

# DISCRETE-TIME MARKOV CHAINS

- Topics
- State-transition matrix
- Network diagrams
- Examples: gambler's ruin
- Transient probabilities
- Steady-state probabilities

# TRANSITION MATRIX MULTIPLICATION

now we have the original transition matrix P

$$P^1 = \begin{array}{c} \text{Rain Nice Snow} \\ \text{Rain } \begin{pmatrix} .500 & .250 & .250 \\ .500 & .000 & .500 \\ .250 & .250 & .500 \end{pmatrix} \\ \text{Nice } \\ \text{Snow } \end{array}$$

by taking powers, we computed the 6th power of P

$$P^6 = \begin{array}{c} \text{Rain Nice Snow} \\ \text{Rain } \begin{pmatrix} .400 & .200 & .400 \\ .400 & .200 & .400 \\ .400 & .200 & .400 \end{pmatrix} \\ \text{Nice } \\ \text{Snow } \end{array}$$

The 7th power of P is the same as the 6th power!

$$\begin{array}{c} \text{Rain Nice Snow} \\ \text{Rain } \begin{pmatrix} .400 & .200 & .400 \\ .400 & .200 & .400 \\ .400 & .200 & .400 \end{pmatrix} \\ \text{Nice } \\ \text{Snow } \end{array}$$

Then one can see that the nth power of P remains the same as P6 for any n>6

## STABLE PROPERTY OF TRANSITION MATRIX

- "Thm" — (true theorem but we didn't prove it yet)

Let P be the transition matrix of a Markov chain. Then there exists a positive integer K, such that:

For all n>k, the nth power of P stays the same.

- Or there is a unique stationary matrix S such that:  
SP = S.



## FIND STATIONARY MATRIX

- Find the matrix  $S$  such that  $SP = S$

$$\mathbf{P}^1 = \begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline \text{Rain} & .500 & .250 & .250 \\ \text{Nice} & .500 & .000 & .500 \\ \text{Snow} & .250 & .250 & .500 \end{array}$$

## FIND STATIONARY MATRIX

- Find the matrix  $S$  such that  $SP = S$
- Note that  $S$  is NOT invertible!

$$\mathbf{P}^1 = \begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline \text{Rain} & .500 & .250 & .250 \\ \text{Nice} & .500 & .000 & .500 \\ \text{Snow} & .250 & .250 & .500 \end{array}$$

## FIND STATIONARY MATRIX

- Find the matrix  $S$  such that  $SP = S$
- Note that  $S$  is NOT invertable!

$$\mathbf{P}^1 = \begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline \text{Rain} & .500 & .250 & .250 \\ \text{Nice} & .500 & .000 & .500 \\ \text{Snow} & .250 & .250 & .500 \end{array}$$

- We found  $S$  by taking powers before. It has the following form

$$\begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline & .400 & .200 & .400 \\ & .400 & .200 & .400 \\ & .400 & .200 & .400 \end{array}$$

## FIND STATIONARY MATRIX

- Find the matrix  $S$  such that  $SP = S$
- Note that  $S$  is NOT invertable!

$$\mathbf{P}^1 = \begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline \text{Rain} & .500 & .250 & .250 \\ \text{Nice} & .500 & .000 & .500 \\ \text{Snow} & .250 & .250 & .500 \end{array}$$

- We found  $S$  by taking powers before. It has the following form

$$\begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline & .400 & .200 & .400 \\ & .400 & .200 & .400 \\ & .400 & .200 & .400 \end{array}$$

- Note all the rows are the same!

But taking power is computationally expensive! And  
N is not known

## FIND STATIONARY MATRIX

- Find the matrix  $S$  such that  $SP = S$
- Note that  $S$  is NOT invertible!

$$\mathbf{P}^1 = \begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline \text{Rain} & .500 & .250 & .250 \\ \text{Nice} & .500 & .000 & .500 \\ \text{Snow} & .250 & .250 & .500 \end{array}$$

- We found  $S$  by taking powers before. It has the following form

$$\begin{array}{c|ccc} & \text{Rain} & \text{Nice} & \text{Snow} \\ \hline & .400 & .200 & .400 \\ & .400 & .200 & .400 \\ & .400 & .200 & .400 \end{array}$$

- Since all the rows are the same and sum of the row is 1, we can consider solving a linear system as the following:
- a vector  $s = (s_1, s_2, s_3)$ , then solve for  $s$  where  $sP = s$ ,  $\sum s_i = 1$

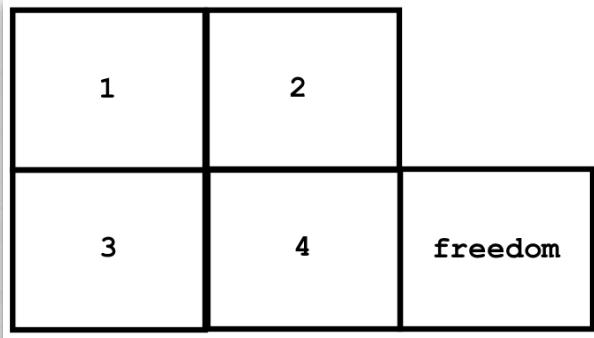
# ABSORBING MARKOV CHAIN

## ABSORBING MARKOV CHAIN

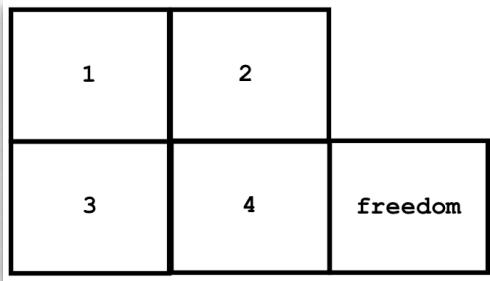
- Special types of Markov chains — absorbing Markov chain.

- The rat's example (homework)

Once the rat achieves freedom, there is no way to leave the state freedom



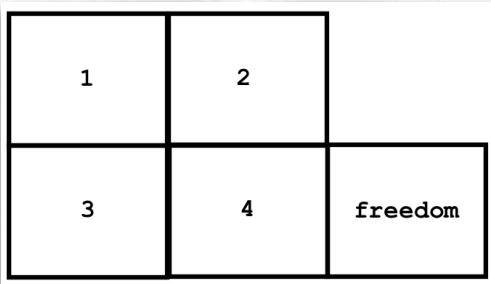
## ABSORBING MARKOV CHAIN



$$P = \begin{pmatrix} 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- A state  $s_i$  of a Markov chain is called absorbing if it is impossible to leave it ( $p_{55} = 1$  for the rat case)
- A Markov chain is **absorbing** if it has at least one absorbing state (freedom), and if from every state it is possible to go to an absorbing state (not necessarily in one step).
- In an absorbing Markov chain, a state which is not absorbing is called transient.

## ABSORBING MARKOV CHAIN



$$P = \begin{pmatrix} 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- A state  $s_i$  of a Markov chain is called absorbing if it is impossible to leave it ( $p_{ii} = 1$  for the rat case)
- A Markov chain is **absorbing** if it has at least one absorbing state (freedom), and if from every state it is possible to go to an absorbing state (not necessarily in one step).
- In an absorbing Markov chain, a state which is not absorbing is called transient.

## ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk
- A man walks along a four-block stretch of Park Avenue. If he is at corner 1, 2, or 3, then he walks to the left or right with equal probability. He continues until he reaches corner 4, which is a bar, or corner 0, which is his home. If he reaches either home or the bar, he stays there.



- Questions:
- Transition matrix?
- States?
- Absorbing state(s)?
- Absorbing Markov Chain?

# ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk

- Questions:

Transition matrix?

States?

Absorbing state(s)?

Absorbing Markov Chain?

0	1	2	3	4
Home				Bar

- states = {0,1,2,3,4}

# ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk

- Questions:

Transition matrix?

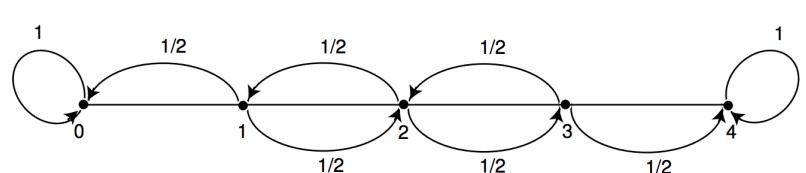
States?

Absorbing state(s)?

Absorbing Markov Chain?

0	1	2	3	4
Home				Bar

- states = {0,1,2,3,4}



# ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk

- Questions:

Transition matrix?

States?

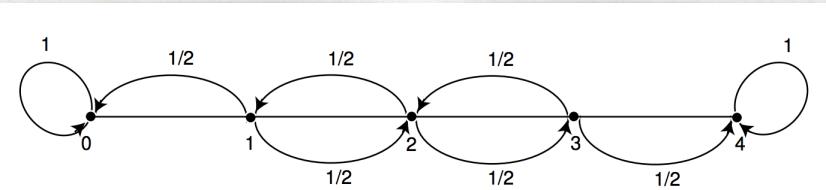
Absorbing state(s)?

Absorbing Markov Chain?

0 Home	1	2	3	4 Bar
-----------	---	---	---	----------

- states = {0,1,2,3,4}

- Absorbing state(s) :0,4



# ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk

- Questions:

Transition matrix?

States?

Absorbing state(s)?

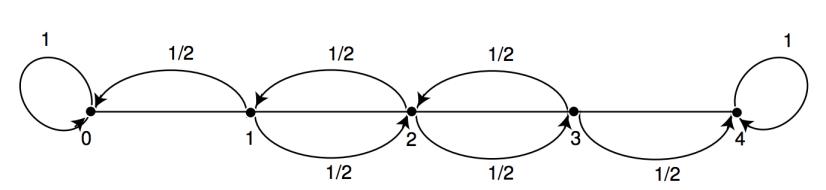
Absorbing Markov Chain?

- states = {0,1,2,3,4}

- Absorbing state(s) :0,4

0 Home	1	2	3	4 Bar
-----------	---	---	---	----------

$$P = \begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 0 & 1 & 0 & 0 & 0 \\ 1 & 1/2 & 0 & 1/2 & 0 \\ 2 & 0 & 1/2 & 0 & 1/2 \\ 3 & 0 & 0 & 1/2 & 0 \\ 4 & 0 & 0 & 0 & 1 \end{pmatrix}$$



## ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing Markov chain

## ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing markov chain
- For an absorbing Markov chain, renumber the states so that the transient states come first.

## ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing markov chain
- For an absorbing Markov chain, renumber the states so that the transient states come first.
- If there are r absorbing states and t transient states, the transition matrix will have the following canonical form

$$P = \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ \hline Q & R \\ \hline 0 & I \end{array}$$

## ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing markov chain
- For an absorbing Markov chain, renumber the states so that the transient states come first.
- If there are r absorbing states and t transient states, the transition matrix will have the following canonical form

$$P = \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ \hline Q & R \\ \hline 0 & I \end{array}$$

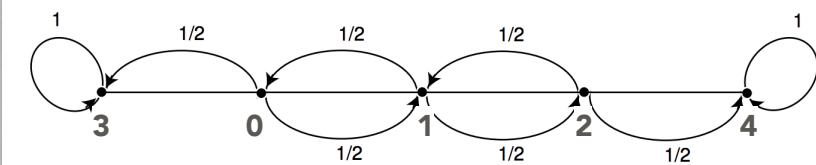
- The first t states are transient and the last r states are absorbing.
- I is an r-by-r identity matrix, 0 is an r-by-t zero matrix, R is a nonzero t-by-r matrix, and Q is an t-by-t matrix.

# ABSORBING MARKOV CHAIN

- Example: Drunkard's Walk

- Relabel states

3 Home	0	1	2	4 Bar
-----------	---	---	---	----------



- So the transition matrix changed into

$$P = \begin{pmatrix} 0 & 1/2 & 0 & 1/2 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 \\ 0 & 1/2 & 0 & 0 & 1/2 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing Markov chain

Recall that the entry  $p_{ij}^{(n)}$  of the matrix  $P^n$  is the probability of being in the state  $s_j$  after  $n$  steps, when the chain is started in state  $s_i$ .

$P^n$  is of the form

$$P^n = \text{ABS.} \left( \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ \hline Q^n & ? \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- Probability of Absorption

- Theorem.

In an absorbing Markov chain, the probability that the process will be absorbed is 1 (i.e  $Q^n \rightarrow 0$  as  $n \rightarrow \infty$ )

$P^n$  is of the form

$$P^n = \text{ABS.} \left( \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ Q^n & ? \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- Probability of Absorption

- Theorem.

In an absorbing Markov chain, the probability that the process will be absorbed is 1 (i.e  $Q^n \rightarrow 0$  as  $n \rightarrow \infty$ )

$P^n$  is of the form

$$P^n = \text{ABS.} \left( \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ Q^n & ? \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- Canonical Form of Absorbing Markov chain

Recall that the entry  $p_{ij}^{(n)}$  of the matrix  $P^n$  is the probability of being in the state  $s_j$  after  $n$  steps, when the chain is started in state  $s_i$ .

$P^n$  is of the form

$$P^n = \text{ABS.} \left( \begin{array}{c|c} \text{TR.} & \text{ABS.} \\ \hline Q^n & ? \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix

**Theorem.** *For an absorbing Markov chain the matrix  $I - Q$  has an inverse  $N$  and  $N = I + Q + Q^2 + \dots$ .*

For an absorbing Markov chain  $P$ , the matrix  $N = (I - Q)^{-1}$  is called the *fundamental matrix* for  $P$ . The entry  $n_{ij}$  of  $N$  gives the expected number of times that the process is in the transient state  $s_j$  if it is started in the transient state  $s_i$ .

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix
- Drunkard's example

$$P = \begin{pmatrix} 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix
- Drunkard's example

$$P = \begin{pmatrix} 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- Canonical form:

$$P = \frac{\text{TR. } Q}{\text{ABS. } R} \left( \begin{array}{c|c} Q & R \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix
- Drunkard's example

$$P = \left( \begin{array}{cc|cc} 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

- Canonical form:

$$P = \frac{\text{TR. } Q}{\text{ABS. } R} \left( \begin{array}{c|c} & \text{TR. } R \\ \hline 0 & I \end{array} \right)$$

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix
- Drunkard's example

$$P = \left( \begin{array}{cc|cc} 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

- Canonical form:

$$P = \frac{\text{TR. } Q}{\text{ABS. } R} \left( \begin{array}{c|c} & \text{TR. } R \\ \hline 0 & I \end{array} \right)$$

- So we have

$$Q = \begin{pmatrix} 0 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \\ 0 & 1/2 & 0 \end{pmatrix},$$

$$I - Q = \begin{pmatrix} 1 & -1/2 & 0 \\ -1/2 & 1 & -1/2 \\ 0 & -1/2 & 1 \end{pmatrix}.$$

## ABSORBING MARKOV CHAIN

- The Fundamental Matrix

$$N = (I - Q)^{-1} = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 3/2 & 1 & 1/2 \\ 2 & 1 & 2 & 1 \\ 3 & 1/2 & 1 & 3/2 \end{pmatrix}$$

- Time to Absorption
- Theorem. Let  $t_i$  be the expected number of steps before the chain is absorbed, given that the chain starts in state  $s_i$ , and let  $t$  be the column vector whose  $i$ th entry is  $t_i$ . Then  $t = N c$ ,

where  $c$  is a column vector all of whose entries are 1

## ABSORBING MARKOV CHAIN

- Absorption Probabilities

Let  $b_{ij}$  be the probability that an absorbing chain will be absorbed in the absorbing state  $s_j$  if it starts in the transient state  $s_i$ . Let  $B$  be the matrix with entries  $b_{ij}$ . Then  $B$  is an  $t$ -by- $r$  matrix, and

$$B = NR,$$

where  $N$  is the fundamental matrix and  $R$  is as in the canonical form.

## ABSORBING MARKOV CHAIN

- Drunkard's example: expected number of steps before the drunkard reaches home or bar if it starts at block 1,2, or 3

$$N = \begin{pmatrix} 1 & 2 & 3 \\ 1/2 & 1 & 1/2 \\ 1 & 2 & 1 \\ 1/2 & 1 & 3/2 \end{pmatrix}.$$

$$\begin{aligned} t = Nc &= \begin{pmatrix} 3/2 & 1 & 1/2 \\ 1 & 2 & 1 \\ 1/2 & 1 & 3/2 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} 3 \\ 4 \\ 3 \end{pmatrix}. \end{aligned}$$

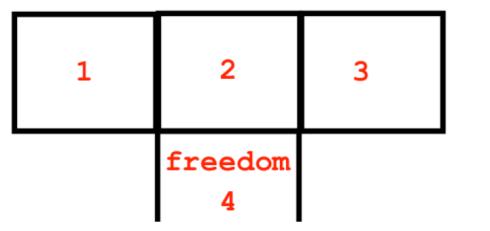
## ABSORBING MARKOV CHAIN

- Drunkard's example: probability that the drunkard reaches home if it starts from block 1 is 3/4

$$\begin{aligned} B = NR &= \begin{pmatrix} 3/2 & 1 & 1/2 \\ 1 & 2 & 1 \\ 1/2 & 1 & 3/2 \end{pmatrix} \begin{pmatrix} 1/2 & 0 \\ 0 & 0 \\ 0 & 1/2 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 4 \\ 3/4 & 1/4 \\ 1/2 & 1/2 \\ 1/4 & 3/4 \end{pmatrix}. \end{aligned}$$

# ABSORBING MARKOV CHAIN

Example from the lab: rat's moving to freedom

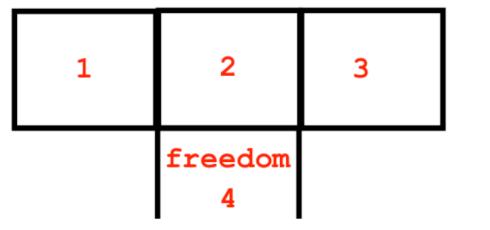


$$P = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- Consider a rat in a maze with 3 cells, indexed as 1,2,3 and the outside (freedom), indexed by 4 (that can only be reached via cell 3). The rat starts initially in a given cell and then takes a move to another cell, continuing to do so until finally reaching freedom.
- Question:  
Is there an absorbing state? If so, which one?  
Is this an absorbing Markov chain?

# ABSORBING MARKOV CHAIN

Example from the lab: rat's moving to freedom

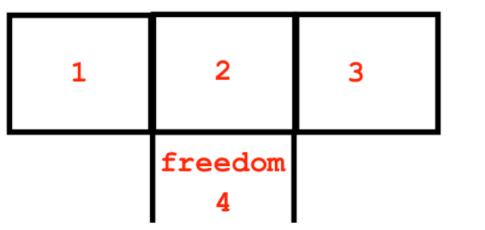


$$P = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- Is there an absorbing state? If so, which one?  
Is this an absorbing Markov chain?
- Absorbing state: state 4!  
Note that  $p_{44} = 1$ .  
Even if  $p_{12} = 1$ , it is NOT absorbing!

## ABSORBING MARKOV CHAIN

Example from the lab: rat's moving to freedom

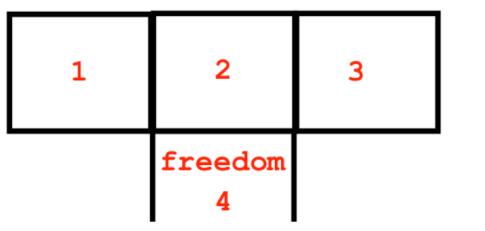


$$P = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- Is there an absorbing state? If so, which one?  
Is this an absorbing Markov chain?
- Absorbing state: state 4!  
Note that  $p_{44} = 1$ .  
Even if  $p_{12} = 1$ , it is NOT absorbing!
- An absorbing Markov chain needs two ingredients:
  - 1) an absorbing state,
  - 2) every other transient state can move to the absorbing state

## ABSORBING MARKOV CHAIN

Example from the lab: rat's moving to freedom



$$P = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- Question:
  - 1) If I drop the rat in cell 1, 2 and 3 respectively, how many steps it takes (on average) for the rat to achieve freedom?
  - 2) Probability that the rat reaches freedom if it starts from 1, 2 or 3?

# MORE EXAMPLES

## ABSORBING MARKOV CHAIN

- Determine if the following matrix represent an Absorbing Markov Chain. If so, find absorption time and probability

No

$$P_1 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

No

$$P_3 = \begin{pmatrix} 1/3 & 2/3 & 0 & 0 \\ 2/3 & 1/3 & 0 & 0 \\ 0 & 0 & 2/3 & 1/3 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

No

$$P_2 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1/3 & 0 & 2/3 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

No

$$P_4 = \begin{pmatrix} 0 & 1/3 & 1/3 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Yes

$$P_5 = \begin{pmatrix} 0 & 1/3 & 1/3 & 1/3 \\ 1/3 & 2/3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$