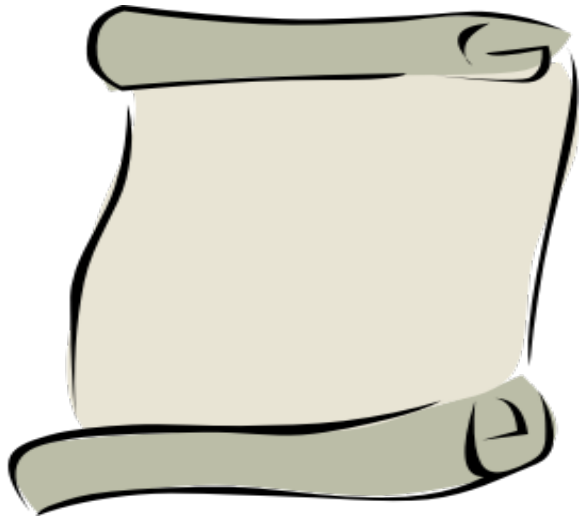
Static properties and methods

Static scope and resolution operator

How are static properties and methods accessed

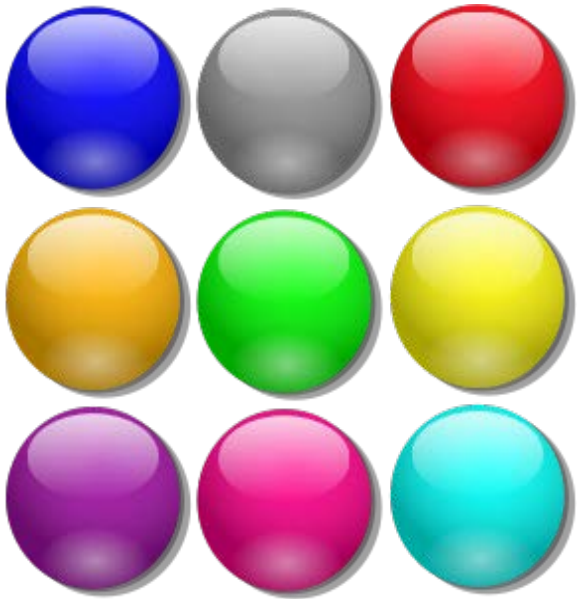
Best practices related to static uses

# What Is a Static Declaration



Using the static keyword  
What does the static declaration do

# The Static Property



Just about any PHP data type  
Scalars, arrays and objects  
Singleton design pattern

# What Can Be Declared Static



Pure static classes  
Class properties  
Class methods

# Static and Object Context



Static context  
Object context

## Static Declaration Syntax

Class properties and methods are declared static with the static keyword. This makes the properties and methods accessible without an object instance.

Best Practice: Use to obtain singletons and as utility functionality that doesn't seem to fit anywhere else.

IDE place holder



# Concerns with Static Members



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Not instantiated, not object-oriented  
Inflexible values  
Cannot override  
Problems with unit testing

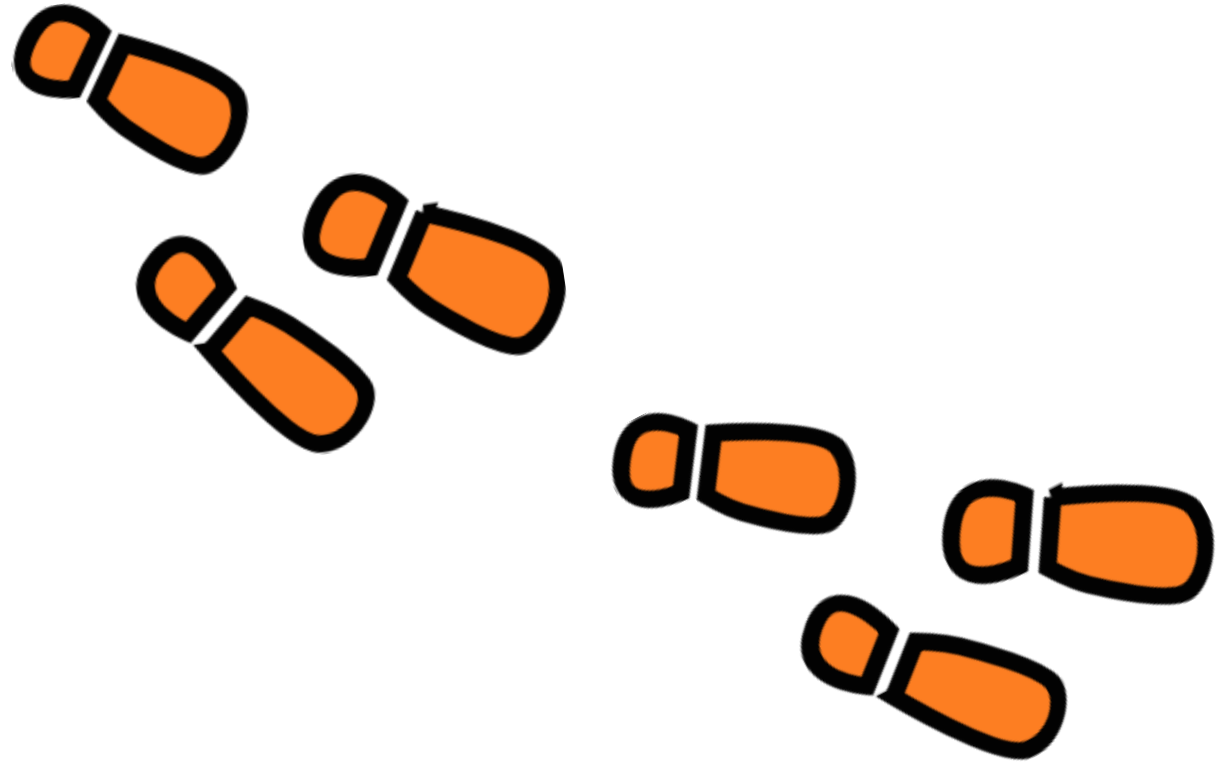
# Form Class Walk Through



Instantiate a form class object  
Instantiate input objects  
Present the dynamic form in the browser

IDE place holder

# Debug Step Through



# The Walk Through Clip 2

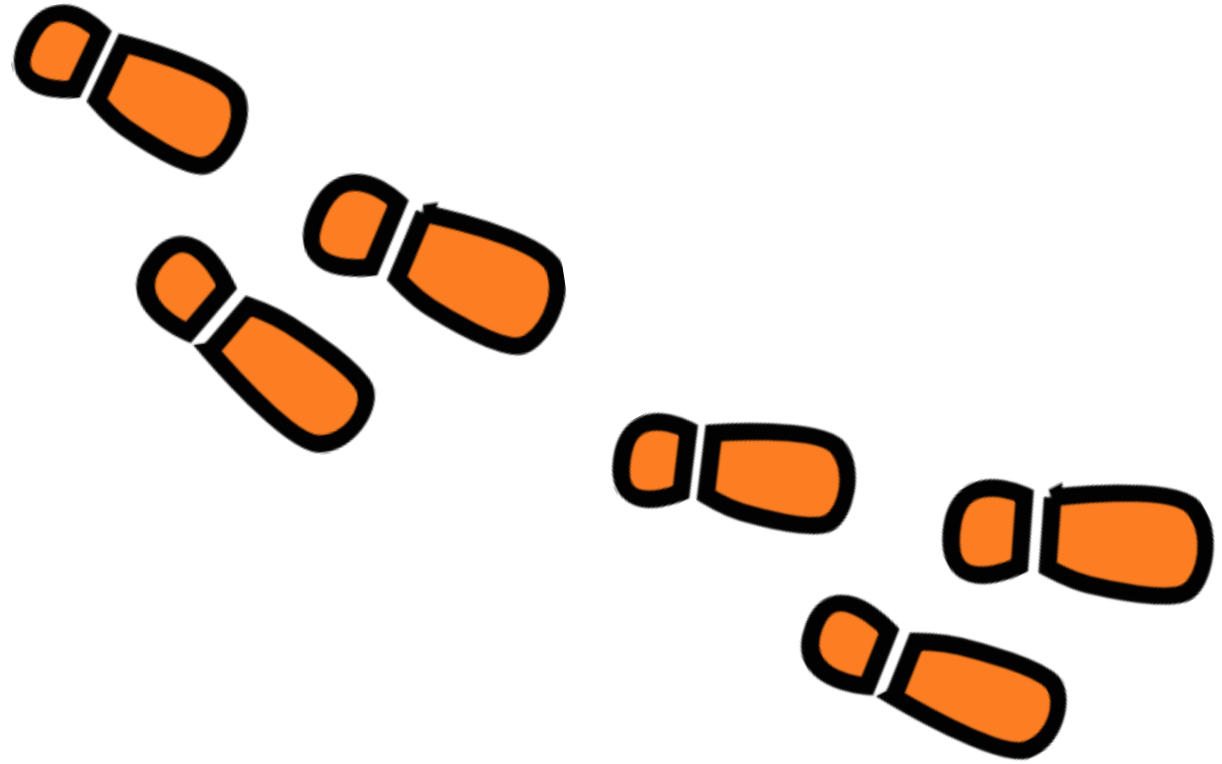
# Form Class Walk Through (Continued)



Add form data and submit  
Receive input data on the server  
Validate input using a static class  
Send a thank you

IDE place holder

# Debug Step Through





IDE place holder

# Example Summary



Form and input text classes for both processes

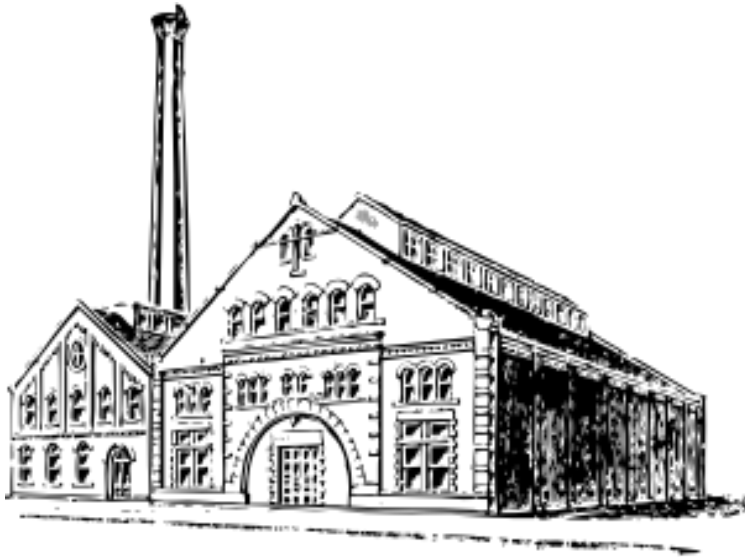
A static class example for string length validation

# Build Singletons Walk Through



Static factory class description  
Supporting class description  
Object-oriented database interaction  
A session class description  
View container class description

# Object Factory Service



A static class example  
Creates singletons

IDE place holder

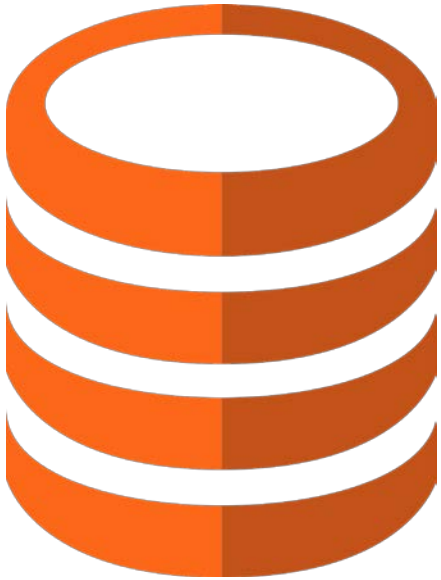
# The Session Class



Creates and destroys sessions  
Manages state data to and from the  
session store

IDE place holder

# The Model Class

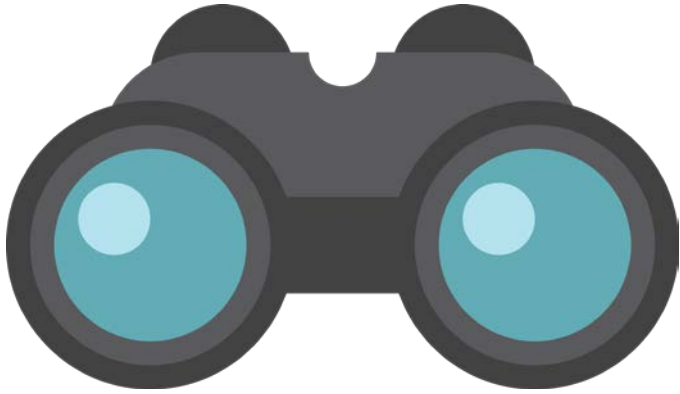


Interacts with the database  
Delivers what data is needed



IDE place holder

# The View Class



A container of data  
Delivers the browser response

IDE place holder

# Build Singletons Walk Through (Continued)



Walk through the application

IDE place holder

# Example Summary



The object factory service static class  
Creates the db, session, model and view  
instances  
Pulls everything together with the new  
objects