

# Method Overriding and Overloading

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# Module Overview



**Class method overriding**

**Class method overloading**

**Magic methods**



# Method Overrides



What they are



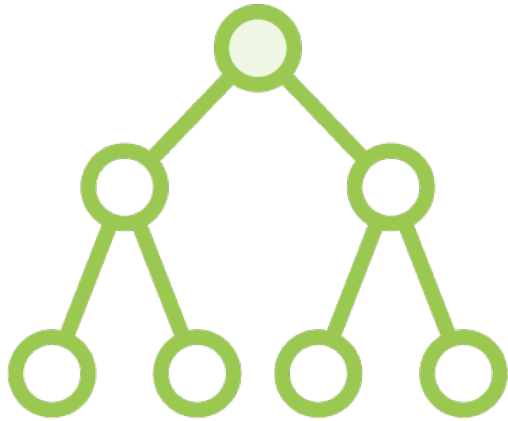
When to use them



Rules and  
best practices



# Class Method Overriding



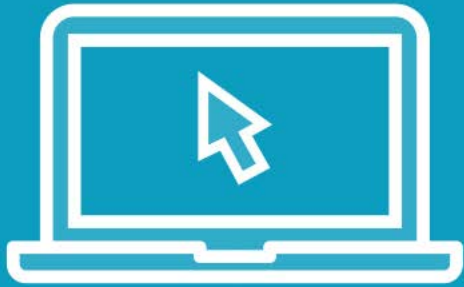
**Superclass public and protected methods**

**Superclass methods are useful**

**Move from general to more specific**

**Method precedence**

# Demo



Default properties and methods

Represented as individual objects

Can contain unique members

Can contain duplicate members  
between objects



# Method Overrides



**The private visibility**



**The final visibility**

# Private Visibility



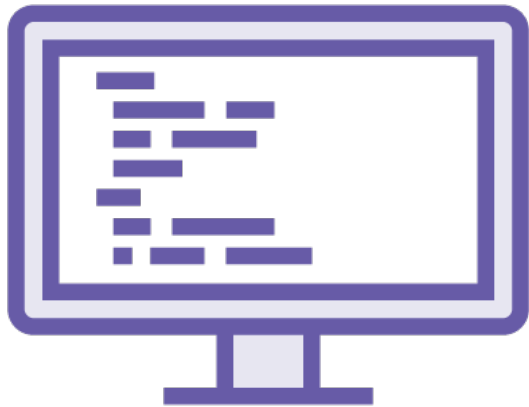
**Properties and methods uninheritable**

**No knowledge by the subclass**

**Used by the defining class**

**A judgement call by the developer**

# Final Visibility



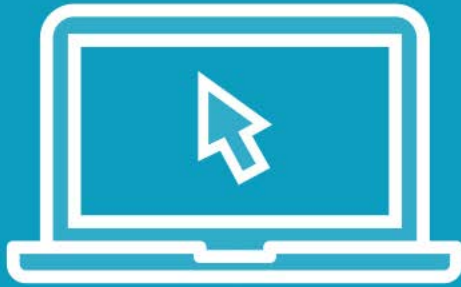
**Prevents property and method overrides**

**PHP throws terminal error if named in a subclass**





# Demo



**Prevents overrides**

**Considered a parse or syntax error, and**

**Will not run**



# Final Visibility



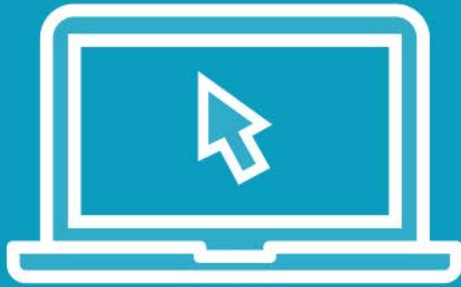
Why mark a “final” visibility

Special object if changed would cause errors

Like a database connection object, or

Used only by the defining class

# Demo



In the form generator application

Part of the inheritance implementation



# Plan Carefully



**Write code once—use many**  
**Eye on commonality**



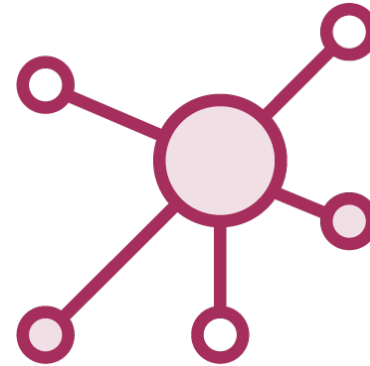
# Method Overloading



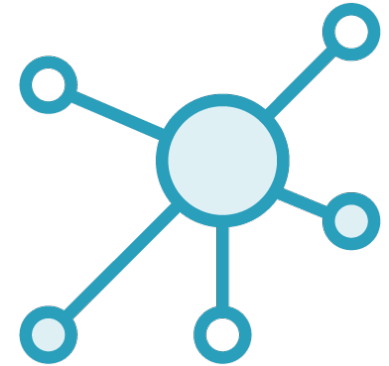
Method  
overloading  
in PHP



Method  
overloading in a  
traditional sense



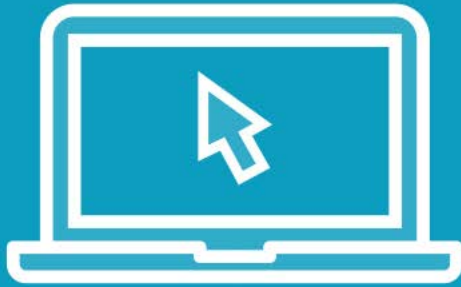
Magic methods  
for dynamic  
method calls



Magic methods  
for dynamic  
properties



# Demo



Like a constructor/destructor

Automatic call

Undeclared method

Inaccessable property



# Method Overloading



One technique among a few  
PHP method overloading is different



# Overloading Wrap



Magic method `__get()`

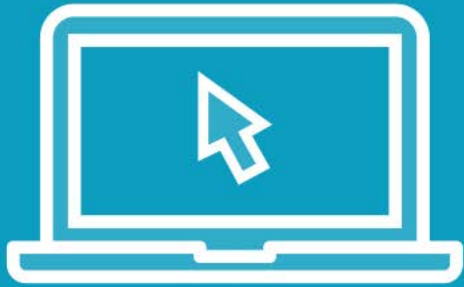
Magic method `__set()`

Used for inaccessible properties, or

Properties that are not declared



# Demo



See the `__set()` in action



# Why?



**Why all the setters then?**

**Fixed setters best for unit tests**

**Allows for autocomplete in IDEs**

**Allows for code documentation**

# Demo



See the `__get()` in action

Called automatically, if

No specific getter exists



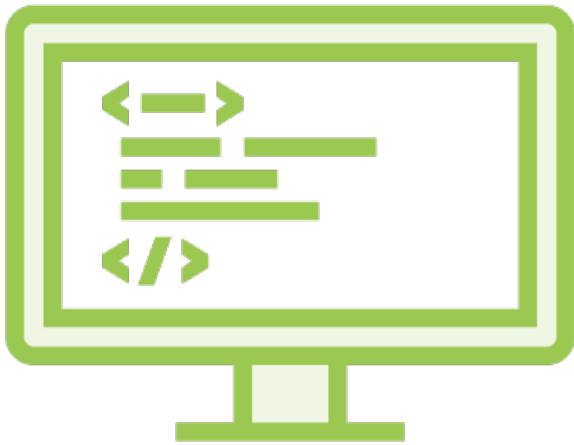
# Method Overloading



One technique among a few  
PHP method overloading is different



# More Magic



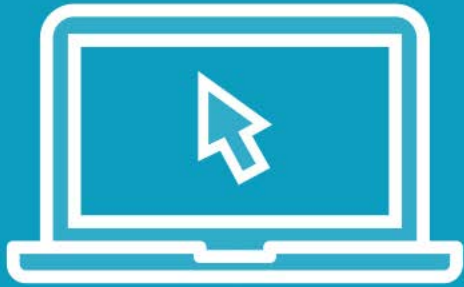
Magic method `__isset()`

Magic method `__unset()`

Used for inaccessible properties, or

Properties that are not declared

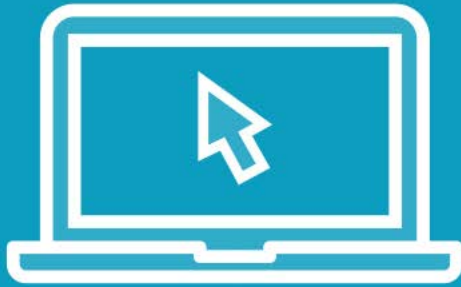
# Demo



Now the `__isset()` in action



# Demo



Now the `__unset()` in action



# Magic Methods



Good to go on `__isset()` and `__unset()`





# More Magic



**Magic method `__sleep()`**

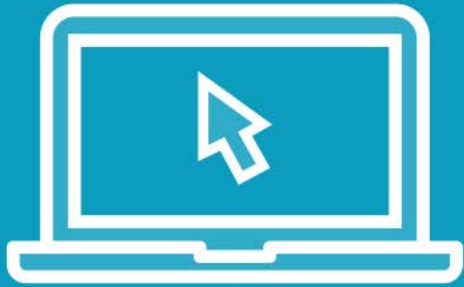
**Magic method `__wakeup()`**

**`__Sleep()` executed prior to serialization**

**Serialization: A string representation of an object**

**`__wakeup()` executed prior to unserialization**

# Demo



Now the `__sleep()` in action



# Demo



Now the `__wakeup()` in action



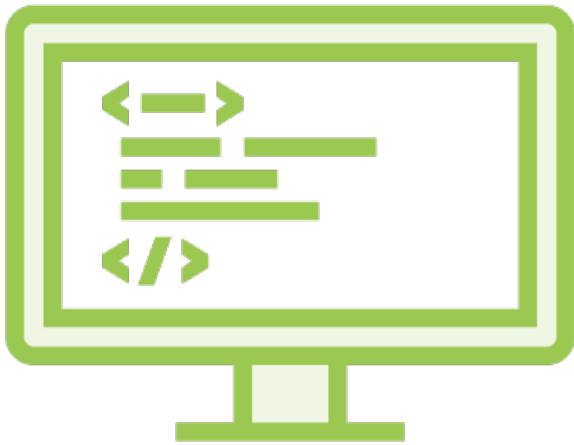
# Magic Methods



Good to go on `__sleep()` and `__wakeup()`



# More Magic



No mention for: `__toString()`,  
`__set_state()`, `__debuginfo()`

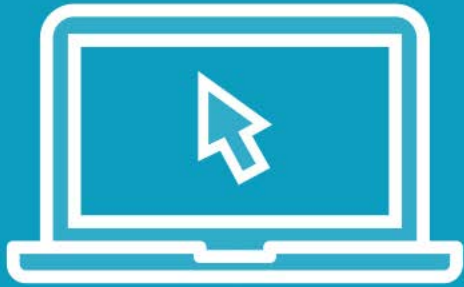
Magic method `__invoke()`

Called when objects are  
treated like functions

Magic method `__clone()`

Called when objects are cloned

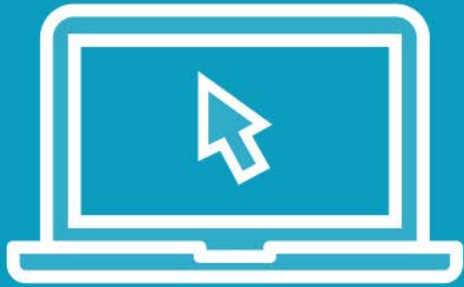
# Demo



Now the `__invoke()` in action



# Demo



Now the `__clone()` in action



# Module Summary



**Overriding methods in subclasses**

**Overload with magic methods**

**Other magic methods available**

