



**particle
designer**
plugin

Description

- Unity plugin for Particle Designer
- Compatible with external textures
- Export files and use immediately in Unity

Instructions

- Import the asset into your project from the asset store
- Select the 'IcoParticles' folder from the project view
- Open the example scene in 'Scenes'
- **CHANGE .PEX EXTENSIONS TO .TXT**
- Drag and drop onto the prefab 'IcoParticles' and 'IcoParticlesMaterial' components to change the appearance
- Check the commented example 'IcoParticlesManagerExample' for dynamic use

Setup tutorial:

<http://icoplay.com/tutorials>

<http://www.youtube.com/watch?v=Khe8MguloPQ>

Setup documentation:

<http://icoplay.com/documentation>

Contact email:

contact@icoplay.com

