



BÁCH KHOA E-LEARNING

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Started on	Saturday, 25 September 2021, 4:10 PM
State	Finished
Completed on	Sunday, 3 October 2021, 11:28 AM
Time taken	7 days 19 hours
Marks	4.70/6.00
Grade	7.83 out of 10.00 (78%)

Question 1

Correct

Mark 1.00 out of 1.00

Implement methods **add**, **size** in template class **DLinkedList** (which implements **List ADT**) representing the doubly linked list with type **T** with the initialized frame. The description of each method is given in the code.

```
template <class T>
class DLinkedList {
public:
    class Node; // Forward declaration
protected:
    Node* head;
    Node* tail;
    int count;
public:
    DLinkedList();
    ~DLinkedList();
    void add(const T &e);
    void add(int index, const T &e);
    int size();
public:
    class Node
    {
    private:
        T data;
        Node *next;
        Node *previous;
        friend class DLinkedList<T>;

    public:
        Node()
        {
            this->previous = NULL;
            this->next = NULL;
        }

        Node(const T &data)
        {
            this->data = data;
            this->previous = NULL;
            this->next = NULL;
        }
    };
};
```

In this exercise, we have include `<iostream>`, `<string>`, `<sstream>` and using namespace `std`.

For example:

Test	Result
<pre>DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } cout << list.toString();</pre>	[0,1,2,3,4,5,6,7,8,9]

Test	Result
<pre> DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(0, idx); } cout << list.toString(); </pre>	[9,8,7,6,5,4,3,2,1,0]

Answer: (penalty regime: 0, 0, 0, 5, 10 %)

Reset answer

```

1  template <class T>
2  void DLinkedList<T>::add(const T& e) {
3      /* Insert an element into the end of the list. */
4      if (count == 0)
5      {
6          Node* newNode = new Node(e);
7          head = newNode;
8          tail = newNode;
9          tail->next = NULL;
10         ++(this->count);
11         return;
12     }
13     Node* newNode = new Node(e);
14     tail->next = newNode;
15     newNode->previous = tail;
16     newNode->next = NULL;
17     tail = newNode;
18     ++(this->count);
19     return;
20 }
21
22 template<class T>
23 void DLinkedList<T>::add(int index, const T& e) {
24     /* Insert an element into the list at given index. */
25     if (count == 0) {add(e);return;}
26     if (index == 0)
27     {
28         Node* newNode = new Node(e);
29         newNode->next = head;
30         head->previous = newNode;
31         head = newNode;
32         ++(this->count);
33         return;
34     }
35     if (index == this->count) {add(e); return;}
36     int idx = 0;
37     Node* front = head;
38     Node* back = NULL;
39     for (; front != NULL; back = front, front = front->next, ++idx)
40     {
41         if (idx == index)
42         {
43             Node* newNode = new Node (e);
44             ++(this->count);
45             back->next = newNode;
46             newNode->next = front;
47             front->previous = newNode;
48             return;
49         }
50     }
51 }
52
53 template<class T>

```

	Test	Expected	Got	
✓	<pre> DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } cout << list.toString(); </pre>	[0,1,2,3,4,5,6,7,8,9]	[0,1,2,3,4,5,6,7,8,9]	✓
✓	<pre> DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(0, idx); } cout << list.toString(); </pre>	[9,8,7,6,5,4,3,2,1,0]	[9,8,7,6,5,4,3,2,1,0]	✓

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

Question **2**

Correct

Mark 1.00 out of 1.00

Implement methods **get**, **set**, **empty**, **indexOf**, **contains** in template class **DLinkedList** (which implements **List ADT**) representing the singly linked list with type **T** with the initialized frame. The description of each method is given in the code.

```
template <class T>
class DLinkedList {
public:
    class Node; // Forward declaration
protected:
    Node* head;
    Node* tail;
    int count;
public:
    DLinkedList();
    ~DLinkedList();
    void    add(const T &e);
    void    add(int index, const T &e);
    int     size();
    bool    empty();
    T       get(int index);
    void    set(int index, const T &e);
    int     indexOf(const T &item);
    bool    contains(const T &item);
public:
    class Node
    {
    private:
        T data;
        Node *next;
        Node *previous;
        friend class DLinkedList<T>;

    public:
        Node()
        {
            this->previous = NULL;
            this->next = NULL;
        }

        Node(const T &data)
        {
            this->data = data;
            this->previous = NULL;
            this->next = NULL;
        }
    };
};
```

In this exercise, we have include `<iostream>`, `<string>`, `<sstream>` and using namespace `std`.

For example:

Test	Result
------	--------

Test	Result
<pre> DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } for(int idx=0; idx < size; idx++){ cout << list.get(idx) << " "; } </pre>	<pre> 0 1 2 3 4 5 6 7 8 9 </pre>
<pre> DLinkedList<int> list; int size = 10; int value[] = {2,5,6,3,67,332,43,1,0,9}; for(int idx=0; idx < size; idx++){ list.add(idx); } for(int idx=0; idx < size; idx++){ list.set(idx, value[idx]); } cout << list.toString(); </pre>	<pre> [2,5,6,3,67,332,43,1,0,9] </pre>

Answer: (penalty regime: 0, 0, 0, 5, 10 %)

Reset answer

```

1  template<class T>
2  T DLinkedList<T>::get(int index) {
3      if (count == 0) return -1;
4      if (index == this->count - 1) return tail->data;
5      if (index == 0) return head->data;
6      int idx = 0;
7      for (Node* h = head; h != NULL; h = h->next, ++idx)
8      {
9          if (idx == index) return h->data;
10     }
11     return -1;
12     /* Give the data of the element at given index in the list. */
13 }
14 template <class T>
15 void DLinkedList<T>::set(int index, const T& e) {
16     if (count == 0) return;
17     if (index == 0)
18     {
19         head->data = e;
20         return;
21     }
22     if (index == this->count - 1)
23     {
24         tail->data = e;
25         return;
26     }
27     int idx = 0;
28     for (Node* h = head; h != NULL; h = h->next, ++idx)
29     {
30         if (idx == index)
31         {
32             h->data = e;
33             return;
34         }
35     }
36     /* Assign new value for element at given index in the list */
37 }
38
39 template<class T>
40 bool DLinkedList<T>::empty() {
41     /* Check if the list is empty or not. */
42     if (count == 0) return true;
43     return false;

```

```

43     return false;
44 }
45
46 template<class T>
47 int DLinkedList<T>::indexOf(const T& item) {
48     int idx = 0;
49     if (count == 0) return -1;
50     /* Return the first index wheter item appears in list, otherwise ret
51     for (Node* h = head; h != NULL; h = h->next, ++idx)
52     {
53

```

	Test	Expected	Got	
✓	<pre> DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } for(int idx=0; idx < size; idx++){ cout << list.get(idx) << " "; } </pre>	0 1 2 3 4 5 6 7 8 9	0 1 2 3 4 5 6 7 8 9	✓
✓	<pre> DLinkedList<int> list; int size = 10; int value[] = {2,5,6,3,67,332,43,1,0,9}; for(int idx=0; idx < size; idx++){ list.add(idx); } for(int idx=0; idx < size; idx++){ list.set(idx, value[idx]); } cout << list.toString(); </pre>	[2,5,6,3,67,332,43,1,0,9]	[2,5,6,3,67,332,43,1,0,9]	✓

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

Question **3**

Correct

Mark 1.00 out of 1.00

Implement all methods in class **Stack** with template type **T**. The description of each method is written as comment in frame code.

```
#ifndef STACK_H
#define STACK_H
#include "DLinkedList.h"
template<class T>
class Stack {
protected:
    DLinkedList<T> list;
public:
    Stack() {}
    void push(T item) ;
    T pop() ;
    T top() ;
    bool empty() ;
    int size() ;
    void clear() ;
};

#endif
```

You can use all methods in class **DLinkedList** without implementing them again. The description of class **DLinkedList** is written as comment in frame code.

```
template <class T>
class DLinkedList
{
public:
    class Node;    //forward declaration
protected:
    Node* head;
    Node* tail;
    int count;
public:
    DLinkedList() ;
    ~DLinkedList();
    void add(const T& e);
    void add(int index, const T& e);
    T removeAt(int index);
    bool removeItem(const T& removeItem);
    bool empty();
    int size();
    void clear();
    T get(int index);
    void set(int index, const T& e);
    int indexOf(const T& item);
    bool contains(const T& item);
};
```

For example:

Test	Result
Stack<int> stack; cout << stack.empty() << " " << stack.size();	1 0
Stack<int> stack; int item[] = { 3, 1, 4, 5, 2, 8, 10, 12 }; for (int idx = 0; idx < 8; idx++) stack.push(item[idx]); assert(stack.top() == 12); stack.pop(); stack.pop(); cout << stack.top();	8

Answer: (penalty regime: 0, 0, 5, 10 %)

Reset answer

```

1 |
2 | void push(T item) {
3 |     // TODO: Push new element into the top of the stack
4 |     list.add(0,item);
5 | }
6 |
7 | T pop() {
8 |     // TODO: Remove an element on top of the stack
9 |     T temp = list.removeAt(0);
10 |     return temp;
11 | }
12 |
13 | T top() {
14 |     // TODO: Get value of the element on top of the stack
15 |     return list.get(0);
16 | }
17 |
18 | bool empty() {
19 |     // TODO: Determine if the stack is empty
20 |     if (list.size() == 0) return true;
21 |     return false;
22 | }
23 |
24 | int size() {
25 |     // TODO: Get the size of the stack
26 |     return list.size();
27 | }
28 |
29 | void clear() {
30 |     // TODO: Clear all elements of the stack
31 |     list.clear();
32 | }

```



	Test	Expected	Got	
✓	<pre>Stack<int> stack; cout << stack.empty() << " " << stack.size();</pre>	1 0	1 0	✓
✓	<pre>Stack<int> stack; int item[] = { 3, 1, 4, 5, 2, 8, 10, 12 }; for (int idx = 0; idx < 8; idx++) stack.push(item[idx]); assert(stack.top() == 12); stack.pop(); stack.pop(); cout << stack.top();</pre>	8	8	✓

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

Question **4**

Correct

Mark 1.00 out of 1.00

Implement all methods in class **Queue** with template type **T**. The description of each method is written as comment in frame code.

```
#ifndef QUEUE_H
#define QUEUE_H
#include "DLinkedList.h"
template<class T>
class Queue {
protected:
    DLinkedList<T> list;
public:
    Queue() {}
    void push(T item) ;
    T pop() ;
    T top() ;
    bool empty() ;
    int size() ;
    void clear() ;
};

#endif /* QUEUE_H */
```

You can use all methods in class **DLinkedList** without implementing them again. The description of class **DLinkedList** is written as comment in frame code.

```
template <class T>
class DLinkedList
{
public:
    class Node;    //forward declaration
protected:
    Node* head;
    Node* tail;
    int count;
public:
    DLinkedList() ;
    ~DLinkedList();
    void add(const T& e);
    void add(int index, const T& e);
    T removeAt(int index);
    bool removeItem(const T& removeItem);
    bool empty();
    int size();
    void clear();
    T get(int index);
    void set(int index, const T& e);
    int indexOf(const T& item);
    bool contains(const T& item);
};
```

For example:

Test	Result
------	--------

Test	Result
<pre>Queue<int> queue; assert(queue.empty()); assert(queue.size() == 0);</pre>	

Answer: (penalty regime: 0, 0, 5, 10 %)

Reset answer

```
1 void push(T item) {
2     // TODO: Push new element into the end of the queue
3     list.add(item);
4 }
5
6 T pop() {
7     // TODO: Remove an element in the head of the queue
8     T temp = list.removeAt(0);
9     return temp;
10 }
11
12 T top() {
13     // TODO: Get value of the element in the head of the queue
14     return list.get(0);
15 }
16
17 bool empty() {
18     // TODO: Determine if the queue is empty
19     if (list.size() == 0 ) return true;
20     return false;
21 }
22
23
24 int size() {
25     // TODO: Get the size of the queue
26     return list.size();
27 }
28
29 void clear() {
30     // TODO: Clear all elements of the queue
31     list.clear();
32 }
```



	Test

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

Question 5

Incorrect

Mark 0.00 out of 1.00

Implement static methods **Partition** and **QuickSort** in class **Sorting** to sort an array in ascending order.

```
#ifndef SORTING_H
#define SORTING_H
#include <sstream>
#include <iostream>
#include <type_traits>
using namespace std;
template <class T>
class Sorting {
private:
    static T* Partition(T* start, T* end) ;
public:
    static void QuickSort(T* start, T* end) ;
};
#endif /* SORTING_H */
```

You can read the pseudocode of the algorithm used to in method **Partition** in the below image.

```
ALGORITHM HoarePartition(A[l..r])
//Partitions a subarray by Hoare's algorithm, using the first element
// as a pivot
//Input: Subarray of array A[0..n - 1], defined by its left and right
// indices l and r (l < r)
//Output: Partition of A[l..r], with the split position returned as
// this function's value
p ← A[l]
i ← l; j ← r + 1
repeat
    repeat i ← i + 1 until A[i] ≥ p
    repeat j ← j - 1 until A[j] ≤ p
    swap(A[i], A[j])
until i ≥ j
swap(A[i], A[j]) //undo last swap when i ≥ j
swap(A[l], A[j])
return j
```

For example:

Test	Result
int array[] = { 3, 5, 7, 10 ,12, 14, 15, 13, 1, 2, 9, 6, 4, 8, 11, 16, 17, 18, 20, 19 }; cout << "Index of pivots: "; Sorting<int>::QuickSort(&array[0], &array[20]); cout << "\n"; cout << "Array after sorting: "; for (int i : array) cout << i << " ";	Index of pivots: 2 0 0 6 1 0 2 1 0 0 2 1 0 0 0 0 0 0 1 0 Array after sorting: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

Answer: (penalty regime: 0, 0, 5, 10, 15, ... %)

Reset answer

```
1
2 static T* Partition(T* start, T* end) {
3     // TODO: return the pointer which points to the pivot after rearrange t
4     T pivot = *end; // pivot
5     //T i = (low - 1); // Index of smaller element and indicates the right
6
7     // TODO: (start + 1) until
```

```

/      while (start != NULL)
8      {
9          // If current element is smaller than the pivot
10         if (*start < pivot)
11         {
12             start = start + 1; // increment index of smaller element
13             swap(*start, *end);
14         }
15     }
16     swap(*(start+1), *end);
17     return (start+1);
18 }
19 static void QuickSort(T* start, T* end) {
20     if (*start < *end)
21     {
22         /* pi is partitioning index, arr[p] is now
23         at right place */
24         T* pi = Partition(start, end);
25
26         // Separately sort elements before
27         // partition and after partition
28         QuickSort(start, pi - 1);
29         QuickSort(pi + 1, end);
30     }
31     // TODO
32     // In this question, you must print out the index of pivot in subarray
33
34 }

```

Test	Expected	Got

Testing was aborted due to error.

Show differences

Incorrect

Marks for this submission: 0.00/1.00.

Question **6**

Partially correct

Mark 0.70 out of 1.00

Implement method `bubbleSort()` in class `SLinkedList` to sort this list in ascending order. After each bubble, we will print out a list to check (using `printList`).


```

#include <iostream>
#include <sstream>
using namespace std;

template <class T>
class SLinkedList {
public:
    class Node; // Forward declaration
protected:
    Node* head;
    Node* tail;
    int count;
public:
    SLinkedList()
    {
        this->head = nullptr;
        this->tail = nullptr;
        this->count = 0;
    }
    ~SLinkedList(){};
    void add(T e)
    {
        Node *pNew = new Node(e);

        if (this->count == 0)
        {
            this->head = this->tail = pNew;
        }
        else
        {
            this->tail->next = pNew;
            this->tail = pNew;
        }

        this->count++;
    }
    int size()
    {
        return this->count;
    }
    void printList()
    {
        stringstream ss;
        ss << "[";
        Node *ptr = head;
        while (ptr != tail)
        {
            ss << ptr->data << ",";
            ptr = ptr->next;
        }

        if (count > 0)
            ss << ptr->data << "];";
        else
            ss << "];";
        cout << ss.str() << endl;
    }
public:
    class Node {
    private:
        T data;
        Node* next;
        friend class SLinkedList<T>;
    public:
        Node() {

```

```

        next = 0;
    }
    Node(T data) {
        this->data = data;
        this->next = nullptr;
    }
};

void bubbleSort();
};

```

For example:

Test	Result
int arr[] = {9, 2, 8, 4, 1};	[2,8,4,1,9]
SLinkedList<int> list;	[2,4,1,8,9]
for(int i = 0; i < int(sizeof(arr))/4;i++)	[2,1,4,8,9]
list.add(arr[i]);	[1,2,4,8,9]
list.bubbleSort();	

Answer: (penalty regime: 0, 0, 5, 10, 15, ... %)

Reset answer

```

1  template <class T>
2  void SLinkedList<T>::bubbleSort()
3  {
4      if (count <= 1) {printList(); return;}
5      bool cmp = true;
6      for (int i = 0; i < count; ++i)
7      {
8          cmp = false;
9          Node* curr = head->next;
10         Node* prev = head;
11         for (; curr!= NULL; prev = curr, curr = curr->next)
12         {
13             if (prev->data > curr->data)
14             {
15                 T temp = prev->data;
16                 prev->data = curr->data;
17                 curr->data = temp;
18                 cmp = true;
19             }
20         }
21         if (cmp == false && i != 0) break;
22         else printList();
23     }
24 }

```



	Test	Expected	Got	
✓	int arr[] = {9, 2, 8, 4, 1};	[2, 8, 4, 1, 9]	[2, 8, 4, 1, 9]	✓

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 Email: elearning@hcmut.edu.vn
 Powered by Moodle

Partially correct

Marks for this submission: 0.60/1.00. Accounting for previous tries, this gives **0.70/1.00**.

◀ Lab 1: Singly Linked List

Jump to...

Lab 2: Doubly LL, Stack and Queue ▶