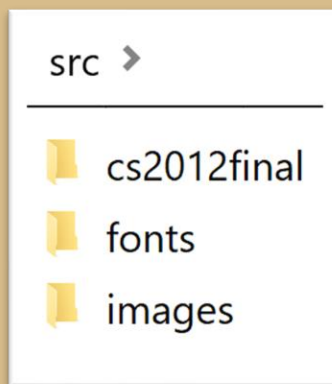# COOKIELAND:
KILL THE PIG

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BEFORE YOU BEGIN:

Please make sure that all the game files are in the correct place.

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GOAL OF THE GAME:

The main goal of the game is to kill the pig.

The pig has gone wild and rampaged all across cookie land, ruining the whole world.

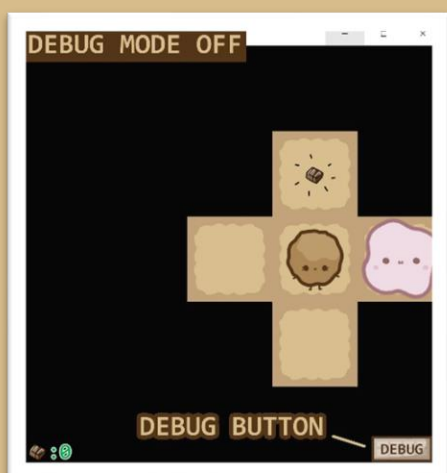If you run into the same grid as the pig, you will die.

To kill the pig, you must <u>shoot</u> it three times with <u>chocolate</u>. The pig will run away to another area of the map each time you shoot it.

You are a cookie. You may run around the map using the "W", "A", "S", D" or "UP", "LEFT", "DOWN", "RIGHT" keys. You will only be able to see in the north, east, south, west directions adjacent to you as long as you have <u>debug mode</u> off.

Run over <u>chocolate</u> to pick it up. Remember to check how much chocolate you have left by looking at your <u>status bar</u>.

To use the chocolate on the pig, <u>click</u> on the pig.

DEBUG MODE OFF

DEBUG BUTTON

DEBUG
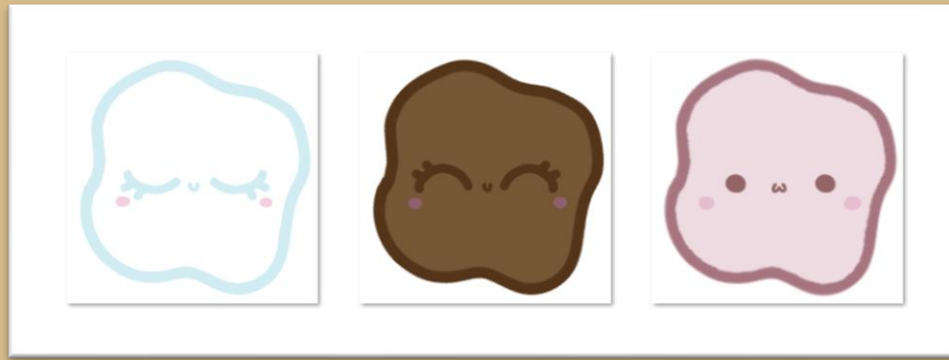

DEBUG MODE ON

DEBUG BUTTON

DEBUG

Your status bar shows you how much chocolate you have picked up.

There are 5 pieces of chocolate scattered around the map.

Once you have picked up all 5 pieces of chocolate, your status bar will turn red to indicate that you will not be able to find any more chocolate.

Do not run over milk.

White milk will take away a piece of your chocolate. If you touch white milk and have no chocolate on you, you will die.

White milk turns into chocolate milk once you touch it. Chocolate milk will also take away your chocolate. If you touch chocolate milk and have no chocolate on you, you will die.

Strawberry milk will kill you if you touch it. It doesn't matter if you have chocolate on you or not.