**Stack assignment**

1. Create a stack data structure which can store characters (char) and all the necessary functions to use it.

You may use the example from: <https://github.com/leventalbayrak/Levent_Development/tree/master/FALL2019/game_programming_using_C%2B%2B>

1. Write the following function which reverses the source string and saves the result in the destination string using your stack. Demonstrate its usage in your main:

void reverse(char \*dest,const char\* src, Your\_Stack \*s);