Lab Assignement 1

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1 Answers for Lab 1 sections 5,6

- 5.a The error is not decreasing in each epoch because in some iterations with the weight changes the output is the desired one.
- 5.b Because in the case of goal/output 1/0 and 0/1 even though the error should be the same we have 1 and -1 thats why we use the square.
- 5.c Because the required iterations to reach 0 depend on the random starting values and the learn rate that we use.
- 5.d With learning rate 0.6 we observe that more epochs are required to reach 0 error. Using higher learning rate is not always good. The learning rate that should be used depends on the training set.
- 5.e The TLU is still capable of learning the AND-function after both changes however when we have 0.2 and 0.8 in some cases it needs more epochs to reach 0 error.
- 5.f In sub-question 5.e we encountered with Resilience to noise our artificial neural network checks if the weighted summation of the inputs is above or below the threshold no matter the difference so small changes in the inputs or the weights don't lead to changes.
- 5.g TLU can learn the NAND-function however both weights and threshold become negative because the NAND is exactly the opposite of AND so the weights and the threshold are from the other side.

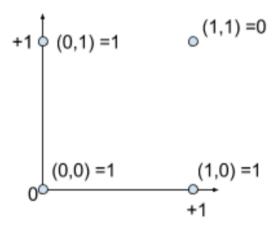


Figure 1: NAND

6 We observe that the weights, threshold and errors change all the time because the TLU cant solve nonlinear separable problems and XOR is one of them because of the positions that 1 and 0 have in the coordinate system we cant a line that separates the outputs in two planes.

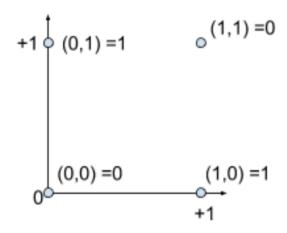


Figure 2: XOR

2 Code for TLU

```
Listing 1: tlu.m
```

```
% TLU implementation
% Tzafos Panagiotis
% Karamoulas Eleftherios
% Parameters
learn_rate = 0.1;
                       % the learning rate
n_{epochs} = 100;
                       % the number of epochs we want to train
% Define the inputs
examples = [0,0;0,1;1,0;1,1];
% Define the corresponding target outputs
goal = [0;0;0;1];
\% Initialize the weights and the threshold
weights = rand(1,2);
threshold = rand();
% Preallocate vectors for efficiency. They are used to log your data
\% The 'h' is for history
h_{error} = zeros(n_{epochs}, 1);
h_{\text{-weights}} = zeros(n_{\text{-epochs}}, 2);
h_{threshold} = zeros(n_{epochs}, 1);
% Store number of examples and number of inputs per example
                                     % The number of input patterns
n_{\text{examples}} = \text{size}(\text{examples}, 1);
                                      % The number of inputs
n_{inputs} = size(examples, 2);
```

```
for epoch = 1:n_{epochs}
    epoch_error = zeros(n_examples,1);
    h_weights(epoch,:) = weights;
    h_{\text{-}}threshold (epoch) = threshold;
    for pattern = 1:n_{examples}
        % Initialize weighted sum of inputs
        summed_input = weights([1],[1]) * examples([pattern],...
            [1]) + weights ([1],[2]) * examples ([pattern],[2]);
        % Subtract threshold from weighted sum
        a = summed_input - threshold;
        % Compute output
        if (a>=0)%if the value of a is possitive or equal
                %to zero then we have output=1
            output = 1;
        else%otherwise output is zero
            output = 0;
        end
        if (output = goal ([pattern]))% if the output isnt the same with
            %our goal we have to compute new weights threshold and error.
            new_weights = weights + learn_rate *...
                (goal([pattern])-output).*examples(pattern,:);
            new_threshold = threshold + learn_rate *...
                (goal([pattern]) - output)*(-1);
        else %otherwise we keep the old values and error is zero
            new_weights = weights;
            new_threshold = threshold;
        end
        % Compute error
        error = (goal([pattern])-summed_input)^2;
        % Compute delta rule
        delta_weights = weights + learn_rate *...
            (goal ([pattern]) - summed_input).*examples(pattern;:);
        delta_threshold = threshold + learn_rate *...
            (goal([pattern]) - summed_input)*(-1);
        % Update weights and threshold
        weights = new_weights;
        threshold = new_threshold;
        % Store squared error
        epoch_error(pattern) = error; %.^2 we have already
        %
                             computed the squared error.
    end
    h_{error}(epoch) = sum(epoch_{error})/4;\% computation of the
                             %mean from the error paterns
```

```
end
```

```
%Plot functions
figure(1);
plot(1:n_epochs,h_error(:,1))
title('\textbf{TLU-error over epochs}', 'interpreter', 'latex',...
    'fontsize', 12);
xlabel('\# of epochs', 'interpreter', 'latex', 'fontsize', 12)
ylabel('Summed Squared Error', 'interpreter', 'latex', 'fontsize', 12)
figure(2);
plot(1:n_epochs,h_weights(:,1),'r-','DisplayName','weight 1')
hold on
plot(1:n_epochs,h_weights(:,2),'b-','DisplayName','weight 2')
plot(1:n_epochs,h_threshold,'k-','DisplayName','threshold')
xlabel('\# of epochs', 'interpreter', 'latex', 'fontsize', 12)
title('\textbf{Weight vector and threshold vs epochs}',...
    'interpreter', 'latex', 'fontsize', 12);
h = legend('location','NorthEast');
set(h, 'interpreter', 'latex', 'fontsize', 12);
hold off
```