

Balanced Search Trees

Chapter 19

Balanced Search Trees

- Height of binary search tree
 - Sensitive to order of additions and removals
- Various search trees can retain balance
 - Despite additions and removals

Balanced Search Trees

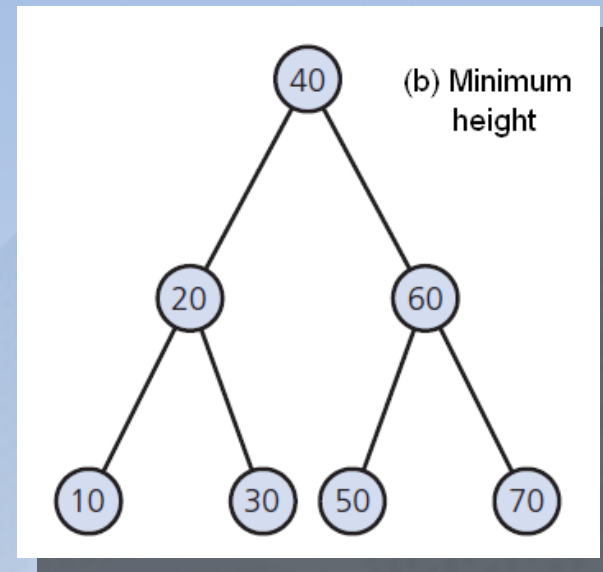
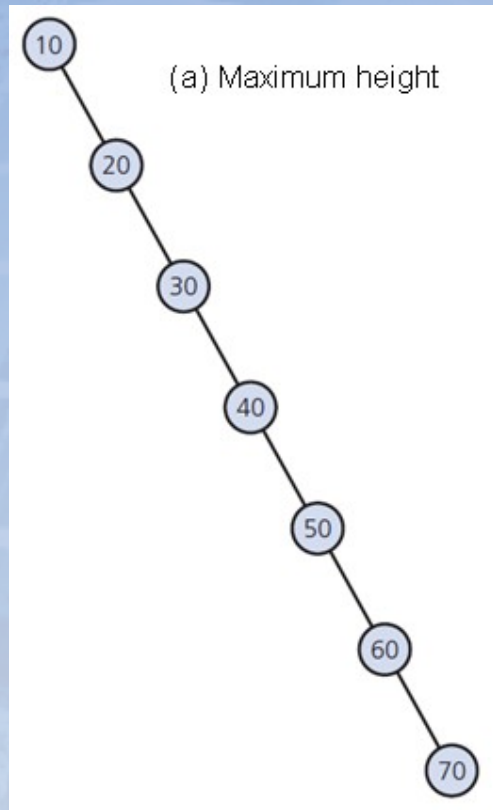


FIGURE 19-1 The tallest and shortest binary search trees containing the same data

AVL Trees

- An AVL tree
 - A balanced binary search tree
- Maintains its height close to the minimum
- Rotations restore the balance

AVL Trees

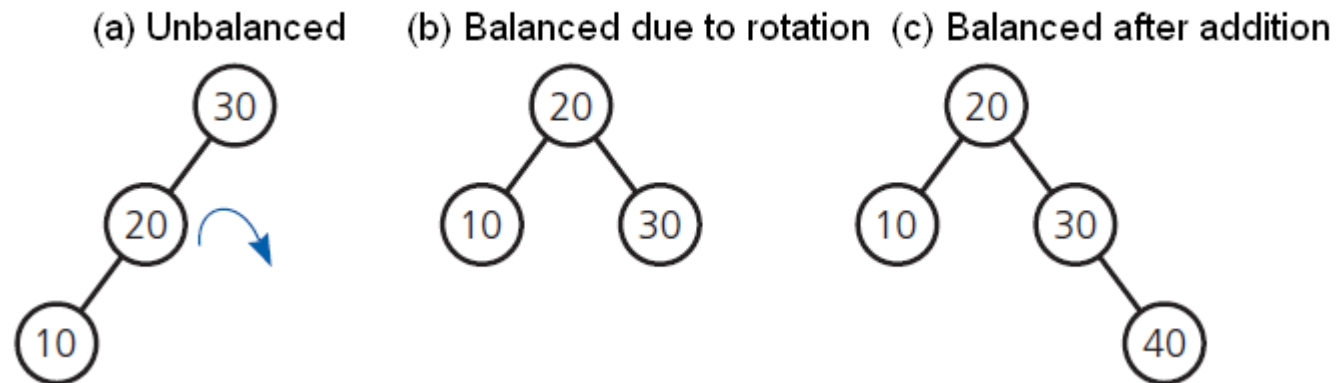
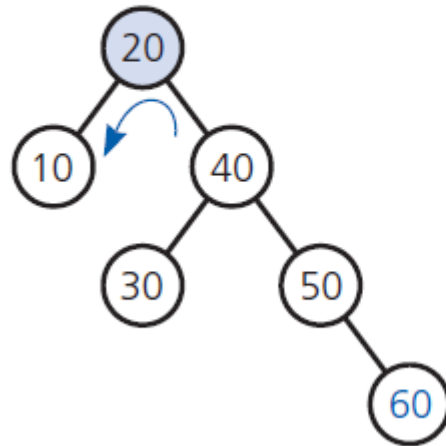


FIGURE 19-2 An unbalanced binary search tree

AVL Trees

(a) The addition of 60 to an AVL tree destroys its balance



(b) A single left rotation restores the tree's balance

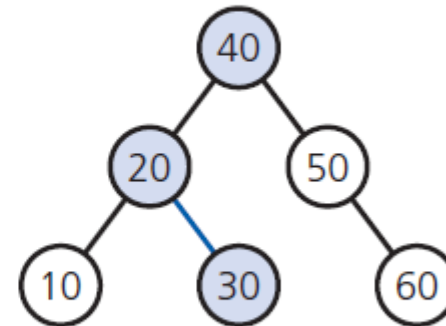
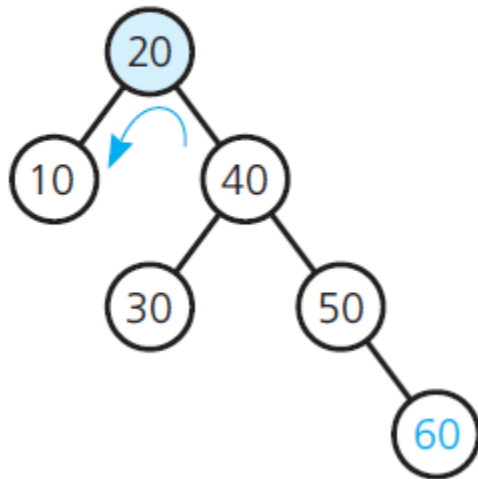


FIGURE 19-3 Correcting an imbalance in an AVL tree due to an addition by using a single rotation to the left

AVL Trees

(a) The addition of 60 to an AVL tree destroys its balance



(b) A single left rotation restores the tree's balance

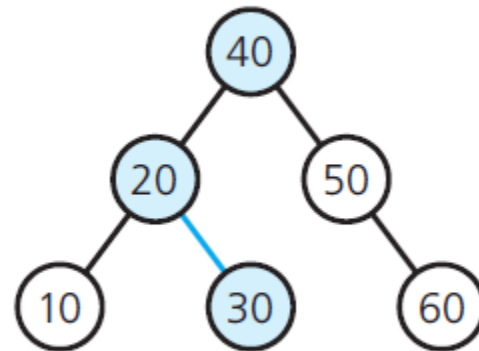


FIGURE 19-3 Correcting an imbalance in an AVL tree due to an addition by using a single rotation to the left

AVL Trees

(c) The general case for a single left rotation in an AVL tree whose height decreases

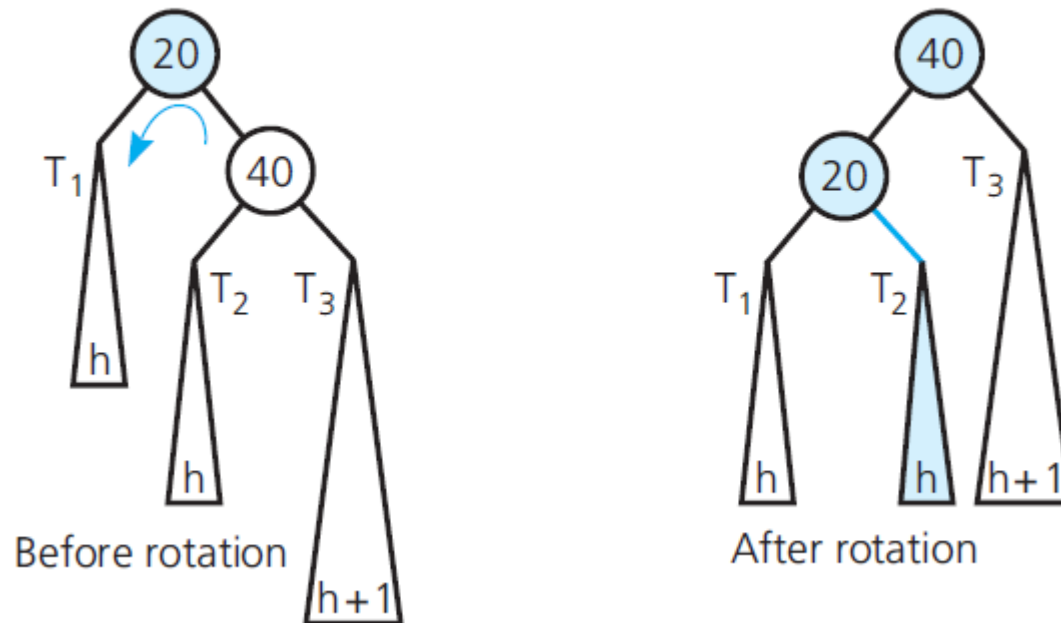
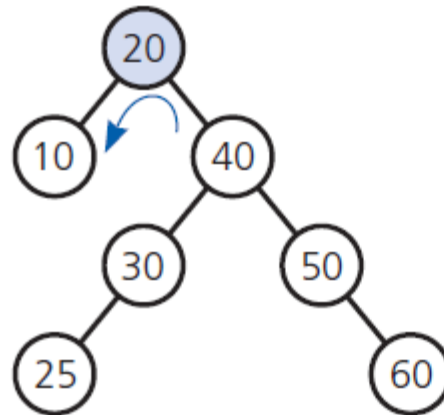


FIGURE 19-3 Correcting an imbalance in an AVL tree due to an addition by using a single rotation to the left

AVL Trees

(a) Unbalanced



(b) After a single left rotation that restores the tree's balance

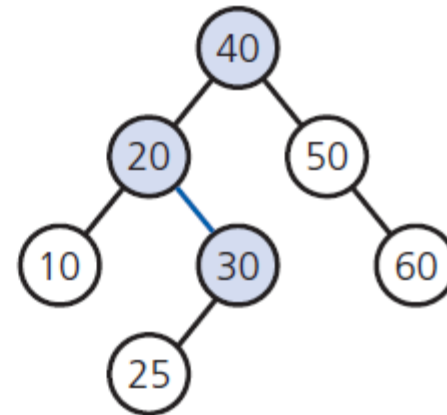
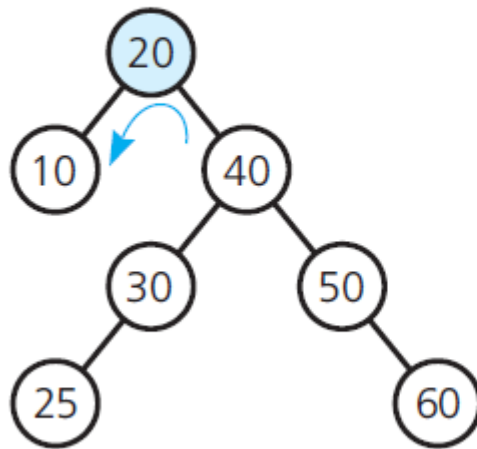


FIGURE 19-4 A single rotation to the left that does not affect the height of an AVL tree

AVL Trees

(a) Unbalanced



(b) After a single left rotation that restores the tree's balance

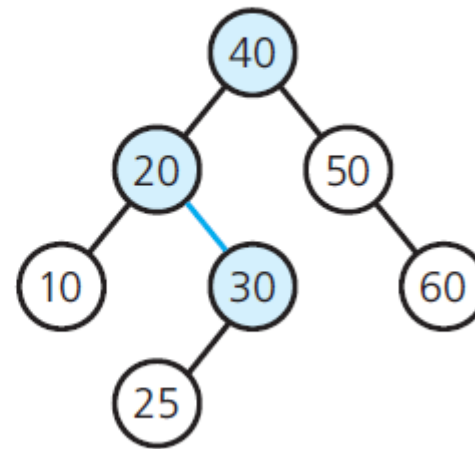


FIGURE 19-4 A single rotation to the left that does not affect the height of an AVL tree

AVL Trees

(c) The general case for a single left rotation in an AVL tree whose height is unchanged

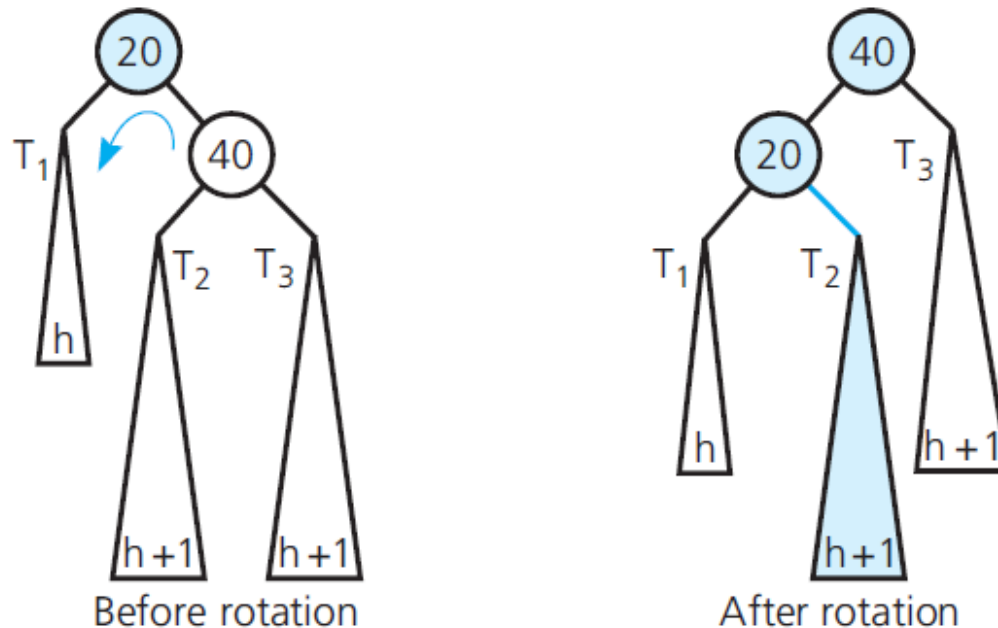
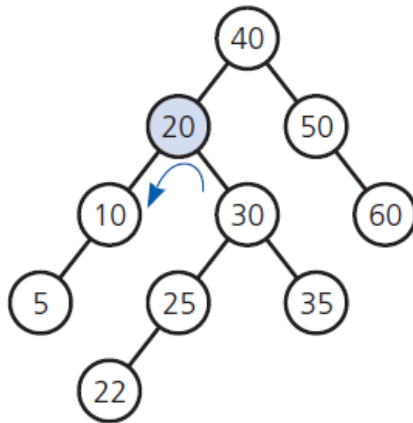


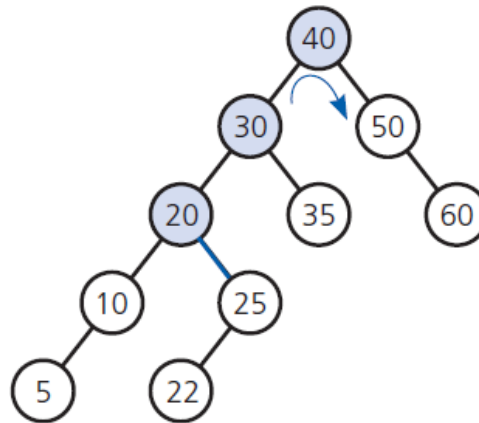
FIGURE 19-4 A single rotation to the left that does not affect the height of an AVL tree

AVL Trees

(a) Before the rotation



(b) After a left rotation



(c) After the right rotation

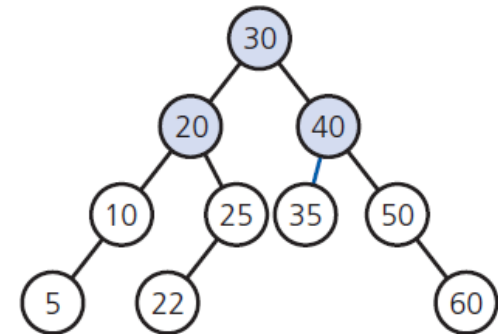


FIGURE 19-5 A double rotation that decreases the height of an AVL tree

AVL Trees

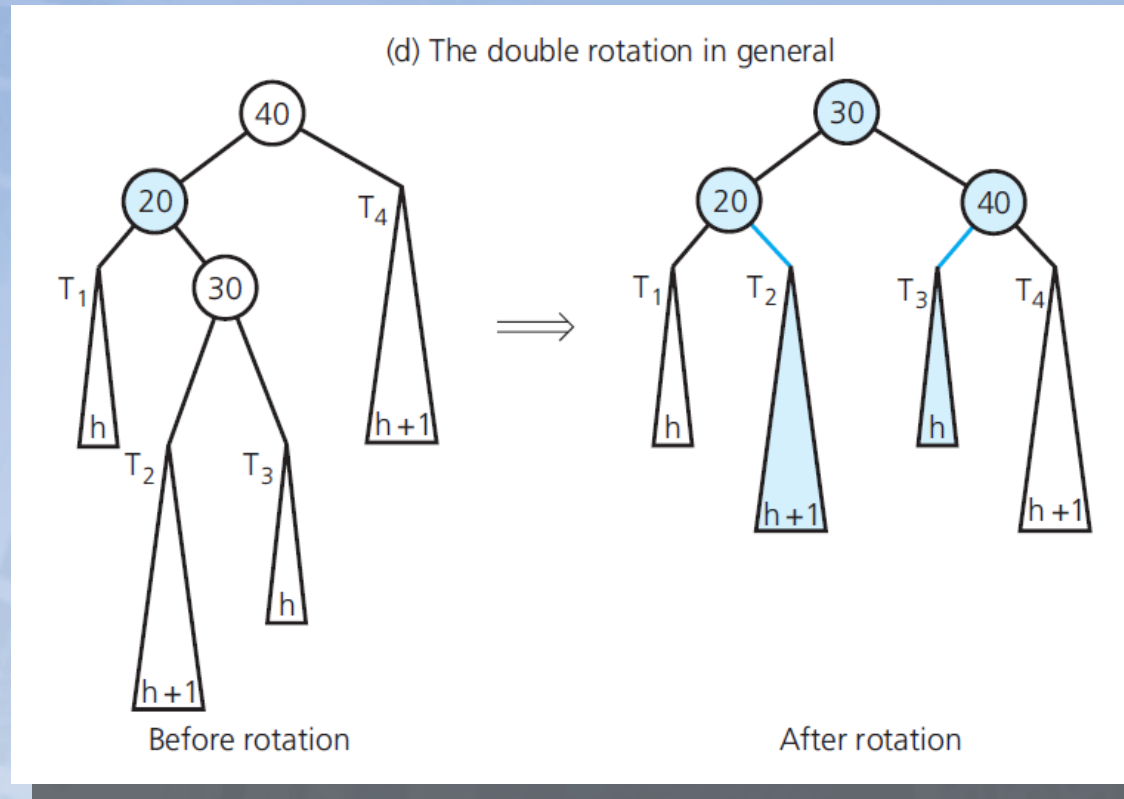


FIGURE 19-5 A double rotation that decreases the height of an AVL tree

2-3 Trees

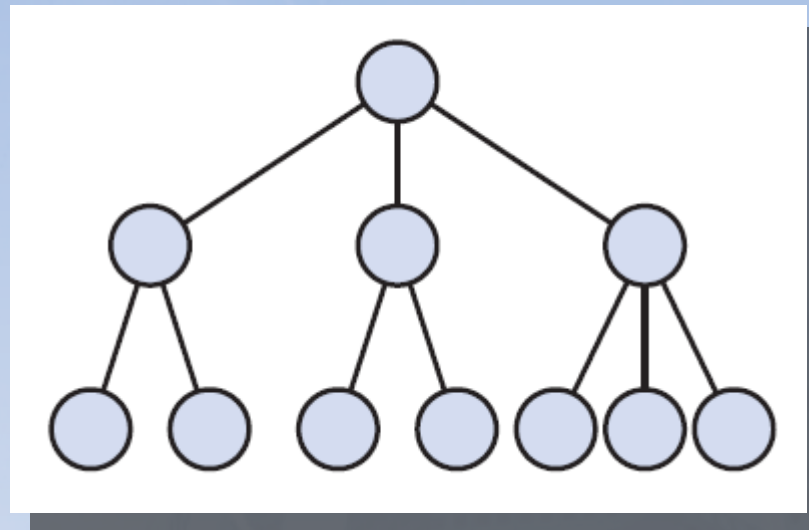


FIGURE 19-6 A 2-3 tree of height 3

2-3 Trees

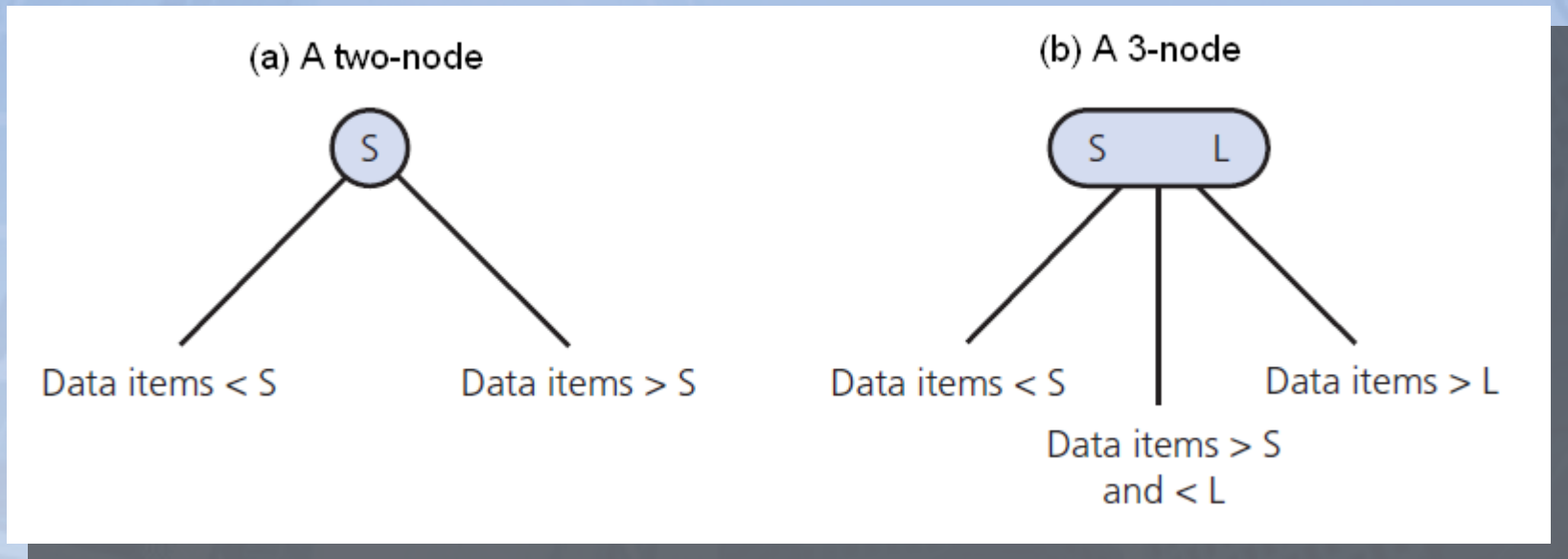


FIGURE 19-7 Nodes in a 2-3 tree

2-3 Trees

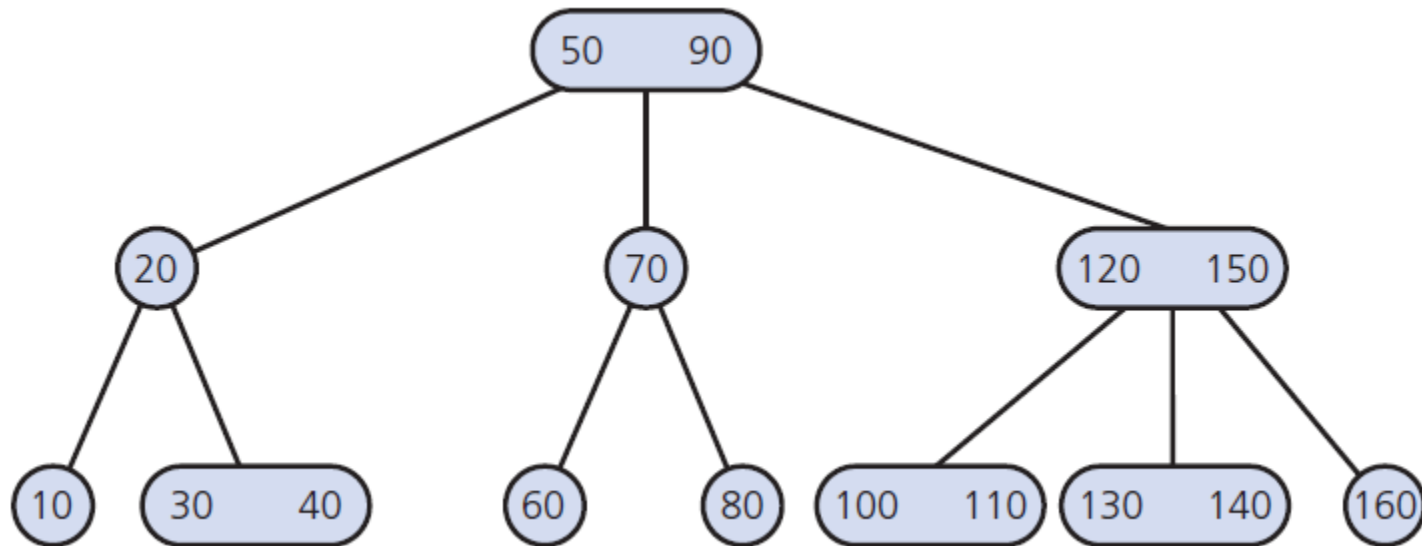


FIGURE 19-8 A 2-3 tree

2-3 Trees

```
1  /** A class of nodes for a link-based 2-3 tree.
2   @file TriNode.h */
3
4  #ifndef TRI_NODE_
5  #define TRI_NODE_
6
7  template<class ItemType>
8  class TriNode
9  {
10 private:
11     ItemType smallItem;           // Data portion
12     ItemType largeItem;          // Data portion
13     std::shared_ptr<TriNode<ItemType>> leftChildPtr; // Left-child pointer
14     std::shared_ptr<TriNode<ItemType>> midChildPtr;  // Middle-child pointer
15     std::shared_ptr<TriNode<ItemType>> rightChildPtr; // Right-child pointer
16
17 public:
18     TriNode();
```

LISTING 19-1 A header file for a class of nodes for a 2-3 tree

2-3 Trees

```
19
20     bool isLeaf() const;
21     bool isTwoNode() const;
22     bool isThreeNode() const;
23
24     ItemType getSmallItem() const;
25     ItemType getLargeItem() const;
26
27     void setSmallItem(const ItemType& anItem);
28     void setLargeItem(const ItemType& anItem);
29     auto getLeftChildPtr() const;
30     auto getMidChildPtr() const;
31     auto getRightChildPtr() const;
32
33     void setLeftChildPtr(std::shared_ptr<TriNode<ItemType>> leftPtr);
34     void setMidChildPtr(std::shared_ptr<TriNode<ItemType>> midPtr);
35     void setRightChildPtr(std::shared_ptr<TriNode<ItemType>> rightPtr);
36 }; // end TriNode
37 #include "TriNode.cpp"
38 #endif
```

LISTING 19-1 A header file for a class of nodes for a 2-3 tree

Traversing a 2-3 Tree

```
// Traverses a nonempty 2-3 tree in sorted order.
inorder(23Tree: TwoThreeTree): void
{
    if (23Tree's root node r is a leaf)
        Visit the data item(s)
    else if (r has two data items)
    {
        inorder(left subtree of 23Tree's root)
        Visit the first data item
        inorder(middle subtree of 23Tree's root)
        Visit the second data item
        inorder(right subtree of 23Tree's root)
    }
    else // r has one data item
    {
        inorder(left subtree of 23Tree's root)
        Visit the data item
        inorder(right subtree of 23Tree's root)
    }
}
```

Performing the analogue of an inorder traversal on a binary tree:

Searching a 2-3 Tree

```
// Locates the value target in a nonempty 2-3 tree. Returns either the located  
// entry or throws an exception if such a node is not found.  
findItem(23Tree: TwoThreeTree, target: ItemType): ItemType  
{  
    if (target is in 23Tree's root node r)  
    { // The data item has been found  
        treeItem = the data portion of r  
        return treeItem // Success  
    }  
    else if (r is a leaf)  
        throw NotFoundException // Failure  
  
    // Else search the appropriate subtree  
    else if (r has two data items)  
    {  
        if (target < smaller data item in r)
```

Retrieval operation for a 2-3 tree

Searching a 2-3 Tree

```
else search the appropriate subtree  
else if (r has two data items)  
{  
    if (target < smaller data item in r)  
        return findItem(r's left subtree, target)  
    else if (target < larger data item in r)  
        return findItem(r's middle subtree, target)  
    else  
        return findItem(r's right subtree, target)  
}  
else // r has one data item  
{  
    if (target < r's data item)  
        return findItem(r's left subtree, target)  
    else  
        return findItem(r's right subtree, target)  
}  
}
```

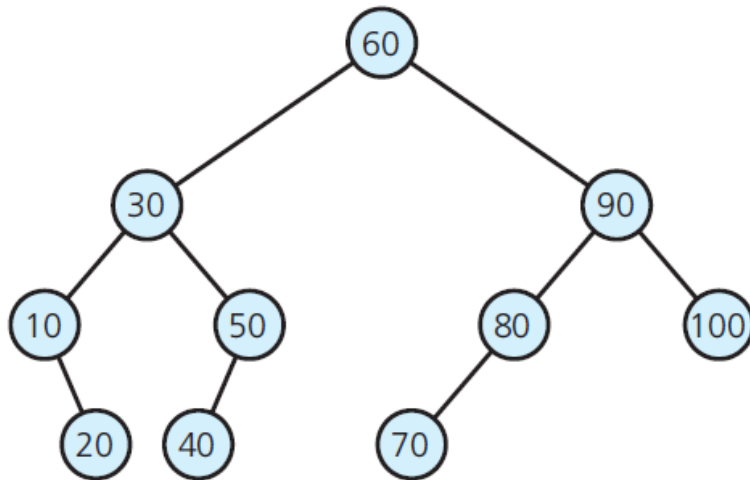
Retrieval operation for a 2-3 tree

Searching a 2-3 Tree

- Search of a 2-3 and shortest binary search tree approximately same efficiency
 - A binary search tree with n nodes cannot be shorter than $\log_2(n + 1)$
 - A 2-3 tree with n nodes cannot be taller than $\log_2(n + 1)$
 - Node in a 2-3 tree has at most two data items
- Searching 2-3 tree is $O(\log n)$

Searching a 2-3 Tree

(a) A balanced binary search tree



(b) A 2-3 tree

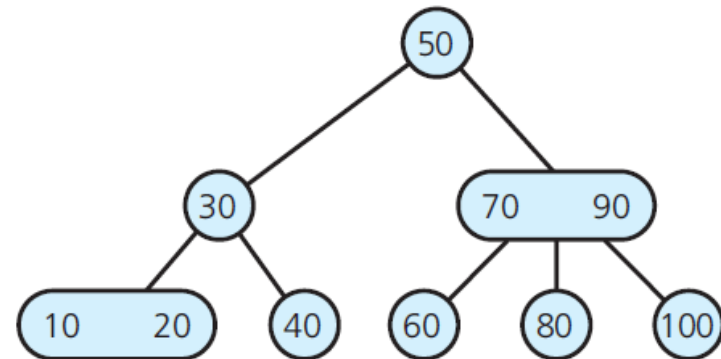


FIGURE 19-9 A balanced binary search tree

Searching a 2-3 Tree

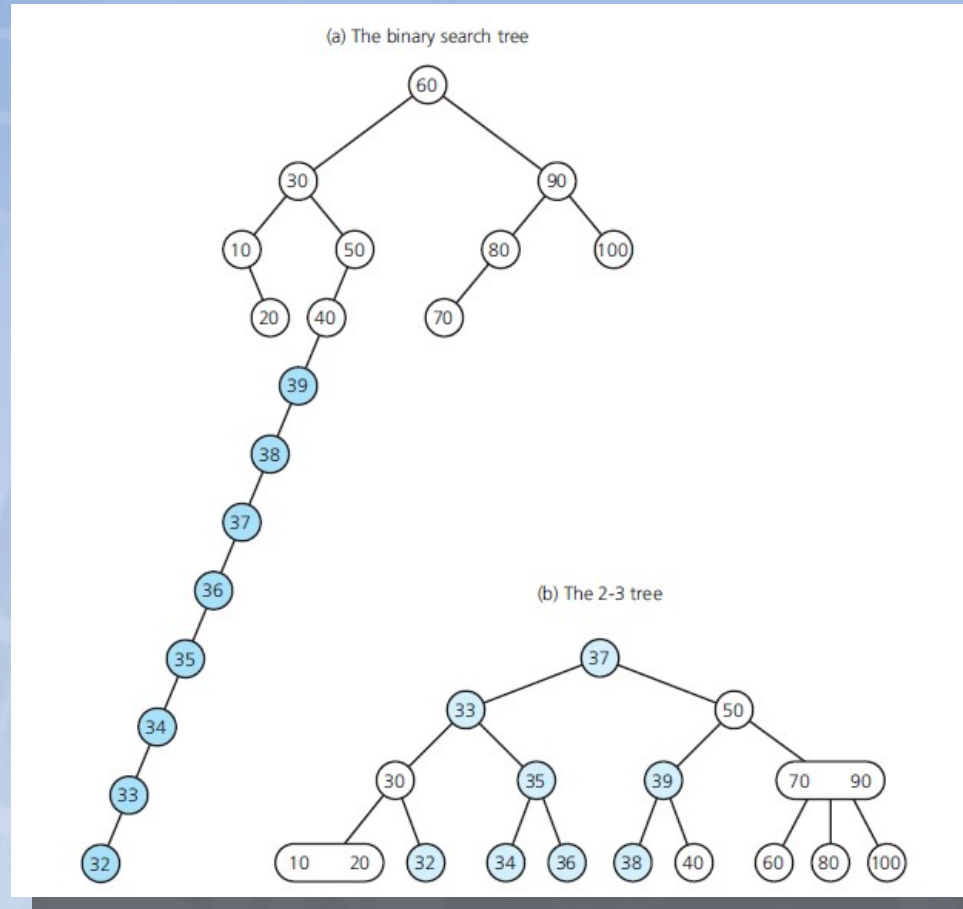


FIGURE 19-10 The trees of Figure 19-9 after adding the values 39 down to 32

Adding Data to a 2-3 Tree

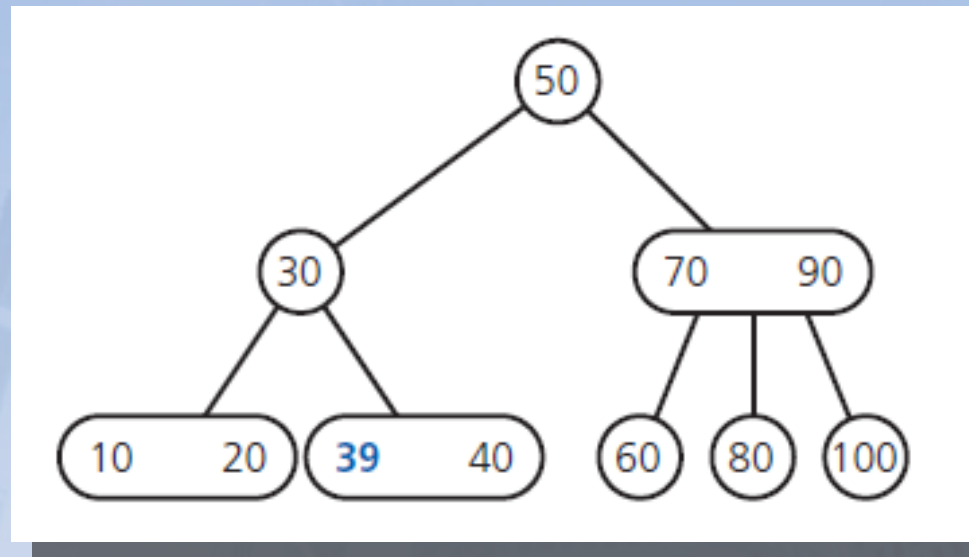


FIGURE 19-11 After inserting 39 into the tree in Figure 19-9b

Adding Data to a 2-3 Tree

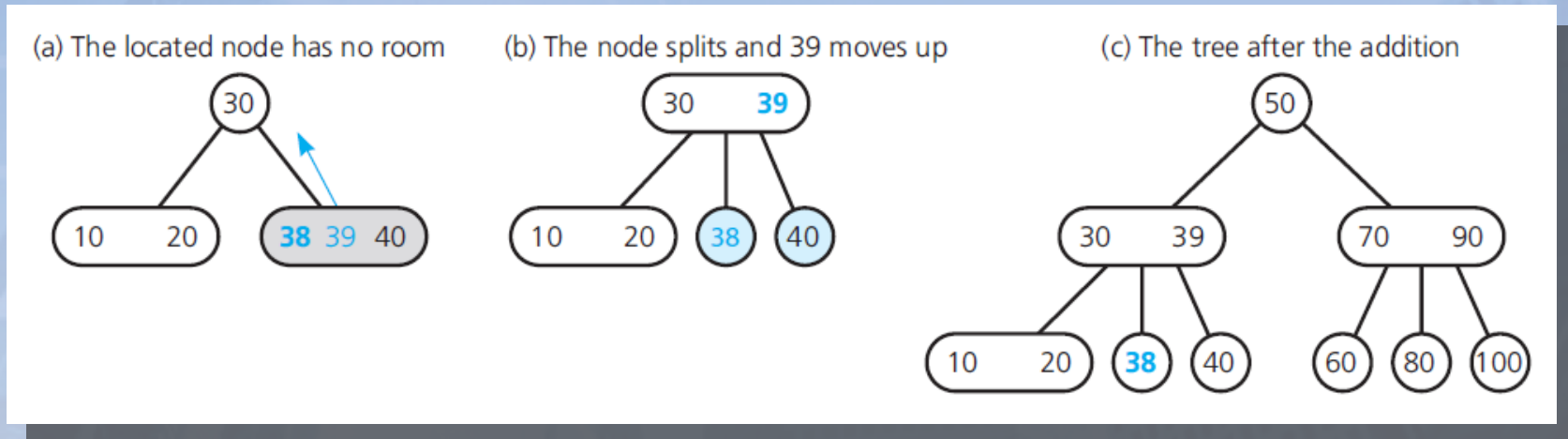


FIGURE 19-12 The steps for adding 38 to the tree in Figure 19-11

Adding Data to a 2-3 Tree

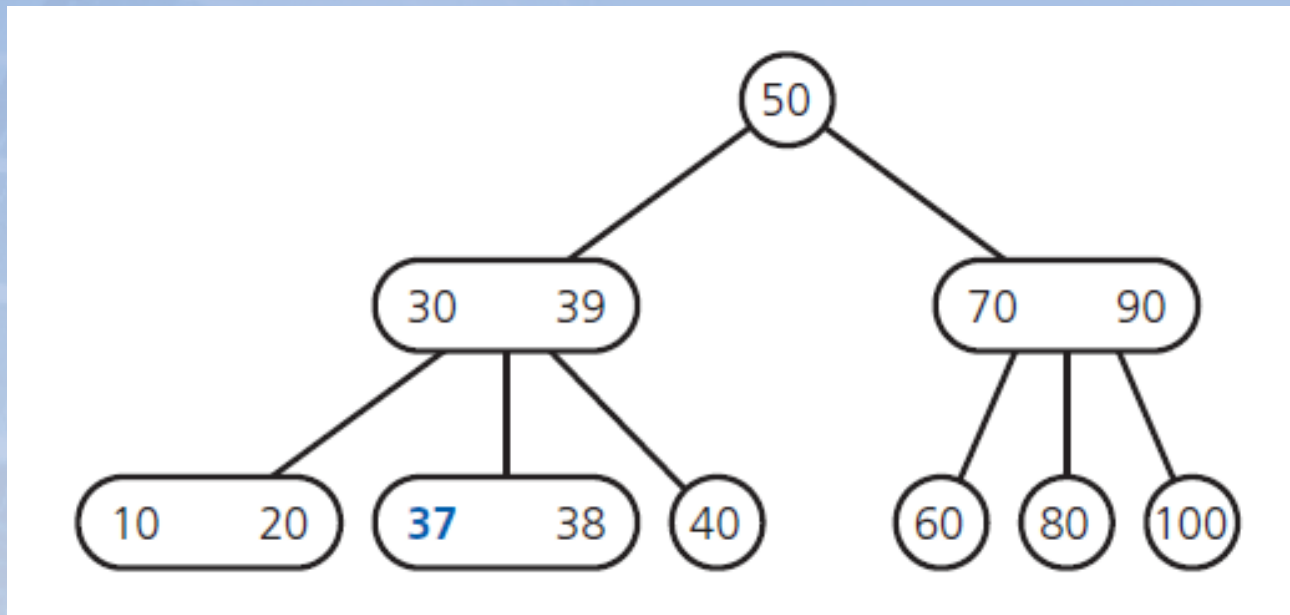


FIGURE 19-13 After adding 37 to the tree in Figure 19-12c

Adding Data to a 2-3 Tree

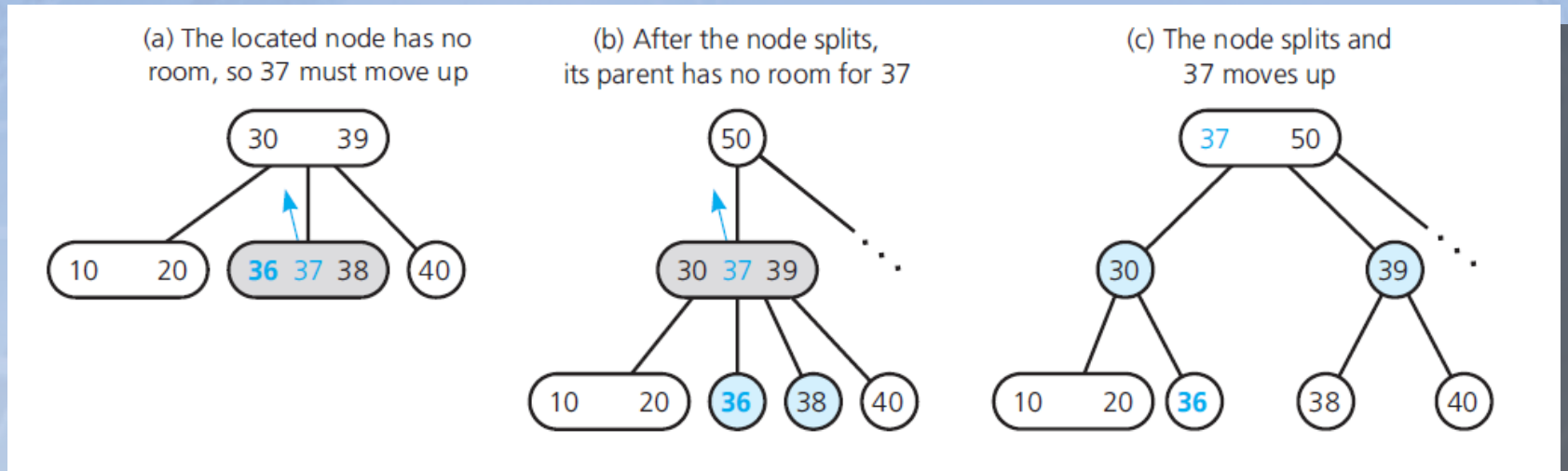


FIGURE 19-14 The steps for adding 36 to the tree in Figure 19-13

Adding Data to a 2-3 Tree

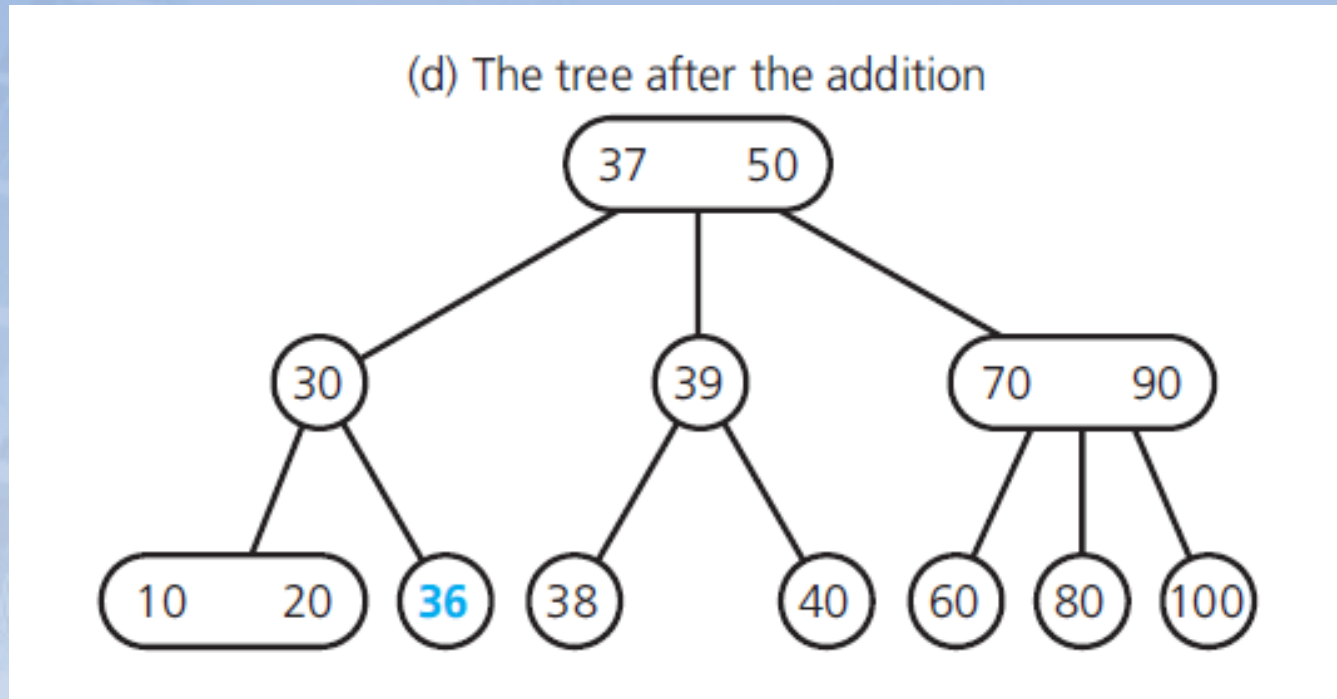


FIGURE 19-14 The steps for adding 36 to the tree in Figure 19-13

Adding Data to a 2-3 Tree

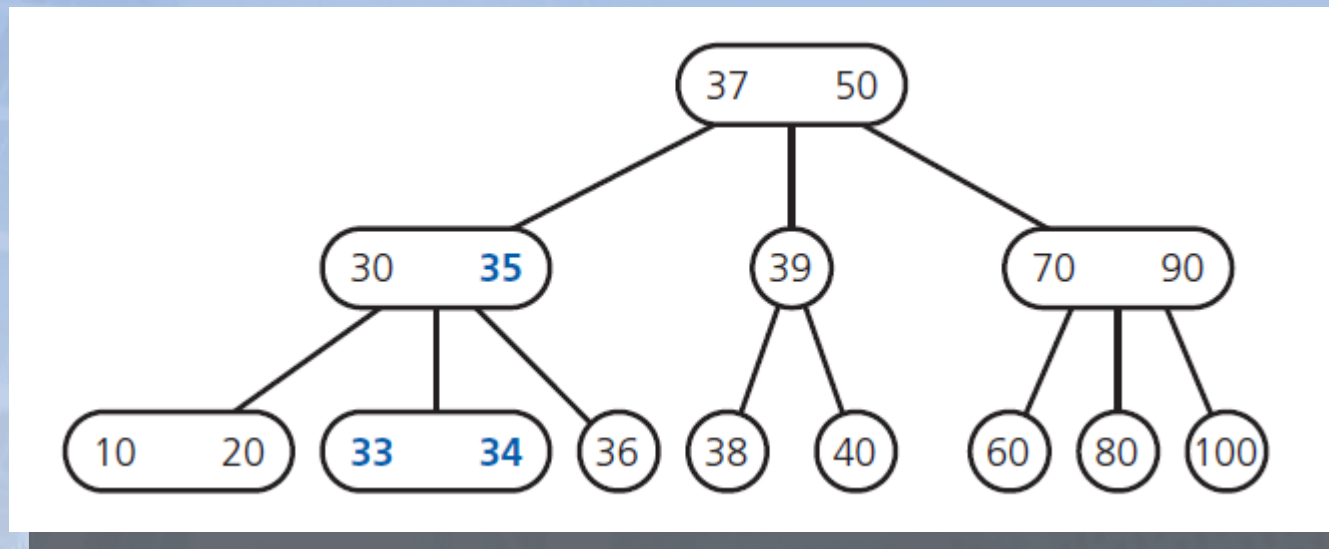


FIGURE 19-15 The tree after the adding 35, 34, and 33 to the tree in Figure 19-14d

Adding Data to a 2-3 Tree

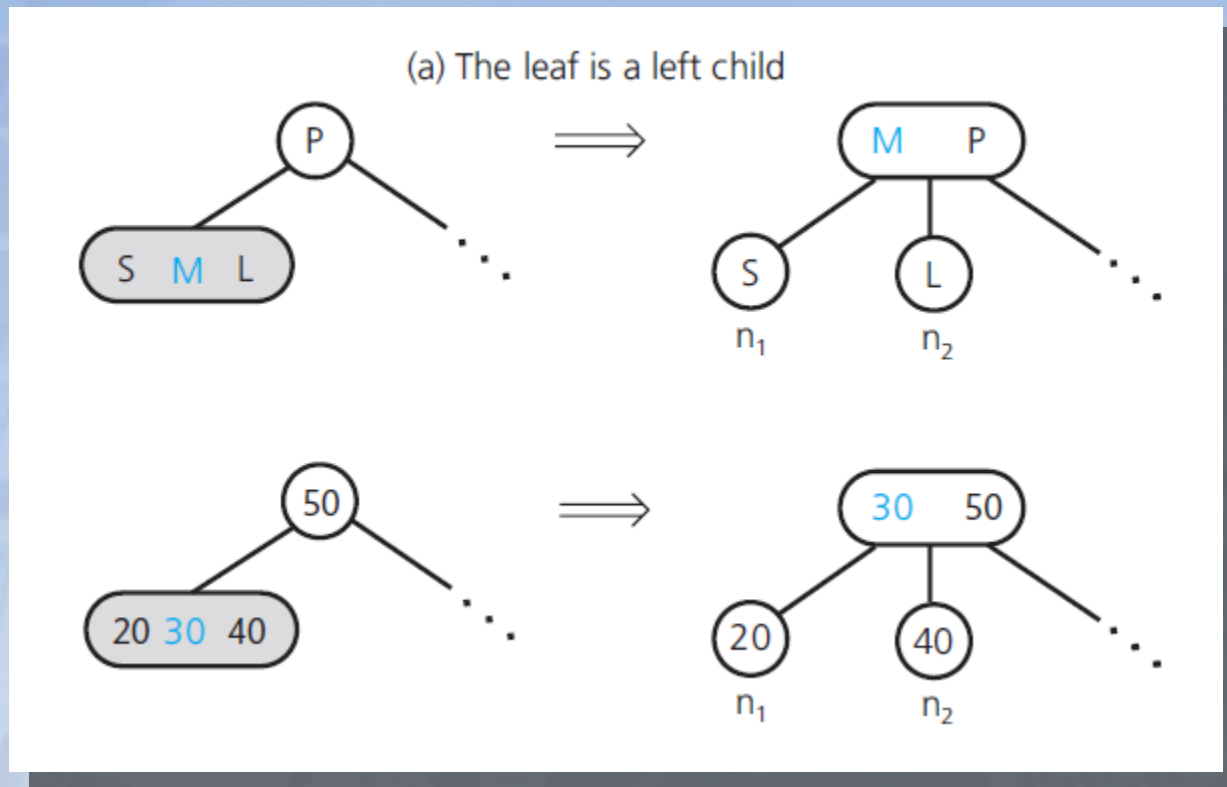


FIGURE 19-16 Splitting a leaf in a 2-3 tree in general and in a specific example

Adding Data to a 2-3 Tree

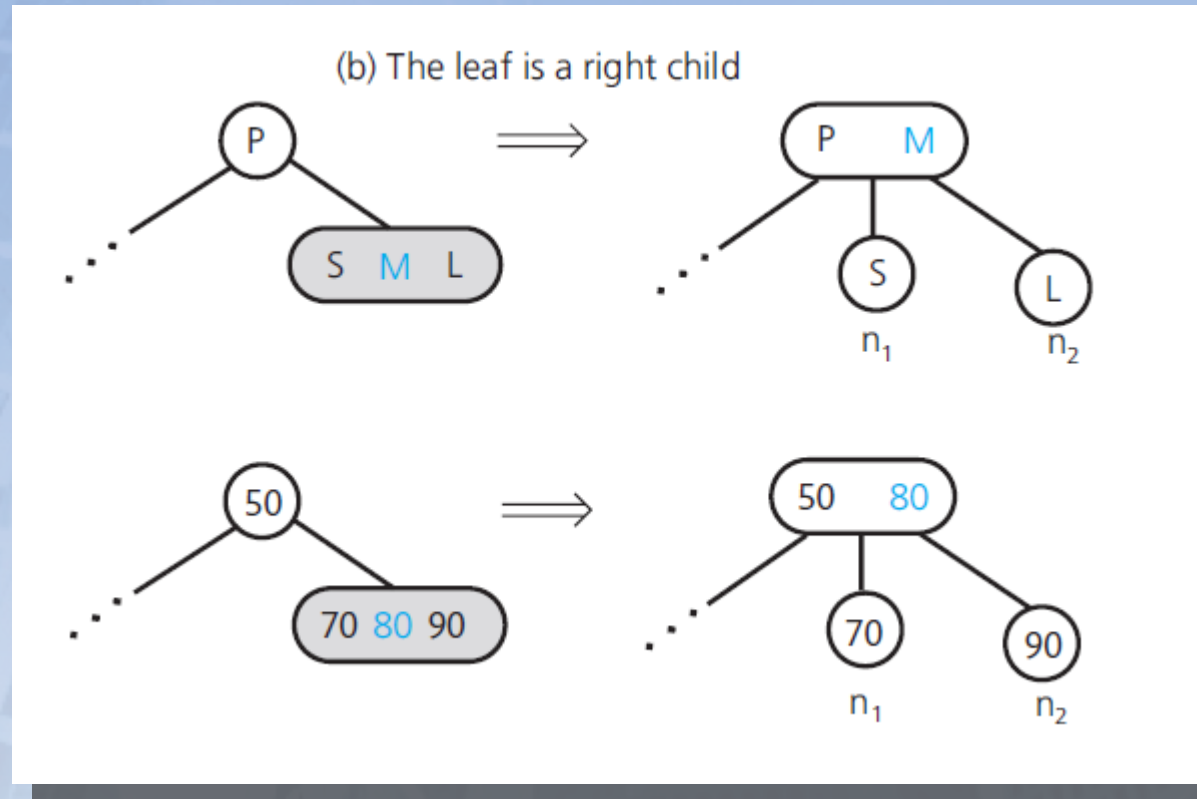


FIGURE 19-16 Splitting a leaf in a 2-3 tree in general and in a specific example

Adding Data to a 2-3 Tree

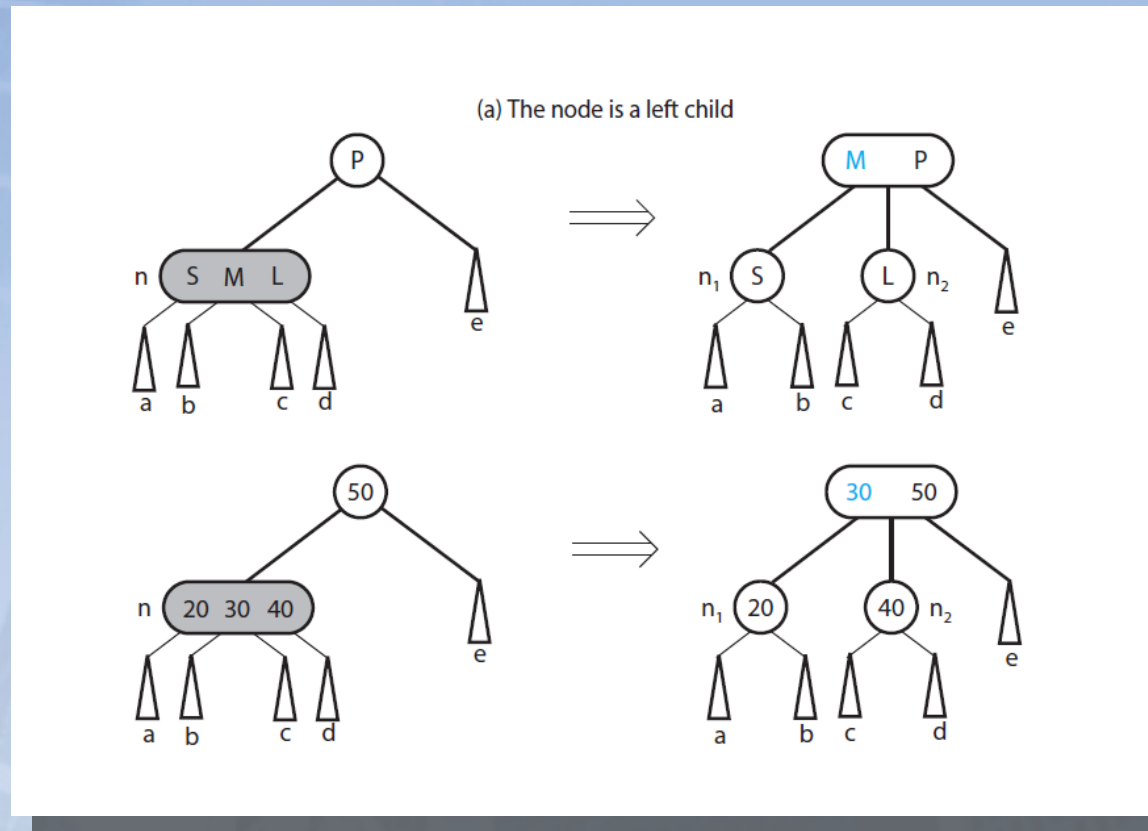


FIGURE 19-17 Splitting an internal node in a 2-3 tree in general and in a specific example

Adding Data to a 2-3 Tree

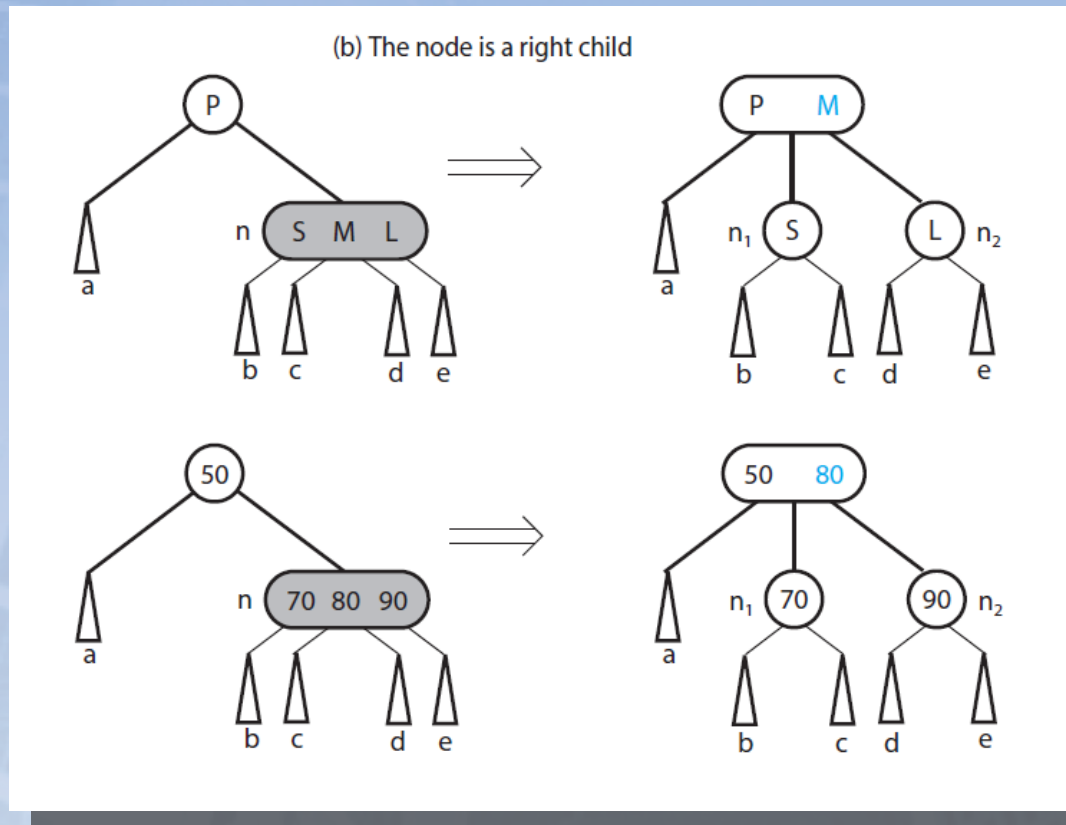


FIGURE 19-17 Splitting an internal node in a 2-3 tree in general and in a specific example

Adding Data to a 2-3 Tree

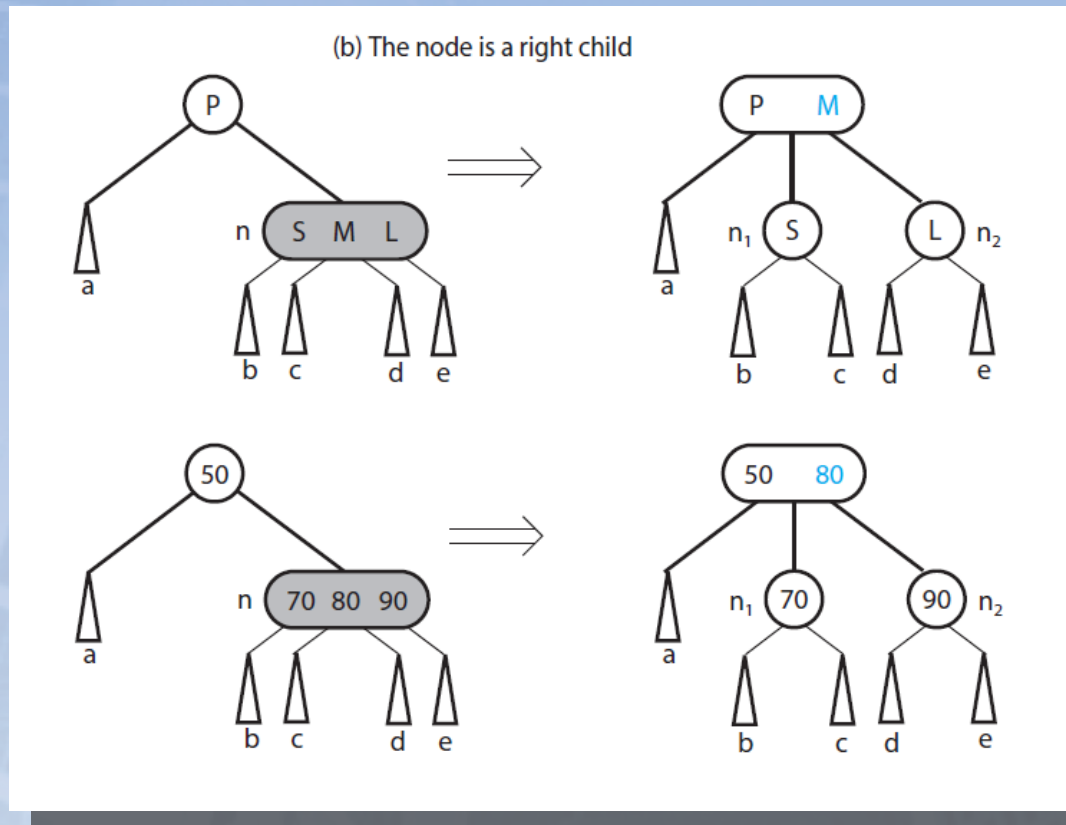


FIGURE 19-17 Splitting an internal node in a 2-3 tree in general and in a specific example

Adding Data to a 2-3 Tree

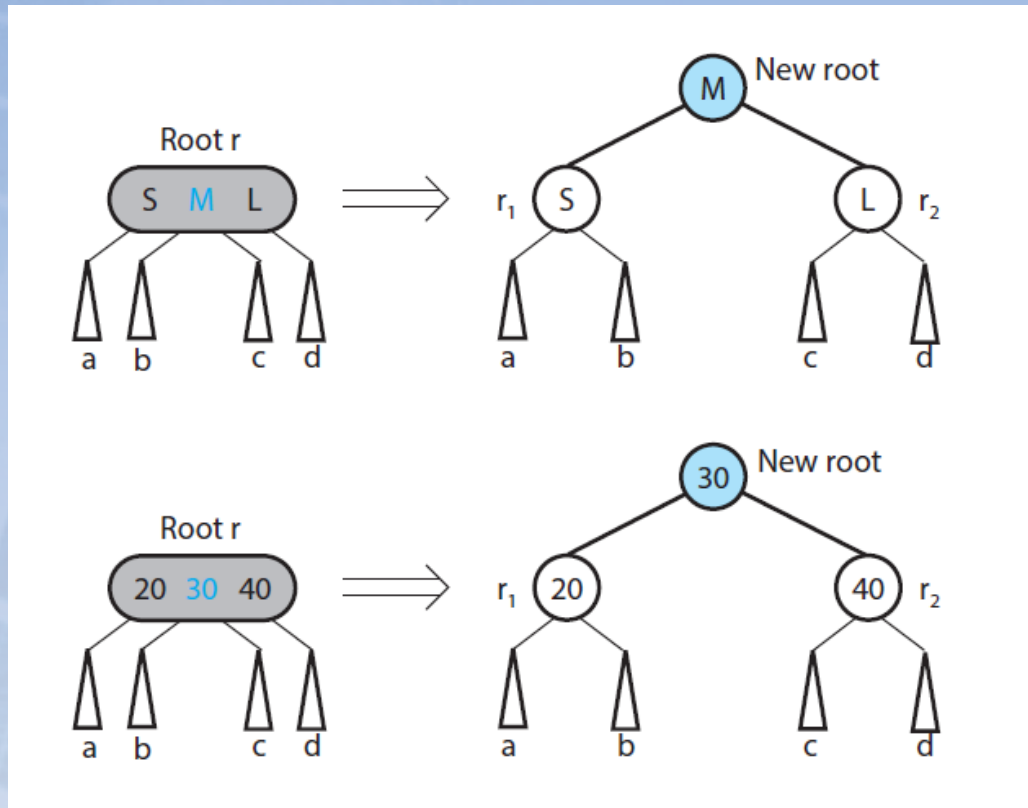


FIGURE 19-18 Splitting the root of a 2-3 tree
general and in a specific example

Removing Data from a 2-3 Tree

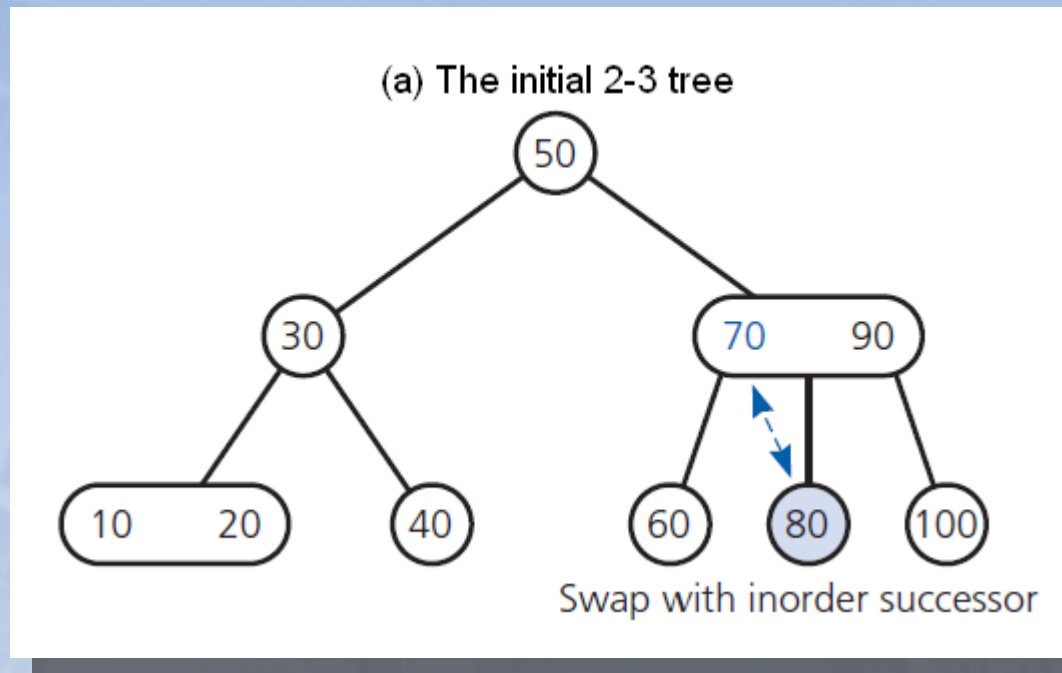


FIGURE 19-19 The steps for removing 70 from the 2-3 tree in Figure 19-9b

Removing Data from a 2-3 Tree

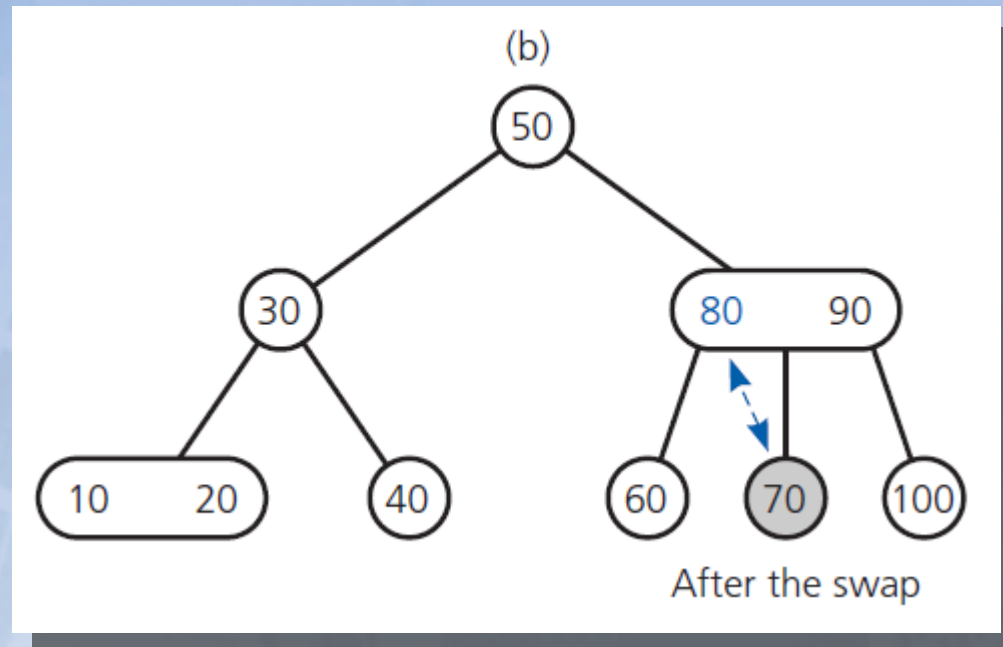
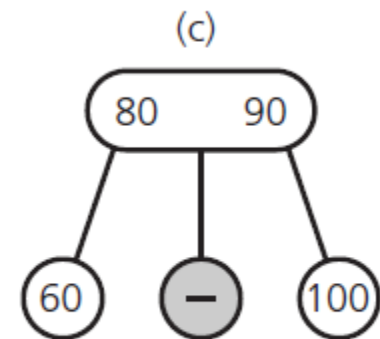
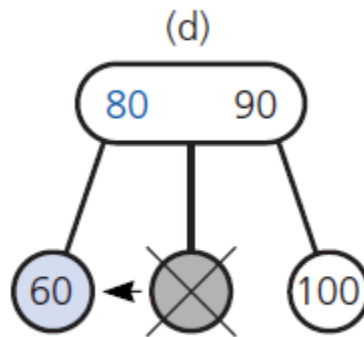


FIGURE 19-19 The steps for removing 70 from the 2-3 tree in Figure 19-9b

Removing Data from a 2-3 Tree



Remove value from leaf



Merge nodes by deleting empty leaf and moving 80 down

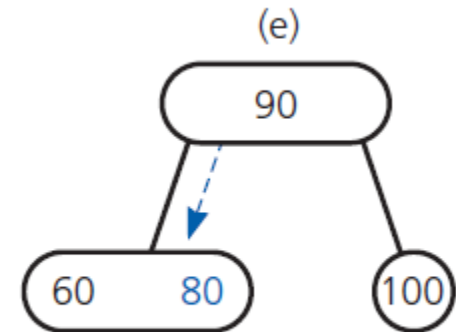
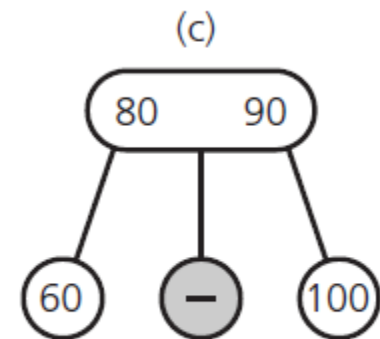
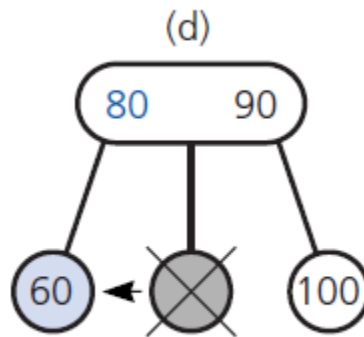


FIGURE 19-19 The steps for removing 70 from the 2-3 tree in Figure 19-9b

Removing Data from a 2-3 Tree



Remove value from leaf



Merge nodes by deleting empty leaf and moving 80 down

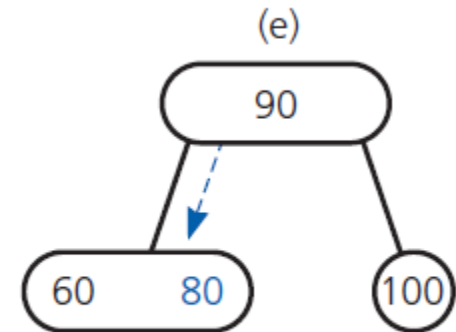


FIGURE 19-19 The steps for removing 70 from the 2-3 tree in Figure 19-9b

Removing Data from a 2-3 Tree

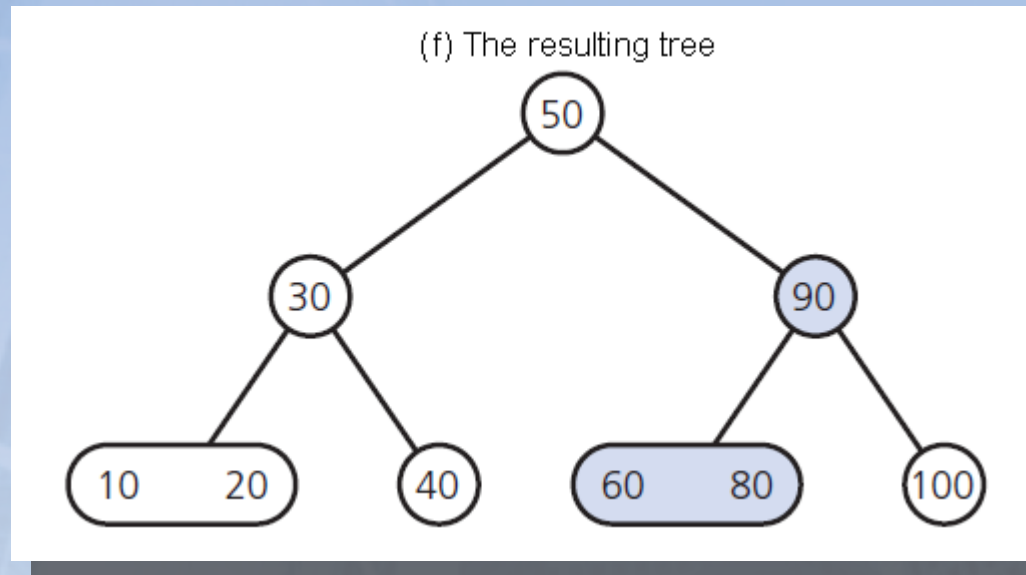


FIGURE 19-19 The steps for removing 70 from the 2-3 tree in Figure 19-9b

Removing Data from a 2-3 Tree

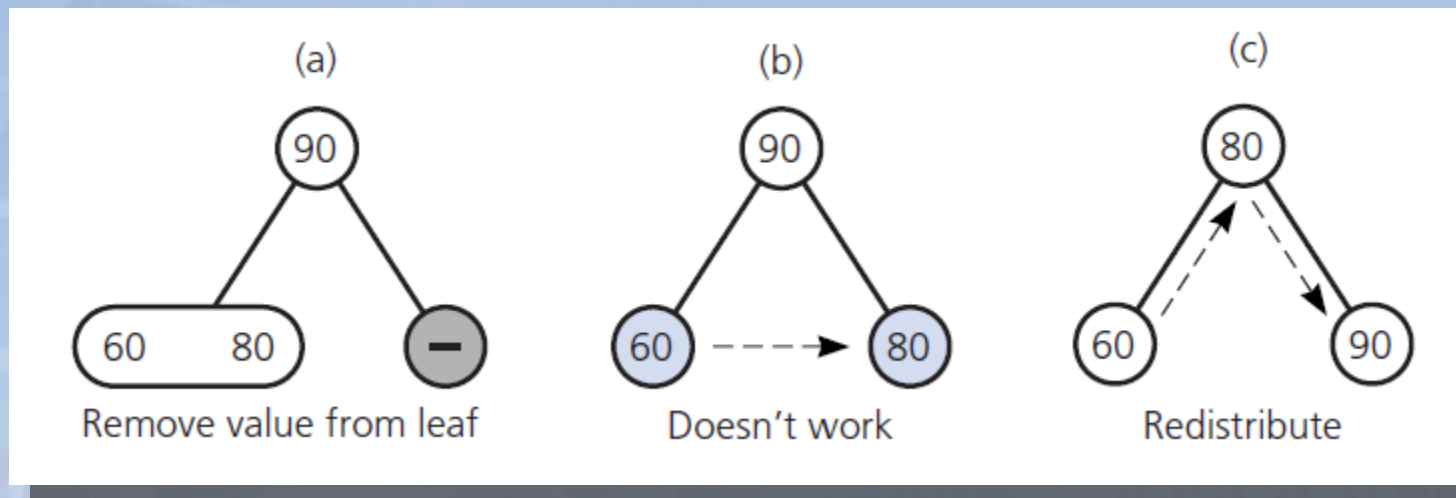


FIGURE 19-20 The steps for removing 100 from the tree in Figure 19-19f;

Removing Data from a 2-3 Tree

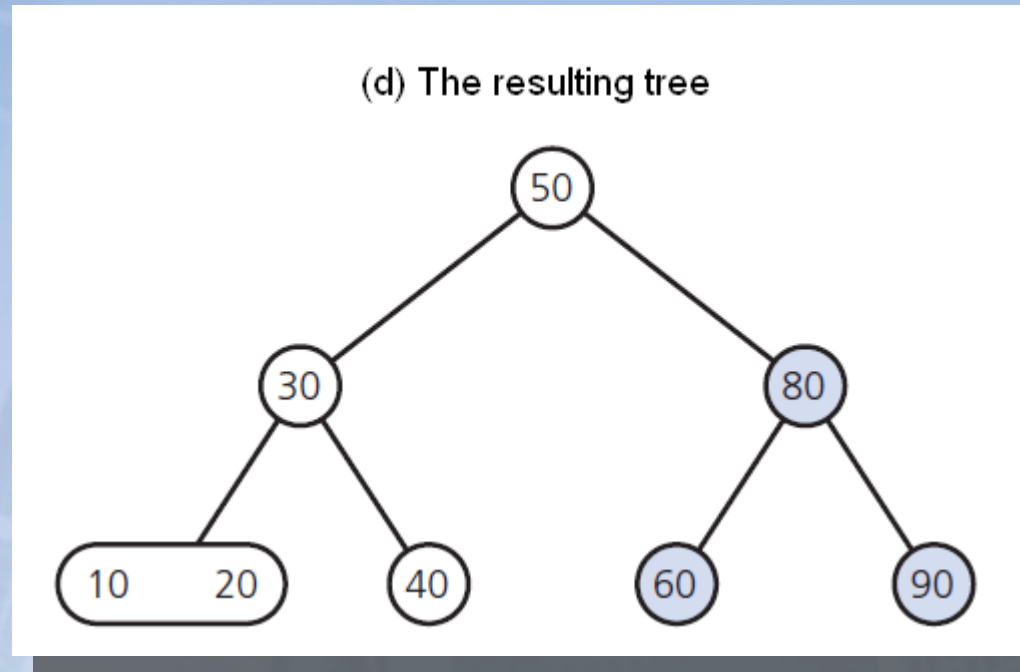


FIGURE 19-20 The steps for removing 100 from the tree in Figure 19-19f;

Removing Data from a 2-3 Tree

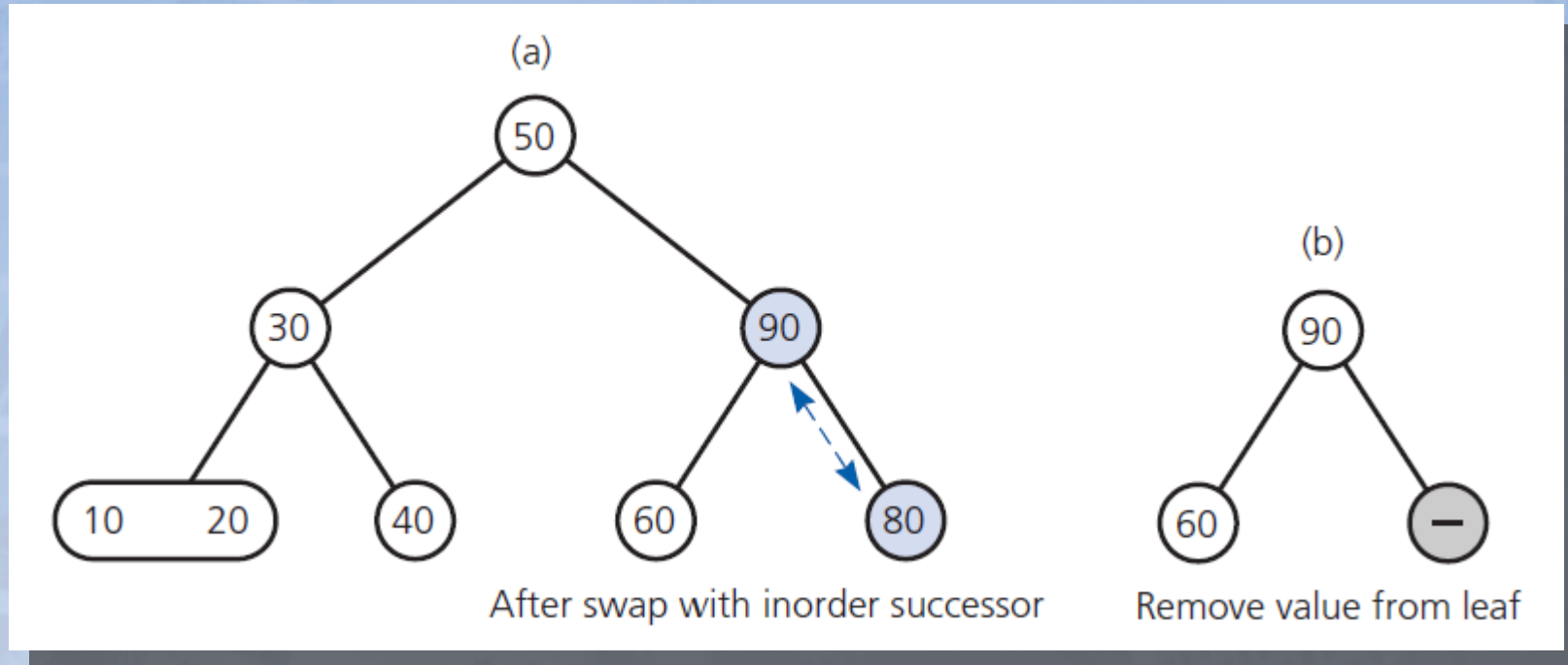


FIGURE 19-21 The steps for removing 80 from the 2-3 tree in Figure 19-20d

Removing Data from a 2-3 Tree

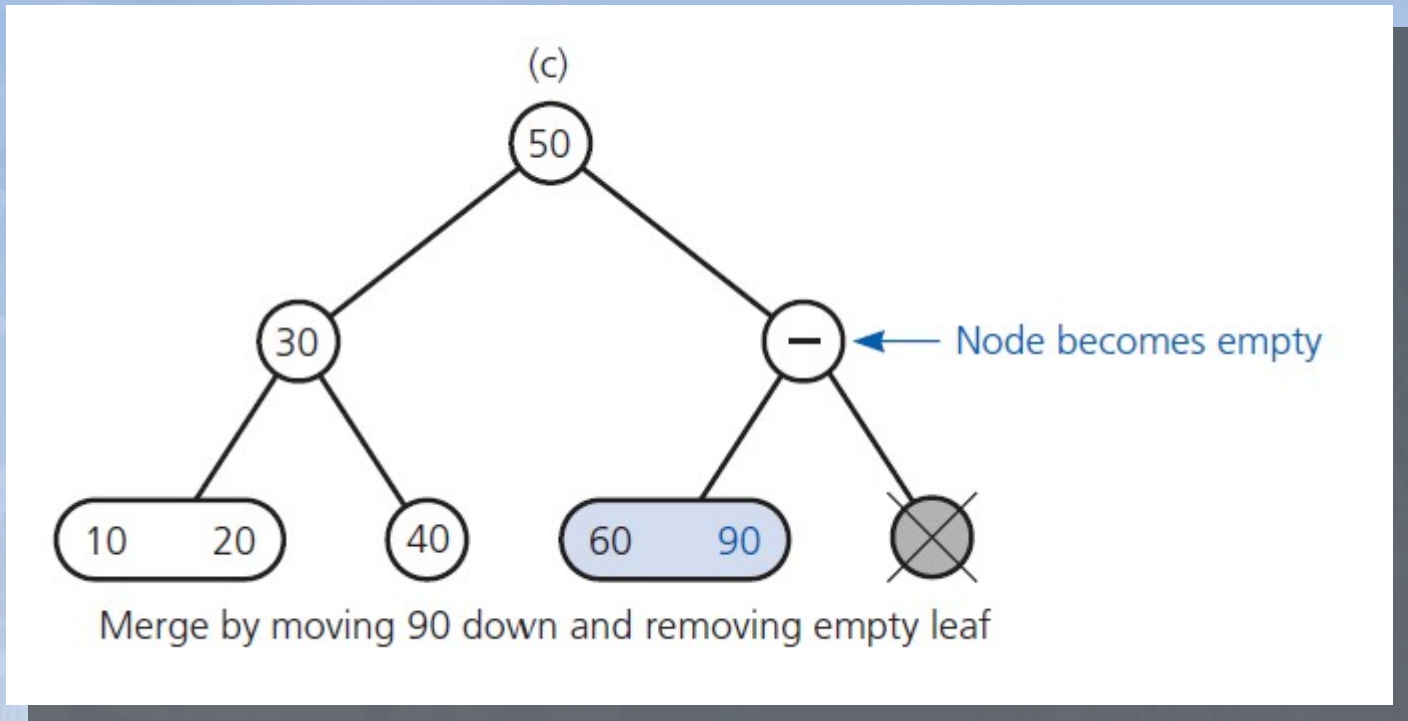


FIGURE 19-21 The steps for removing 80 from the 2-3 tree in Figure 19-20d

Removing Data from a 2-3 Tree

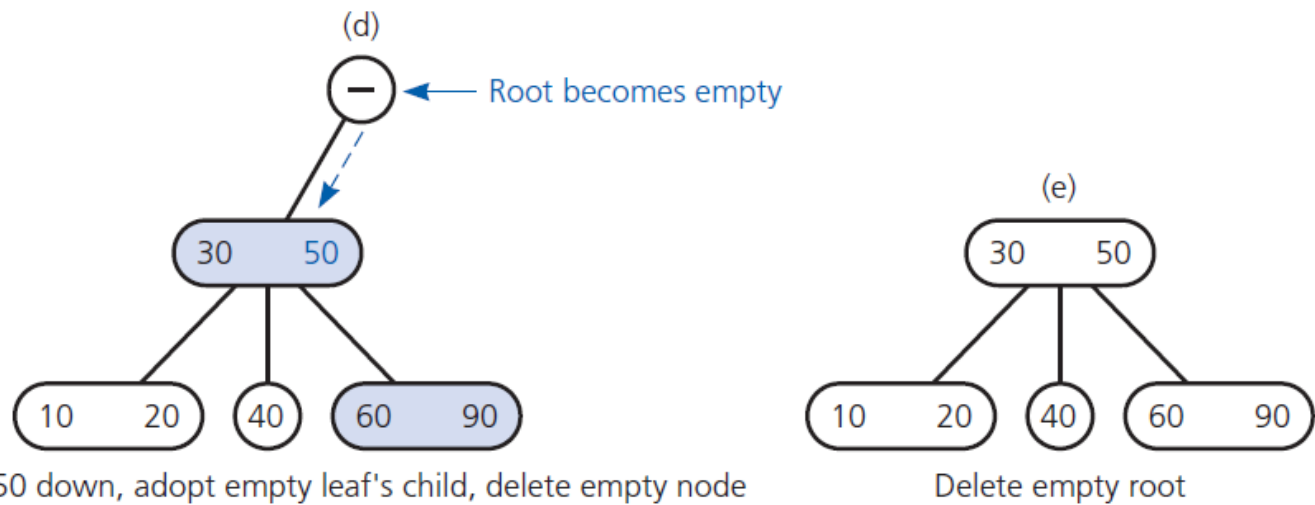


FIGURE 19-21 The steps for removing 80 from the 2-3 tree in Figure 19-20d

Removing Data from a 2-3 Tree

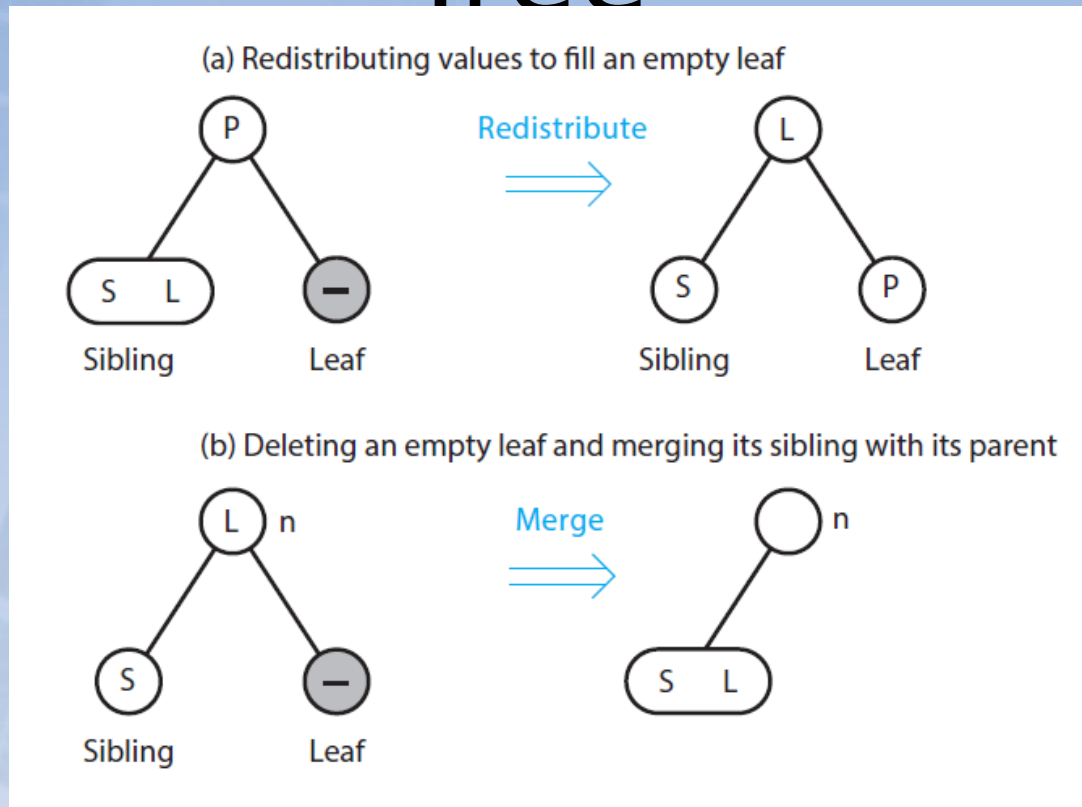


FIGURE 19-23 Possible situations during the removal of a data item from a 2-3 tree

Removing Data from a 2-3 Tree

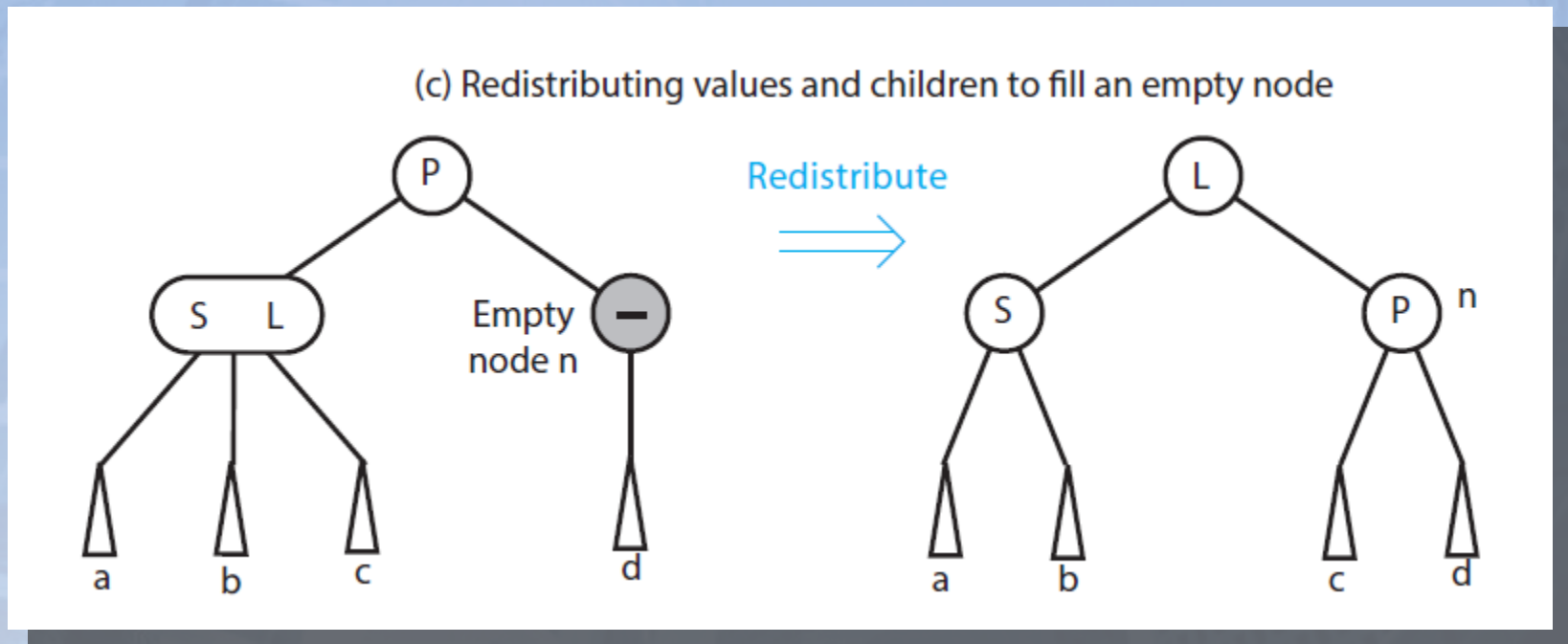


FIGURE 19-23 Possible situations during the removal of a data item from a 2-3 tree

Removing Data from a 2-3 Tree

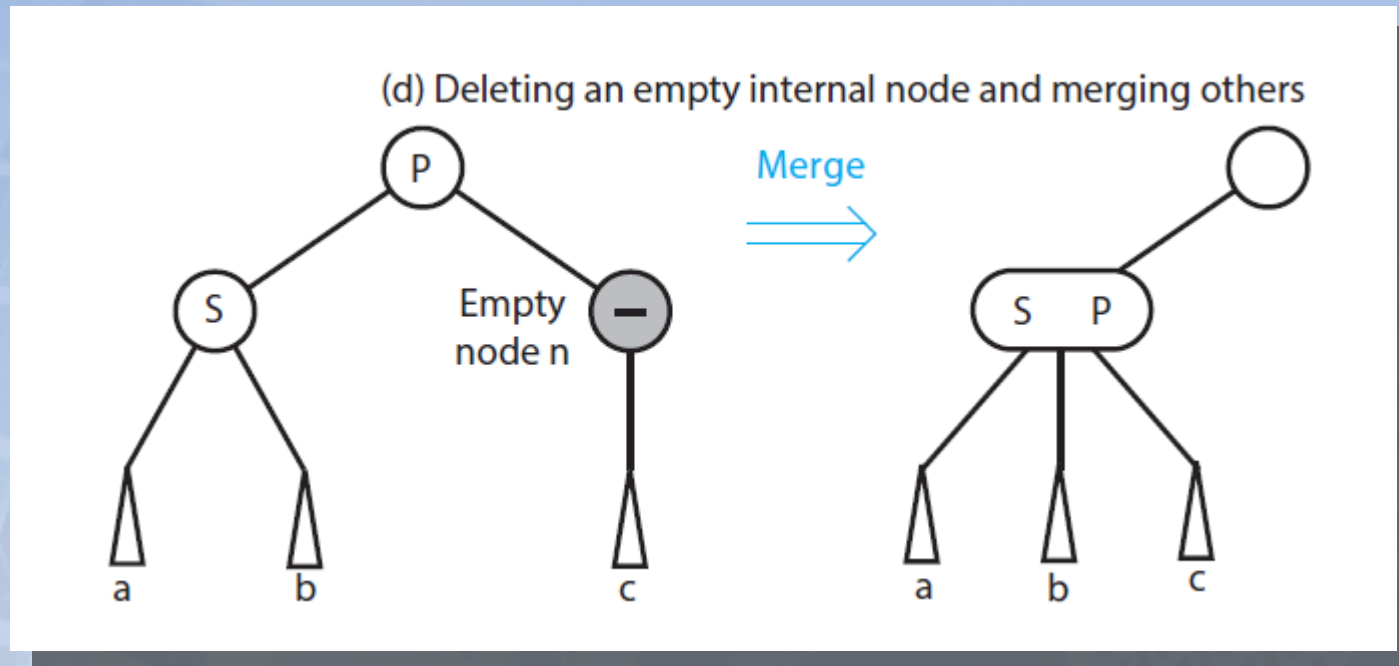


FIGURE 19-23 Possible situations during the removal of a data item from a 2-3 tree

Removing Data from a 2-3 Tree

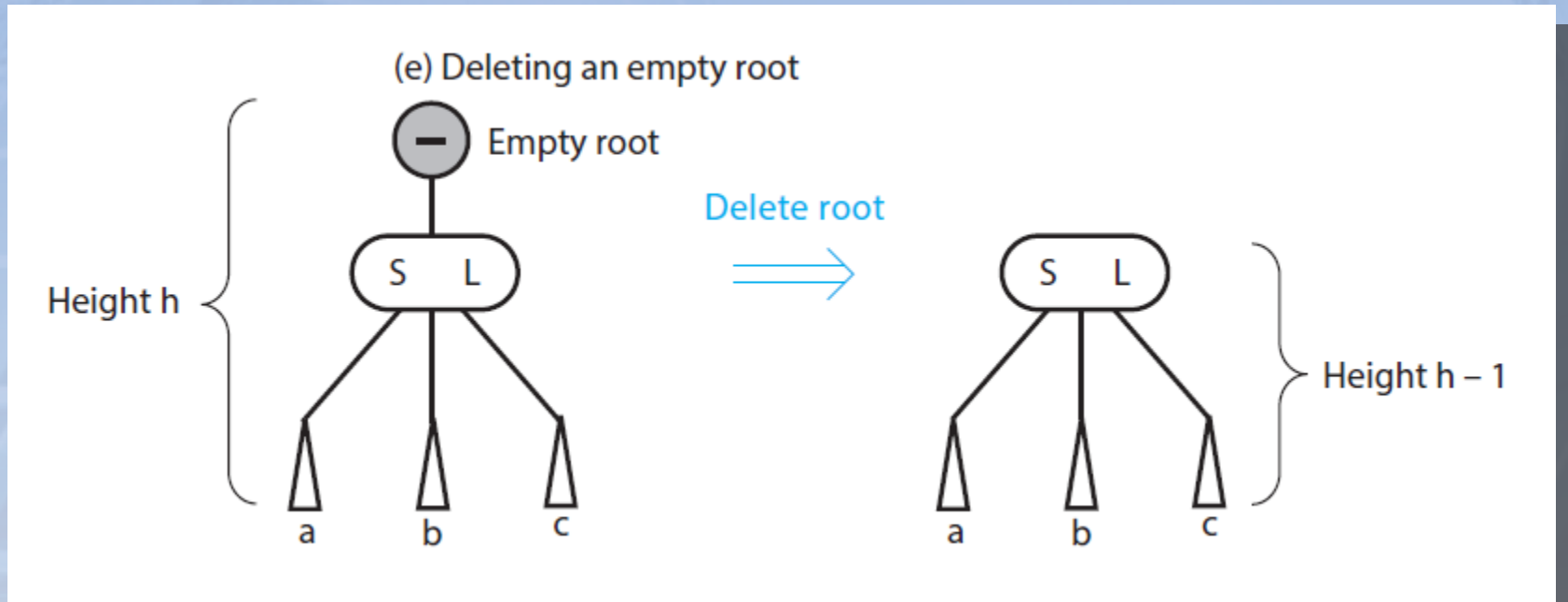


FIGURE 19-23 Possible situations during the removal of a data item from a 2-3 tree

2-3-4 Trees

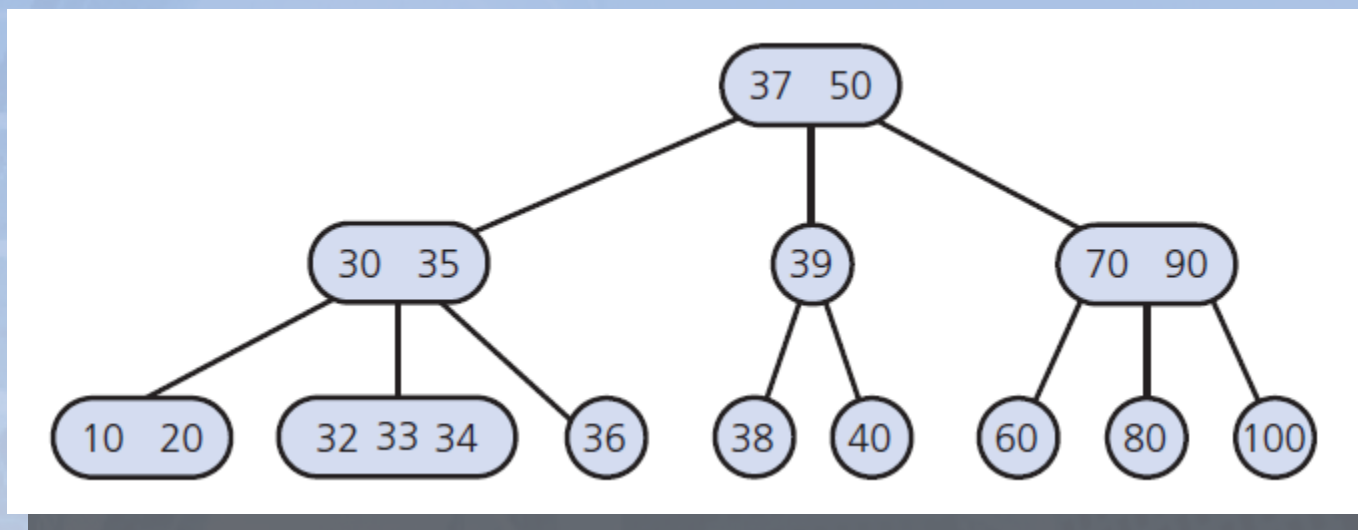


FIGURE 19-24 A 2-3-4 tree with the same data items as the 2-3 tree in Figure 19-10b

2-3-4 Trees

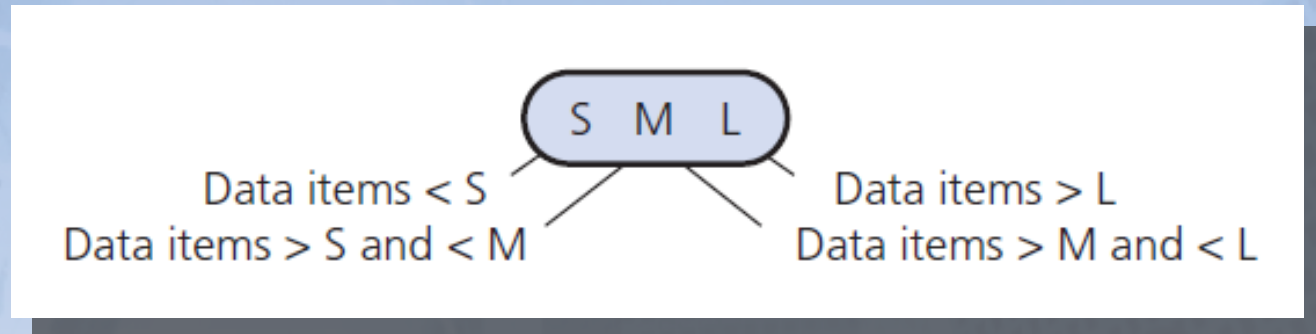


FIGURE 19-25 A 4-node in a 2-3-4 tree

2-3-4 Trees

- Searching and traversing
 - Simple extensions of corresponding algorithms for a 2-3 tree
- Adding data
 - Like addition algorithm for 2-3 tree
 - Splits node by moving one data item up to parent node

Adding Data to 2-3-4 Trees

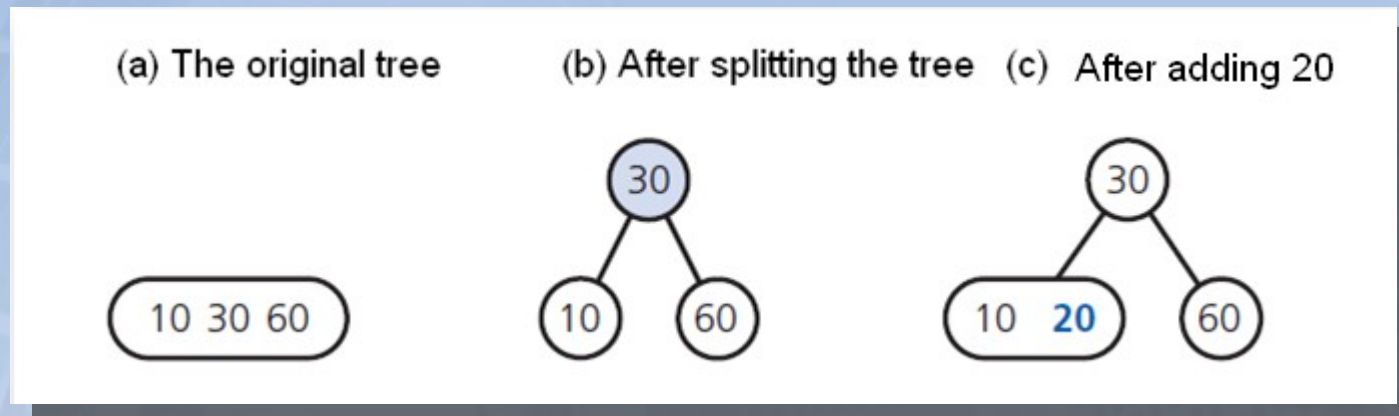


FIGURE 19-26 Adding 20 to a one-node 2-3-4 tree

Adding Data to 2-3-4 Trees

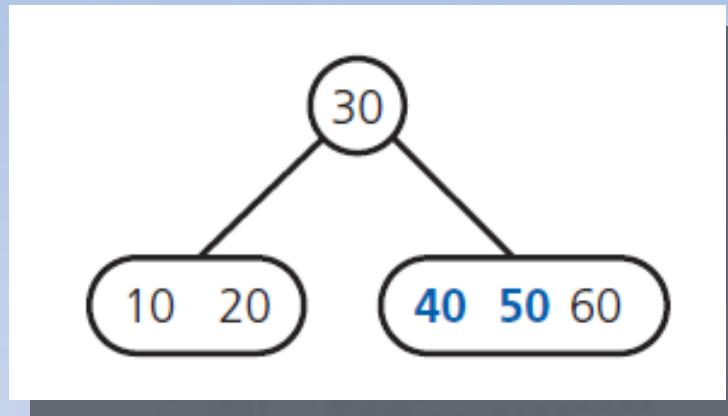


FIGURE 19-27 After adding 50 and 40 to the tree in Figure 19-26c

Adding Data to 2-3-4 Trees

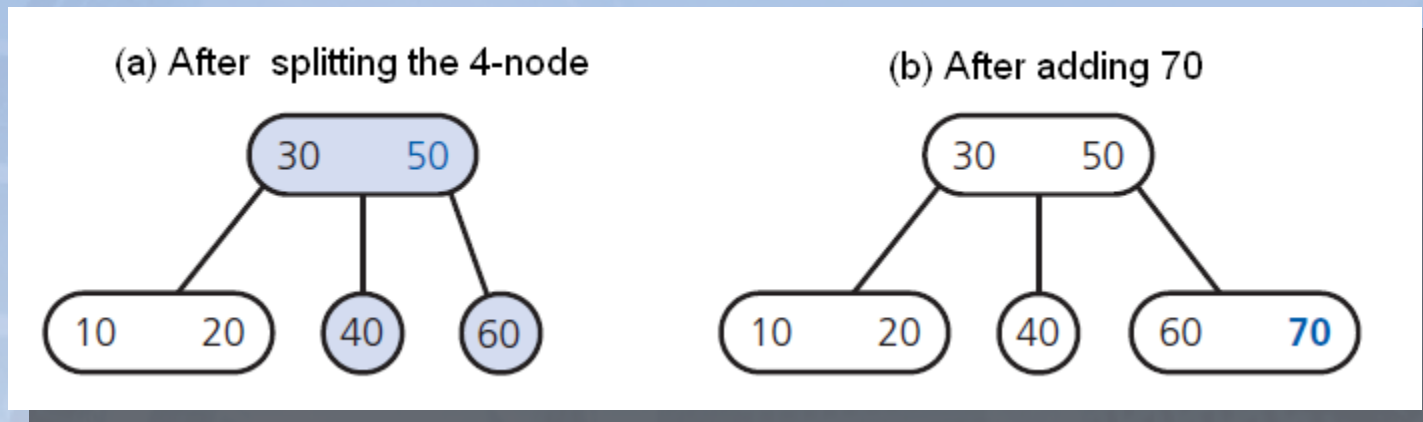


FIGURE 19-28 The steps for adding 70 to the tree in Figure 19-27

Adding Data to 2-3-4 Trees

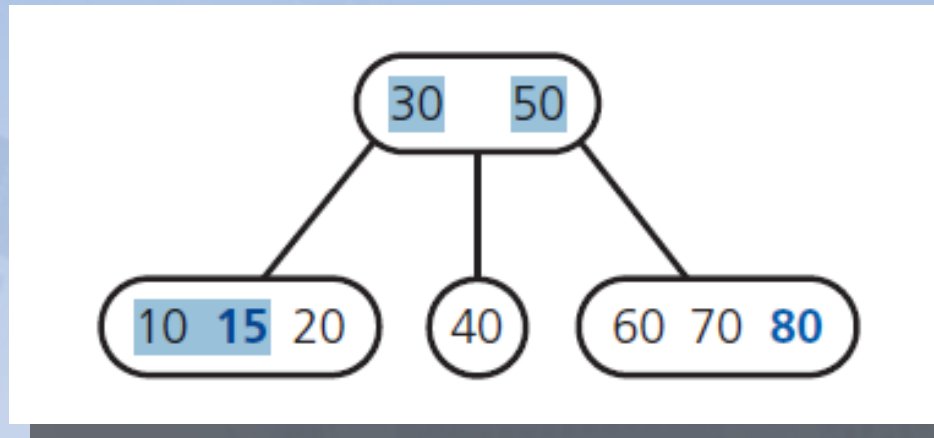
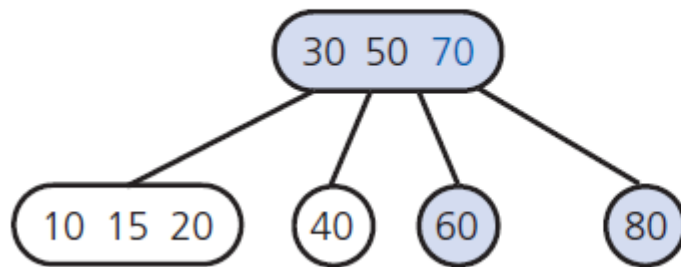


FIGURE 19-29 After adding 80 and 15 to the tree in Figure 19-28b

Adding Data to 2-3-4 Trees

(a) After splitting the root's right child



(b) After adding 90 to the root's right child

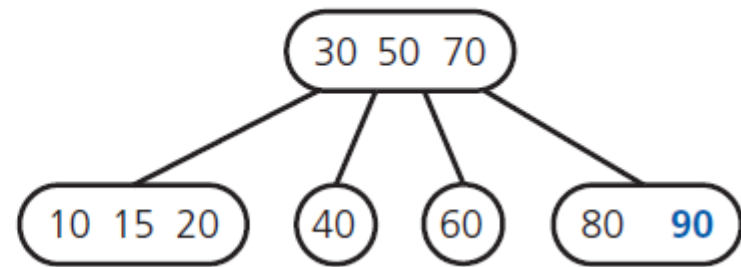
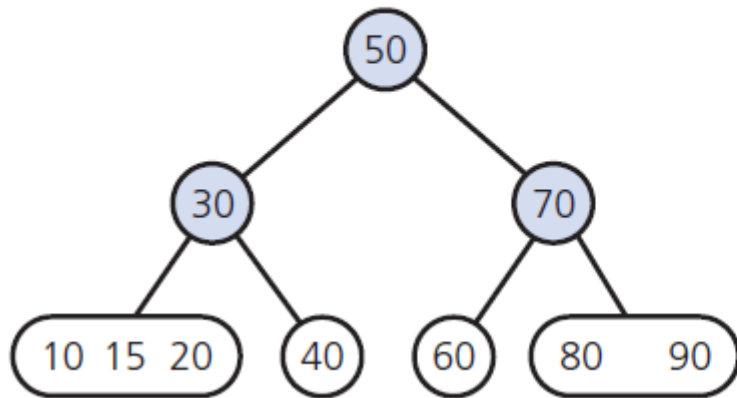


FIGURE 19-30 The steps for adding 90 to the tree in Figure 19-29

Adding Data to 2-3-4 Trees

(a) After splitting the 4-node



(b) After adding 100 to the rightmost leaf

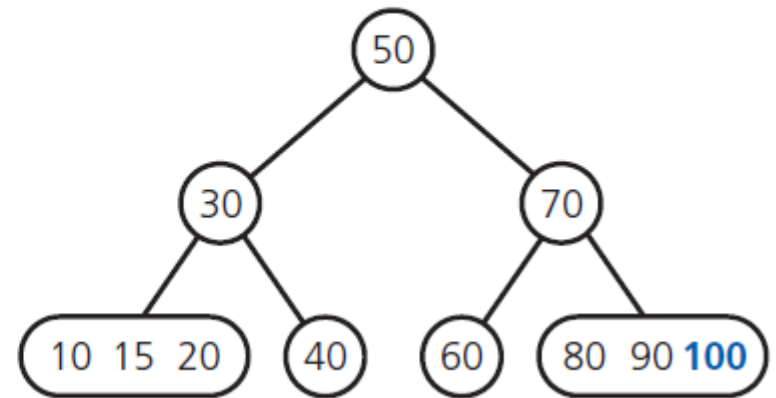


FIGURE 19-31 The steps for adding 100 to the tree in Figure 30b

Adding Data to 2-3-4 Trees

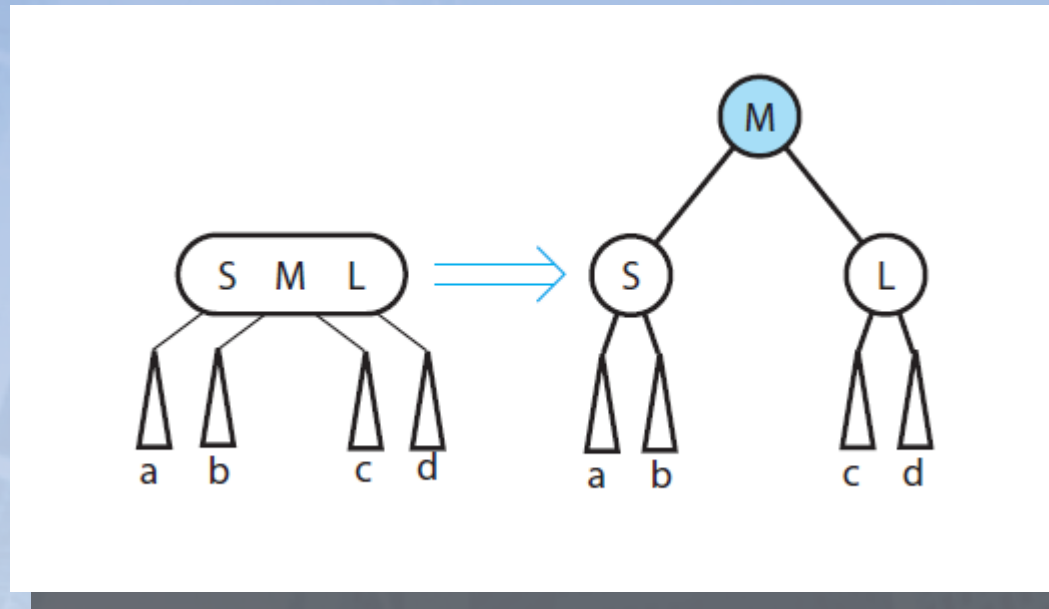


FIGURE 19-32 Splitting a 4-node root when adding data to a 2-3-4 tree

Adding Data to 2-3-4 Trees

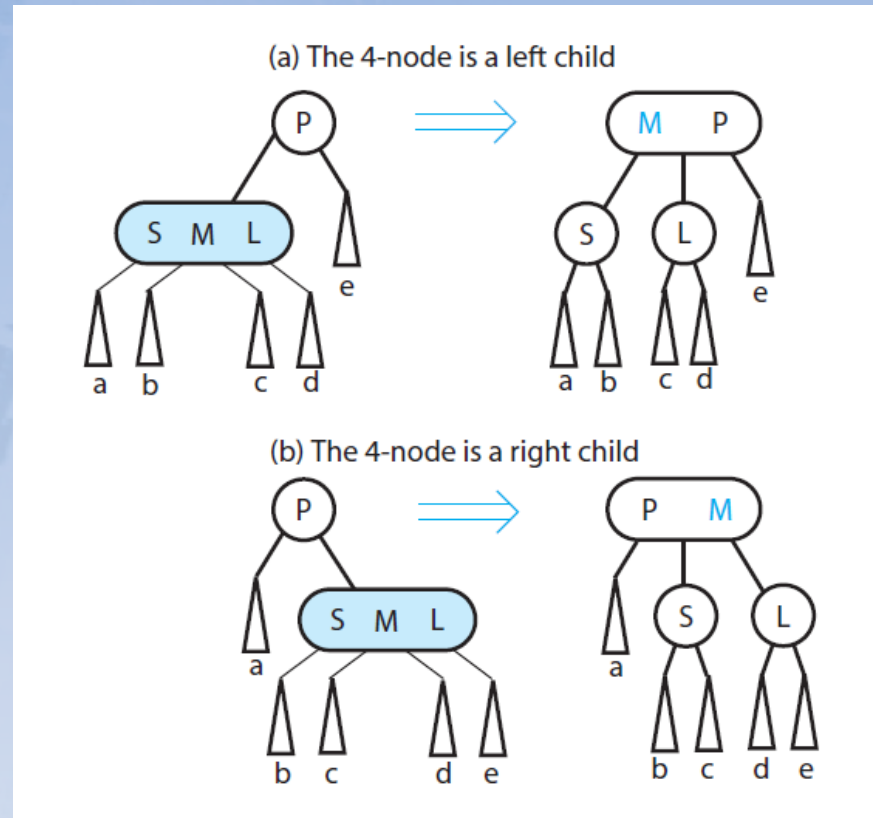


FIGURE 19-33 Splitting a 4-node whose parent is a 2-node when adding data to a 2-3-4 tree

Adding Data to 2-3-4 Trees

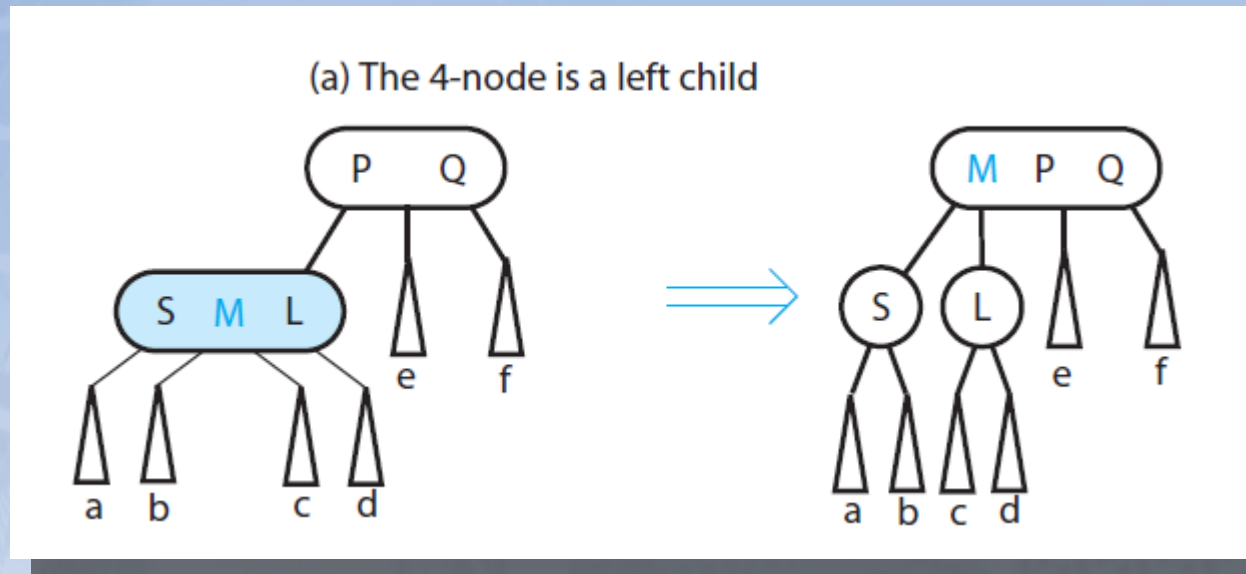


FIGURE 19-34 Splitting a 4-node whose parent is a 3-node when adding data to a 2-3-4 tree

Adding Data to 2-3-4 Trees

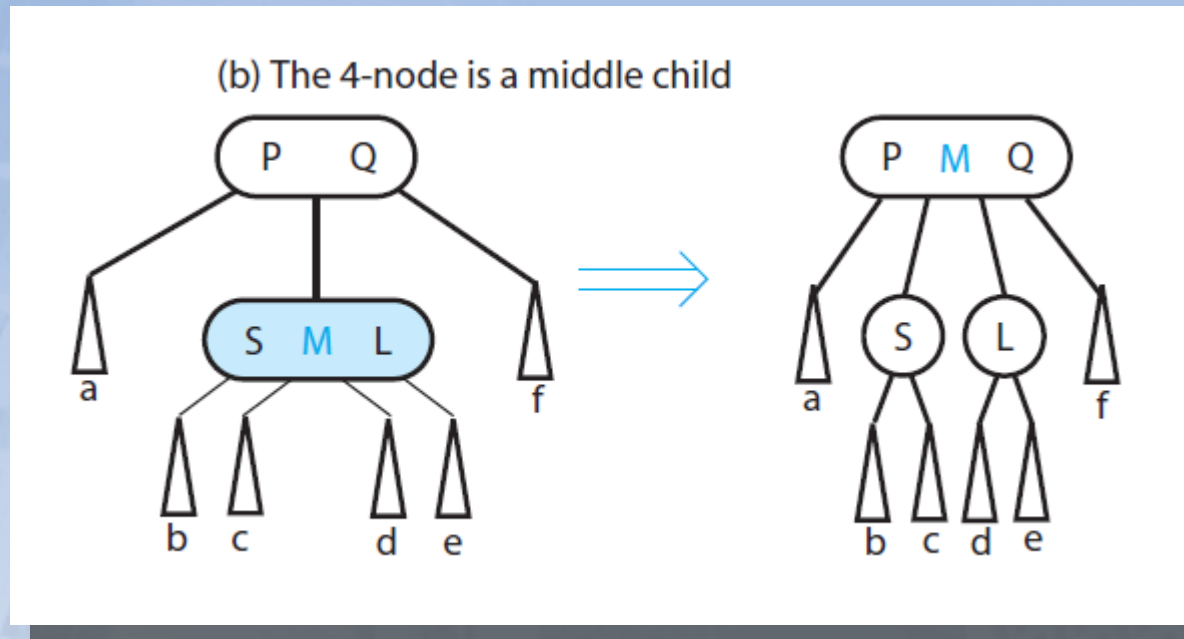


FIGURE 19-34 Splitting a 4-node whose parent is a 3-node when adding data to a 2-3-4 tree

Adding Data to 2-3-4 Trees

(c) The 4-node is a right child

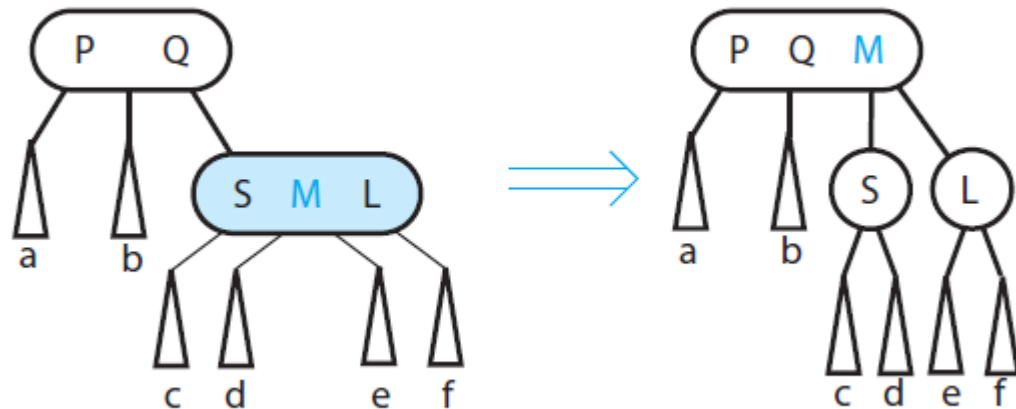


FIGURE 19-34 Splitting a 4-node whose parent is a 3-node when adding data to a 2-3-4 tree

Removing Data from a 2-3-4 Tree

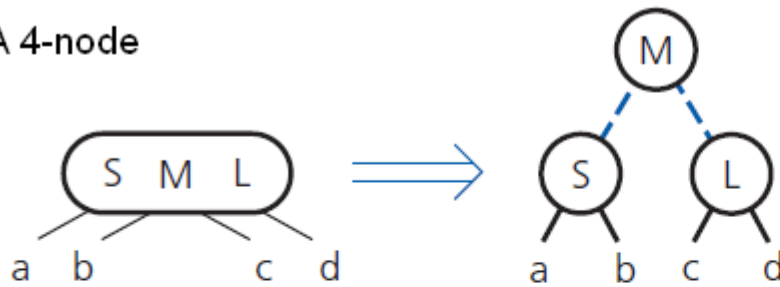
- Has same beginning as removal algorithm for a 2-3 tree
- Transform each 2-node into a 3-node or a 4-node
- Insertion and removal algorithms for 2-3-4 tree require fewer steps than for 2-3 tree

Red-Black Trees

- A 2-3-4 tree requires more storage than binary search tree
- Red-black tree has advantages of a 2-3-4 tree but requires less storage
- In a red-black tree,
 - Red pointers link 2-nodes that now contain values that were in a 3-node or a 4-node.

Red-Black Trees

(a) A 4-node



--- Red pointer
— Black pointer

(b) A 3-node

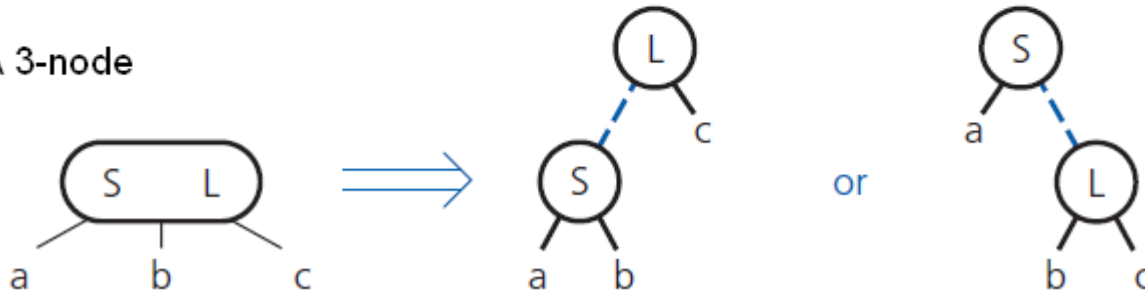


FIGURE 19-35 Red-black representation s
of a 4-node and a 3-node

Red-Black Trees

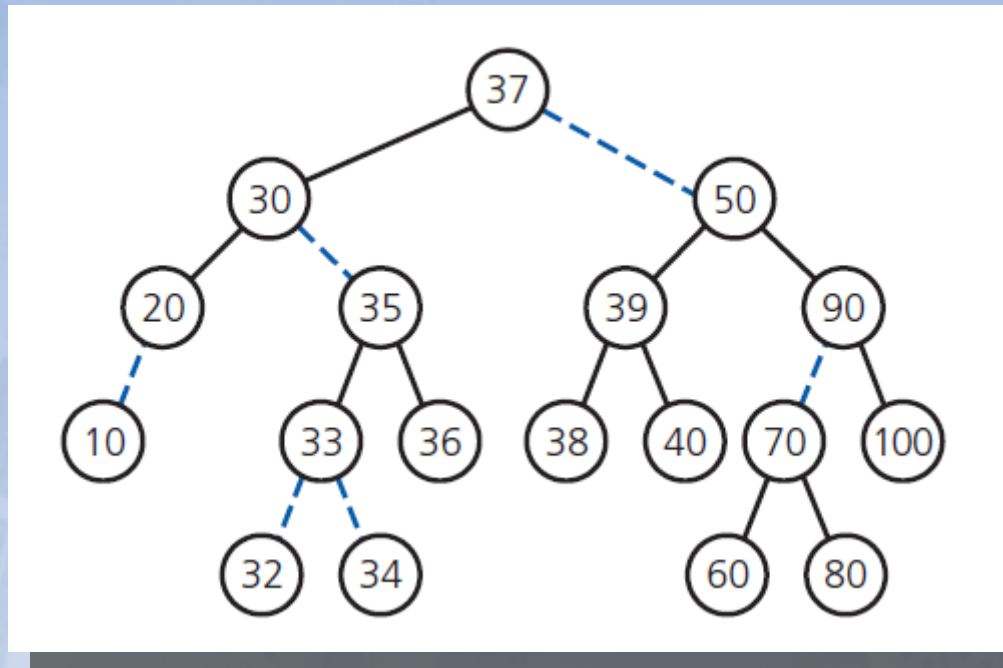


FIGURE 19-36 A red-black tree that represents the 2-3-4 tree in Figure 19-24

Searching and Traversing a Red-Black Tree

- A red-black tree is a binary search tree
- Thus, search and traversal
 - Use algorithms for binary search tree
 - Simply ignore color of pointers

Adding to and Removing from a Red-Black Tree

- Red-black tree represents a 2-3-4 tree
 - Simply adjust 2-3-4 addition algorithms
 - Accommodate red-black representation
- Splitting equivalent of a 4-node requires simple color changes
 - Pointer changes called rotations result in a shorter tree

Adding to and Removing from a Red-Black Tree

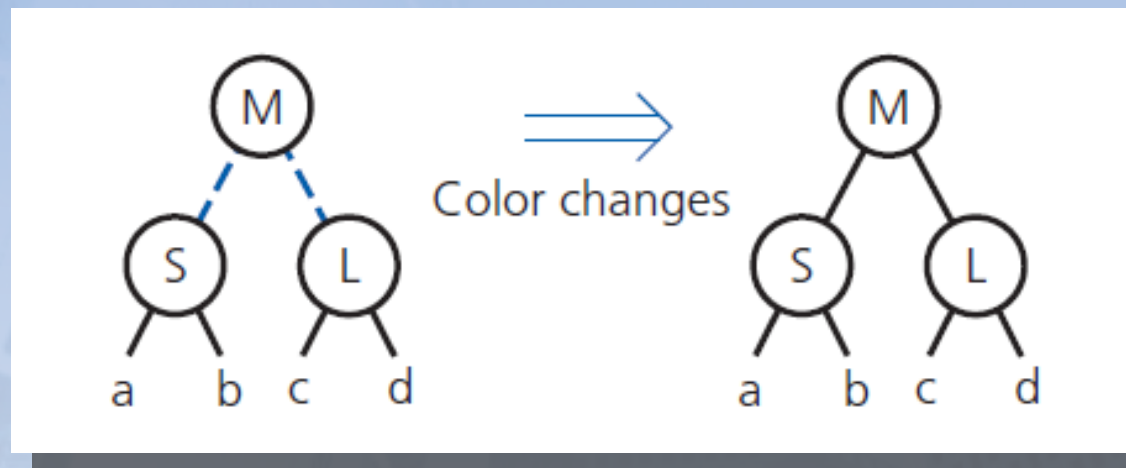


FIGURE 19-37 Splitting a red-black representation of a 4-node root

Adding to and Removing from a Red-Black Tree

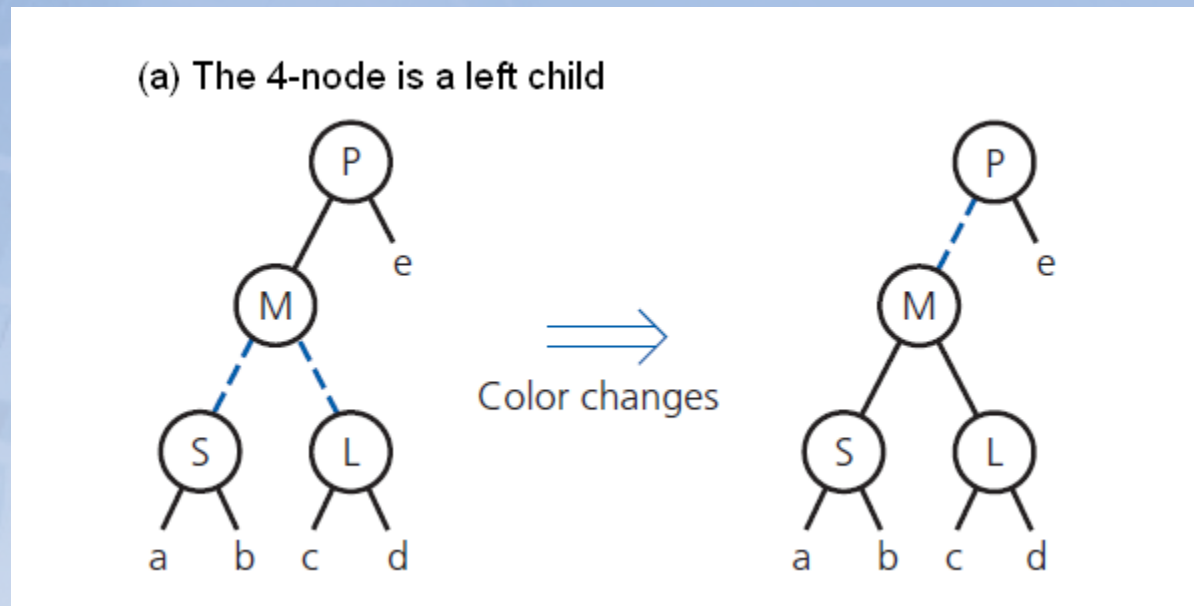


FIGURE 19-38 Splitting a red-black representation of a 4-node whose parent is a 2-node

Adding to and Removing from a Red-Black Tree

(b) The 4-node is a right child

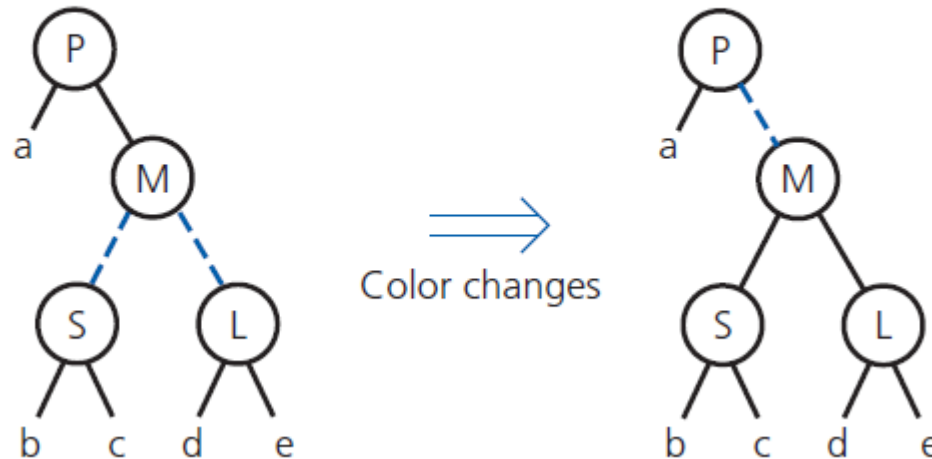
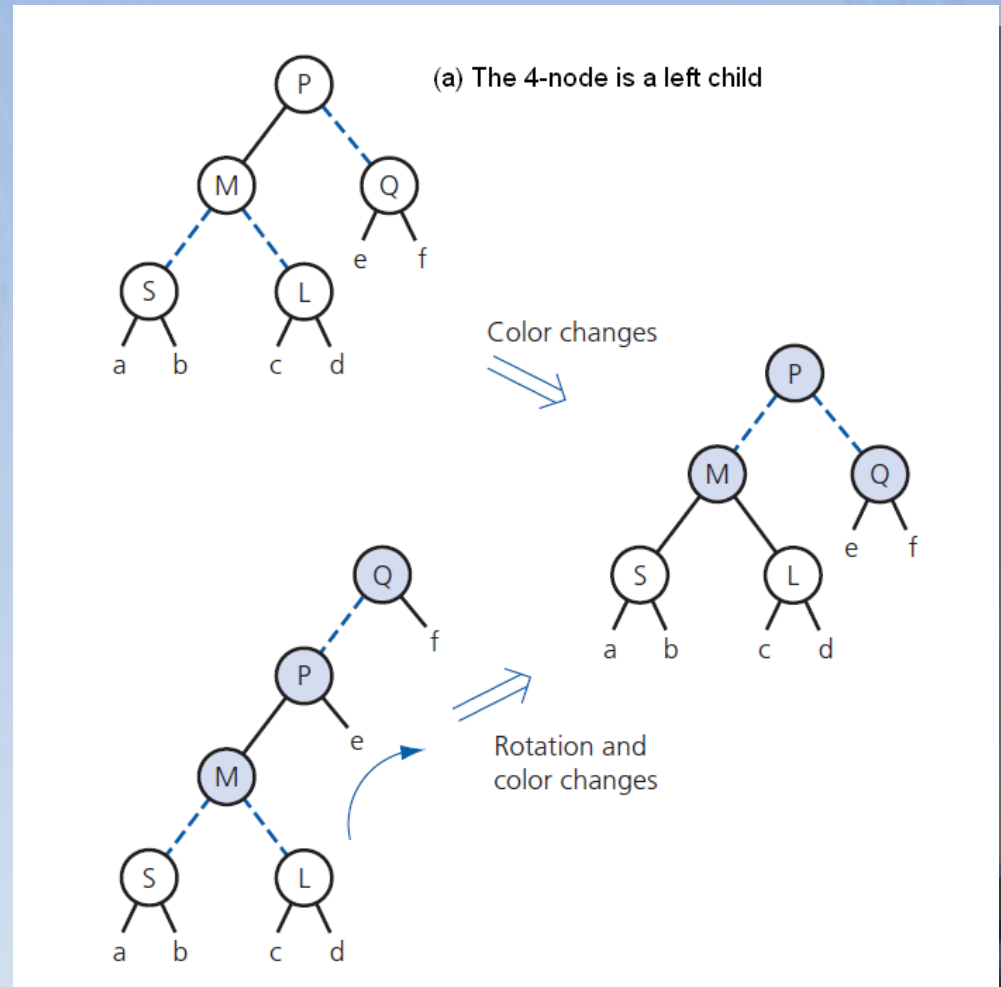


FIGURE 19-38 Splitting a red-black representation of a 4-node whose parent is a 2-node

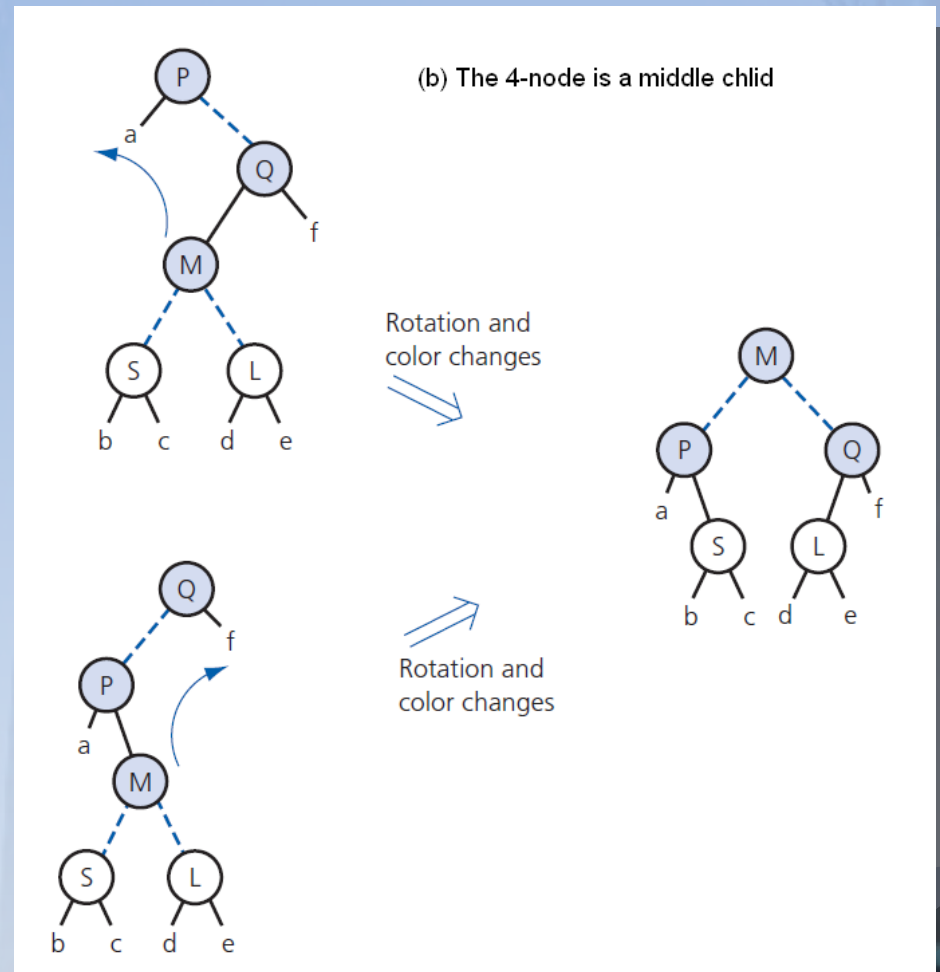
Adding to and Removing from a Red-Black Tree

FIGURE 19-39
Splitting a red-black
representation
of a 4-node whose
parent is a 3-node



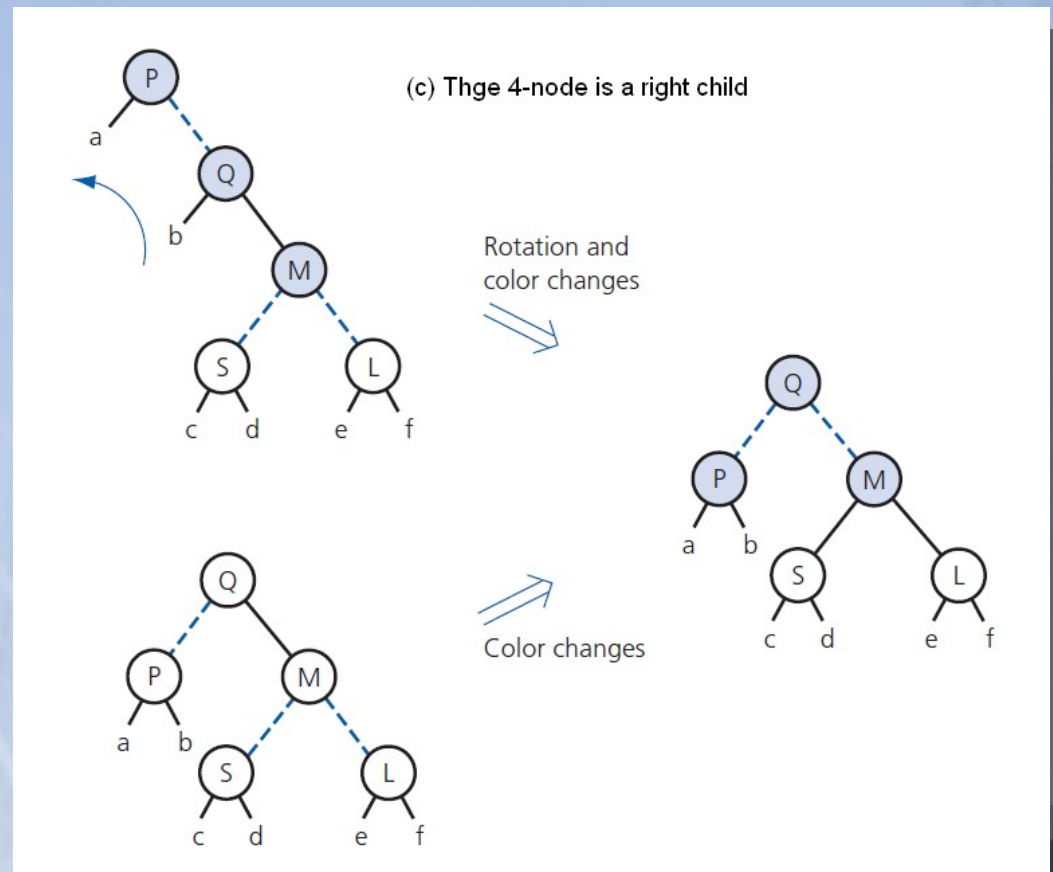
Adding to and Removing from a Red-Black Tree

FIGURE 19-39
Splitting a red-black
representation
of a 4-node whose
parent is a 3-node



Adding to and Removing from a Red-Black Tree

FIGURE 19-39
Splitting a red-black
representation
of a 4-node whose
parent is a 3-node





End

Chapter 19