SAM ALEGRIA | UX MAKER

www.samalegria.com
hello@samalegria.com
203.219.2808

SKILLS

Web
HTML5/CSS3
JavaScript/jQuery

Subversion
SEO/SEM
Web Standards
Web Accessibility (Sec. 508)

Software
Adobe Creative Suite
Expression SketchFlow
Final Cut Pro 7
Logic Pro 9

Design
User Experience
Interface Design
Branding & Identity
Typography
Color Theory

General
Fluent in English & Spanish
Word, Excel, PowerPoint
Proficient on Mac & PC

EXPERIENCE

Front-End Web Designer   04/2011-Present
Red Bricks Media, San Francisco, CA
Develop responsive HTML/CSS for companies such as AT&T and Academy of Art University
Create websites on a CMS such as Wordpress, Drupal, and Joomla
Work with designers to create mock ups, flash banners, and wireframes

Founder & Editor-in-Chief   05/2011-09/2011
WhatPlayersThink.com
I wanted to make video game journalism more interactive. I created this website to allow the community to participate in the passion of writing about their favorite topics. I don't believe users should be restricted to the comments or forum section. I believe websites are about what users like, so they should have a say in it.

Freelance - Web Design   01/2011-Present
SamAlegria.com
Designed, Developed and/or edited websites for the followings companies:
Wired Magazine
Yetizen
Psychobuttons
Tableslice
swampcreaturebook.com
artifex-design.net

EDUCATION

The Art Institute of California - San Francisco
Associate of Science, Web Design & Interactive Media   03/2011
GPA 3.4 / Dean's List
SWAP - Society of Web Artists and Programmers Member

Team Project Manager   10/2010-12/2010
CurrentSF
Supervised four peers to create website in under nine weeks
Managed team in order to turn in deliverables on time
Attended to team members' concerns and feedback