

# 3.1

## The `cin` Object

# The `cin` Object

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- ❖ Standard input object
- ❖ Like `cout`, requires `iostream` file
- ❖ Used to read input from keyboard
- ❖ Information retrieved from `cin` with `>>`
- ❖ Input is stored in one or more variables

# Introducing Programming with an example



- ❖ Computing the Area of a Circle
- ❖ This program computes the area of the circle.

# Writing a Program



## Step 1: Designing An Algorithm

❖ The algorithm for calculating the area of a circle:

1. Read in the circle's radius using keyboard input.
2. Compute the area using the following formula:

$$\text{area} = \text{radius} * \text{radius} * \pi$$


$$\pi = 3.14159$$

3. Display the result.

# Trace a Program Execution



```
#include <iostream>
using namespace std;
```

```
int main() {
```

```
    double radius;
```

```
    double area;
```

```
    // Step 1: Read in radius
```

```
    radius = 20;
```

```
    // Step 2: Compute area
```

```
    area = radius * radius * 3.14159;
```

```
    // Step 3: Display the area
```

```
    cout << "The area is ";
```

```
    cout << area << endl;
```

```
}
```

allocate memory  
for radius

radius

no value

# Trace a Program Execution



```
#include <iostream>
using namespace std;
```

```
int main() {
    double radius;
    double area;
```

radius	no value
area	no value

```
// Step 1: Read in radius
cout << "Enter in a radius" ;
cin >> radius ;
```

```
// Step 2: Compute area
area = radius * radius * 3.14159;
```

```
// Step 3: Display the area
cout << "The area is ";
cout << area << std::endl;
```

allocate memory  
for area

# Trace a Program Execution



```
#include <iostream>
using namespace std;
```

```
int main() {
    double radius;
    double area;
```

```
// Step 1: Read in radius
cout << "Enter in a radius";
```

```
cin >> radius;
```

```
//radius = 20;
```

```
// Step 2: Compute area
area = radius * radius * 3.14159;
```

```
// Step 3: Display the area
```

assign 20 to radius

radius

20

area

no value

# Trace a Program Execution



```
#include <iostream>
using namespace std;
```

```
int main() {
    double radius;
    double area;
```

```
// Step 1: Read in radius
cout << "Enter in a radius" ;
cin >> radius ;
```

radius	20
area	1256.636

compute area and assign it to variable area

```
// Step 2: Compute area
```

```
area = radius * radius * 3.14159;
```

```
// Step 3: Display the area
cout << "The area is ";
cout << area << std::endl;
```



# Trace a Program Execution



```
#include <iostream>
using namespace std;
```

```
int main() {
    double radius;
    double area;
```

```
// Step 1: Read in radius
cout << "Enter in a radius" ;
cin >> radius ;
```

```
// Step 2: Compute area
area = radius * radius * 3.14159;
```

```
// Step 3: Display the area
cout << "The area is ";
cout << area << std::endl;
```

radius

20

area

1256.636

print a message to the console

```
Command Prompt
C:\example>computeArea
The area is 1256.64
C:\example>
```

# The `cin` Object in Program 3-1



## Program 3-1

```
1  // This program asks the user to enter the length and width of
2  // a rectangle. It calculates the rectangle's area and displays
3  // the value on the screen.
4  #include <iostream>
5  using namespace std;
6
7  int main()
8  {
9      int length, width, area;
10
11      cout << "This program calculates the area of a ";
12      cout << "rectangle.\n";
13      cout << "What is the length of the rectangle? ";
14      cin >> length;
15      cout << "What is the width of the rectangle? ";
16      cin >> width;
17      area = length * width;
18      cout << "The area of the rectangle is " << area << ".\n";
19      return 0;
20 }
```

## Program Output with Example Input Shown in Bold

This program calculates the area of a rectangle.

What is the length of the rectangle? **10**

What is the width of the rectangle? **20**

The area of the rectangle is 200.

# The `cin` Object



- ❖ **`cin`** converts data to the type that matches the variable:

```
int height;  
cout << "How tall is the room? ";  
cin >> height;
```

# Displaying a Prompt



- ❖ A prompt is a message that instructs the user to enter data.
- ❖ You should always use **cout** to display a prompt before each **cin** statement.

```
cout << "How tall is the room? ";  
cin >> height;
```

# The `cin` Object

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- ❖ Can be used to input more than one value:  

```
cin >> height >> width;
```
- ❖ Multiple values from keyboard must be separated by spaces
- ❖ Order is important: first value entered goes to first variable, etc.

# The cin Object Gathers Multiple Values in Program 3-2



## Program 3-2

```
1 // This program asks the user to enter the length and width of
2 // a rectangle. It calculates the rectangle's area and displays
3 // the value on the screen.
4 #include <iostream>
5 using namespace std;
6
7 int main()
8 {
9     int length, width, area;
10
11     cout << "This program calculates the area of a ";
12     cout << "rectangle.\n";
13     cout << "Enter the length and width of the rectangle ";
14     cout << "separated by a space.\n";
15     cin >> length >> width;
16     area = length * width;
17     cout << "The area of the rectangle is " << area << endl;
18     return 0;
19 }
```

### Program Output with Example Input Shown in Bold

This program calculates the area of a rectangle.  
Enter the length and width of the rectangle separated by a space.  
**10 20 [Enter]**  
The area of the rectangle is 200

# The `cin` Object Reads Different Data Types in Program 3-3



## Program 3-3

```
1 // This program demonstrates how cin can read multiple values
2 // of different data types.
3 #include <iostream>
4 using namespace std;
5
6 int main()
7 {
8     int whole;
9     double fractional;
10    char letter;
11
12    cout << "Enter an integer, a double, and a character: ";
13    cin >> whole >> fractional >> letter;
14    cout << "Whole: " << whole << endl;
15    cout << "Fractional: " << fractional << endl;
16    cout << "Letter: " << letter << endl;
17    return 0;
18 }
```

### Program Output with Example Input Shown in Bold

```
Enter an integer, a double, and a character: 4 5.7 b [Enter]
Whole: 4
Fractional: 5.7
Letter: b
```

# Volume of a cuboid

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- ❖ Calculate volume of a cuboid by taking in length, breadth and width from the user.