

Pre-Lab Questions:

1) What command will show you which groups you are a member of?

Using the command “groups<username>” will show you what groups a user belongs to.

<https://www.2daygeek.com/how-to-check-which-groups-a-user-belongs-to-on-linux/>

2) What does the environment variable “\$?” hold? (echo \$)

The environment variable “\$?” is used to find the return value of the last executed command.

<https://stackoverflow.com/questions/6834487/what-is-the-dollar-question-mark-variable-in-shell-scripting>

3) What key combination will suspend a currently running process and place it as a background process?

To suspend a currently running process and place it as a background process we use the following key combination: CTRL+Z (which will suspend the process) and then use “bg” command (will send it to the background).

<https://serverfault.com/questions/409698/how-to-send-running-process-to-background>

4) With what command (and arguments) can you find out your kernel version and the “nodename”? [Output should not include any other information]

Using the following commands: “uname-s” will print out the kernel name, “uname-v” will print out the kernel version, and “uname-n” will print out the network node hostname.

<https://www.cyberciti.biz/faq/find-print-linux-unix-kernel-version/>

5) What is the difference between the paths “.”, “..” and “~”? What does the path “/” refer to when not preceded by anything?

The path “.” means the current directory; the path “..” means the parent of the current directory; and “~” refers to starting from the home directory. The path “/” refers to the root directory.

<https://www.cs.jhu.edu/~joanne/unix.html>

6) What is a pid? Which command would you use to find the “pid” for a running process?

Pid (or Process ID) is an identification number that is assigned to each process when it is created. Using the command “ps” will show a list of current running processes and their IDs. To see all running process use the command “ps-e.”

<https://www.2daygeek.com/9-methods-to-check-find-the-process-id-pid-ppid-of-a-running-program-in-linux/>

7) Write a single command that will return every user's default shell.

We know that the shell for every user is stored in `/etc/passwd`. We can access this file by doing the following command, `cat/etc/passwd`. We also know that for every user, the file contains 7 columns: `username:password:UID:GID:UserInfo:Home:ShellPath`. We need to be able to get the username and shell path. We can do that with the following command, `cat/etc/passwd | cut -d: -f1,7` which will give us `username:ShellPath`.

However, if we just want to get the name of the shell and the path we could run the following command, `cat/etc/passwd | cut -d: -f1,7 | cut -d "/" -f1,3--output-delimiter=","` which will give us `username:shell`

<https://unix.stackexchange.com/questions/313928/return-every-user-s-default-shell>

8) What is the difference between “sudo” and “su root”?

The “sudo” command allows a permitted user to execute a command as another user. While the command “su root” will open a new terminal with `root` privileges for every command. “Su” stands for “substitute” and can be used to change another user. So when we use the command “su root” you are changing the user.

<https://superuser.com/questions/1226082/difference-between-sudo-su-root-vs-sudo-su>

9) How would you tell your computer to run a program or script on a schedule or set interval on Linux? [E.g. Run this program once every 30 min]

To run a program/script on a schedule, we can use the “watch” command. You will be able to see the program output in time. By default watch reruns the command/program every 2 seconds but we can alter it to our needs. Ex. `watch -n file`, where `n` specifies the interval. We can also use “cron” to run periodically.

<https://www.tecmint.com/run-repeat-linux-command-every-x-seconds/>

10) Write a shell script that only prints out the even numbered lines of each file in the current directory.

```
LuisValdivia-Script.sh x
1 #-----#
2 # Prints out even #
3 # numbered lines #
4 # in directory #
5 #-----#
6 # Luis Valdivia #
7 # CSE 150 #
8 #-----#
9
10 #!/bin/bash
11
12 for i in *; #This line is a wildcard
13
14 do
15     Script=LuisValdivia-Script.sh #Uses the script that I created
16     if [ $i != $Script ]; then #Checks any other file besides my .sh file
17         awk 'NR % 2 == 0 {print " "$i" " "$0}' "$i" #Prints out the even lines in a text file
18     fi #I use 'awk' because it analyzes text files in particular data files that are organized
19     #by rows and columns
20 done
```

The code above reads every document in the directory and prints out the even numbered lines. Line 15 is using the script that I created. Line 16 is an if statement saying that it will check any other file besides my .sh file. Awk analyzes the text files in a particular data that are organized by columns and rows. The “NR % 2 == 0” analyzes the file to see if it is divisible by 2 and if it is it prints out the line.

Lab Questions:

1) In Mininet, change the default configuration to have 4 hosts connected to a switch

```
1  #!/usr/bin/python
2
3
4  from mininet.topo import Topo
5  from mininet.net import Mininet
6  from mininet.cli import CLI
7
8  class MyTopology(Topo):
9      """
10     A basic topology
11     """
12     def __init__(self):
13         Topo.__init__(self)
14
15         # Set Up Topology Here
16         switch = self.addSwitch('s1') ## Adds a Switch
17
18         host1 = self.addHost('h1')    ## Adds a Host
19         host2 = self.addHost('h2')    ## Adds second Host
20         host3 = self.addHost('h3')    ## Adds third Host
21         host4 = self.addHost('h4')    ## Adds fourth Host
22
23         self.addLink(host1, switch)   ## Adds a link
24         self.addLink(host2, switch)   ## Adds link b/w S1 & H2
25         self.addLink(host3, switch)   ## Adds link b/w S1 & H3
26         self.addLink(host4, switch)   ## Adds link b/w S1 & H4
27
28
29  if __name__ == '__main__':
30      """
31      If this script is run as an executable (by chmod +x), this is what it will do
32      """
33
34      topo = MyTopology() ## Creates the topology
35      net = Mininet(topo=topo) ## Loads the topology
36      net.start() ## Starts Mininet
37
38      # Commands here will run on the simulated topology
39
40
41      CLI(net)
42
43      net.stop() ## Stops Mininet
44
```

Lines 19-21 add 3 more hosts to make a total of 4 hosts. Lines 23-26 adds a link between all the hosts and switch1 and connects them.

2) Save a screenshot of *dump* and *pingall* output

Dump:

```
mininet> dump
<Host h1: h1-eth0:10.0.0.1 pid=4181>
<Host h2: h2-eth0:10.0.0.2 pid=4185>
<Host h3: h3-eth0:10.0.0.3 pid=4187>
<Host h4: h4-eth0:10.0.0.4 pid=4189>
<OVSSwitch s1: lo:127.0.0.1,s1-eth1:None,s1-eth2:None,s1-eth3:None,s1-eth4:None
pid=4194>
<Controller c0: 127.0.0.1:6633 pid=4174>
```

The “dump” command shows the information of each node of the network. We can see each host with its connection to “eth0” and their IP [as well as their pid], the switch with its connection to the controller and the controller with the interface IP.

Pingall:

```
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
*** Results: 0% dropped (12/12 received)
```

Pingall sends a ping from every host to each one of the other connected hosts. In the screenshot above we can see what pingall does and that there were no packets lost.

3) Run the *iperf* command as well, and screenshot the output, how fast was the connect?

```
mininet> iperf
*** Iperf: testing TCP bandwidth between h1 and h4
*** Results: ['50.6 Gbits/sec', '50.7 Gbits/sec']
mininet> iperf
*** Iperf: testing TCP bandwidth between h1 and h4
*** Results: ['50.0 Gbits/sec', '50.1 Gbits/sec']
mininet> iperf
*** Iperf: testing TCP bandwidth between h1 and h4
*** Results: ['47.7 Gbits/sec', '47.7 Gbits/sec']
```

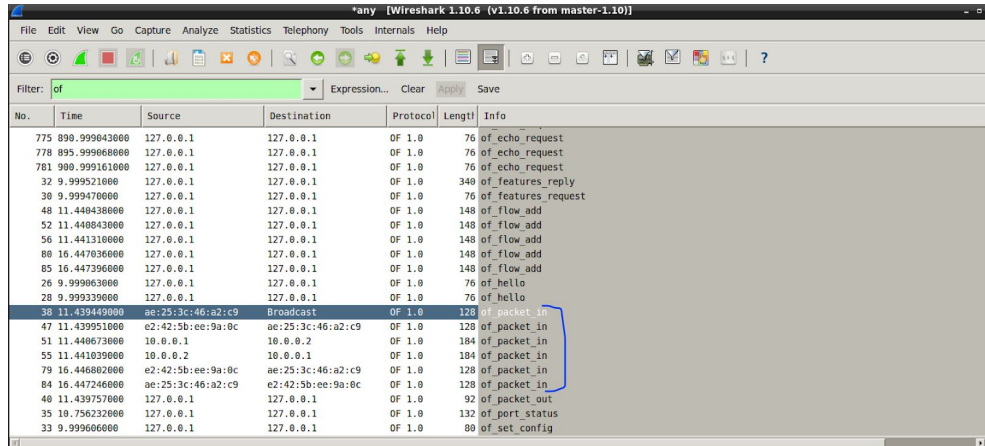
I ran the “iperf” command 3 times to see if the connection would be consistent. In doing so, I found that the connection speed is around 47-50 Gbits/sec (symmetric). This tells us the amount of data transmitted in Gbits/sec between host 1 and host 4.

4) Run wireshark

a) Run ping from a host to any other host using hX ping -c 5 hY. How many of_packet_in messages show up? Screenshot the results

```
mininet@mininet-vm:~/Desktop/Lab1$ sudo ./LuisValdivia-topo.py
mininet> h1 ping -c 5 h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=2.18 ms
64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=0.275 ms
64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=0.032 ms
64 bytes from 10.0.0.2: icmp_seq=4 ttl=64 time=0.050 ms
64 bytes from 10.0.0.2: icmp_seq=5 ttl=64 time=0.037 ms

--- 10.0.0.2 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4000ms
rtt min/avg/max/mdev = 0.032/0.514/2.180/0.838 ms
```



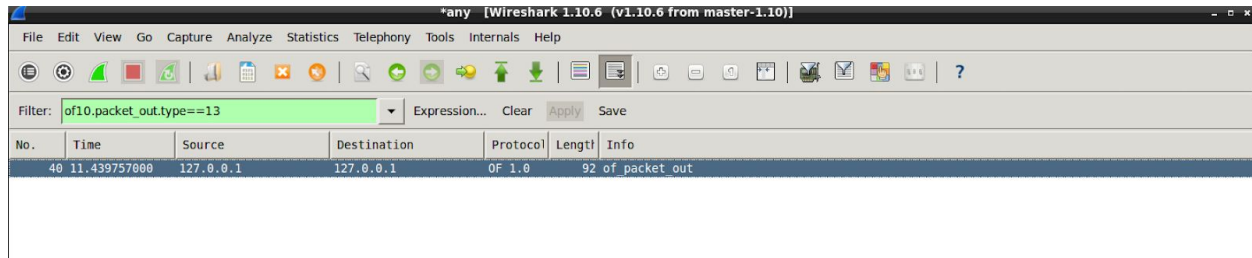
Using WireShark and the filler “of,” I was able to capture 6 *of_packet_in* messages.

- b) What is the source and destination IP addresses for these entries? Find another packet that matches the “of” filler with the OpenFlow typefield set to **OFPT_PACKET_OUT**. What is the source and destination IP address for this entry? Screen shot results

Number	Source IP	Destination IP
38	ae:25:3c:46:a2:c9	Broadcast
47	e2:42:5b:ee:9a:0c	ae:25:3c:46:a2:c9
51	10.0.0.1	10.0.0.2
55	10.0.0.2	10.0.0.1
79	e2:42:5b:ee:9a:0c	ae:25:3c:46:a2:c9
84	ae:25:3c:46:a2:c9	e2:42:5b:ee:9a:0c

The first one is from host1 to the switch [the controller] to make it broadcast to all the other hosts. The rest of the IPs are between host1 and host2.

Using the OpenFlow typefield set to OFPT_PACKET_OUT, I was able to find another packet with the filter “of.” Below is the Source IP and Destination IP.

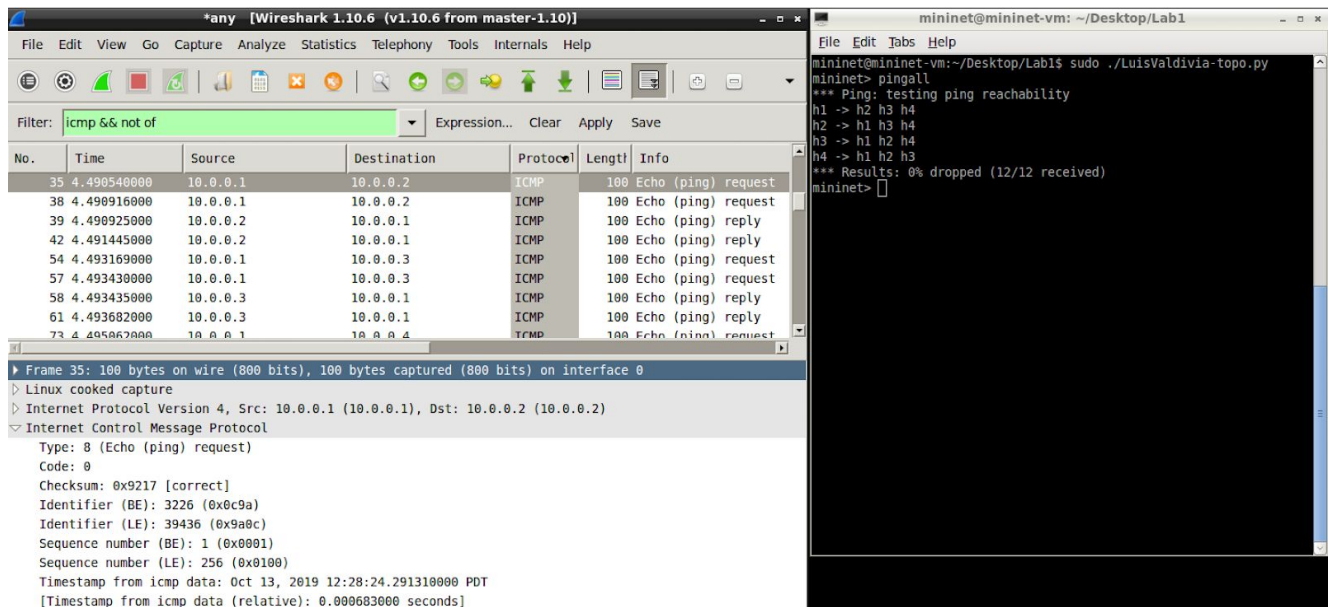


No.	Time	Source	Destination	Protocol	Length	Info
40	11.439757000	127.0.0.1	127.0.0.1	OF 1.0	92	of packet out

Number	Source IP	Destination IP
40	127.0.0.1	127.0.0.1

- c) Replace display filter for “of” to “icmp && not of.” Run *pingall* again, how many entries are generated in WireShark? What types of icmp entries show up? Screenshot the results.

Wireshark showed 48 packets using the command “icmp && not of.”



The Wireshark screenshot shows a packet capture with filter "icmp && not of". The packet list shows 48 packets, all ICMP Echo (ping) requests and replies. The packet details pane shows the structure of an ICMP Echo (ping) request.

The terminal screenshot shows the output of the *pingall* command, indicating that 12/12 packets were received.

There are two different ICMP entries: echo reply and echo request.