

Type Theory
Study Group

meeting 3

Hypothetical Judgements
& Statics

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Hypothetical Judgements

Rules that state that a judgement holds
When other judgements hold.

Derivability:

$$\boxed{\Gamma \vdash \varphi}$$

φ is derivable from the rules R
together with the judgements from Γ (as axioms?)

$$\Gamma = \{J_1, J_2, \dots, J_n\}$$

$$\frac{\frac{\overline{J_1} \quad \overline{J_2}}{R_1} \quad \vdots \quad \overline{J_3} \quad J_{n+1}}{\varphi} R_2$$

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Structural Properties of the Derivability Judgement

1. Reflexivity: $\Gamma, J \vdash J$

(can derive any judgement from itself)

\overline{J}

2. Weakening: Can add judgements.

$$\frac{\Gamma \vdash J}{\Gamma, J' \vdash J}$$

(under Γ)

$$\frac{\Gamma}{J}$$

(under Γ' ,
ignore J')

$$\frac{\Gamma}{J}$$

3. Substitution

* Stability under extension

(If the moon is blue, then I have coffee on my desk)

⇒ Can't derive this judgement.

* Can't look inside the judgement.

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Admissibility

- * Can look into the judgements, and manipulate the derivation of the judgements.
- * Isn't closed under extension
- * Can exhaustively examine the rules and derive facts from that.

$\Pi \models J$

Given a derivation of Π , (from R)
we can construct a derivation of J
Relates to computational type theory,
based on admissibility.

Gives more power to prove things.

Theorems we prove with derivability
will usually be less interesting.

We'll skip General Hypothetical Judgements.

(Too many meta-theory can get a little boring)

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Statics

- * 2 main stages for programming languages:
 - Statics, analyse the program
 - Dynamics, running the programs.

In dependantly typed languages, it's hard to separate the stages.

The book gives a simple example of a language.

* We add things to the context Γ

only in let bindings:

We only consider the free variable's names and their types;

the expression under let will stay defined under any other expression with the same type bound the same name.

Uniqueness of types:

- Doesn't hold under subtyping for example.

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Inversion for Typing

if $\Gamma \vdash e : \tau$, and we examine
(Admissibility) 'e' to see $e = \text{plus}(e_1, e_2)$
then the following must be true:

- $e : \text{num}$
- $e_1 : \text{num}$
- $e_2 : \text{num}$

Twelf

Nice for formalizing inductive systems
like we have here.

- Has weakening by default.
- An implementation of LF - The Edinburgh Logical Framework.
- Doesn't have admissibility

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Exercise 4.1

$e \downarrow \tau$ Analytic mode: Checking if a judgement is derivable.
 $e \uparrow \tau$ Synthetic mode: Find a unique appropriate type τ .

We've been developing the mathematical tools
we will use in the rest of the book,
haven't gotten to the meat yet.

Next time:

Chapters 5 & 6.

Dynamics & the coherence of the statics & the dynamics.