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Education

Parsons School of Design

M.F.A. in Design and Technology (2024–2026)

University of Southern California (USC)

B.S. in Environmental Engineering (2018–2022)

Skills

Technical Skills:

- Programming: Python, JavaScript, HTML, CSS, C++, System Design, User Testing
- Design Tools: Adobe Creative Suite (Photoshop, Illustrator, InDesign), Figma
- Prototyping & Modeling: Rhino, Grasshopper, Digital Fabrication, Cinema 4D
- Data Analysis: MySQL, Data Visualization, Information Systems, Data Architecture
- Sustainable Design: EHS Metrics, ESG Metrics, Environmental Data Transformation

Soft Skills:

- Collaborative Problem-Solving
- Client Communication & Presentations
- Agile Methodologies

Professional Experience

Ernst & Young (EY) – Climate Change and Sustainability, Technology Transformations *Senior Consultant* (2022–2024), New York City

- Led digital transformations for pharmaceutical, tech, and chemical organizations to manage risks, assets, and environmental data.
- Configured and programmed ESG and EHS systems for data reporting and compliance.
- Developed energy and GHG emission indicators to enhance sustainability reporting.
- Completed internal user tests and provided user test materials for clients.
- Presented solutions to clients in virtual and in-person meetings.

USC Civil/Environmental Engineering Lab

Student Researcher under Dr. Patrick Lynett (2020–2021), Los Angeles

 Collaborated on building and programming an AR Sandbox with live terrain and water movement projections.

ReNUWIt (Reinventing the Nation's Urban Water Infrastructure)

Research Intern (2020-2021), Los Angeles / Stanford / Colorado School of Mines

- Built a queryable database with Excel, MySQL, and RStudio from filter strip research data.
- Created data visualizations with Python to present research findings.

C-Wise Design and Consulting Services

Intern (June-August 2019), Iowa City

- Prepared LEED-certified architecture documentation and green building project plans.
- Conducted precedent research and launched branding materials for a clean energy district.
- Enhanced online presence with a new brand package.

USC School of Architecture Digital Fabrication Lab

Digital Fabrication Assistant (2019–2022), Los Angeles

- Operated and maintained laser cutting machines as the primary resource.
- Assisted students in troubleshooting Illustrator and Rhino files.
- Collaborated on projects using Rhino and Grasshopper.