### **EXPERIENCE**

#### Software Engineer (Backend)

Zenhub, Vancouver, Canada January 2023 - April 2024

- Developed Al-powered features leveraging LLMs, embedding models, and vector databases to enhance system intelligence and UX.
- Trained AI models based on consumer data to further improve accuracy and drive user engagement/adoption rate.
- Streamlined codebase through refactoring efforts, resulting in a more maintainable and scalable architecture.
- Integrated third-party APIs into existing systems to extend product capabilities without reinventing the wheel.
- Implemented performance metrics to quantify the time-saving benefits for customers upon feature adoption.
- Tuned systems (Ruby on Rails, PostgreSQL) to boost performance.

#### **Infrastructure Systems Engineer**

Meta (Facebook), Dublin, Ireland October 2020 - November 2022

- Deployed firmware across the entire Meta server fleet.
- Monitor Meta server fleet health metrics and resolved production system failures during on-call rotations.
- Spearheaded the development of an internal tooling in **Python** to replace the legacy version, resulting in a significant improvement in performance, scalability and UX.
- Implemented intuitive UI solutions (**React, GraphQL**) for internal tooling, streamlining workflows across multiple teams.
- Managed and mentored an intern, overseeing their professional development and contributing to the company's talent cultivation.

#### iOS Software Developer

Ecobee, Toronto, Canada September 2018 - December 2018

- Won the company-wide hackathon by implementing multi-user support using Swift for the iOS app, Express and Node.js on the back-end where owners can share home devices with tenants using a one-time-pin verification, customize tenant usage limitations and set tenant expiry dates. The prototype was adopted by the iOS team as a reference for the new smart home feature.
- Collaborated with cross-functional teams to deliver high-quality products on tight deadlines.

#### Door RFID Security Hack (Hackathon)

- Hacked a building security system by analyzing communication between the door scanner and security controller using an oscilloscope.
- Built a \$5 bug that could be soldered to any scanner to grant entry access and spy on transmission.
- Stored user-entry signature in a Firebase Realtime NoSQL database and hosted a Node.js backend service on an AWS EC2 instance.
- Wrote an iOS app with BLE and proximity sensor that unlocks the door by sending details over the security system using the bug to hi-jack communication lines.

## **EDUCATION**

#### **Bachelor of Science in Mathematics**

University of Waterloo, Waterloo, Canada, Graduated: May 2020

# **Lester Lim**

Software Engineer

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## **PROFICIENT TECH**

Python | Ruby on Rails | GraphQL PostgreSQL | Docker | MongoDB

## **EXPERIENCED TECH**

C# | Unity XR | JavaScript | PHP Hack Swift | ML | LLM | PyTorch | Vector DB React | React Native | MySQL | AWS Azure | Kubernetes | Redis | Kafka RabbitMQ | Elasticsearch | Jenkins OAuth 2.0 | LDAP

## **ABOUT ME**

I enjoy crafting software solutions to tackle real-world problems. After studying computer science at the University of Waterloo, I started my professional career in 2019 as an Infrastructure Systems Engineer at Meta. While I am most proficient in backend development, I've worn many hats throughout my career - front-end, iOS, management, etc. During my free time, I enjoy working with AR/VR as a hobby.

## **LANGUAGES**

English (Native)
Chinese (Intermediate)
Japanese (Intermediate)

Please contact me for references.